eLibraryX: Enhancing and Easing the Digital Library Experience

 \mathbf{BY}

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This Report Presented in Partial Fulfillment of the Requirements for the Degree of Bachelor of Science in Computer Science and Engineering

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APPROVAL

This Project titled "eLibraryX: Enhancing and Easing the Digital Library Experience", submitted by Kazi Shafiul Azam, ID No:201-15-3334 to the Department of Computer Science and Engineering, Daffodil International University, has been accepted as satisfactory for the partial fulfillment of the requirements for the degree of B.Sc. in Computer Science and Engineering and approved as to its style and contents. The presentation has been held on January 22,2024.

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I hereby declare that, this project has been done by myself under the supervision of Ms. Fabliha Haque, Lecturer, Department of CSE Daffodil International University. I also declare that neither this project nor any part of this project has been submitted elsewhere for award of any degree or diploma.

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Finally, I must acknowledge with due respect the constant support and patients of my parents.

ABSTRACT

The online library management system is a significant development in the field of library services that seeks to optimise and change conventional methods by incorporating modern technologies. Essentially, the system aims to provide librarians with more power by introducing automated recording, digitizing resource management procedures, and optimizing operational workflows. Implementing intuitive user interfaces and sophisticated search features is anticipated to improve librarians' overall effectiveness in managing resources. At the same time, the system puts the needs of users first, providing a smooth and customized interface for users to browse, borrow, and return materials. The digital architecture of the system is positioned to lower operating expenses, save time commitments, and greatly improve the caliber and usability of library services, all while meeting the changing needs of the modern information environment. This online library management system, with its combination of user-friendly features and efficient operations, is a complete solution that is ready to redefine and modernize the functioning of library services in the digital era. The electronic library management system allows any student to check the stock quantity of the books they are looking for and find out if they are not available on the website. It is so easy for librarians to manage the books. Following the return and issue of the books, the stock will be automatically updated. If students are still unable to find the book they want through searching, they can still submit a stock request to have the book added to the inventory. The librarian can let the students know by sending them messages once the book stock has been restocked with new books. A librarian can easily and successfully add, view, update, and remove books from the collection. Librarians have the authority to activate and deactivate student accounts in order to create a system that is well-organized and under control.

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CHAPTER 1

INTRODUCTION

1.1 Introduction

eLibraryX project is web-based. The goal of my project is to use technology to modernize and streamline traditional library management processes while also improving the user experience and increasing user access to library resources. The goal is to develop an efficient and effective system that allows librarians to more easily manage resources and operations while also allowing users to access and interact with library materials in a more convenient and user-friendly manner. By digitizing library services, an online library management system can save time and effort, cut costs, and improve the overall quality and accessibility of library services.

Front-End: Html, CSS, JavaScript, Bootstrap, HelsinkiUI.

Back-End: PHP.

Database: MySQL.

Some features of this application: -

□ Librarian/Student: Login and Registration.

□ Effortless searching of books.

 $\hfill\Box$ Showing the available books.

 $\hfill\Box$ Controlling the account activation of students on the librarian side.

 $\hfill\Box$ A useful, informative dashboard for librarian.

 $\hfill\Box$ Smart issue and return book management.

□ Stock request option.

□ Provide a message option so that librarians can message students.

1.2 Motivation

My project is web-based. The goal of my project is to use technology to modernize and streamline traditional library management processes while also improving the user experience and increasing user access to library resources. The goal is to develop an efficient and effective system that allows librarians to more easily manage resources and ©Daffodil International University

operations while also allowing users to access and interact with library materials in a more convenient and user-friendly manner. By digitizing library services, an online library management system can save time and effort, cut costs, and improve the overall quality and accessibility of library services.

1.3 Objectives

- Efficient management of library resources.
- User experience improvement.
- Enhanced accessibility.
- Streamlined operations.
- More effective data management.

1.4 Expected Outcomes

- The ability to maintain and manage books/inventory.
- The ability to manage users. (e.g. students, librarian)
- The ability to check in/check out books.
- The ability to track book circulation and borrowing history.
- Possibility of managing multiple databases within the same system.
- When compared to traditional/manual management systems, there is the potential for increased efficiency and cost-effectiveness.

1.5 Summary

This electronic library management system does more than just store books catalogs. It manages the entire library ecosystem. It can manage various databases while tracking inventory, handling users, streamlining borrowing and returns, and monitoring book circulation. It promises better efficiency than traditional methods, saving time and money while keeping your library running smoothly.

