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## Smart Hotel Management System

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This project report has been submitted in fulfilment of the requirements for the degree a **Bachelor of Science in Software Engineering**

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This Project titled on "Hotel Management System", submitted by Ziaul Rashid Elham (ID: 221-35-815) to the Department of Software Engineering, Daffodil International University has been accepted as satisfactory for the partial fulfillment of the requirements for the degree of Bachelor of Science in Software Engineering and approval as to its style and contents.

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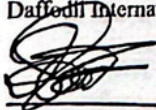
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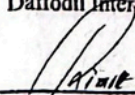
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# **Smart Hotel Management System**

Ziaul Rashid Elham

Bachelor of Science

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A handwritten signature in black ink, appearing to read 'Nuruzzaman Faruqui', is positioned above a horizontal dashed line.

Mr. Nuruzzaman Faruqui  
Assistant Professor  
Department of Software Engineering



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I hereby declare that the work in this project is based on my original work except for quotations and citations which have been duly acknowledged. I also declare that it has not been previously or concurrently submitted for any other degree at Daffodil International University or any other institution.

*Elham*

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ID: 221-35-815

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Date: 22-11-25

Department of Software Engineering

# **Smart Hotel Management System**

**Ziaul Rashid Elham**

Project submitted in fulfillment of the requirements  
for the award of the degree of  
Bachelor of Science

Department of Software Engineering

DAFFODIL INTERNATIONAL UNIVERSITY

DECEMBER 2024

## **ACKNOWLEDGEMENT**

I thank Almighty Allah sincerely because He provided me with the power and chance to say these words. and complete this project. I would like to take this opportunity to thank my supervisor, Mr. Nuruzzaman Faruqi, Assistant Professor at the Department of Software Engineering of Daffodil International University. His steadfast backing, advice, and encouragement have played a crucial role in my academic success. determining the result of this work. I thank each of the individuals who provided their knowledge and offered their help during different phases of this project. Their help and valuable suggestions have greatly helped its successful completion. Finally, I must take the opportunity to offer my gratitude first of all to the entire faculty of the Department of Software Engineering. unbroken motivation and encouragement throughout my academic experience.

# DEDICATION

I therefore declare that I have done this project under the oversight of Mr. Nuruzzaman Faruqui ,Assistant Professor, Department of Software Engineering, Daffodil International University. Also declare that neither entire record nor any portion of this record has been submitted somewhere else for my degree.

# ABSTRACT

Smart Hotel Management Systems use the latest technologies, including the Internet of Things (IoT), Artificial Intelligence (AI), cloud computing, and data analytics to optimize the work of hotels, better their experience with guests, and increase the efficiency of resources use. This system allows managing rooms automatically, smart check-in and check-out, personalized guest management, and light and temperature control which is energy-efficient and real-time monitoring of the hotel facilities. Smart hotel management decreases the amount of human intervention, operational expenses and errors by combining smart reservation system, online payment system, and customer review analysis. Also, AI-based trends can be used to aid decision-making when it comes to demand prediction, personnel management, and optimization of maintenance. The Smart Hotel Management System in general is a scalable, secure, and efficient system that is able to turn traditional hotels into intelligent, customer-centric service spaces.

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# Chapter 1

## Introduction

### 1. About the Project

The project is a Hotel Management System created on the basis of a web-application (Laravel + PHP) to administer different hotel activities: rooms and bookings, check-in/out, possibly billing, and administration activities. It is a full-stack web application as shown by the folder structure ( routes, database, public, resources).

#### Key aspects likely include

- Room management: create, edit, delete rooms
- Room reservation: Customers are able to book rooms; employees are able to access reservations
- User statuses: Admin, staff, maybe guest.Database-based: Permanent storage rooms, bookings, user information
- Web interface: Both front-office (reception) and back-office (management).Testing: The repo contains test files that signify unit or integration tests.

### 2. Project Objectives

The project is a Hotel Management System created on the basis of a web-application (Laravel + PHP) to administer different hotel activities: rooms and bookings, check-in/out, possibly billing, and administration activities. It is a full-stack web application as shown by the folder structure ( routes, database, public, resources)

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- Web interface: Both front-office (reception) and back-office (management).Testing: The repo contains test files that signify unit or integration tests.

- . Scalability: Construct a system that is scalable with the needs of the expansion of the hotel (more rooms, more bookings).
- . Security and reliability: Data of guests and hotels must be in a secure place, data consistency, and recovery (backups, error handling).

### **3. Project Scope Definition**

1. Room inventory are management CRUD (create, read, update, delete) operations on rooms, room types (single, double, suite), room status (available, occupied, maintenance)

2. Booking/reservation system: Customers and the staff can make and view, change and cancel bookings.

3. Check-in/check-out module: rooms assignment of guests, registration of their stay, calculation of time.

4. Billing/invoicing: Creating invoices of rooms, computing the charges (per night, additional services), and even taking note of payments.

5. Role management: Administrator, receptionist, housekeeper; authorization.

6. Reporting: Simple reports such as occupancy reports, revenue reports and future bookings.

7. Web UI: Cockpit, booking, and administration.

8. Database: A relational database where all the relevant entities have to be stored.

9. Testing: Automated tests of critical functionality (unit tests, maybe integration tests).

## **Out of Scope (in original version);**

- 1.Channel management (alignment with online travel agents, OTAs)
- 2.Dynamic (yield) management or advanced revenue management
- 3.Mobile application (not the web responsive).
- 4.State-of-the-art analytics / predictive forecasting
- 5.Scheduling of housekeeping work outside room condition.
- 6.Multi-property operation (when targeted at one hotel).

## **4. Market Research**

### **1.4.1 Market Analysis**

Hotel and hospitality business is becoming digital at a rapid pace. Small guesthouses to luxury hotels are abandoning manual registers and old-fashioned desktop based systems and migrating to web based solutions of hotel management. Reportedly, the Hotel Management Software market has a valuation of the several billion USD and it is rising steadily, at a CAGR of 78. The need to automate and enhance the guest experience and efficiency in operations drives this growth.

#### **Hotels are now focusing on:**

- Updates on room booking in real-time.
- Fast check-in/check-out
- Centralized guest data
- Efficient billing systems
- Personnel organization and reporting.

This also presents a great demand of the contemporary, basic, and cost-effective HMS solutions, particularly in developing nations such as Bangladesh.

## Comparing Current Systems

| Feature   | Legacy / Manual | Standard HMS | Smart HMS (AI-Powered) |
|---|-----------------|--------------|------------------------|
| <b>AI Customer Support (24/7, Multilingual)</b><br>Chat/voice automation, intent routing, human handoff | No              | Limited      | Yes                    |
| <b>Reservations &amp; Channel Management</b><br>OTA sync, availability, overbooking protection          | Limited         | Yes          | Yes                    |
| <b>Real-Time Notifications</b><br>Guest updates, staff alerts, SLA reminders                            | No              | Limited      | Yes                    |
| <b>Feedback &amp; Analytics</b><br>Surveys, trends, anomaly detection                                   | No              | Basic        | Advanced               |
| <b>User Role Management</b><br>RBAC, audit logs, SSO  | No              | Limited      | Yes                    |

Fig: 1.1

### 1.4.2 Market Feasibility

Market Feasibility is a study that examines the possibility of the proposed Hotel Management System to succeed in the existing market taking into consideration the demand, competition, customer reception and price. It assists in establishing whether the project is viable, profitable as well as sustainable.

#### 1. Market Demand Analysis

The demand of inexpensive and easy to use hotel management software, in particular, among:

##### A. Small & Medium Hotels

- Within the small hotels, most of them continue to use paper registers or excel sheets

.These systems lead to booking errors, and booking in and into as well as slow check-ins.

.Owners are searching to have low cost software to automate these functions.

## **B. Guest Houses, Motels, Resorts.**

To manage the following businesses, lightweight systems are required:

- Room availability
- Guest details • Bills & payments

## **C. Local Hotels (Asia Region/Bangladesh)**

The percentage of hotels in the area, which are not equipped with modern property management software, is large. (PMS) developing a strong market opportunity of easy and economic solutions

## **2. Target Customer Acceptance**

This system is likely to be acceptable to the target customers due to the following reasons:

- It reduces manual work
- Increases staff efficiency
- No need of high-level technical expertise

## **1.5 System Feasibility Analysis**

### **1.5.1 Feasibility Study Overview**

Feasibility analysis looks at the feasibility of this system and its value of building. The following is a breakdown on various dimensions:

### **1.5.2 Operational Feasibility**

Operational Feasibility assesses whether the proposed system will run effectively in the hospitality environment of an average hotel and whether the staff will manage the system without too many difficulties.

#### **1. Ease of Use for Hotel Personnel**

This system enables the hotel staff, whether receptionist staff, management staff, or admin staff, to carry out their daily tasks effortlessly; these tasks include:

- Room status management
- Browsing customer records
- Handling Payments
- A user-friendly interface makes it easy, even for staff with only elementary knowledge of computers to operate the system without training.

### 1.5.3 Technical Feasibility

| Feasibility Type                                | Description   | Analysis for This Project (Hotel Management System)  | Result                    |
|---|---|--|---------------------------|
| 1. Technical Feasibility                        | Assures the availability of the necessary technology, tools and skills to develop           | - Built using Laravel/PHP, easy to develop and maintain. -                                     | Feasible                  |
| 2. Operational Feasibility                      | Determines whether the system will be accepted by users and whether it will improve current | - Simple UI, easy for hotel staff to learn. - Automates manual tasks (booking, billing, check- | Highly Feasible           |
| 3. Economic Feasibility (Cost–Benefit Analysis) | Evaluates whether the system is financially viable.   | Costs: Development effort, minimal hosting cost. Benefits: Saves staff                         | Cost-Effective / Feasible |
| 4. Time/Schedule Feasibility                    | Checks whether the system can be developed within a reasonable                              | The project modules (rooms, bookings, billing, users) can be completed                         | Feasible                  |
| 5. Legal Feasibility                            | Ensures the system complies with legal, data, and privacy standards.                        | - Stores customer data securely. - No violation of intellectual property (uses                 | Feasible                  |
| 6. Operational Environment Feasibility          | Checks whether the environment required to run the system is                                | - Works on any modern PC or mobile device. - Can run on local                                  | Feasible                  |
| 7. Social Feasibility                           | Determines whether users will accept the change from manual to digital                      | - Hotel staff prefer automation to reduce workload. - Owners                                   | Feasible                  |
| 8. Security Feasibility                         | Evaluates whether the system can protect user and hotel data.                               | - Laravel authentication system provides built-in security. - Role-based                       | Feasible                  |

## 1.5.4 Development Environment & Technology Stack

| Layer                       | Technology / Tool                | Purpose / Role  |
|-----------------------------|----------------------------------|---|
| Backend / Framework         | Laravel (PHP)                    | The project uses PHP with Laravel, as indicated by composer.json, artisan, and Laravel folder structure. Laravel is a popular MVC PHP framework.                    |
| Frontend (CSS / UI)         | Tailwind CSS                     | There's a tailwind.config.js in the repo, which suggests Tailwind is used for styling. Tailwind is a utility-first CSS framework.                                   |
| CSS Framework               | Bootstrap                        | There is also a bootstrap folder in the repo, indicating some use of Bootstrap.   |
| JavaScript / Frontend Build | Node / NPM                       | The repo has a package.json. This suggests use of Node.js tooling to manage JS dependencies or build Tailwind.  |
| Database                    | MySQL (or another relational DB) | There's a database folder in the repo, and Laravel often uses MySQL / MariaDB / PostgreSQL for relational data. (Exact DB type not explicitly specified in README.) |
| Routing / Web               | Laravel Routing                  | The routes directory shows Laravel-style routing.   |
| Storage                     | Laravel Storage / Filesystem     | There's a storage directory in the project, likely using Laravel's filesystem for file uploads, caching, or logs.   |
| Testing                     | PHPUnit                          | There's a phpunit.xml file in the repo.   |
| Version Control             | Git / GitHub                     | The project is hosted on GitHub, using Git for version control.   |

## Development Environment (What You Would Need to Develop)

The probable development set-up would be as follows based on the stack above:

### Local Machine Requirements:

- PHP (compatible version for Laravel used in the project)
- Composer (for PHP dependency management)
- Node.js + npm or yarn (for JS / Tailwind)
- A relational database (e.g. MySQL) installed locally or via Docker / another host
- Web server (e.g. Apache / Nginx) — or use Laravel’s built-in server (php artisan serve)
- IDE / Code Editor:
- VS Code, PHPStorm, or any editor that supports PHP and JS
- Optional: Laravel extension/plugins for better dev experience

### 1.5.5 Financial Feasibility Analysis

Financial feasibility analysis is done to determine whether the proposed system is cost effective as well as whether the benefits are more than the costs. This analysis assists the stakeholders in making a decision or on whether a project is viable or not economically.

#### 1. Objective

To calculate the are financial viability of development and implementation of Get Hotel Management System through the expected costs, potential savings and the return on investment (ROI).

#### 2. Cost Analysis

The total cost includes development costs, operational costs, and maintenance costs.

| Cost Category             | Details   | Estimated Cost (USD) |
|---------------------------|---|----------------------|
| Software Development      | Developer salaries,   | \$3,000              |
| Hardware & Infrastructure | Computers, servers, database hosting                        | \$1,000              |
| Licenses & Tools          | IDEs, frameworks, libraries                                 | \$200                |
| Training & Support        | Training staff to use the system, documentation preparation | \$300                |
| Maintenance               | Bug fixes, updates, database maintenance (annual)           | \$500                |
| Miscellaneous             | Contingency for unforeseen expenses                         | \$200                |
| Total Estimated Cost      |   | \$5,200              |

### 3. Expected Benefits

The system will be in place to streamline the operations of the hotels in the sense that it will reduce the cost of labor, as well as, enhance efficiency. Benefits include:

| Benefit                               | Details   | Estimated Savings / Value (USD) |
|---------------------------------------|---|---------------------------------|
| Labor Cost Reduction                  | Automating check-ins, room allocation, and billing reduces staff workload | \$1,500/year                    |
| Operational Efficiency                | Faster booking, billing, and inventory management                         | \$1,200/year                    |
| Revenue Increase                      | Improved customer experience increases bookings and customer retention    | \$2,000/year                    |
| Error Reduction                       | Minimizes mistakes in billing and reservations                            | \$500/year                      |
| <b>Total Expected Annual Benefits</b> |   | <b>\$5,200/year</b>             |

### 4. Break-even Analysis

Break-even point is time within which the system breaks even i.e. breaks even at this point.

$$\text{Break-even Point} = \frac{\text{Annual Savings / Benefits}}{\text{Total Estimated Cost.}} \quad \text{Break-even Point} = \frac{5200}{5200} = 1 \text{ year}$$

Interpretation: The system will break even in 1 Yr and hence it can be economically viable

### 5. ROI (Return on Investment)

$$\text{ROI}(\%) = \frac{\text{Total Cost} - \text{Net Benefits}}{\text{Net Benefits}} \times 100 \quad \text{And annual benefits} = 5,200 \text{ and cost} = 5,200: \text{ROI} = \frac{5200 - 5200}{5200} \times 100 = 0\%$$

Nevertheless, in later years, ROI rises due to the fact that the system remains profitable with the less cost incurred.

The financial feasibility analysis has shown that:

Initial development cost is \$5,200.

.It is expected that the benefits will take 1 year to cover the cost, which is expected to be 5,200 per year.

.System saves labor, increases efficiency, and might result in increased revenue.

. Therefore, financially, Hotel Management System is viable.

## 1.6 Target Users

The Hotel Management System will accommodate many users who will be using the system depending on the purposes.

- 1.Hotel Manager / Admin
- 2.Front Desk Personnel / Receptionist.
- 3.Housekeeping Staff
- 4.Customers / Guests
- 5.Accounts / Finance Staff

### 1.6.1 Target User Roles

| User Type                              | Role in the System            | Responsibilities / Tasks   |
|--|-------------------------------|--|
| <b>Hotel Manager / Admin</b>           | System Administrator          | - Manage hotel operations- Oversee bookings, staff, and room availability- Generate reports on revenue, occupancy, and performance- Approve or monitor staff actions |
| <b>Receptionist / Front Desk Staff</b> | Booking & Customer Management | - Check-in and check-out guests- Handle reservations and cancellations- Issue invoices and bills- Manage customer queries and complaints                             |
|  | Room Management               | - Update room status (cleaned, occupied, vacant)- Report maintenance issues- Coordinate with reception for room readiness  |
| <b>Customers / Guests</b>              | Service User                  | - Make online or offline room bookings- View room availability and pricing- Provide feedback or request services- Access personal booking history                    |
| <b>Accounts / Finance Staff</b>        | Financial Management          | - Manage payments and billing- Track hotel revenue and expenses- Generate financial reports for management review  |

## 1.6.2 USER PROFILES

- **. Hotel Manager / Admin**

| Attribute        | Description   |
|------------------|---|
| Role             | System Administrator  |
| Access Level     | Full access to all modules (rooms, staff, bookings, finances)                                       |
| Responsibilities | Manage hotel operations, monitor staff performance, generate reports, oversee bookings and finances |
| Technical Skills | Basic computer literacy; comfortable with web interfaces  |
| Goals            | Ensure smooth operation of the hotel, track performance, maximize revenue                           |
| Usage Frequency  | Daily   |

## 2. Receptionist / Front Desk Staff

| Attribute        | Description  |
|------------------|--|
| Role             | Booking & Customer Management  |
| Access Level     | Access to booking, check-in/check-out, customer management, invoice generation |
| Responsibilities | Handle reservations, customer queries, billing, and check-ins/check-outs       |
| Technical Skills | Moderate computer literacy, familiarity with booking systems                   |
| Goals            | Provide fast, accurate service to guests and maintain accurate records         |
| Usage Frequency  | Daily  |

### 3. Housekeeping Staff

| Attribute        | Description   |
|------------------|---|
| Role             | Room Management   |
| Access Level     | Access to room status updates and maintenance reports     |
| Responsibilities | Update room cleanliness status, report maintenance issues |
| Technical Skills | Basic computer literacy, mobile device usage              |
| Goals            | Maintain room readiness and support hotel operations      |
| Usage Frequency  | Daily   |

#### 4. Customers / Guests

| Attribute        | Description   |
|------------------|---|
| Role             | Service User  |
| Access Level     | Limited access to booking system, personal booking history, feedback  |
| Responsibilities | Book rooms, provide feedback, make payments                           |
| Technical Skills | Basic digital literacy for web or mobile booking                      |
| Goals            | Make reservations easily, get timely service, and enjoy a smooth stay |
| Usage Frequency  | Occasional (based on bookings)  |

## 5. Accounts / Finance Staff

| Attribute        | Description  |
|------------------|--|
| Role             | Financial Management   |
| Access Level     | Access to billing, payments, revenue reports, and financial data             |
| Responsibilities | Track financial transactions, generate invoices, manage revenue and expenses |
| Technical Skills | Moderate computer literacy, familiarity with accounting software             |
| Goals            | Maintain accurate financial records and support decision-making              |
| Usage Frequency  | Daily  |

### 1.6.3 Elicitation Technique

| Technique                | Description   | Purpose   | Stakeholders Involved                           | Example in Project   |
|--------------------------|---|---|---|--|
| Interviews               | Direct conversations with stakeholders                            | Gather detailed insights about current workflow, challenges, and expectations | Hotel Manager, Receptionist, Housekeeping Staff | Asking receptionists about difficulties in managing bookings and check-ins |
| Questionnaires / Surveys | Structured forms for quantitative and qualitative data collection | Understand user preferences, common issues, and desired features              | Customers, Staff                                | Survey asking guests about preferred online booking features               |
| Observation              | Observing day-to-day hotel operations                             | Identify pain points and inefficiencies in real-time                          | Receptionist, Housekeeping Staff                | Observing how multiple bookings are handled simultaneously                 |
| Document Analysis        | Reviewing existing documents, reports, invoices, and records      | Understand current processes, data formats, and operational requirements      | Hotel Manager, Accounts Staff                   | Analyzing past booking logs and invoices to identify patterns and errors   |
| Prototyping              | Creating low or high-fidelity system mock-ups                     | Validate requirements and gather feedback on interface and functionality      | Hotel Manager, Receptionist, Customers          | Showing booking module mock-ups to receptionists and managers              |
| Focus Group              | Group discussions with stakeholders from different roles          | Collect diverse perspectives and agree on priority features                   | Hotel Manager, Receptionist, Housekeeping Staff | Discussion about room allocation, maintenance, and service features        |

### 1.7 System Requirements

| Category                 | Minimum Requirement                              | Recommended / Notes                                     |
|--------------------------|--|---|
| Operating System         | Windows, Linux, macOS                            | Any modern OS that supports PHP + web server + database |
| Web Server               | Apache or equivalent (e.g., Nginx with PHP)      | Apache recommended since Laravel-based stack present    |
| PHP Version              | PHP 7.4 or newer (repository shows PHP 7.4)      | Use latest PHP 8.x for better performance & security    |
| Database                 | MySQL / MariaDB (or any DB supported by Laravel) | Scheme present under database/ folder                   |
| RAM                      | At least 2 GB                                    | 4 GB or more recommended for smoother operation         |
| Disk Space               | ~500 MB (code + dependencies)                    | More space for logs, uploads, bigger database           |
| Node.js / NPM            | For front-end build (if used)                    | Files like package.json, vite.config.js present         |
| Web Browser (for Access) | Modern browser (Chrome, Firefox, Edge)           | Latest stable version                                   |
| Network                  | Local or/and remote web-hosting environment      | Consider HTTPS if deploying publicly                    |

## 1.8 Project Schedule

### 1.8.1 Project Schedule: May 2025 – November 2025

#### 1. Project Planning & Research (May 2025)

- Tasks:
  - Finish the objectives and scope of a project.
  - Facebook apps: HTML,CSS,JS, PHP,Laravel.
  - . unfunctional and functional Requirements Explain the requirements
  - Develop frontend and design the administrative panel
  - Develop the environment by configuring the Laravel, MySQL. and IDE.
  
- Deliverables:
  - proposal of the undertaking.
  - created the user interfaces and wireframes.
  - The environment of development is ready.

#### 1.8.2 Backend Setup & MySQL Integration (June 2025)

- Tasks:
  - Larval project development and addition of db Storage and Authentication. Frontend Use firebase to arrange Firebase with larval command.
  - Email and password user identification
    - Deliverables:
      - 1.established and joined a frontend to alaravalf project
      2. The authentication of the user is functional.
      - 3.The database is organized.

### 1.8.3 Web Development – Core Features (July 2025)

- Tasks:

The app for students is:

- Using the home screen, the events are displayed
- screen with the details on the event.
- The ability to register events
- Control user profiles.

Firebase Cloud Messaging (FCM) has the ability to enable Push alerts, which can be sent.

- Get to know the key characteristics of the Smartphones (iOS and Android)

- Deliverables:

Basic navigation features such as browsing of events, event registration, and profile editing are included in the mobile app.

- Push alerts are operational.

### 1.8.4 Web Development – Advanced Features (August 2025)

- Tasks:

Add advanced features:

- Calendar integration
- A venue to lend support as well as provide criticism.
- Enhance operations and solve issues.

- Deliverables:

- A smartphone application that has more features.
- Report on the usability test

### 1.8.5 Admin Panel Development (September 2025)

- Tasks:
  - Develop the admin panel:
    - . User/Registration tracking dashboard.
    - Connect db to the admin panel.
    - Browse the administrator panel of the
  
- Deliverables:
  - fully functioning administration panel.
  - Database can be running at the same time as an administration panel

### 1.8.6 Testing & Debugging (October 2025)

- Tasks:
  - do a thorough test of the web application and the admin panel
    - . × Mend problems and improve productivity.
    - Groundlevel security testing.
  - Prepare user information and carry out modifications.
- Deliverables:
  - bug-free application.
  - Report on testing.

### 1.8.7 Documentation & Final Submission (November 2025)

- Tasks:

Write documentation of project:

- This is both the user and the administration manual.
- Technical documentations (structure of the code, system architecture).

ADDRESS: The project should be awarded to your university.

- Deliverables:

- full project records.
- Presentation.
- completion of the project

## 1.9 Grantt Chart



**Fig: 1.2**

# Chapter 2

## Design and Implementation

### 2.1 Functional Requirements

|             |  |
|-------------|--|
| FR-1        | User Registration & Login                        |
| Description | Users can register, log in/out, recover password |
| Stakeholder | Guest, Admin, Receptionist                       |
| FR-2        | Role-based Access Control                        |
| Description | Each role has different permissions & dashboards |
| Stakeholder | Admin, Manager                                   |
| FR-3        | Room Management                                  |
| Description | Add/update/delete rooms, set room type, price    |
| Stakeholder | Admin, Manager                                   |
| FR-4        | Room Availability Search                         |
| Description | Search for available rooms by date/type          |
| Stakeholder | Guest, Receptionist                              |

|             |   |
|-------------|---|
| FR09        | Billing / Invoice Generation  |
| Description | Generate invoices that include room charges, service charges, taxes |
| Stakeholder | Finance Team, Manager, Guests                                       |

|             |  |
|-------------|--|
| FR10        | Housekeeping Status Tracking                                   |
| Description | Track room cleaning status (dirty, cleaning, clean) and update |
| Stakeholder | Housekeeping Staff, Receptionist, Manager                      |

|             |   |
|-------------|---|
| FR11        | Employee / Staff Management                   |
| Description | Admin can manage staff profiles, assign roles |
| Stakeholder | Admin, Manager, IT Support                    |

|             |  |
|-------------|--|
| FR12        | Guest Profile Management                               |
| Description | Store guest information (contact details, preferences) |
| Stakeholder | Guest, Receptionist, Manager                           |

|             |  |
|-------------|--|
| FR-5        | Reservation / Booking  |
| Description | Guests can create bookings, system generates booking IDs, check-in and check-out dates |
| Stakeholder | Guests, Receptionist, Manager  |

|             |  |
|-------------|--|
| FR-6        | Modify / Cancel Booking                            |
| Description | Allow users to change or cancel their reservations |
| Stakeholder | Guests, Receptionist                               |

|             |  |
|-------------|--|
| FR07        | Check-In & Check-Out   |
| Description | Receptionists register guest arrival and departure, assign rooms |
| Stakeholder | Receptionist, Housekeeping, Manager                              |

|             |   |
|-------------|---|
| FR08        | Payment Processing  |
| Description | Accept payments (advance / full), support payment status tracking |
| Stakeholder | Guests, Finance Team, Admin                                       |

|             |  |
|-------------|--|
| FR13        | Reporting / Analytics                                |
| Description | Generate reports for occupancy, revenue, performance |
| Stakeholder | Manager, Admin, Owner / Investor                     |

|             |   |
|-------------|---|
| FR14        | Notifications / Alerts  |
| Description | Send notifications: booking confirmation to guests, housekeeping alerts, etc. |
| Stakeholder | Guests, Housekeeping, Manager   |

|             |   |
|-------------|---|
| FR15        | Service Management                                  |
| Description | Manage extra services: room service, minibar, meals |
| Stakeholder | Guests, Receptionist, Housekeeping, Finance         |

|             |  |
|-------------|--|
| FR16        | CRUD for Core Entities   |
| Description | Create, Read, Update, Delete operations for rooms, users, bookings, services |
| Stakeholder | Admin, IT Support, Manager   |

|             |   |
|-------------|---|
| FR17        | Room Type Management  |
| Description | Create and customize room categories (Deluxe, Single, Suite, Family Room) |
| Stakeholder | Admin, Manager  |

|             |  |
|-------------|--|
| FR18        | Seasonal Pricing Control                                 |
| Description | Set dynamic pricing based on season, holidays, occupancy |
| Stakeholder | Admin, Manager   |

|             |   |
|-------------|---|
| FR19        | Discount / Coupon Management                  |
| Description | Add promotional codes or discounts for guests |
| Stakeholder | Admin, Receptionist                           |

|             |   |
|-------------|---|
| FR20        | Food & Beverage Ordering                                |
| Description | Guests can request food or room service from the system |
| Stakeholder | Guests, Kitchen Staff, Receptionist                     |

|             |   |
|-------------|---|
| FR21        | Service Charge Tracking                             |
| Description | Add service charges to a guest's bill automatically |
| Stakeholder | Finance, Receptionist                               |

|             |   |
|-------------|---|
| FR22        | Inventory Management  |
| Description | Track hotel inventory (bedsheets, room supplies, toiletries, minibar items) |
| Stakeholder | Housekeeping, Manager   |

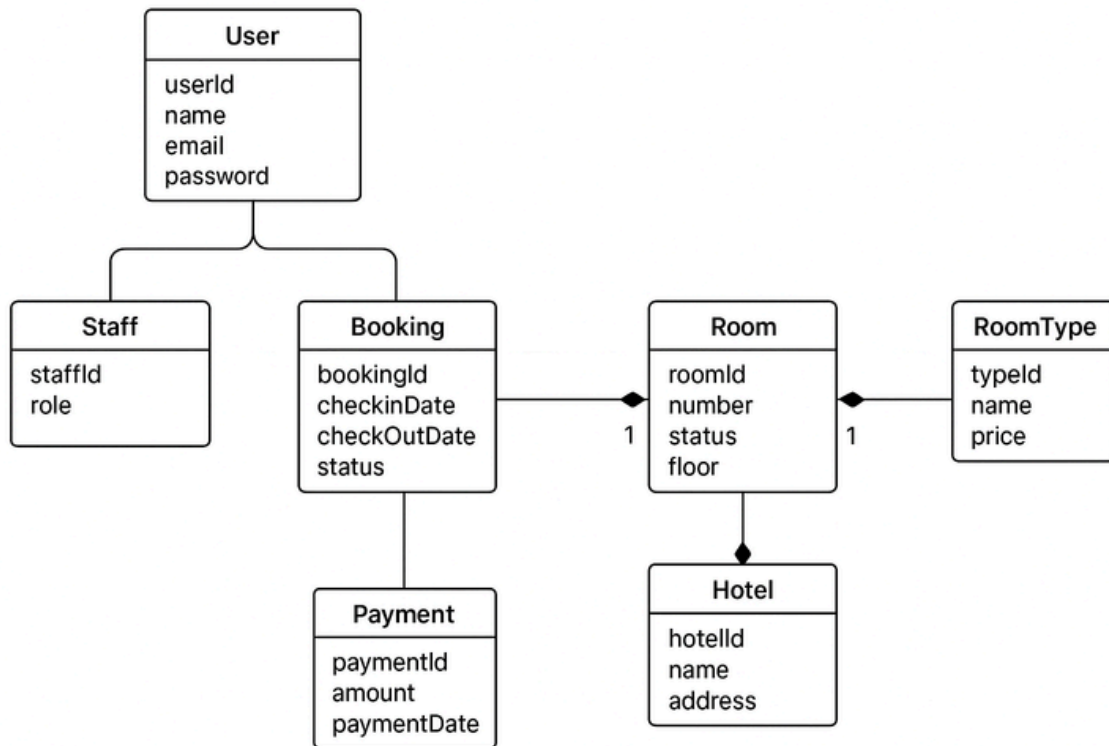
|             |   |
|-------------|---|
| FR23        | Minibar Consumption Tracking                            |
| Description | Record items consumed from minibar and auto-add to bill |
| Stakeholder | Housekeeping, Finance                                   |

|             |   |
|-------------|---|
| FR24        | Laundry Service Management                      |
| Description | Manage laundry requests and add charges to bill |
| Stakeholder | Guests, Housekeeping, Finance                   |

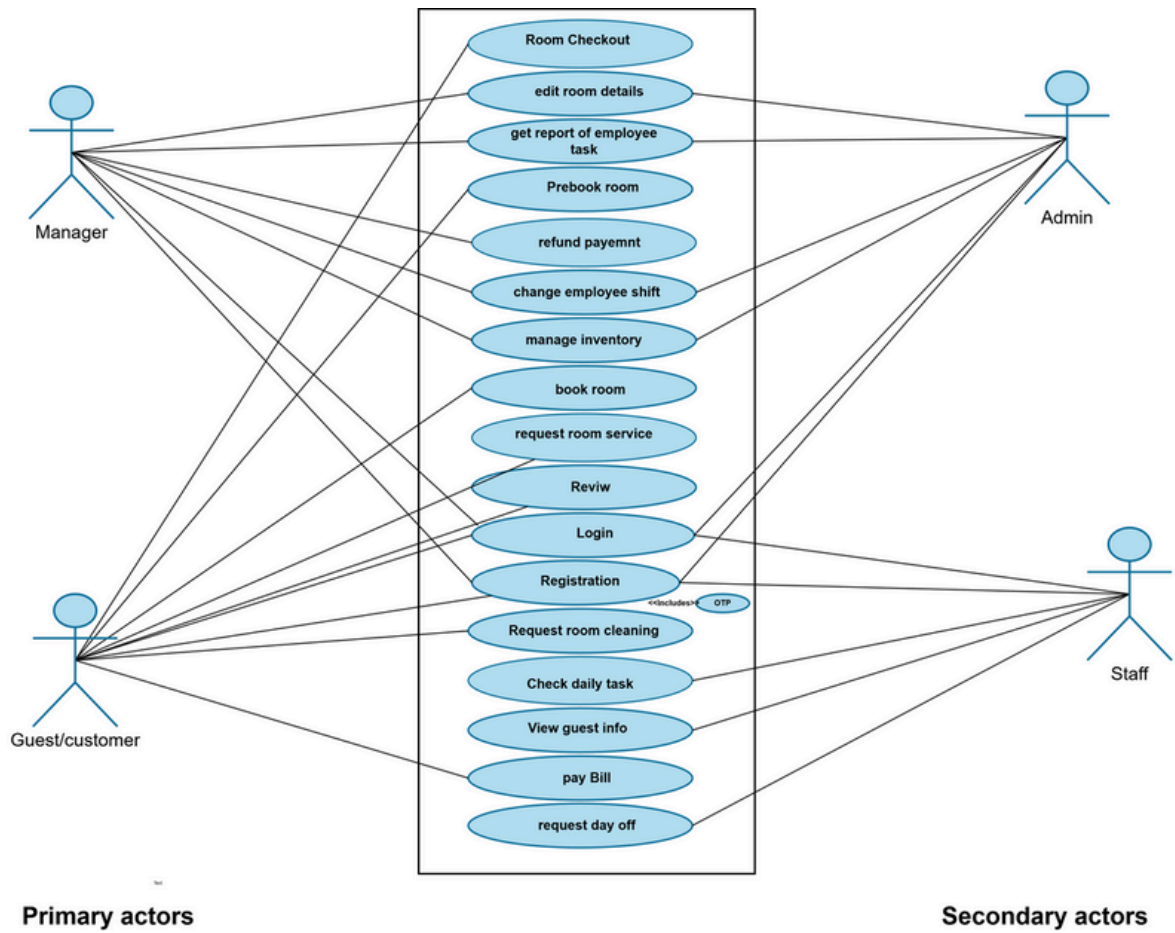
## 2.2 Non-Functional Requirements

| ID     | Non-Functional Requirement          | Description / Details  | Stakeholders                       |
|--------|-------------------------------------|--|------------------------------------|
| NFR-1  | Performance / Response Time         | The system must respond to user requests within 2–3 seconds for bookings, searches, and data retrieval | Guests, Receptionist, Admin        |
| NFR-2  | Scalability                         | System should support at least 500 concurrent users without performance degradation                    | Admin, Manager                     |
| NFR-3  | Availability / Uptime               | System should be available 24/7 with minimum downtime (<1% monthly)                                    | Guests, Staff, Manager             |
| NFR-4  | Reliability                         | Ensure correct and consistent operation of booking, billing, and room management functions             | Guests, Receptionist, Finance      |
| NFR-5  | Security / Authentication           | Password encryption, secure login, role-based access, and session management                           | Admin, IT Support, Guests          |
| NFR-6  | Data Privacy / Compliance           | Compliance with GDPR / local data protection laws for guest data                                       | Admin, Manager, Guests             |
| NFR-7  | Maintainability                     | Code should be modular and well-documented to allow easy updates and bug fixes                         | IT Support, Developer Team         |
| NFR-8  | Backup & Recovery                   | Daily automated backups; system can restore data within 1 hour of failure                              | Admin, IT Support                  |
| NFR-9  | Usability / User-Friendliness       | Simple navigation, clear instructions, mobile-friendly design  | Guests, Receptionist, Housekeeping |
| NFR-10 | Portability / Compatibility         | Accessible on multiple devices: PC, tablet, mobile, and all major browsers                             | Guests, Staff                      |
| NFR-11 | Interoperability                    | System can integrate with payment gateways, email/SMS services, and external reporting tools           | Finance Team, Admin, Guests        |
| NFR-12 | Auditability / Logging              | Track all critical user actions for security and compliance purposes                                   | Admin, IT Support, Manager         |
| NFR-13 | Localization / Multilingual Support | Support multiple languages for international guests  | Guests, Receptionist               |
| NFR-14 | Accessibility                       | System should comply with accessibility standards (e.g., WCAG) for users with disabilities             | Guests, Staff                      |
| NFR-15 | Data Integrity                      | Ensure accurate booking, payment, and service records; prevent duplicate entries                       | Admin, Finance, Manager            |
| NFR-16 | Error Handling / Fault Tolerance    | Gracefully handle system errors, with meaningful messages for users                                    | Guests, Receptionist, IT Support   |