CHAPTER 2 BACKGROUND

2.1 Preliminaries

- Project Scope: Specify the specific functions and features that will be included in the system.
- User Needs: Determine the major users (librarians, students) and their particular requirements.
- Existing Systems: Examine any existing systems or processes for compatibility and integration.
- Technical Infrastructure: Assess the library management system's hardware, software, and network capabilities.
- Budget and Resources: Set aside finances and manpower for the implementation, and maintenance of the system.
- Timeline: Create a workable project timetable for implementation and rollout.
- Security: Put in place safeguards to protect sensitive data and prevent unwanted access.

2.2 Existing System

Example of similar websites:

- Indiana University Library.[1]
- Daffodil University Library.[2]
- Dhaka University Library .[3]
- North South University Library.[4]

1.

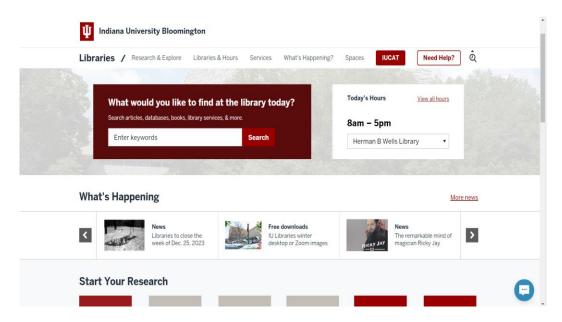


Figure 2.1: Indiana University Library

2.

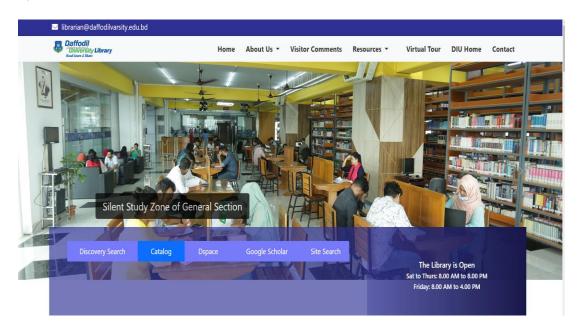


Figure 2.2 : Daffodil University Library

3.



Figure 2.3: Dhaka University Library

4.

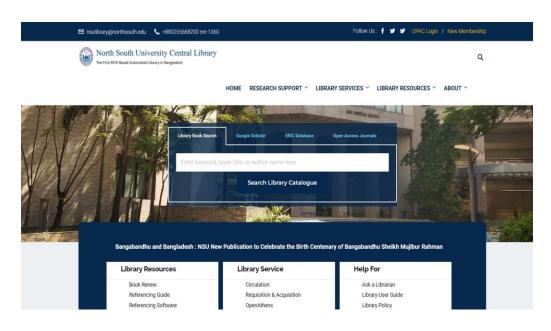


Figure 2.4: North South University Library

All the basic functionalities are offered together on these websites. But some differences have been added to this project: the active status of students controlled by the librarians, a simple and effective dashboard for both students and librarians, and book stock requests from the students.

2.3 Scope of the Problem

- There may not be an internet connection available everywhere.
- Lack of user engagement.
- Scalability and performance are significant challenges.
- Privacy and security.
- There may be many who do not have internet-capable gadgets. They cannot search for books online.
- Space accessibility.
- It will be difficult to obtain constantly updated information.

2.4 Challenges

There are many websites that provide these services online. So, the biggest challenge is being noticed in public. The most difficult challenge is gaining people's trust for a new website. Inform people about how the system works. To keep each structure safe, an effective online library management system employs both required and desirable information. We also had to deal with a complex database and different user access issues all at once.

CHAPTER 3

REQUIREMENT SPECIFICATION

3.1 Requirement Specification

This application's primary requirement was project planning. Web development terminology, including HTML, CSS, Bootstrap, and JavaScript, must be known. They are often referred to as "web building blocks." The three primary tools used in web development are HTML, CSS, and JavaScript. A programmer can process the system in a variety of ways. Then we have to work on the back end to make the system functional. PHP was used for this, and MySQL was used for the database. After obtaining a large amount of information, we had to settle on all of the requirements for the project's success.

3.2 Book adding requirement

- The first step in adding a book requires registration.
- After that, the librarian has to log in.
- Click the `Add Book` option.
- Write the title or book name.
- Upload the book image file.
- Write the publisher's name.
- Give the author information.
- Give the purchase date.
- Give the price information.
- Write the book quantity.
- Fill up the available quantity of the book.
- Then, at the end, click the Save Book button.

3.3 Data Requirement

- A librarian can make an account, and after that, they can add, delete, and remove books using their own profile.
- > Students can also search books and get stock information on books in their timeline.
- ➤ Book stock requests are yet another important element on this website. The user can send a request for books that are not stocked in the library.