## 2.3 UML DIAGRAM



## 2.4 Use Case Diagram



## 2.5 CASE DESCRIPTIONS

### Use Case 1: Make Room Reservation

| Field         | Description  |
|---------------|--|
| Use Case ID   | UC001  |
| Use Case Name | Make Room Reservation  |
| Actor         | Guest  |
| Description   | Guest books a room for specific dates  |
| Precondition  | Guest has valid contact information  |
| Main Flow     | 1. Guest selects dates<br>2. System shows available rooms<br>3. Guest selects room and provides details<br>4. System processes payment<br>5. Confirmation sent |
| Postcondition | Reservation created, room reserved   |

### Use Case 2: Check-in Guest

| Field         | Description   |
|---------------|---|
| Use Case ID   | UC002   |
| Use Case Name | Check-in Guest  |
| Actor         | Front Desk Staff  |
| Description   | Register guest arrival and provide room access  |
| Precondition  | Valid reservation exists  |
| Main Flow     | 1. Verify guest identity<br>2. Complete registration<br>3. Collect deposit<br>4. Issue room keys<br>5. Update room status |
| Postcondition | Guest checked in, room assigned   |

### Use Case 3: Process Room Service

| Field         | Description   |
|---------------|---|
| Use Case ID   | UC003   |
| Use Case Name | Process Room Service  |
| Actor         | Room Service Staff  |
| Description   | Handle guest food and beverage orders   |
| Precondition  | Guest is checked in   |
| Main Flow     | 1. Receive order<br>2. Confirm details and cost<br>3. Prepare order<br>4. Deliver to room<br>5. Process payment |
| Postcondition | Order delivered and billed  |

### Use Case 4: Manage Housekeeping

| Field         | Description   |
|---------------|---|
| Use Case ID   | UC004   |
| Use Case Name | Manage Housekeeping   |
| Actor         | Housekeeping Staff  |
| Description   | Clean and maintain room standards   |
| Precondition  | Room requires cleaning  |
| Main Flow     | 1. Receive task assignment<br>2. Clean room per standards<br>3. Report issues<br>4. Update room status<br>5. Quality inspection |
| Postcondition | Room clean and ready  |

## Use Case 5: Check-out Guest

| Field         | Description   |
|---------------|---|
| Use Case ID   | UC005   |
| Use Case Name | Check-out Guest   |
| Actor         | Front Desk Staff  |
| Description   | Process guest departure and final billing   |
| Precondition  | Guest ready to leave  |
| Main Flow     | 1. Review final bill<br>2. Process payment<br>3. Collect keys<br>4. Refund deposit<br>5. Update room status |
| Postcondition | Guest departed, bill settled  |

## Use Case 6: Handle Maintenance

| Field         | Description   |
|---------------|---|
| Use Case ID   | UC006   |
| Use Case Name | Handle Maintenance  |
| Actor         | Maintenance Staff   |
| Description   | Repair facility and equipment issues  |
| Precondition  | Maintenance request submitted   |
| Main Flow     | 1. Receive work order<br>2. Assess problem<br>3. Gather tools/parts<br>4. Perform repair<br>5. Update maintenance log |
| Postcondition | Issue resolved and documented   |

## Use Case 7: Manage Staff Schedule

| Field         | Description  |
|---------------|--|
| Use Case ID   | UC007  |
| Use Case Name | Manage Staff Schedule  |
| Actor         | Department Manager   |
| Description   | Create and maintain work schedules   |
| Precondition  | Staff availability known   |
| Main Flow     | 1. Review occupancy forecast<br>2. Assess staffing needs<br>3. Create schedule<br>4. Handle change requests<br>5. Publish final schedule |
| Postcondition | Schedule created and distributed   |

## Use Case 8: Process Guest Feedback

| Field         | Description  |
|---------------|--|
| Use Case ID   | UC008  |
| Use Case Name | Process Guest Feedback   |
| Actor         | Guest Relations Manager  |
| Description   | Collect and respond to guest feedback  |
| Precondition  | Guest provides feedback  |
| Main Flow     | 1. Receive feedback<br>2. Categorize and prioritize<br>3. Investigate issues<br>4. Prepare response<br>5. Implement improvements |
| Postcondition | Feedback addressed and logged  |

## Use Case 9: Manage Inventory

| Field         | Description  |
|---------------|--|
| Use Case ID   | UC009  |
| Use Case Name | Manage Inventory   |
| Actor         | Inventory Manager  |
| Description   | Maintain adequate supply levels  |
| Precondition  | Inventory system operational   |
| Main Flow     | 1. Monitor stock levels<br>2. Create purchase orders<br>3. Receive deliveries<br>4. Update inventory<br>5. Distribute supplies |
| Postcondition | Inventory maintained at optimal levels   |

## Use Case 10: Generate Reports

| Field         | Description   |
|---------------|---|
| Use Case ID   | UC010   |
| Use Case Name | Generate Financial Reports  |
| Actor         | Finance Manager   |
| Description   | Create financial performance reports  |
| Precondition  | Financial data available  |
| Main Flow     | 1. Select report parameters<br>2. Extract data<br>3. Calculate metrics<br>4. Generate report<br>5. Distribute to stakeholders |
| Postcondition | Reports generated and distributed   |

## Use Case 11: Process Bill Payment

| Field         | Description   |
|---------------|---|
| Use Case ID   | UC011   |
| Use Case Name | Process Bill Payment  |
| Actor         | Guest, Front Desk Staff   |
| Description   | Handle guest bill payments during stay  |
| Precondition  | Guest has outstanding charges   |
| Main Flow     | 1. Retrieve guest bill<br>2. Review charges with guest<br>3. Select payment method<br>4. Process payment<br>5. Update account balance |
| Postcondition | Payment processed and recorded  |

## Use Case 12: Manage Room Information

| Field         | Description   |
|---------------|---|
| Use Case ID   | UC012   |
| Use Case Name | Edit Room Information   |
| Actor         | Hotel Manager, Front Desk Staff   |
| Description   | Update room details, pricing, and amenities   |
| Precondition  | User has admin privileges   |
| Main Flow     | 1. Select room to edit<br>2. Update room details<br>3. Modify pricing/amenities<br>4. Validate changes<br>5. Save updates |
| Postcondition | Room information updated  |

## Use Case 13: Manage Employee Information

| Field         | Description   |
|---------------|---|
| Use Case ID   | UC013   |
| Use Case Name | Edit Employee Information   |
| Actor         | HR Manager, Department Manager  |
| Description   | Update staff personal and work details  |
| Precondition  | Employee record exists  |
| Main Flow     | 1. Search employee record<br>2. Edit personal details<br>3. Update job information<br>4. Modify access permissions<br>5. Save changes |
| Postcondition | Employee information updated  |

## Use Case 14: Handle Advance Payments

| Field         | Description  |
|---------------|--|
| Use Case ID   | UC014  |
| Use Case Name | Process Advance Payment  |
| Actor         | Front Desk Staff   |
| Description   | Accept partial payments before full bill   |
| Precondition  | Guest wants to make advance payment  |
| Main Flow     | 1. Calculate current charges<br>2. Accept payment amount<br>3. Process payment<br>4. Update account credit<br>5. Provide receipt |
| Postcondition | Advance payment recorded   |

## Use Case 15: Manage Room Status

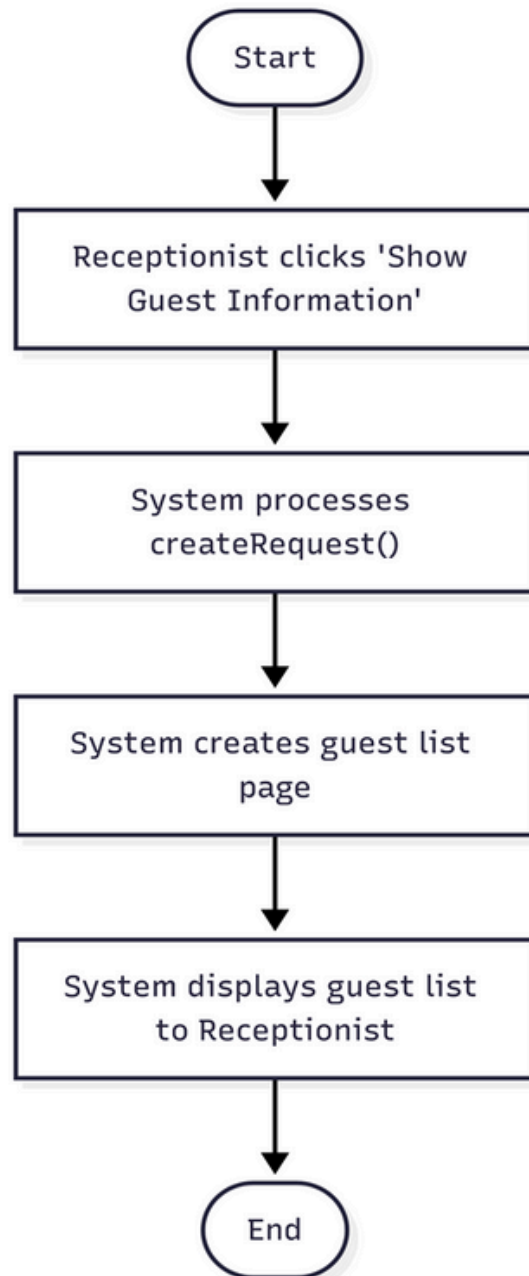
| Field         | Description  |
|---------------|--|
| Use Case ID   | UC015  |
| Use Case Name | Update Room Status   |
| Actor         | Housekeeping Staff, Front Desk Staff   |
| Description   | Change room availability and condition status  |
| Precondition  | Room status needs updating   |
| Main Flow     | 1. Select room<br>2. Update status (clean/dirty/maintenance)<br>3. Add status notes<br>4. Set availability<br>5. Notify relevant staff |
| Postcondition | Room status updated  |

## Use Case 16: Process Refunds

| Field         | Description   |
|---------------|---|
| Use Case ID   | UC016   |
| Use Case Name | Process Guest Refund  |
| Actor         | Finance Manager, Front Desk Staff   |
| Description   | Handle refund requests for cancellations or issues  |
| Precondition  | Valid refund request exists   |
| Main Flow     | 1. Review refund request<br>2. Calculate refund amount<br>3. Get manager approval<br>4. Process refund<br>5. Update guest account |
| Postcondition | Refund processed and documented   |

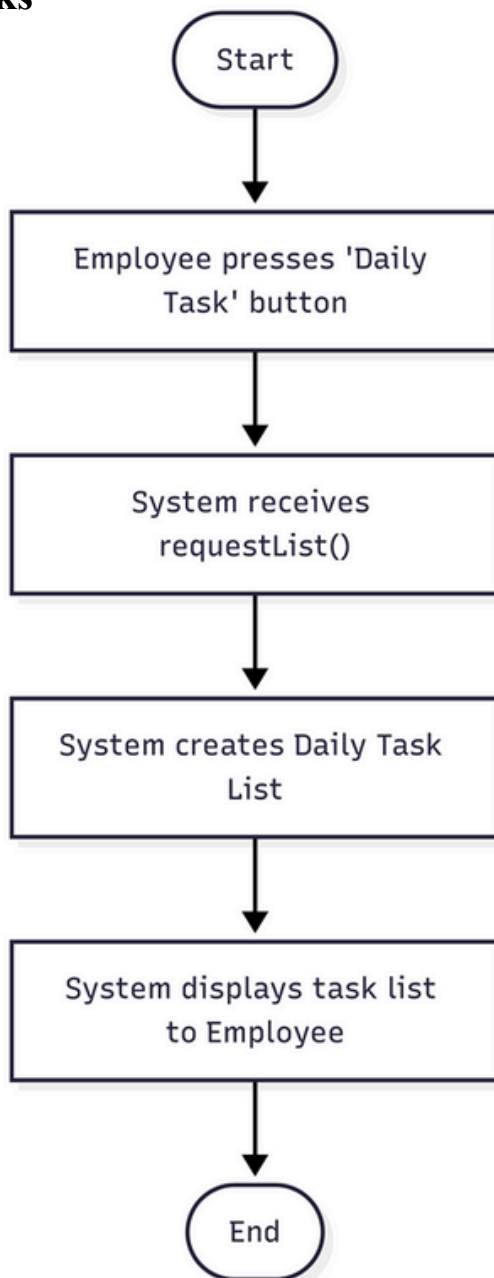
## 2.6 ACTIVITY DIAGRAMS

### Show guest info



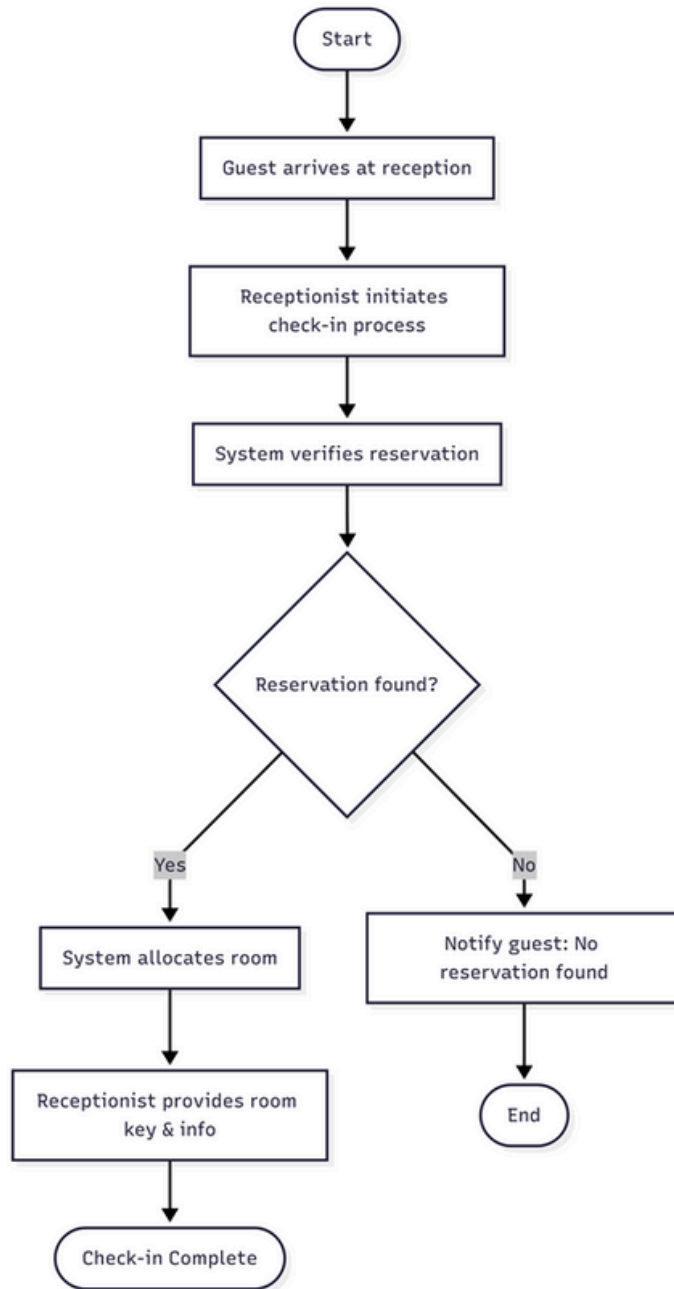
# Activity Diagram

## Display Daily tasks



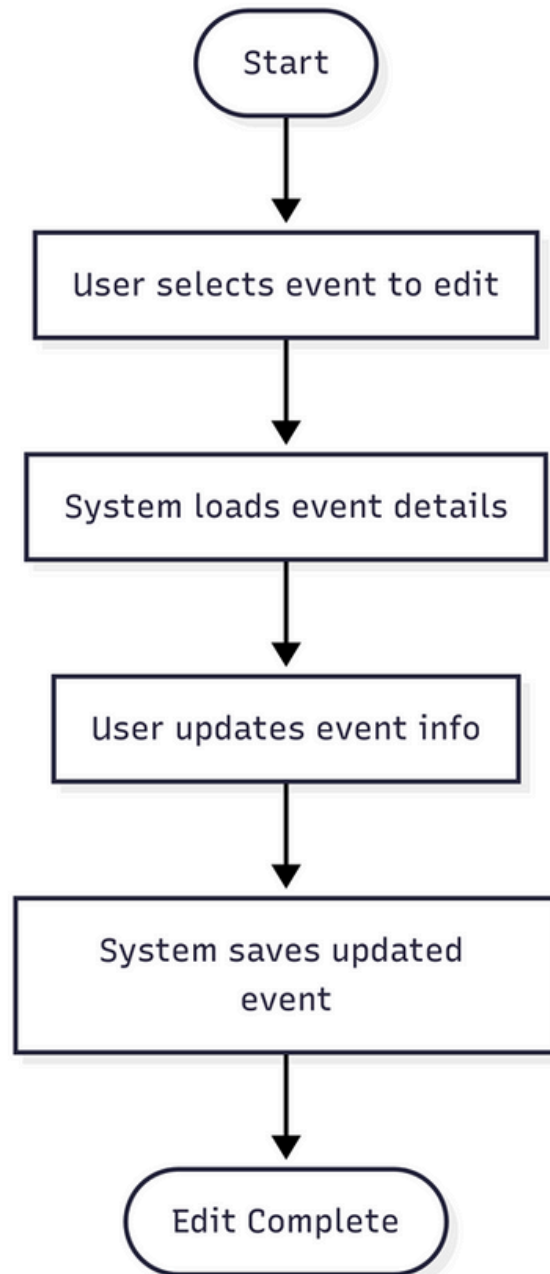
# Activity Diagram

## Check-in



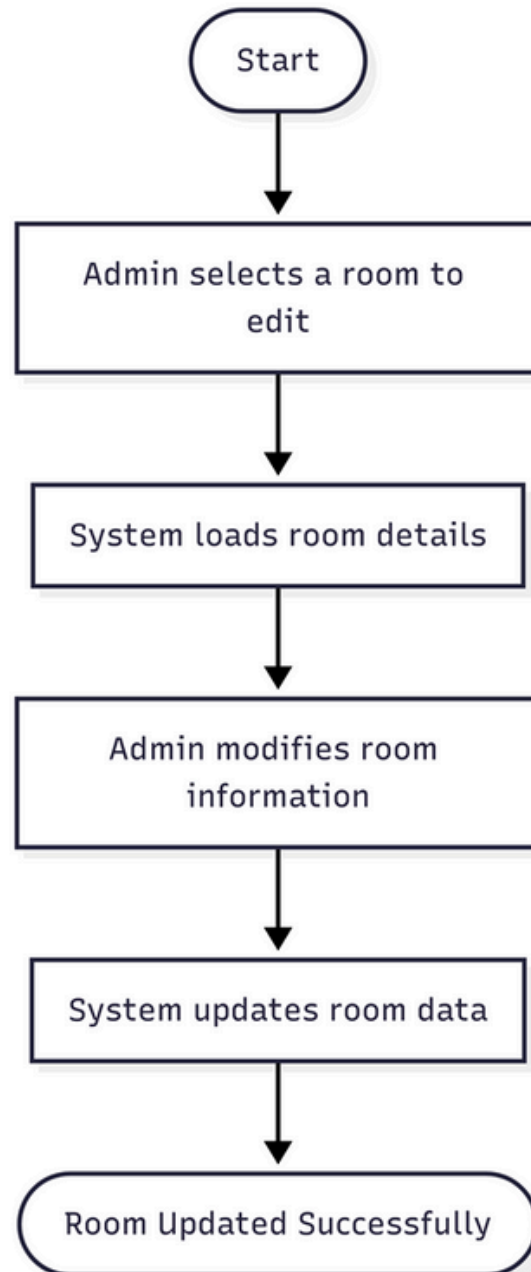
# Activity Diagram

## Edit event details



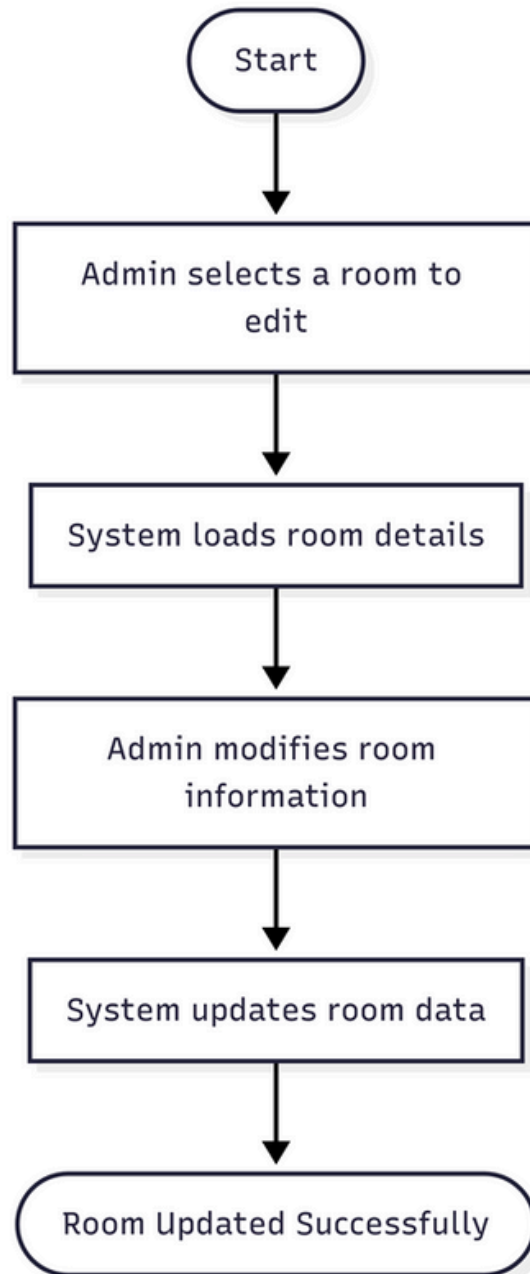
# Activity Diagram

## Update room data



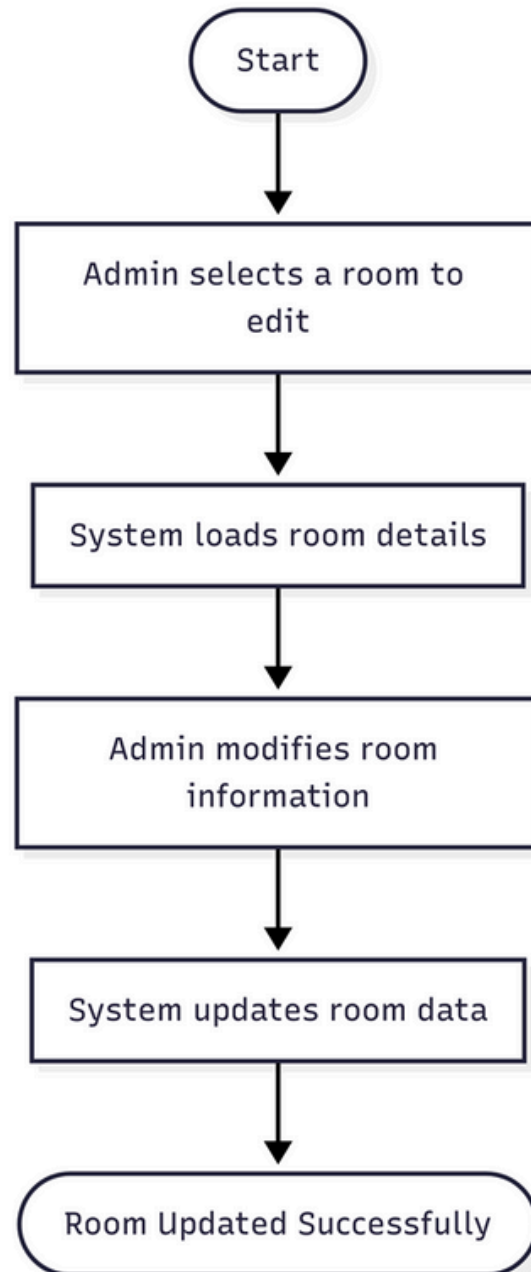
# Activity Diagram

## Edit tasks



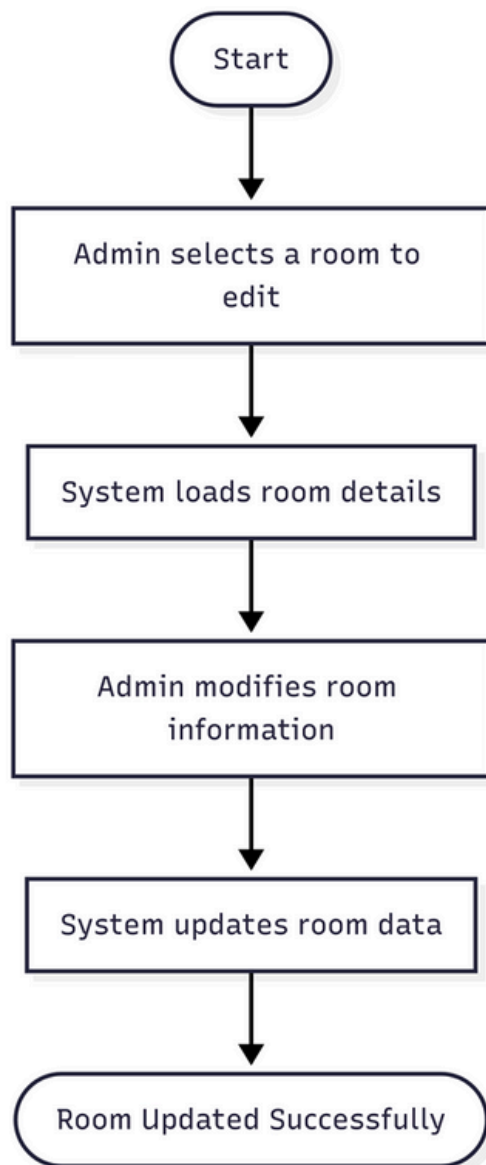