3.4 Requirement Collection

In web development, requirement gathering is the critical first step towards creating a successful website or online application. These are :

- Surveys and questionnaires: Ask specific inquiries to get quantitative data and user input.
- User research and competitive analysis: Study current websites and user behaviour to acquire insights.
- Wireframing and prototyping: Create visual representations of the website's layout and functionality to get feedback.

3.5 Use Case Diagram

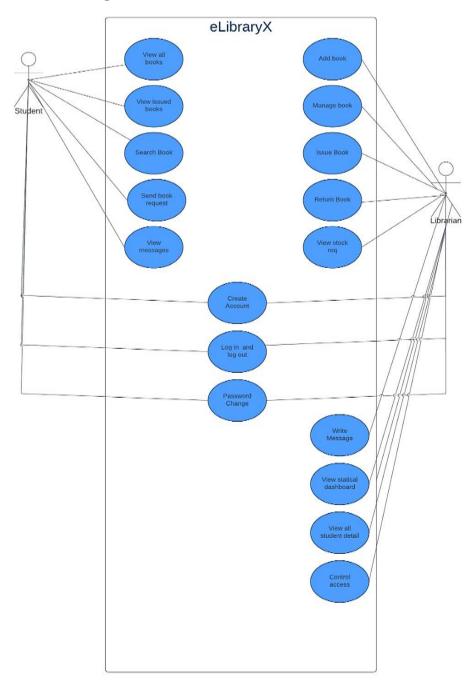


Figure 3.1: Use case diagram

3.6 Description of Use case diagram

Table 3.1: Description of use case modelling named "eLibrayX"

Use Case ID	Use Case	Actor(s)	Precondition	Post condition
	Description			
UC01	Student	Student	Student is not	Student is
	Account		registered	successfully
	Creation			registered
UC02	Student	Student	Student is not	Student is
	account Login		logged in	successfully
	and Logout			logged in and
				can be logged
				out
UC03	Password	Student	Student forgot	Password has
	change for		password	been changed
	student			
UC04	View all books	Student	Student must	Student search a
			be logged in	book
UC05	View issued	Student	Librarian issues	Student within a
	books		book	time period have
				to return the
				book
UC06	Search	Student	Student must	Searched book
			click the search	will be shown if
			button	exist otherwise
				not book found
				will be shown
UC07	Student book	Student	The book is not	Librarian add
	request		there in the	book
			stock	
UC08	View messages	Student	Librarian send	Student get the
			short message	notice and got to
				dashboard
UC09	Librarian	Librarian	Librarian is not	Librarian is
	Account		registered	successfully
	Creation			registered

UC010	Librarian	Librarian	Librarian is not	Librarian is
	account Login		logged in	successfully
	and Logout			logged in
UC011	Password	Librarian	Librarian	Password has
	change for		forgot	been changed
	Librarian		password	
UC012	Add book	Librarian	Librarian must	Manage the
			be logged in	books
UC013	Manage book	Librarian	Librarian have	Update, Delete
			to add books	successfully
UC014	Issue Book	Librarian	Librarian have	Book is issued
			to select	successfully
			student	
UC015	Return Book	Librarian	Student returns	Book is returned
			the issued	to the available
			book	stock
UC016	View Book	Librarian	Student sends	Add the
	Stock request		book request	requested book
UC017	Write message	Librarian	Librarian select	Message is sent
			student	successfully
UC018	View Statistical	Librarian	Librarian have	View all stock
	Dashboard		to be logged in	information on
				homepage
UC019	View All	Librarian	Student must	Control the
	student Details		create	activation of
			an account	student account
UC020	Control Access	Librarian	Click the status	Active
			button	/Deactivate the
				selected student
				account

3.7 ER diagram

This is the system's ER diagram

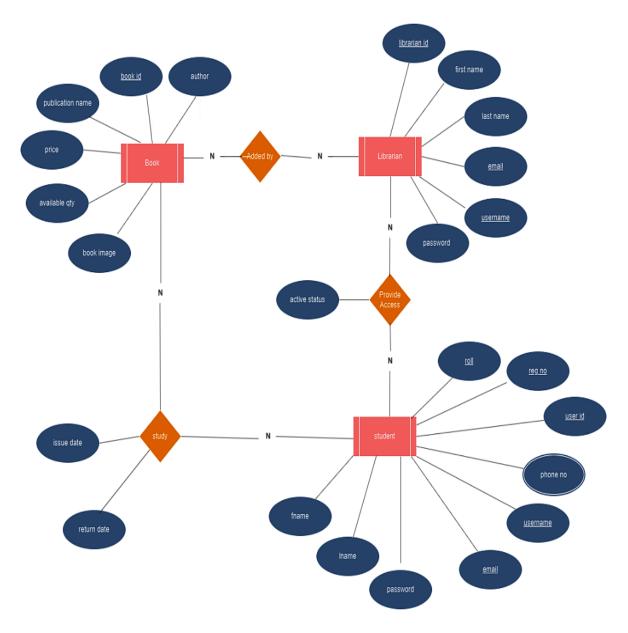


Figure 3.2: ER diagram

3.8 Class Diagram

This is the system's Class diagram

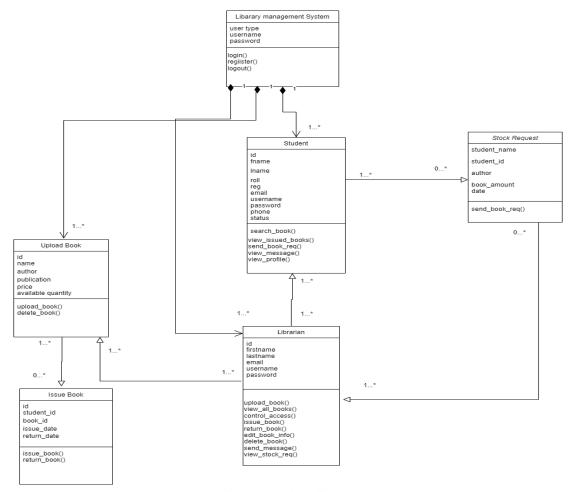


Figure 3.3: Class diagram

3.9 Data Flow Diagram



Figure 3.4: Data flow diagram

CHAPTER 4

DESIGN SPECIFICATION

4.1 Design Specification:

Every website is made up of two interconnected environments: the lively, dynamic front end that greets users and the unseen but critical backend that drives everything behind the scenes. These multiple domains, created by separate development teams, combine to provide the seamless online experience we enjoy. Front-end developers use code to create the stunning images, simple interfaces, and animations that we see on our screens. Meanwhile, their server-side counterparts work relentlessly to construct the complex logic, solid databases, and secure systems that keep everything running. They work in harmony to grab our attention and tempt our clicks, while the backend secretly organizes the symphony of data, logic, and functionality that makes it all possible. since it's this harmonic combination of front and back that puts life into the digital worlds we explore.

4.2 Front- end design

The front end refers to whatever a user sees or interacts with on a website. It is in charge of determining the overall look and feel of an online experience. The user interface and visual appeal (aesthetics) (the feel) compose the front end. The user interface for each of them took the majority of the technical effort using web languages such as HTML, CSS, and JavaScript. Despite their differences, the terms "user interface" and "user experience" are comparable and both contribute considerably to a project's success. UI focuses primarily on the intended look and feel of the website, app, or system, whereas UX encompasses every phase of creation, development, and delivery. Furthermore, UX can be used.

Front-End:

- > Html
- > CSS

- JavaScript
- > jQuery
- ➢ Bootstrap
- ➤ HelsinkiUI

4.3 Student Registration design

Students must complete the registration procedure correctly in order to view their profile. The user name and email must be unique for a successful registration. Password and user name must be six characters or more.

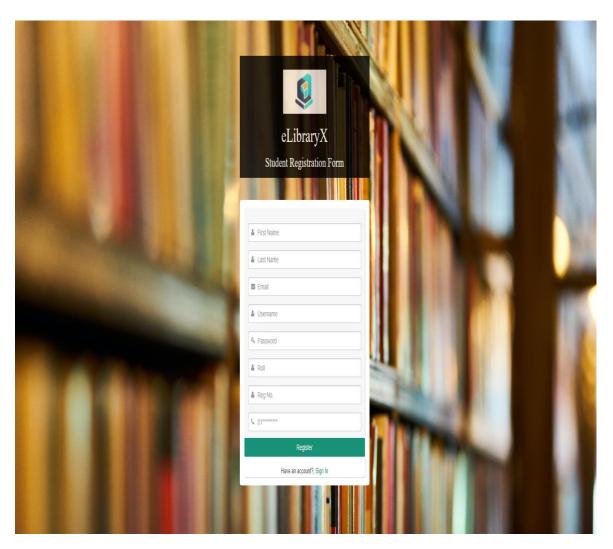


Figure: 4.1: Student Registration design

4.4 Student Login Design

After registration, a student just signs in to his account. By using a mail or username, they can sign in with the correct password; otherwise, they have to change their password if they forget.