# Activity Diagram

**login**



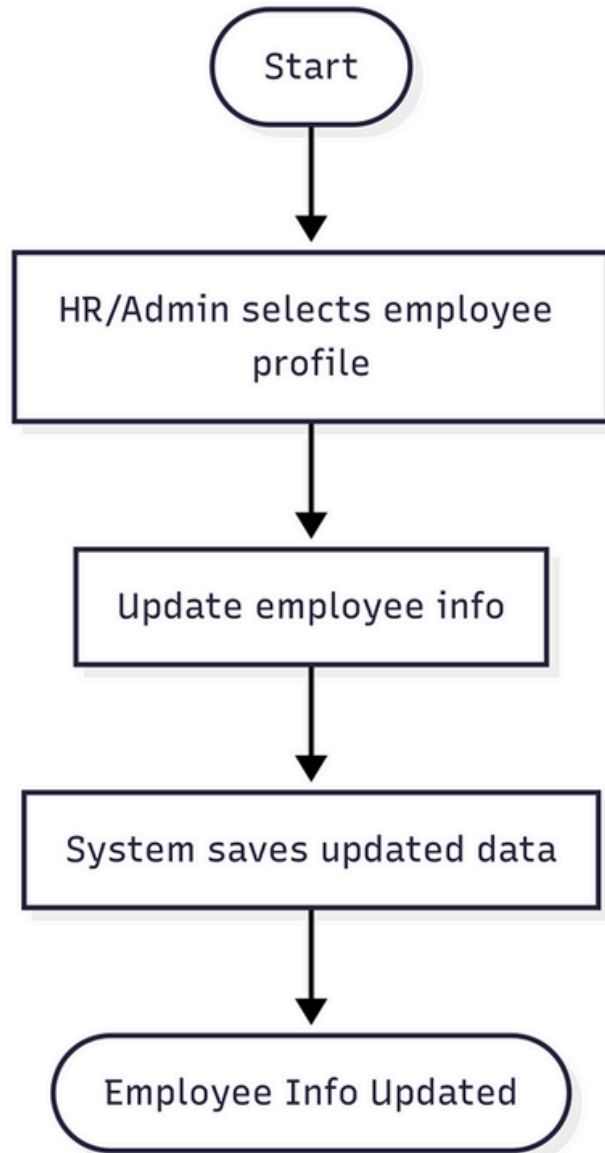
# Activity Diagram

## Display reports



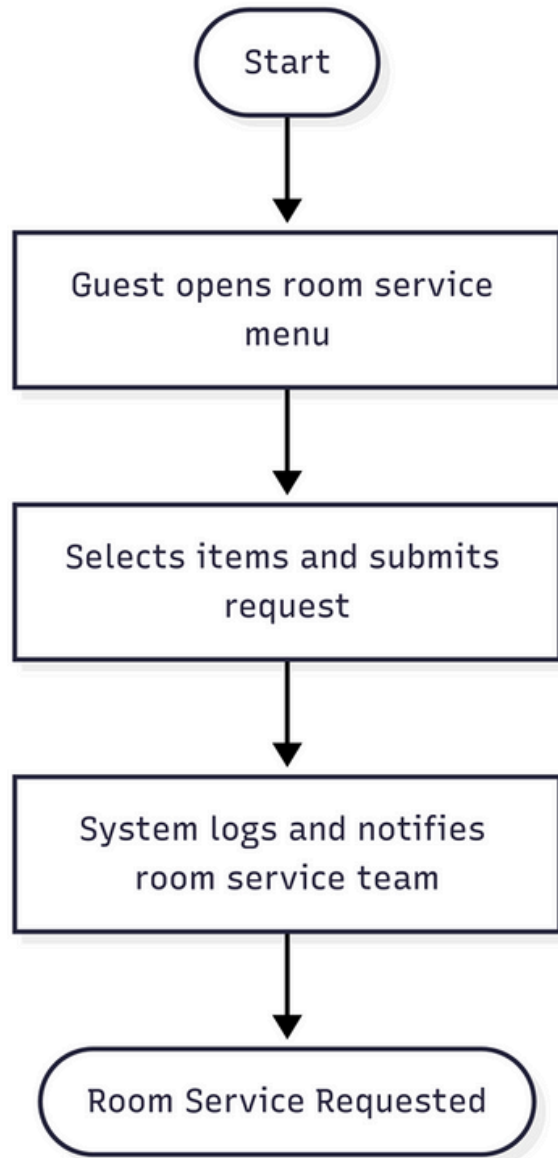
# Activity Diagram

## Edit Employee data

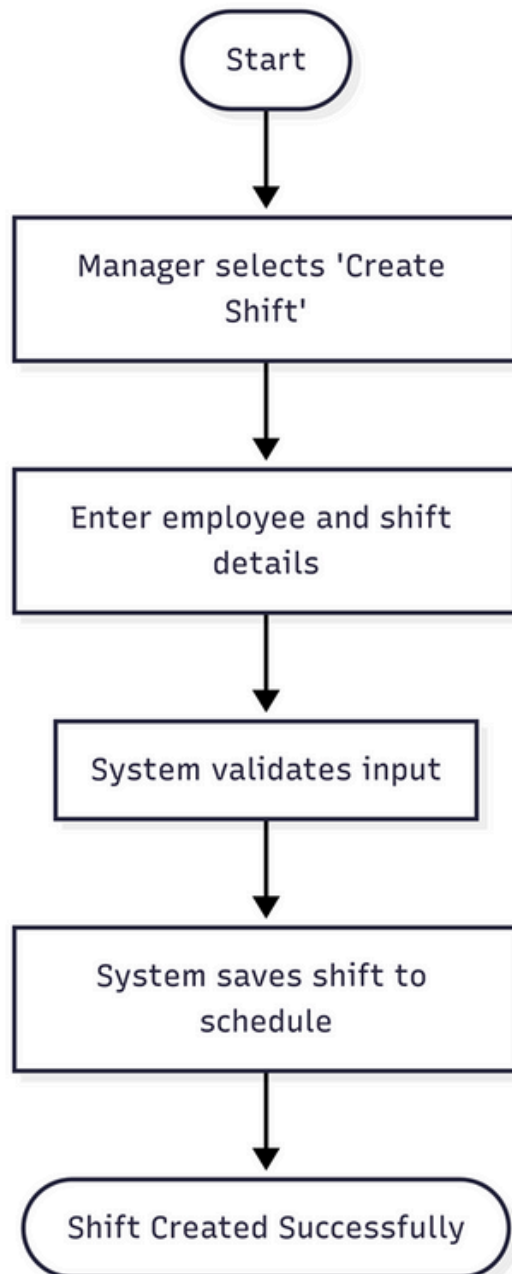


# Activity Diagram

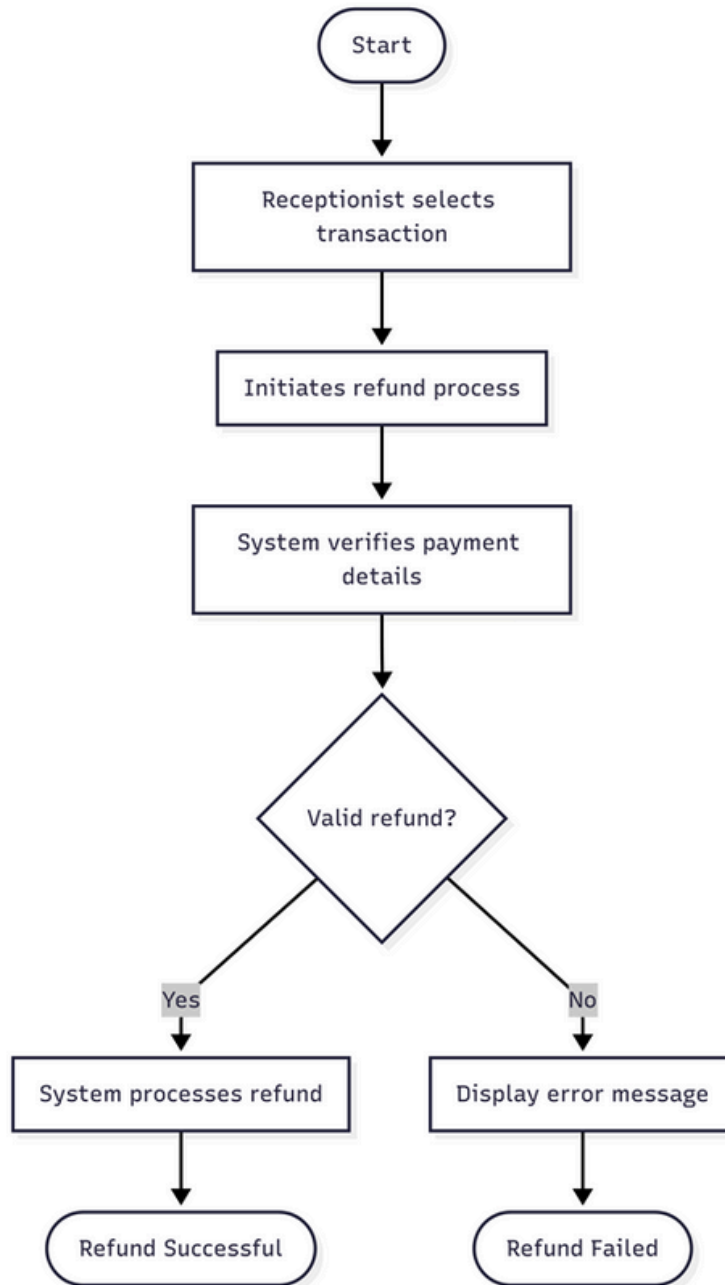
## Refund



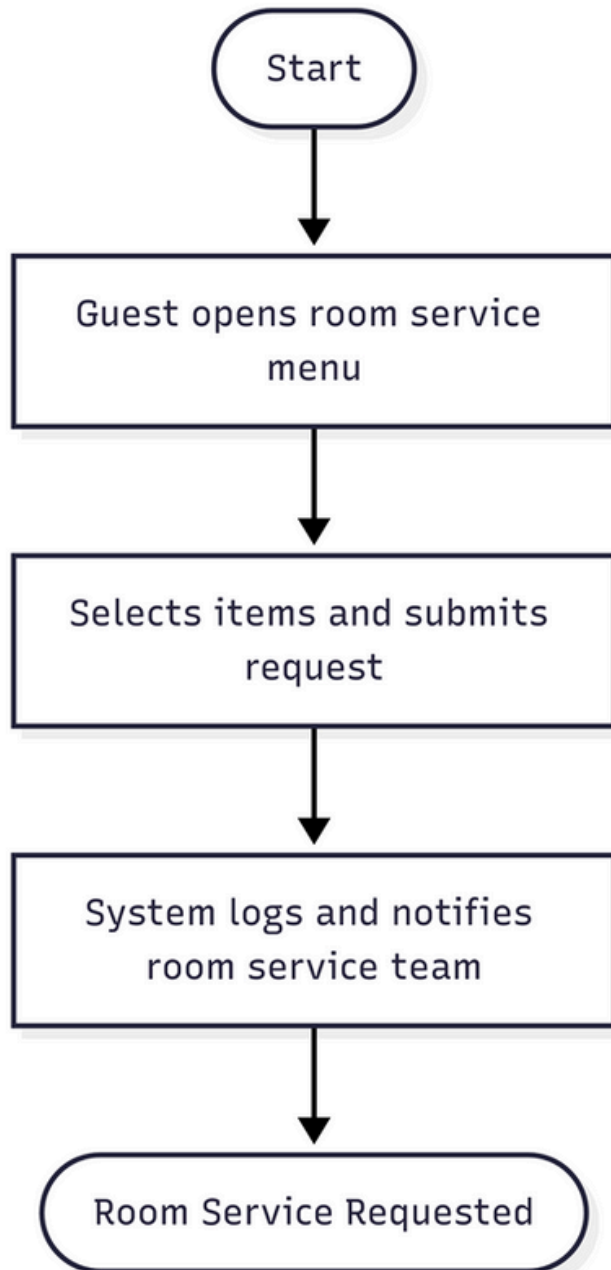
## Create shift



# Refund

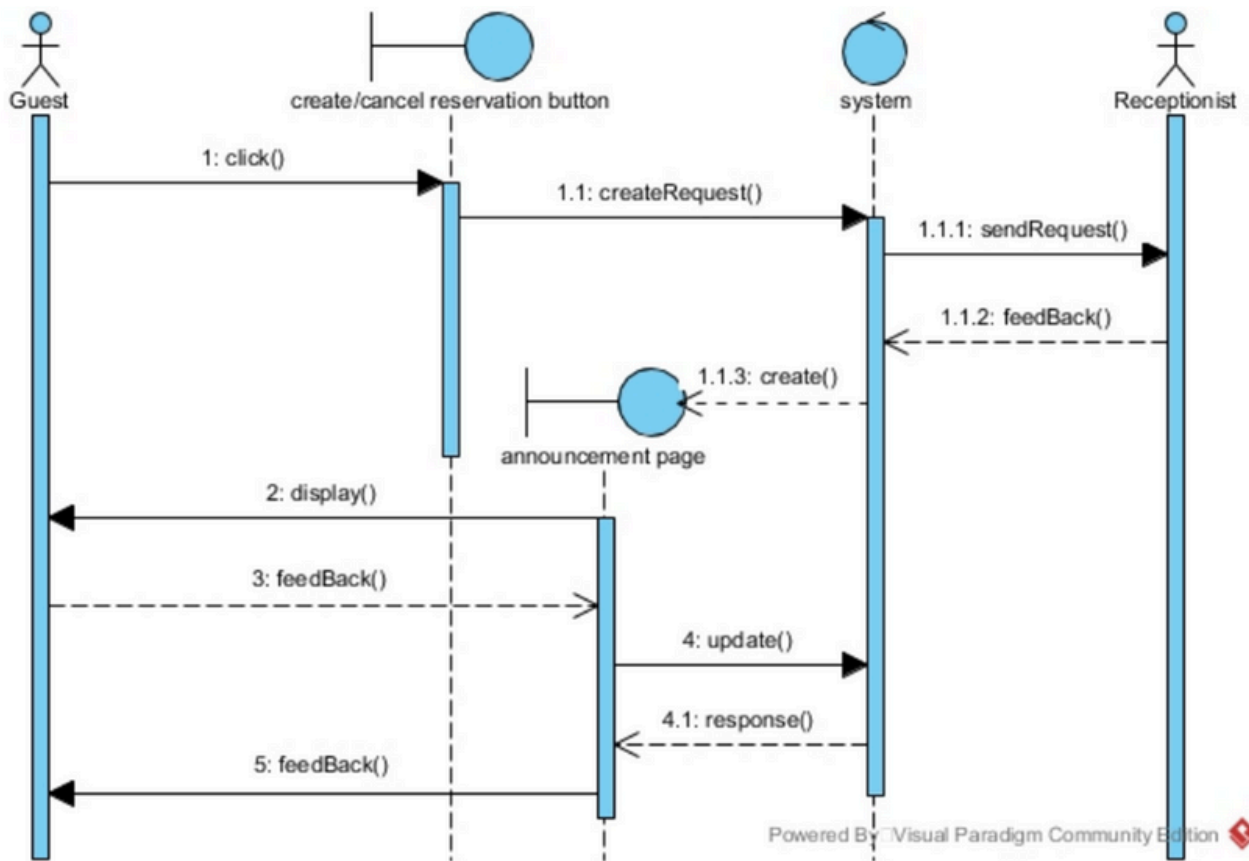


## Request room service

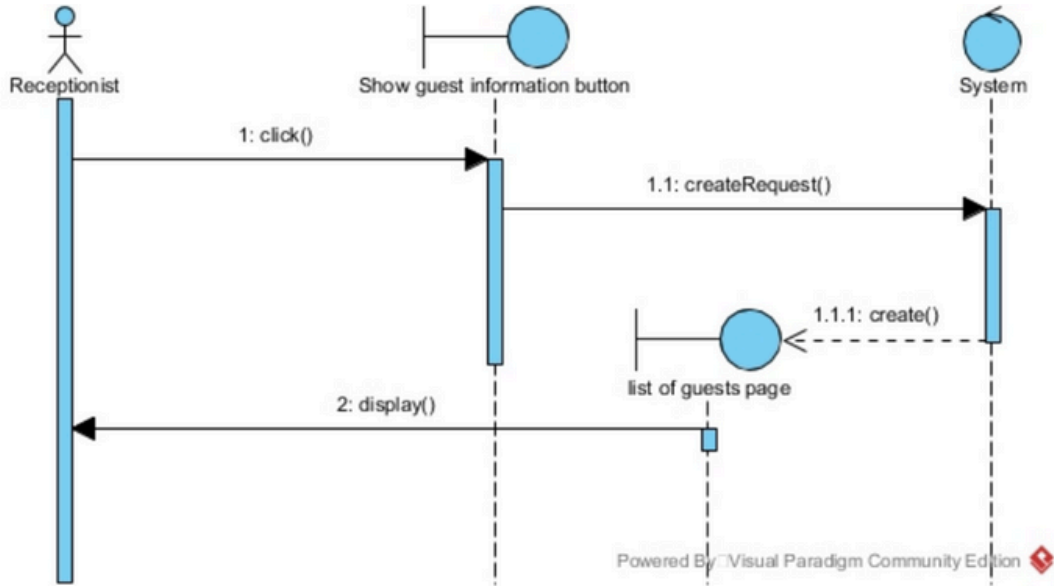


## 2.7 SEQUENCE DIAGRAMS

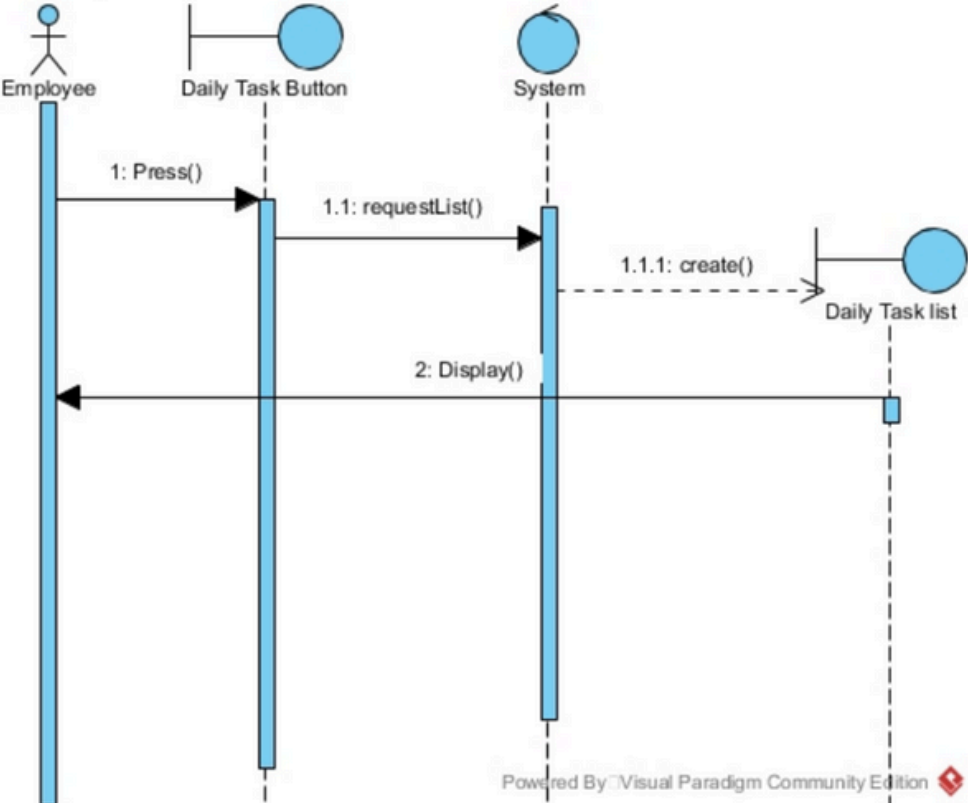