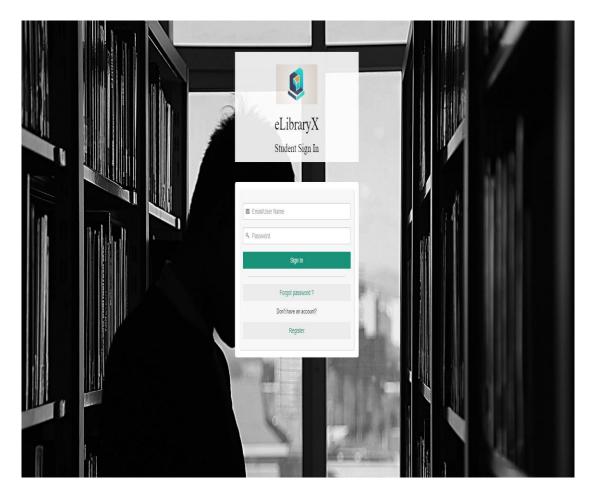


Figure:4.2: Student login design

4.5 Librarian Registration design

Librarians must correctly finish the registration procedure in order to gain access to the system. The user name and email must be unique for a successful registration. Password and user name must be six characters or more.

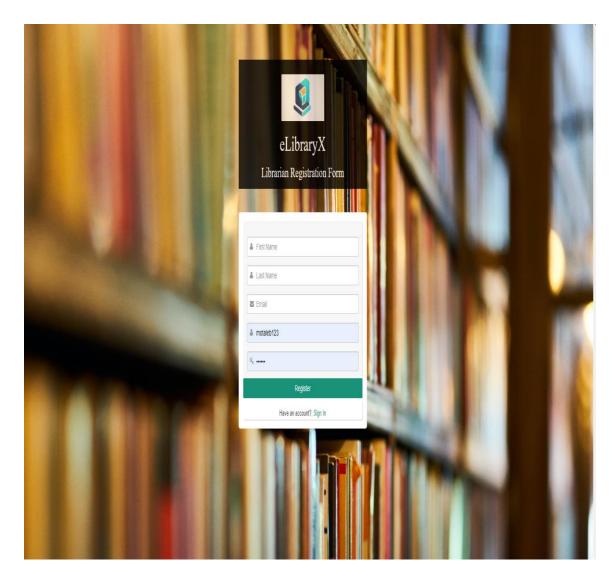


Figure: 4.3: Librarian Registration design

4.6 Librarian Login Design

After registration, librarians just login and can then easily do the tasks for organizing the library management system. They can sign in with the proper password by using a mail address or username; otherwise, if they forget their password, they must change it.



Figure:4.4: Librarian login design

4.7 Student Dashboard

In the student dashboard, students can see all the books they issued, which were done by the librarian. And can do many tasks like searching books, sending stock request, checking messages, seeing profile details, etc.

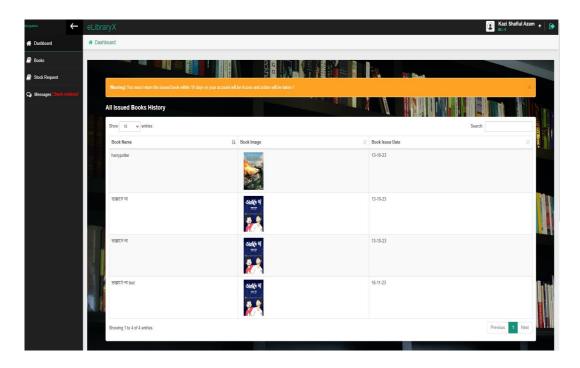


Figure:4.5: Student Dashboard

In the stock request section, students send requests for books that are not stocked in the library to the librarian to add the books.

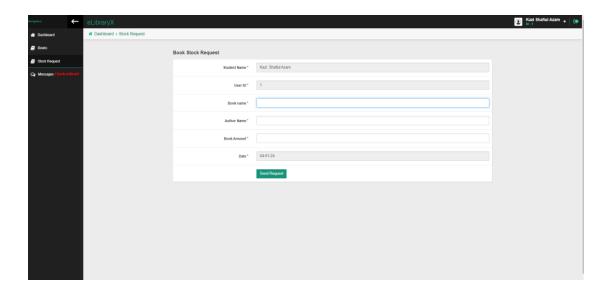


Figure: 4.6: Stock Request

In the messages section, students can see all the important messages from the librarian, along with the date and time.

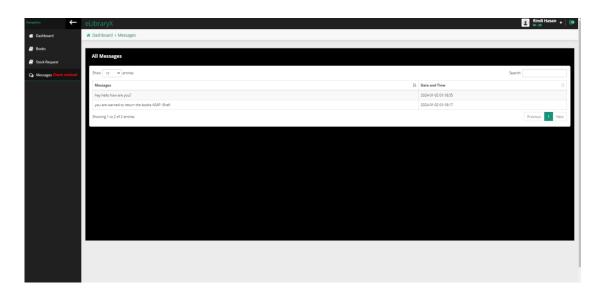


Figure: 4.7: Checking message from librarian

Students can see their profile details if they go to the profile section. And they can get to know if their information is right and successfully stored in the system.

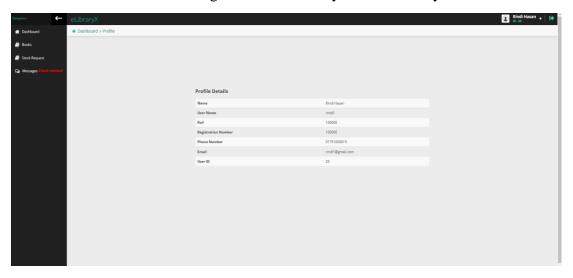


Figure: 4.8: Showing profile details of a student

4.8 Librarian Dashboard

In the librarian dashboard, the librarian can manage everything. It is possible to see all the stock values of books and other information about the system. They can send messages, see all student information, control account access, issue and return operations, etc.

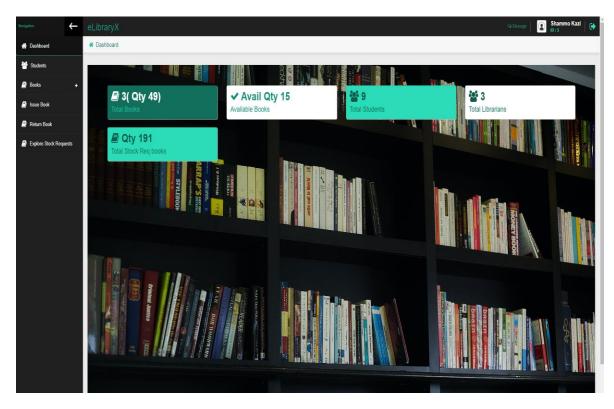


Figure: 4.9: Librarian Dashboard

In the students section, the librarian can see all the information about students and set their status to active or inactive.

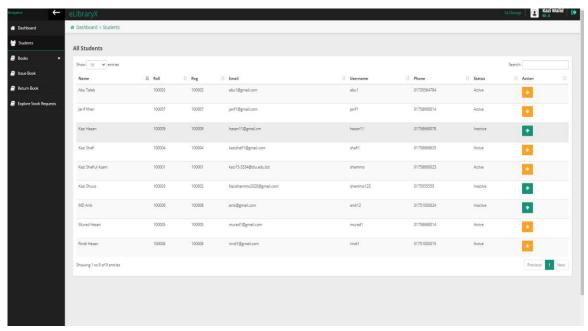


Figure: 4.10: All the student list in the librarian dashboard

On the librarian side, this is the book portion, where you can add, manage, update, and remove operations. This is the add book section where librarians can add books with their name,image,publication name,author name, and many more details.

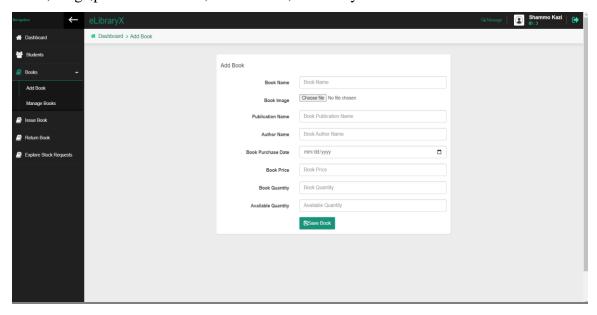


Figure: 4.11: Adding book

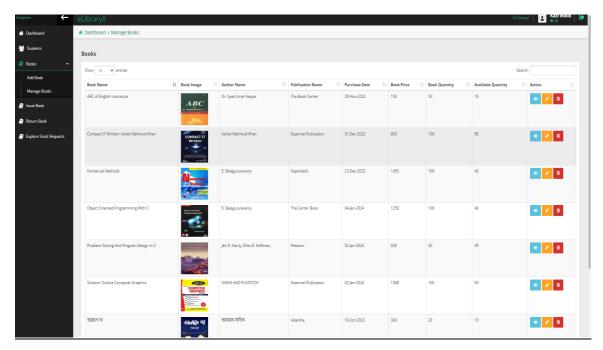


Figure: 4.12: Managing books

On the librarian side, this is the issue book section. Here, the librarian has to select a student for whom they will issue a book with the book name and issue date.