### Book Room

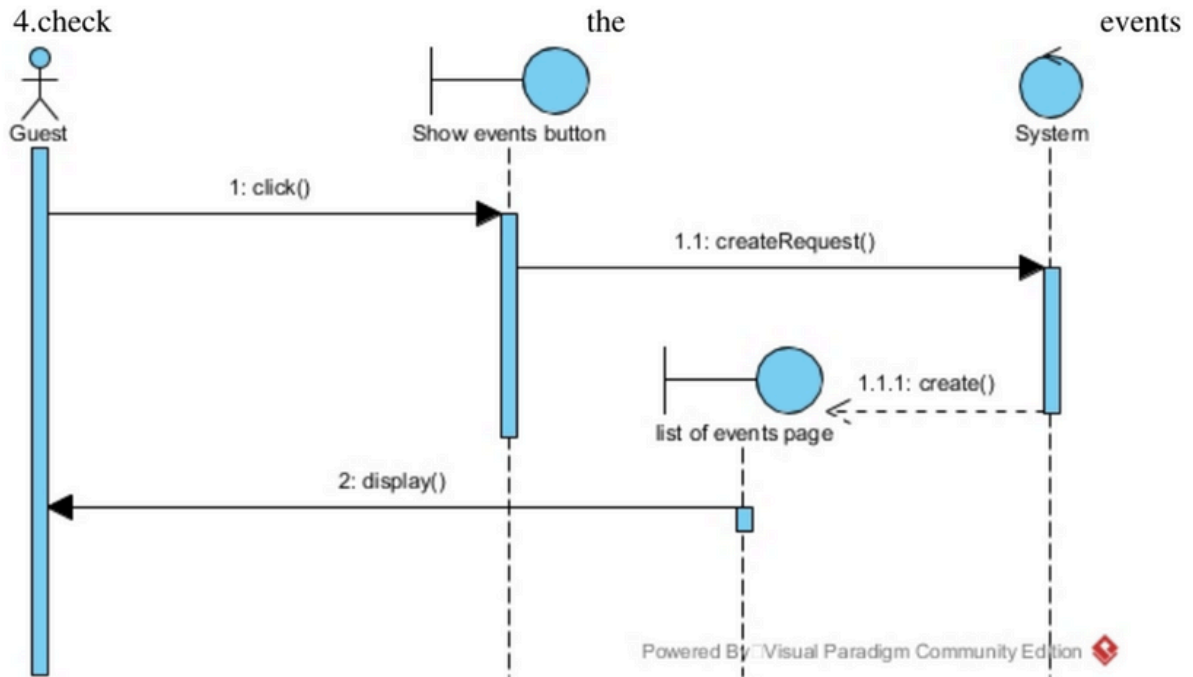


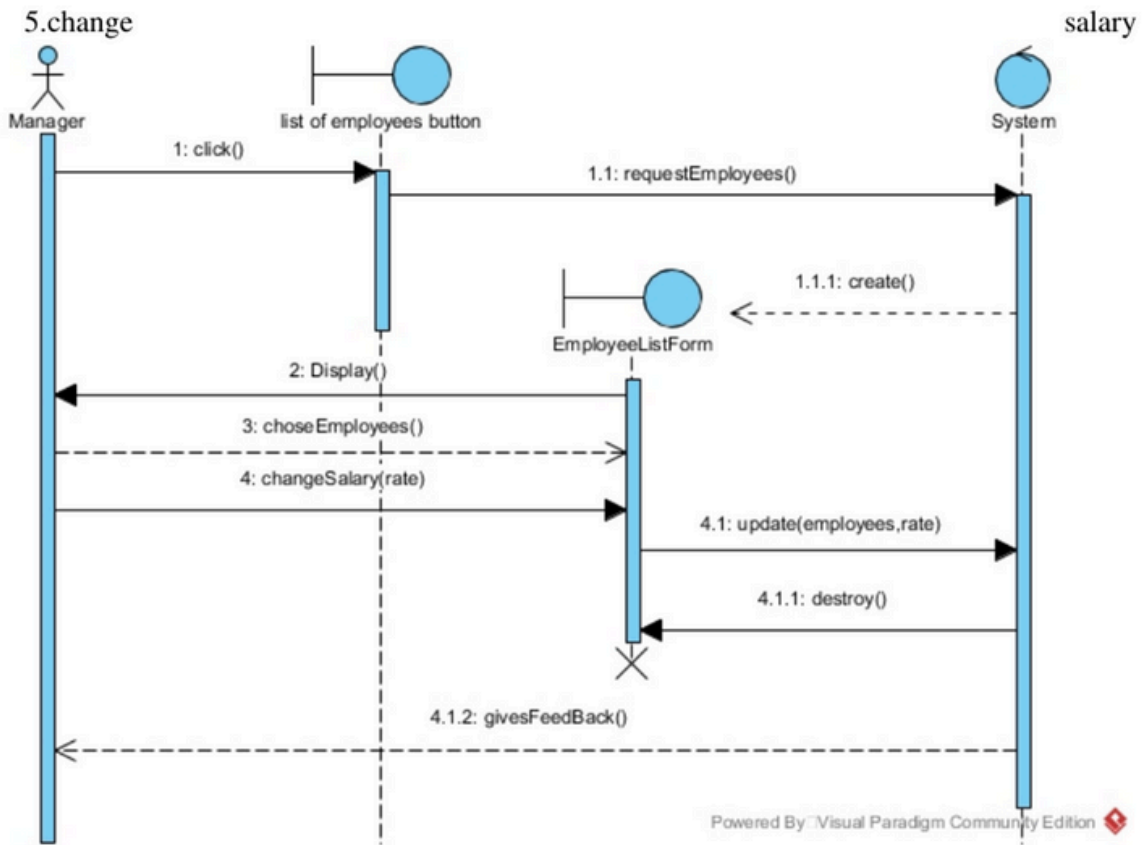
# See guest info



3.check daily tasks

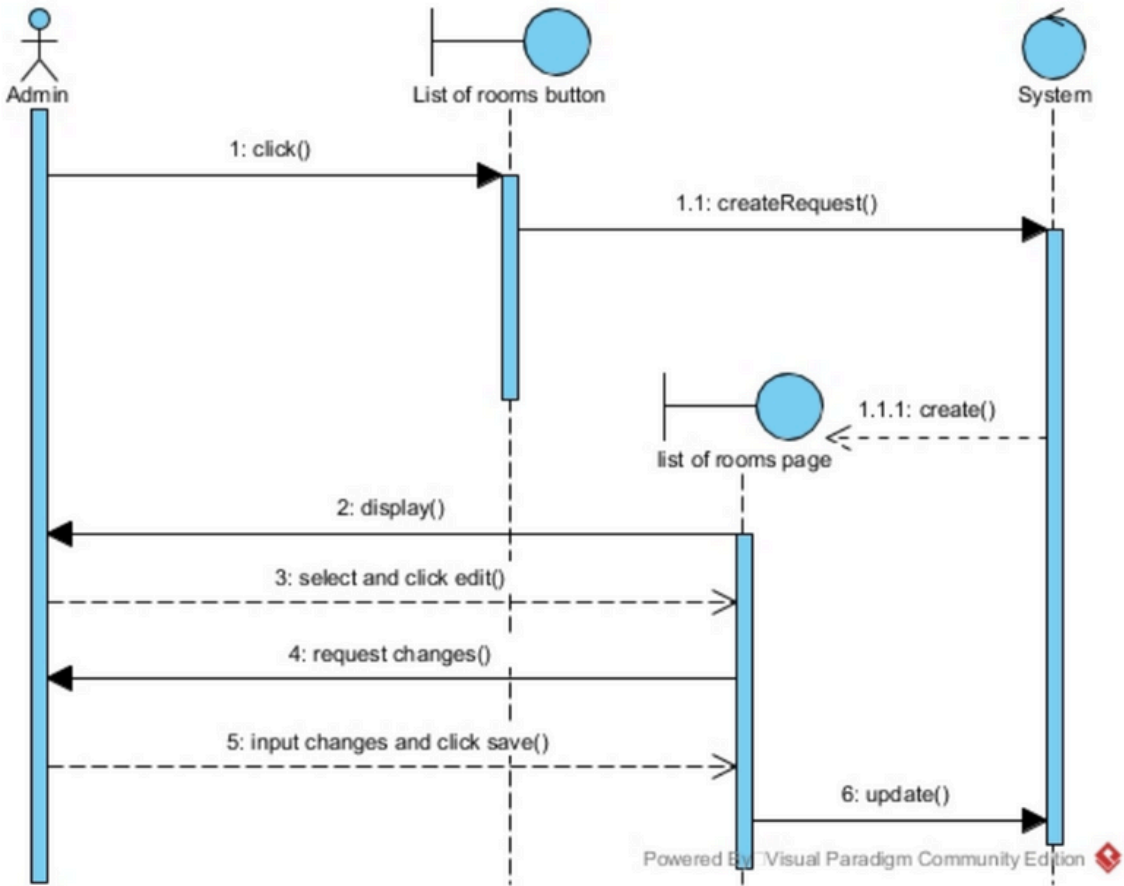




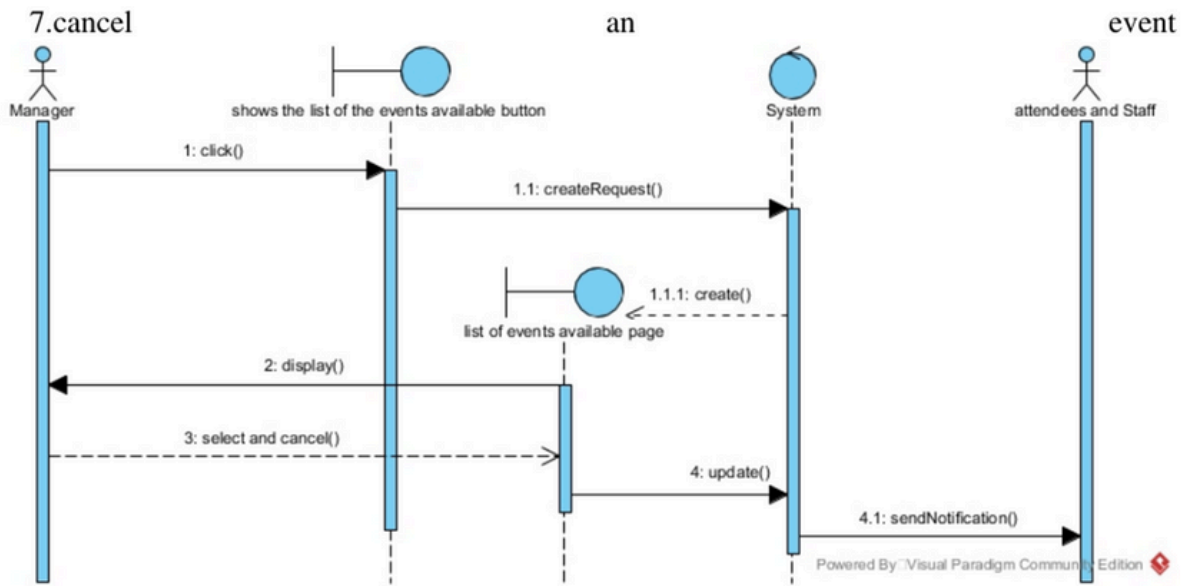


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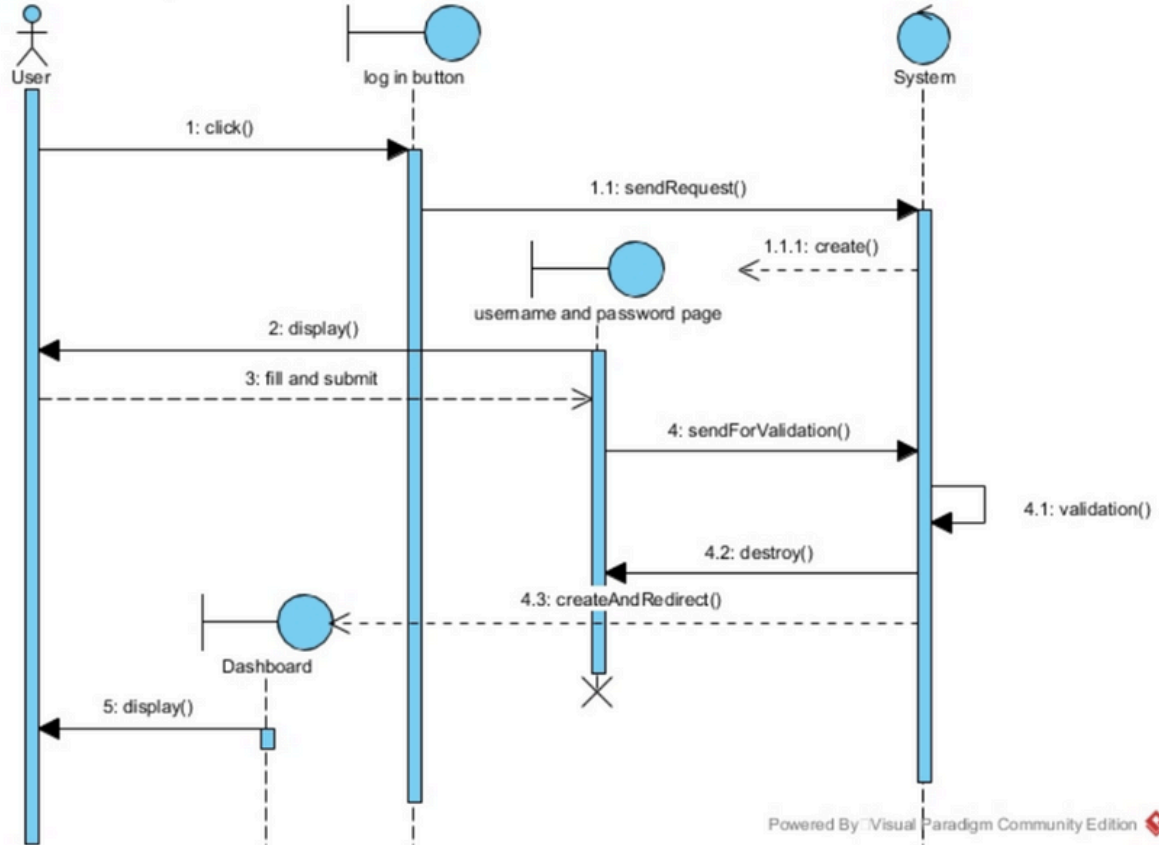
### 6.edit room details

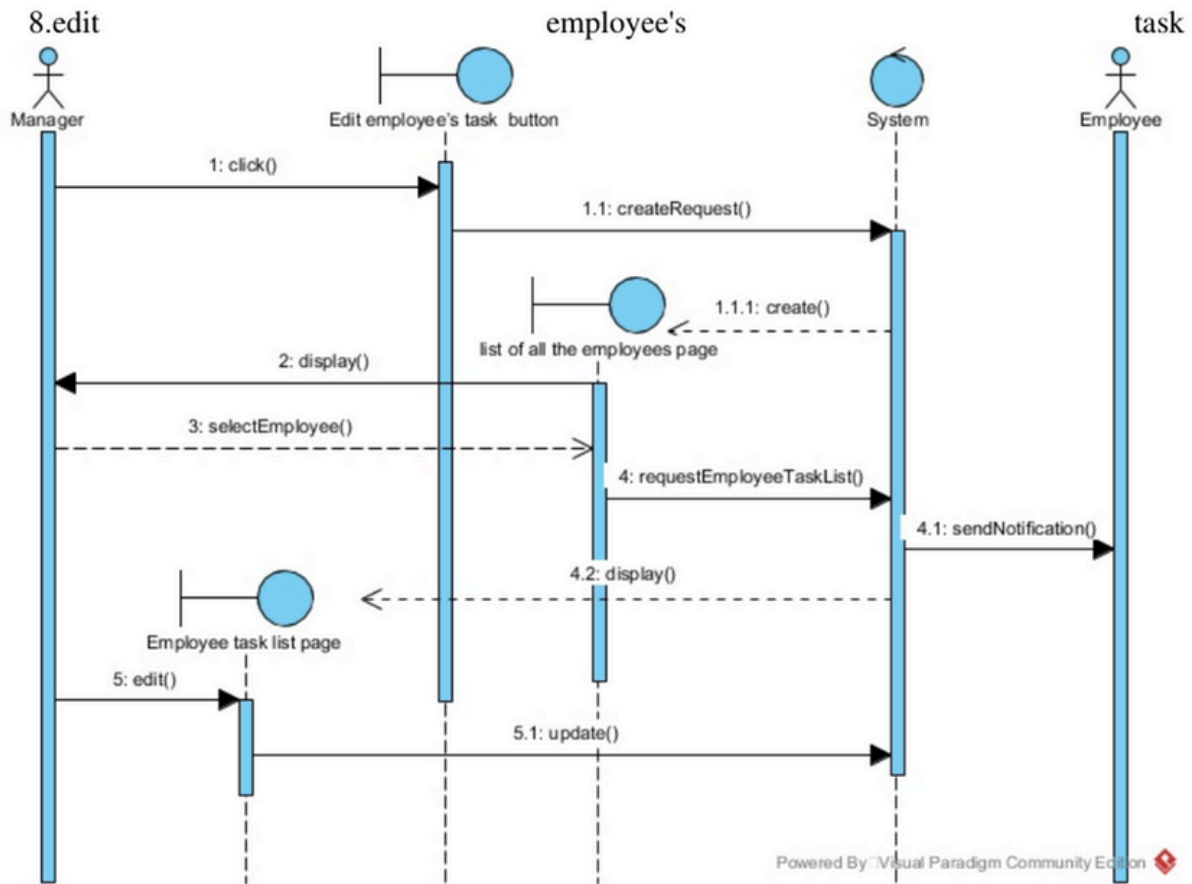


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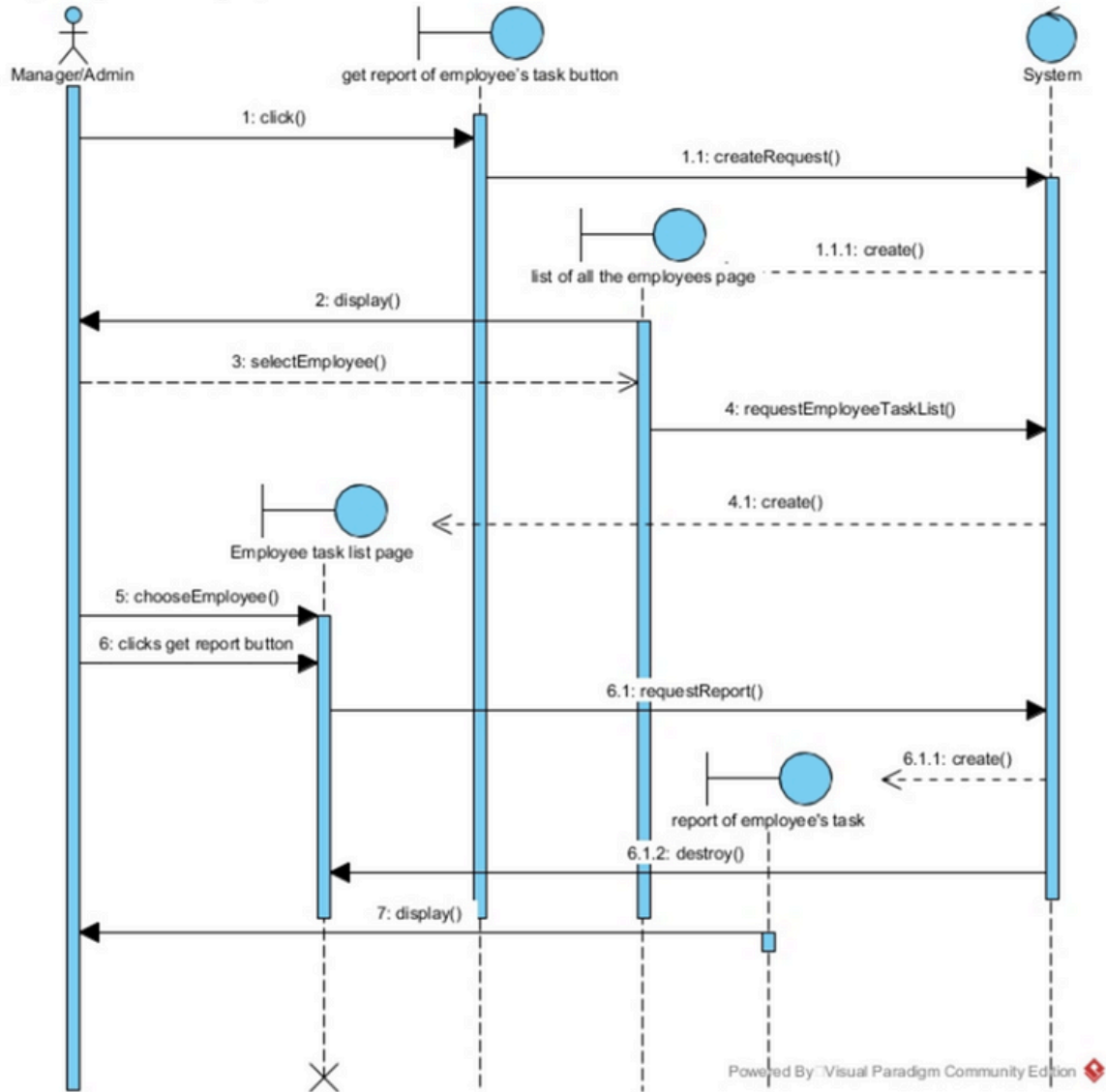
### 9.log into the system

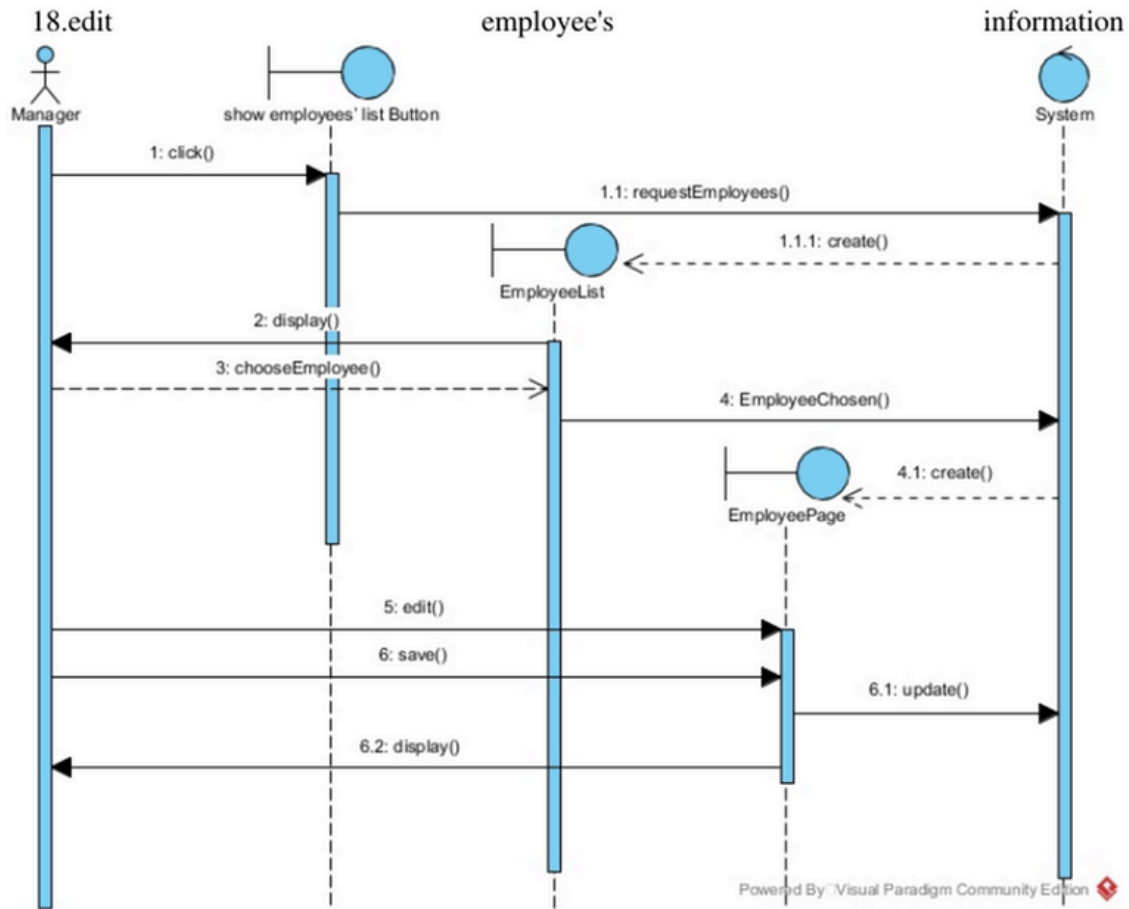




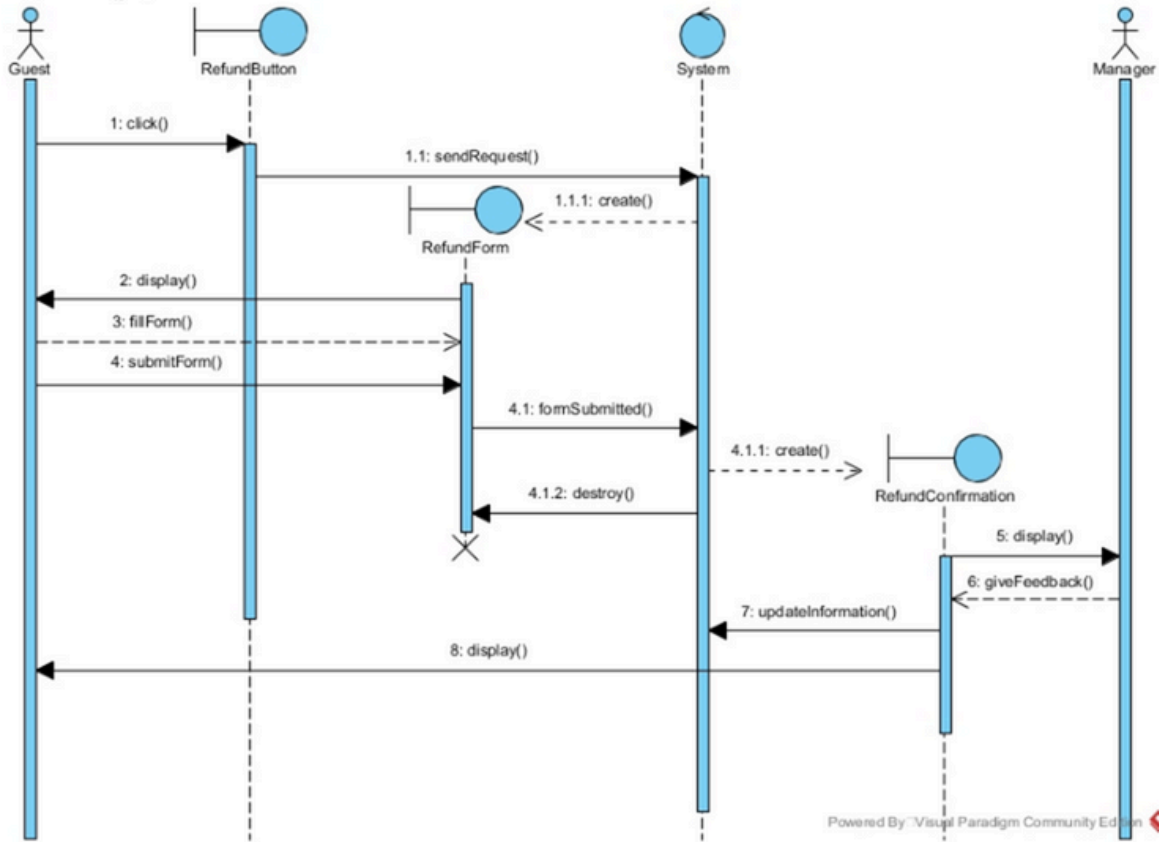
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### 11. get report of employee's tasks

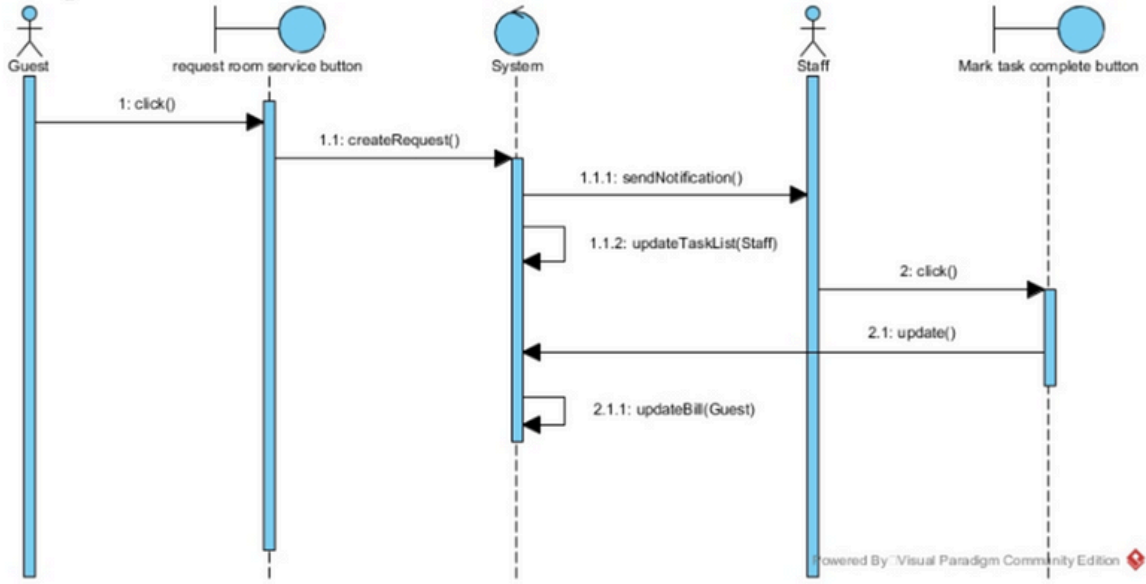




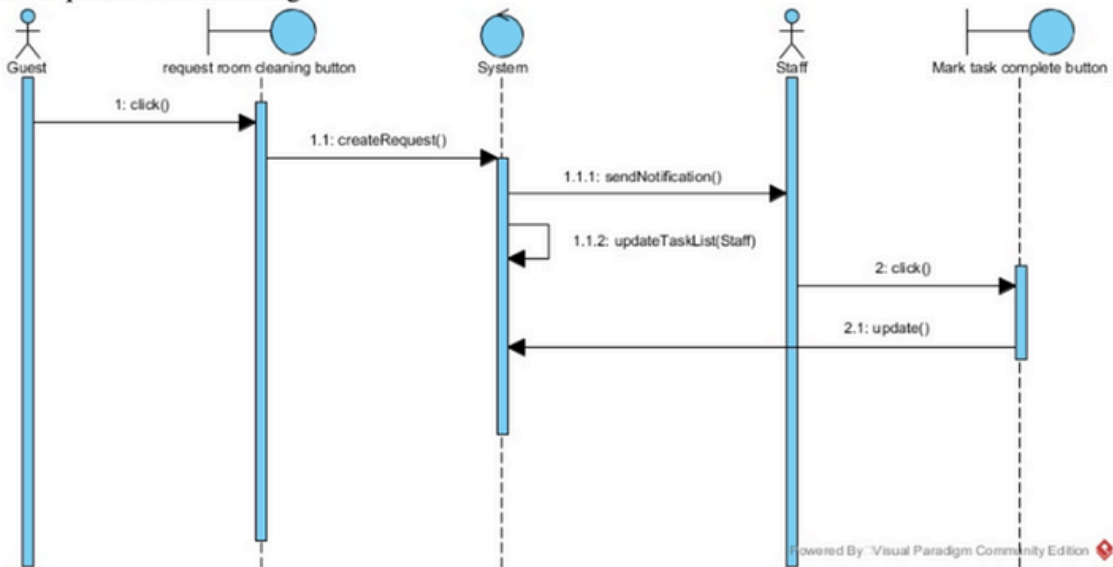
## 19.refund payment



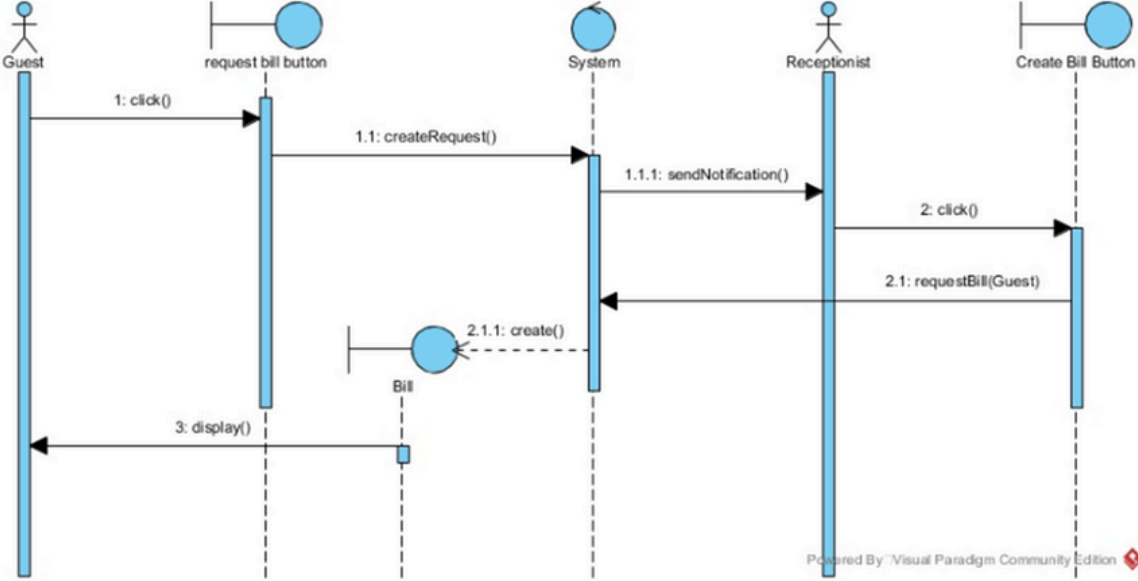
## 20. Request room Service



## 22. Request room cleaning



23.request bill





# Chapter 3

## Software Testing

### 3.1 Testing Features

| Feature Area          | Specific Functionality Tested  |
|-----------------------|--|
| User Authentication   | Creating user accounts, logging users in and out, verifying password validation, and checking role-based access control for admin and staff. Ensuring unauthorized users cannot access restricted pages. |
| Room Management       | Adding new rooms, updating room details, deleting rooms, and verifying room availability status. Ensuring correct room type, price, and capacity are stored and displayed properly.                      |
| Reservation & Booking | Creating room reservations, checking room availability for selected dates, preventing double bookings, modifying booking details, and cancelling reservations.   |
| Check-In & Check-Out  | Verifying check-in process updates room status to Occupied, validating check-out updates room status to Available, and ensuring billing is generated correctly.  |
| Billing & Payment     | Calculating total bill based on stay duration and services, validating payment submission, generating payment receipts, and updating bill status to paid or unpaid.                                      |
| Guest Management      | Adding new guests, editing guest information, viewing history, and verifying correct data storage.   |
| Staff/Admin Dashboard | Viewing system statistics, managing bookings, rooms, guests, and generating reports. Ensuring only authorized staff can access dashboard functions.  |
| Report Generation     | Generating occupancy, revenue, and booking reports. Ensuring correct filtering by date, month, or room type.   |
| Notification & Alerts | Getting alerts for booking confirmations, cancellations, check-in reminders, and system updates. Ensuring alerts display correctly for admin and staff.  |

### 3.2 Testing Strategies

The testing strategies applied in order to ensure that Hotel Management System works properly were as follows, reliably, and securely.

#### 1. Unit Testing

Individual tests were conducted in the form of unit tests on controllers, models, and utility functions.

This aided in the checking of room calculations, booking logic, date validation and user authentication functions.

#### 2. Integration Testing

Integration testing ensured the interactions of various modules

Examples include:

Room module + Booking module Booking module + Payment module. Authentication of users + Role-based access.

This guaranteed the free flow of data around the system.

### **3.3 System Testing**

The whole system was put to test in its entirety to make sure that all required specifications are achieved.

#### **System Test Specification (STS) 3.3.1.**

Project ID: Smart Hotel Management System.

Prepared By: ZIAUL RASHID ELHAM

Date: 20/11/2025

#### **1. Test Objectives**

The primary objectives of testing Hotel Management System is to test that system is in operation. safe, user friendly and able to survive when put through the expected working conditions. The goals of the testing will be to identify defects, improve the quality of the system and guarantee that all requirements were fulfilled before the deployment.

1. Test all the functionality that works such as the room management, the bookings, the check. in/check out, the billing and the guest operations.

2. Ensure that the modules interact in the correct manner and the information flows smoothly across the. system.

3. Authenticate role-based access, only authorized users are to be permitted to access.

Reliability of the check system, whether it does not crash and can work with an assortment. of operations

4. Turn it into something to be useful and make the system user friendly to the hotel staff members.

#### **2. Scope**

##### **In Scope**

. User Authentication- login, log out, and role-based access.

Room Management- add, edit, delete room; room availability status.

Reservations / Booking- creation, update, cancellation of bookings, avoiding duplication of booking.

Check-In / Check-Out- room status, the guest assignment, billing creation. Billing & Payments – calculation of prices, development of the invoice, payment update. Guest Management - add, edit, delete guest details. Reports- occupancy, revenue and booking reports.

### 3. Test Environment

| Category              | Details  |
|-----------------------|--|
| Operating System      | Windows 10 / Windows 11 / Ubuntu 22.04           |
| Web Server            | Apache (XAMPP) / Laravel Built-in Server         |
| Programming Language  | PHP 8.x (Laravel Framework)                      |
| Framework             | Laravel 8/9 (based on project repo)              |
| Database              | MySQL 5.7 / MySQL 8.0                            |
| Browser for Testing   | Google Chrome, Mozilla Firefox, Microsoft Edge   |
| Hardware Requirements | Minimum 4 GB RAM, 2 GHz Processor, 10 GB Storage |

### 4. Test Data

#### 4.1 Sample User Accounts

| User Type | Email (Username) | Password | Notes   |
|-----------|------------------|----------|---|
| Admin     | admin@mail.com   | 123456   | Used for full management and administrative access. |
| User      | user@mail.com    | 123456   | Used for standard user testing.                     |

#### 5. Pass/ Fail Criteria

| Condition           | Pass Criteria  | Fail Criteria  |
|---------------------|--|--|
| Functional Test     | Output matches expected result exactly                         | Output deviates from the expected result                   |
| Non-Functional Test | Meets performance/security benchmarks                          | Fails benchmarks or causes errors                          |
| Negative Test       | System rejects invalid input or unauthorized actions correctly | System accepts invalid input or grants unauthorized access |
| Reliability Test    | System recovers from error conditions                          | System crashes or becomes unresponsive                     |

## 6. Detailed Test Cases

### 1. User Registration Scenarios

| Test Case ID | Scenario Type                      | Test Steps   | Expected Result   |
|--------------|------------------------------------|--|---|
| TC-AUTH-001  | Positive (Successful Registration) | 1. Go to the registration page. 2. Enter necessary information. 3. Submit. | Email delivered, confirmation displayed, account setup. |
| TC-AUTH-002  | Negative (Invalid Email)           | 1. Enter an incorrect email format. 2. Send it in.                         | Error: "Invalid email address" is the error.            |

### 2. User Login Scenarios

| Test Case ID | Scenario Type               | Pre-Condition                        | Test Steps   | Expected Result                  |
|--------------|-----------------------------|--------------------------------------|--|----------------------------------|
| TC-AUTH-003  | Positive (Successful Login) | There is a legitimate email account. | 1. Put in your legitimate email address. 2. Login. | Redirect to correct dashboard.   |
| TC-AUTH-004  | Negative (Wrong Password)   | Valid account exists.                | 1. You entered the incorrect password. 2. Submit.  | "Invalid credentials."           |
| TC-AUTH-005  | Connectivity Issue          | Internet disconnected.               | 1. Enter valid credentials. 2. Submit.             | Error: "No internet connection." |

### 3. Role-Based Access Scenarios

| Test Case ID | Feature Area      | User Role | Scenario Type | Test Steps                 | Expected Result               |
|--------------|-------------------|-----------|---------------|----------------------------|-------------------------------|
| TC-AUTH-006  | Role-Based Access | Student   | Unauthorized  | 1. Access admin dashboard. | Error: "Unauthorized Access." |
| TC-AUTH-007  | Role-Based Access | Organizer | Unauthorized  | 1. Access system settings. | Error: "Unauthorized"         |

### 4. Session Management Scenario

| Test Case ID | Feature Area    | User Role | Scenario Type | Pre-Condition                 | Test Steps   | Expected Result                        |
|--------------|-----------------|-----------|---------------|-------------------------------|--|--|
| TC-AUTH-008  | Session Timeout | All       | Negative      | Logged in for a session limit | 1. Stay inactive for \$10\$ min. 2. Try an action. | Forced logout, redirect to login page. |

## 1. Event & Club Enrollment (TC-STU-001 to TC-STU-007)

These cases test the viewing, enrollment, and cancellation of events by a Student user.

| Test Case ID | Feature Area      | Scenario Type               | Pre-Conditions                       | Test Steps                           | Expected Result                          |
|--------------|-------------------|-----------------------------|--------------------------------------|--------------------------------------|--|
| TC-STU-001   | View Events       | Positive                    | Logged in                            | 1. Navigate to "Events."             | All active events displayed with details |
| TC-STU-002   | View Events       | System Error                | DB down                              | 1. Navigate to "Events."             | Error: "Unable to load events."          |
| TC-STU-003   | Enroll in Event   | Positive                    | Logged in, event open for enrollment | 1. Select event.<br>2. Click "Join." | Enrollment successful.                   |
| TC-STU-004   | Enroll in Event   | Negative – Already Enrolled | Already enrolled                     | 1. Click "Join" again.               | Error: "Already enrolled."               |
| TC-STU-005   | Enroll in Event   | Connectivity Issue          | Internet disconnected                | 1. Click "Join."                     | Error: "No internet connection"          |
| TC-STU-006   | Cancel Enrollment | Positive                    | Enrolled in event                    | 1. Click "Cancel."                   | Enrollment removed successfully          |
| TC-STU-007   | Cancel Enrollment | Negative – Not Enrolled     | Not enrolled                         | 1. Click "Cancel."                   | Error: "You are not enrolled."           |

| Test Case ID | Feature Area           | Scenario Type               | Pre-Conditions   | Test Steps  | Expected Result                               |
|--------------|------------------------|-----------------------------|------------------|---|---|
| TC-STU-008   | View Notifications     | Positive                    | Logged in        | 1. Open Notifications.                                    | All recent notifications shown.               |
| TC-STU-009   | View Available Clubs   | Positive                    | Logged in        | 1. Login as Student.<br>2. Open clubs list.               | List of clubs displayed.                      |
| TC-STU-010   | Enroll in Club – Valid | Positive                    | Logged in        | 1. Select club. 2. Click "Enroll." 3. Confirm enrollment. | Confirmation message displayed, status change |
| TC-STU-011   | Enroll in Club         | Negative – Already Enrolled | Already enrolled | 1. Enroll in club again.                                  | Message: "Already enrolled."                  |