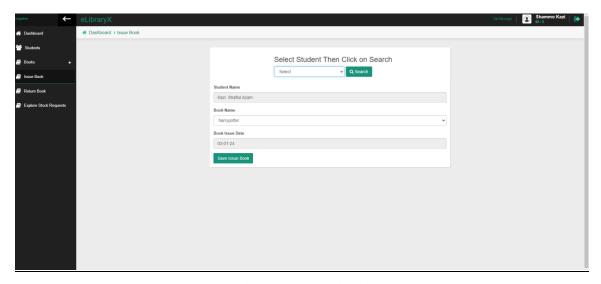


Figure:4.13: Issue book

Librarians deliver messages to students as important messages or alerts about the book's return deadline. Librarians have to select the student ID and send the important message after writing it.

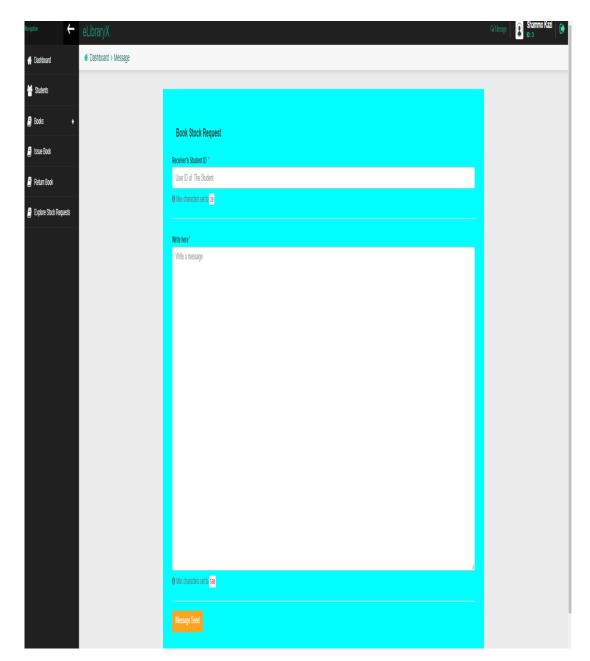


Figure:4.14: Sending message from the librarian side

Librarians explore the stock request section for checking the requests from the students that the students want the needed books that are not found in the stock.

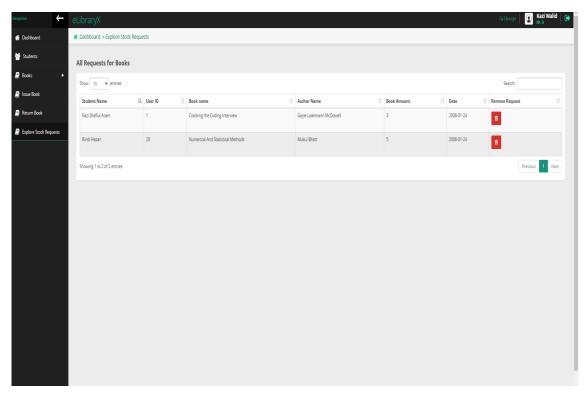


Figure: 4.15: Exploring Stock Requests

4.9 Registration/Login

Registration and login are the digital gatekeepers in a library management system, guaranteeing safe and individualized access to the literary domain. Registration serves as a welcome ambassador, allowing visitors to build unique accounts by gathering key facts and constructing digital identities that serve as their passports to knowledge. Logging, on the other hand, stands guard, rigorously validating the credentials of those seeking admittance and providing access only to those who present the necessary combination of username and password - a digital handshake that opens a world of books and resources. They work together to build trust and organization, ensuring that only authorized users

may traverse the library's digital shelves while also protecting the privacy and integrity of its massive collection. Users can register and log in in this area. Customers, or students, and administrators, or librarians, are the two types of people who will utilize this website. Customers can use this website to register an account, search for books in the library's book stock, and make stock requests for unstocked books from their personal accounts. The website administrator will have complete control.

4.10 Dashboard

The user may access the admin panel dashboard after logging in as the administrator/librarian. In the dashboard, the librarians will have access to many functions. Examples are:

- 1. Total Books.
- 2. Available Books.
- 3. Total Students.
- 4. Total Librarians.
- 5. Total Stock Request amount.
- 6. Students List.
- 7. Books.
 - Add book.
 - Manage Books.
- 8. Issue Book.
- 9. Return Book.
- 10. Explore Book Requests.
- 11. Write Message.

4.11 Search

Students may use this to search for the book they desire, and if any results match their search keyword, they will be presented. If there are no matches, students will be notified that no results were found for the specified search term.

CHAPTER 5

IMPLEMENTATION AND TESTING

5.1 Test

During testing, we looked for bugs in this program. If there are no problems, the program works fine; however, if there are errors, we must use particular techniques to resolve them.

5.2 List of Tests

- Unit Testing
- Integration Testing
- Database Testing

5.3 Unit Testing

Unit testing is a fundamental software testing approach that involves assessing the smallest, testable parts of a program, known as units. Traditional unit testing methods usually relate to functions, methods, or classes. We do manual testing on variables and write test scripts to analyse and validate their values.

5.4 Integration Testing

Integration testing often involves evaluating the interaction of several components or modules to ensure that they function properly. Even if we don't explicitly use classes or functions in PHP, we may arrange our code so that we can test separate components or logics.

5.5 Database Testing

Database testing in core PHP and MySQL involves monitoring the accuracy of database interactions inside an application. It entails testing CRUD activities,

ensuring data integrity, and managing a variety of situations. Test cases are created to insert, retrieve, and change data in the database.

5.6 User Data

The first step in implementing my project is to find users for this application, which requires registration. The users can access various system features and view their profile details on their timeline after registering.

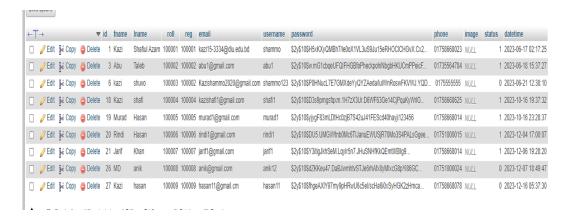


Figure 5.1: Student Data

5.7 DATABASE

The project has been implemented using a MySQL database.



Figure 5.2: MySQL Database



Figure 5.3: Librarian Data



Figure 5.4: Books Data



Figure 5.5: Issue Books Data

CHAPTER 6

IMPACT ON SOCIETY, ENVIRONMENT AND SUSTAINABILITY

6.1 Impact on Society

The design of my project reflects its user-friendliness. In all cases, it is more suitable for student community systems. This web application's use has positive effects on society. Librarians can organize all the library materials very easily and effectively. All the data will be stored on the server; that's why it is accessible anywhere an internet connection is available. This type of activity can improve one's employability and professional development.

6.2 Impact on the Environment

No environmental harm is caused by it. The amount of paperwork and hard copies will decrease by offering a standardized platform for an online library management portal. Because of its design, there is very little to no paperwork, which helps to control property waste. We've also been trying to put a strong focus on not causing any harm to the environment. However, there may be issues if, for example, the servers that these websites use to store and transfer their data need a lot of energy.

6.3 Ethical Aspects

The web portal does not violate ethical law. This project is suitable for many different types of people and communities worldwide. This web project stands firmly on the ground of ethical law.

6.4 Sustainability Plan

Most sustainability theories consider social equality as well as economic progress. Its purpose is to maintain balance in the economy, society, and environment. High

sustainability has been the project's long-term goal from the beginning. Modern technology has made it possible to use some of the features of this project. There is more sustainability and utility in this project. It is simple to edit in any format you need.

- 1. Energy Efficiency:
- Use energy-saving devices like power management programs, LED lighting, and renewable energy sources.
- Reduce the requirement for physical servers and other infrastructure by utilizing cloud-based services.
- Make the website as energy-efficient as possible.
- 2. Waste Reduction:
- Make use of digital resources to cut expenses on paper and printing.
- When possible, reuse materials; when recycling is required, do so.
- 3. Social Responsibility:
- Donations and volunteer activities help to support local communities and charities.
- Employ fair labor practices and offer employees a living wage.

CHAPTER 7

Conclusion and Future Scope

7.1 Conclusion

Today, everyone is so busy with their everyday lives that they don't have enough time to go searching for their books in the library to know if they are available or not. Additionally, this website helps students send requests to librarians for their needed books in quantity. Librarians can also organize the library resource records and materials so nicely. It reduces paper work; that's why it has a good impact on the environment compared to the traditional library management system. With the help of this application, the stock information will be automatically updated after the book add, issue, and return operations. Because of its simple and easy user interface, librarians don't need a lot of experience to operate the system. Additionally, it provides convenience, affordability, and access to a wide variety of materials that may not be easily available in traditional bookstores. It provides an opportunity for anyone to access materials quickly and easily, without the need to travel to a physical book library. Furthermore, it saves both time and money.

7.2 Future Plan:

- More sections will be added to our website over time.
- We will release an Android application on our website.
- ➤ A system for rating will be implemented.
- We will have an online chat system.
- ➤ Advanced Service Provisioning.
- Personalization Using Improved Data Analytics.

APPENDICES

Login Code

```
| Section | Inc. Version | Color (Social Project | Performance | Help | Section | Inc. Version | Section | Inc. Version | Section | Sect
```

Figure: A1: Librarian Login Code1

```
| Fig. | East | Section | Fig. | Vive Gots | Dods | Project | Proj
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Figure:B2: Librarian Login Code2

Sign IN Code

Figure:C3: Student Sign In Code1

Figure:D4: Student Sign In Code2

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