## 1. Admin - Event Approval & Management

| Test Case ID | Feature Area  | Scenario Type               | Pre-Conditions         | Test Steps   | Expected Result                     |
|--------------|---------------|-----------------------------|------------------------|--|-------------------------------------|
| TC-ADM-001   | Approve Event | Positive                    | Event pending          | 1. Open "Pending Events." 2. Click "Approve."        | Event approved, organizer notified. |
| TC-ADM-002   | Approve Event | Negative – Already Approved | Event already approved | 1. Approve again.                                    | Error: "Event already approved."    |
| TC-ADM-003   | Reject Event  | Positive                    | Event pending          | 1. Open event. 2. Click "Reject" with feedback sent. | Event rejected, feedback sent.      |
| TC-ADM-004   | Reject Event  | Negative – No Reason Given  | Event pending          | 1. Click "Reject" without reason.                    | Error: "Reason is required."        |

## B. Monitoring and Scheduling Scenarios (TC-ADM-005 to TC-ADM-008)

| Test Case ID | Feature Area        | Scenario Type      | Pre-Conditions        | Test Steps                 | Expected Result                    |
|--------------|---------------------|--------------------|-----------------------|----------------------------|------------------------------------|
| TC-ADM-005   | View Venue Schedule | Positive           | Logged in             | 1. Open "Venue Schedule."  | All bookings and free slots shown. |
| TC-ADM-006   | Monitor Clubs       | Positive           | Logged in             | 1. Open "Club Management." | Club list & stats displayed.       |
| TC-ADM-007   | View Venue Schedule | System Error       | DB down               | 1. Open "Venue Schedule."  | Error: "Unable to load schedule."  |
| TC-ADM-008   | Monitor Clubs       | Connectivity Issue | Internet disconnected | 1. Open "Club Management." | Error: "No internet connection."   |

# Chapter 4

## Deployment and Maintenance

### Hotel Management System: Implementation and Support Plan.

#### 1. Deployment Strategy

##### 1.1 Web Application

- Platform: Vercel/Railway/Netlify
- Technology Stack HTML, CSS, Bootstrap, Backend: DRF, Postgres
- Deployment Steps:

##### 1. Build Optimization

Minimize the static files and activate the compression of Gzip/Brotli through Nginx. Index database queries and select-related

##### 2. Testing & QA

1. Both Unit and UI tests on a variety of screen sizes and devices should be used.
2. To ensure that all the existing functionality is not broken, do some regression testing.

##### 3. Deployment Credentials & Environment Security

- Create and store secrets about the environment
- making sure that no confidential information is revealed in logs or code base.
- Sign and encrypt all web with HTTPS and SSL certificates (ex: Let's Encrypt). traffic.
- Limit entry of production servers through SSH keys as well as firewall regulations.

## 4. Web Application Deployment

- Push the production to a safe cloud solution (e.g. Railway, Render or VPS)
- Incorporate branded items: favicon, logo, feature banners, and meta descriptions to be used in the SEO.
- Have a privacy policy and terms of service page with a face to it.
- Closed beta testing, internal QA Before going live, complete user role (Admin,) testing. Agent, Merchant, Customer)
- Versioned CI/CD Secrets Secret key (SECRET KEY ) DB credentials. vault (e.g., GitHub Secrets

## 5. Post-Deployment Verification

Measure the performance and analytics, uptime; verify the backups and error. tracking are active.

## 2. Maintenance Plan

### 2.1 Routine Monitoring

- Tracking errors, performance, and logs with the help of such tools as Sentry, Prometheus, or New.
- Relic.
- Monitoring the health of the API and analytics user activity, using uptime monitoring. Performan of databases reviewed regularly.

## **2.2 Scheduled Maintenance**

### **Monthly:**

Complete full regression and security test.  
Following performance measures and logs of errors.  
Clear out unneeded information and records, temp files.  
Address customer support and feedback.

### **Quarterly:**

Carry out security tests and penetration testing.  
Maximize database query and indexing.  
Record past transaction and activity records.  
Revise/rework privacy policy and terms of service.  
CSS compatibility with new browser and operating systems.  
Assess infrastructure usage and reassign resources (where necessary).

## **2.3 Incident Management**

### **Bug Fix Protocol:**

Recreate the bug in a staging environment and find the cause of the bug.  
Test the fix internally, apply and deploy to the production after it is confirmed.  
Record the resolution and observe after deployment to see whether there is a recurrence or not.

### **Downtime Protocol:**

- Show a maintenance page and alert banner when there is a downtime and recovery should be monitored. through uptime tools.

## **2.4 User Feedback Loop**

- Provide the consumers with the opportunity to leave comments in the site.
- Respond to important comments within a period of 48 hours.

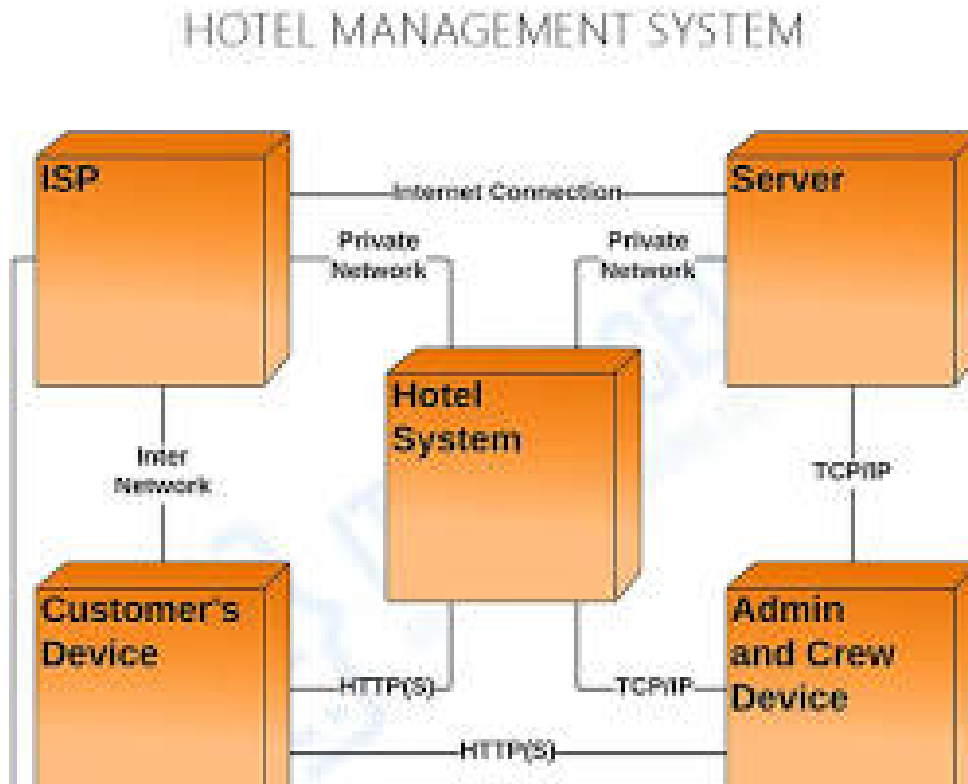
## 2.5 CI/CD Automation

In order to allow for quicker development and deployment processes the CI/CD tools will use GitHub Actions or Bitrise to automate the testing of code every time a change has been made through committing to the repository or creating a pull request. This will allow for quick detection of problems with changes to the code when it is run by comparing the new code with the older code and making sure only stable code is committed to the repository and the proper branch. Once the code has been approved through a pull request and merged into the main branch the application will automatically be added to either staging or production. Environment variables will also be securely managed so that sensitive data (e.g. API keys or database credentials) are kept safe during these processes. The CI/CD pipeline will also monitor the success/failure of each build in order to help you know if something fails to build and stop the process, and if needed roll back to the previously successful build. This means that your system can be kept fully operational with minimal downtime for your end users.

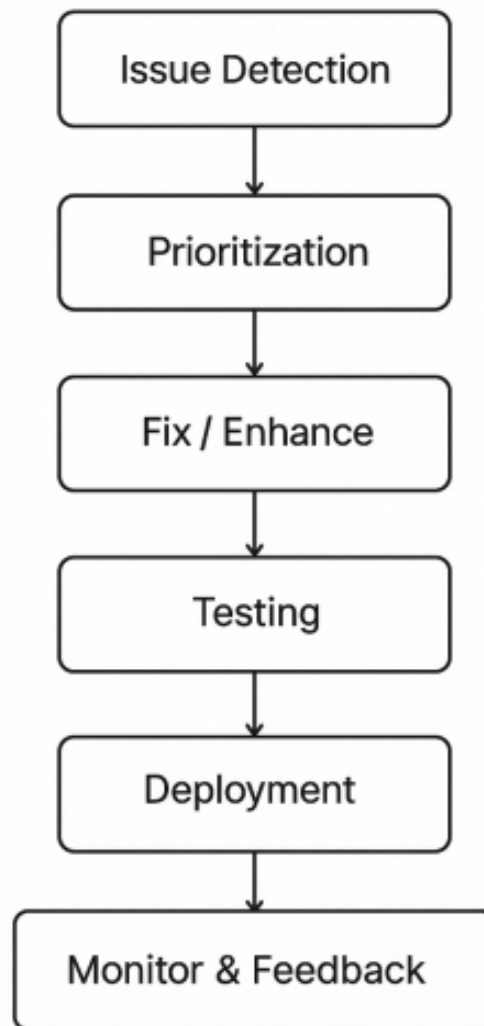
### \* 3. Versioning and Release Policy

The project will be using Semantic Versioning (<https://semver.org/>) and the versions will follow the format of Major.Minor.Patch. An illustration would be: 2.1.0 Major Version - this is increased for major changes where backwards compatibility is not possible. Typically major releases will have new major pieces of functionality added as well as dramatic changes in the system structure which may or may not affect the operation of the system. Minor Version - the use of the Minor version is for adding functionality that does not break an existing system. Minor Version will increase as functionality is added to an existing system but remain compatible with earlier versions. Patch Version - Patch Version will be used for small incremental enhancements to performance, bug fixes, and minor stability enhancements to a system where the behaviour of the system does not change. Frequency of Releases • Patch and

### 3. Deployment Flow Diagram



#### 4. Maintenance Workflow Diagram

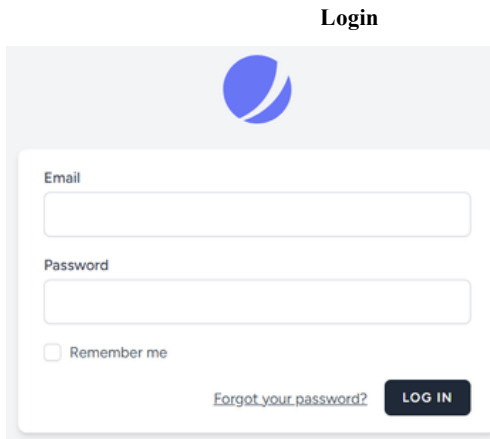


# Chapter 5

## User Manual

### Registration

#### Login

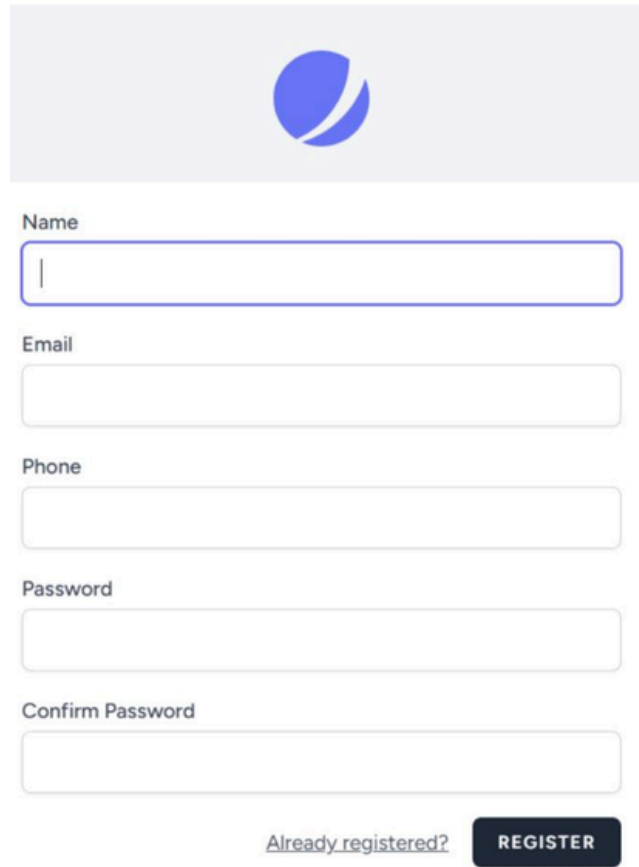


Email

Password

Remember me

[Forgot your password?](#) **LOG IN**



Name

Email

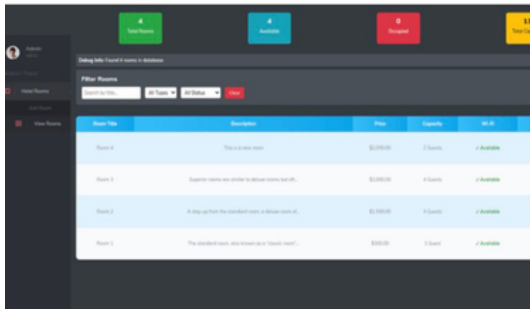
Phone

Password

Confirm Password

[Forgot your password?](#) **REGISTER**

### Admin View Room



| Room No | Description  | Price      | Capacity   | Status    |
|---------|--|------------|------------|-----------|
| Room 4  | This is a new room                                     | \$1,000.00 | 7 Capacity | Available |
| Room 3  | Superior rooms are similar to deluxe rooms but with... | \$1,500.00 | 4 Capacity | Available |
| Room 2  | A step up from the standard room is deluxe room of...  | \$1,000.00 | 4 Capacity | Available |
| Room 1  | The standard room also known as a "basic room".        | \$500.00   | 2 Capacity | Available |

## Admin Create Room

### Add Room

Room title

Description

Price

Room Type


Capacity (Number of Guests)

Free Wi-Fi


Image  No file chosen

# Our Room


**OUR ROOMS**  
Discover our comfortable and luxurious rooms designed for your perfect stay




**Room 4**  
It is a nice room.  
\$350.00/night  
4 Beds | 7 Free WiFi  
[View Details](#) [Book Now](#)



**Room 3**  
Superior rooms are similar to deluxe rooms but often offer even more space, higher quality furniture...  
\$1,000.00/night  
4 Beds | Free WiFi  
[View Details](#) [Book Now](#)



**Room 2**  
A step up from the standard room, a deluxe room offers more space, upgraded furnishings, and amenities...  
\$1,500.00/night  
4 Beds | Free WiFi  
[View Details](#) [Book Now](#)




**Room 1**  
The standard room, also known as a "basic room" or "single room," is the most common type of hotel...  
\$100.00/night  
1 Bed | Free WiFi  
[View Details](#) [Book Now](#)

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# Chapter 6

## Project Summery

### 6.1 Project Overview

The main goal of this project is to develop a complete system that automates the core activities of a hotel or a similar organization, such as a university managing campus facilities.

### 6.2 Purpose

This Hotel Management System will work as a centralized and automated website that manages the main operations of the organization. It will especially focus on user access, event or club enrollment, and scheduling shared resources. The system will make it easier for students or guests to register for different activities, while also helping the admin monitor, control, and approve resource usage smoothly and without confusion.

### 6.3 Key Features

| Category              | Key Feature                   | Description   |
|-----------------------|-------------------------------|---|
| I. Access & Security  | Role-Based Authentication     | Secure login and registration for all users (Admin, Student, Organizer). Ensures different users only access their authorized modules.                |
| II. User Activities   | Event & Club Enrollment       | Allows students/users to view active events and clubs, successfully enroll, and cancel their participation.   |
| III. Administration   | Event Approval Workflow       | Gives the Admin the power to review, approve, or reject pending events, ensuring only valid activities are listed.                                    |
| IV. Resource Control  | Venue Scheduling & Monitoring | Enables the Admin to view the venue schedule (all bookings and free slots) and monitor club statistics and membership.                                |
| V. System Reliability | Error Handling                | Includes specific handling for negative scenarios like incorrect login, connectivity loss, system database failure, and unauthorized access attempts. |

## 6.4 Technology Stack

| Layer                  | Technology                    | Role in the Project   |
|------------------------|-------------------------------|---|
| Front-End              | HTML5, CSS3, JavaScript       | It is used to construct the user interface (UI), client side interactions, and make sure it has a responsive design to various devices.                             |
| Back-End (Server-Side) | PHP (Hypertext Preprocessor)  | It is the main scripting language. It serves all server-side logic, user requests (e.g. sign in, registering), and interacts with the database.                     |
| Database               | MySQL                         | The relational database management system (RDBMS) used to store all structured data, including user accounts, event details, club information, and venue schedules. |
| Web Server             | Apache HTTP Server (or Nginx) | Serves the PHP application files and delivers the web pages to the end-user's browser.  |
| Operating System       | Linux (or Windows/WAMP)       | The underlying environment where the server, database, and PHP runtime are hosted.  |
| Version Control        | Git / GitHub                  | Used for managing source code changes, collaboration, and project tracking (as seen by the repository link).  |

## 6.5 Expected Impact

The expected impact of this Hotel Management System can be viewed in three major areas: operational efficiency, security and data integrity, and overall user experience. The impact is likely to be significant because the system replaces many manual, time-consuming tasks with automated processes.

## **APPENDIX A: Source Code & Live Website Link**

1. Source Code: <https://github.com/rashid35/Smart-Hotel-Management-System-with-AI-Powered-Customer-Support>