

Confidential Message Transaction in a Card less Electronic Payment System

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APPROVAL

This Thesis titled "Confidential Message Transaction in a Card less Electronic Payment System", submitted by Farrana Akter, ID No: 191-17-393 to the Department of Computer Science and Engineering, Daffodil International University has been accepted as satisfactory for the partial fulfillment of the requirements for the degree of MS in Management Information System and approved as to its style and contents. The presentation has been held on 08th December 2019.

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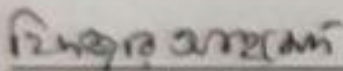
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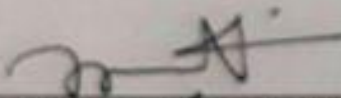
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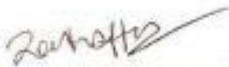
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Declaration

I hereby declare that, this thesis has been done by me under the supervision of **Md. Zahid Hasan, Assistant Professor, Coordinator, MS in MIS Program, Department of Computer Science and Engineering, Daffodil International University**. I also declare that neither this thesis nor any part of this thesis has been submitted elsewhere for award of any degree or diploma.

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Abstract

This thesis is on “**Confidential Message Transaction in a Card less Electronic Payment System**”. Now-a-days people want modern systems as well as much more user friendly than before. In a card less electronic payment system messages are used instead of credit or debit cards. These messages are passed between different entities in order to do electronic transactions over a network. The security of the card less electronic payment system is a critical issue. In this process it defines the security and the confidentiality of messages in a cardless payment system. The messages passed between different entities are secured by using hybrid encryption and decryption techniques. The analysis of different pairs of encryption/decryption algorithms which are RSA-DES, RSA-AES and RSA-TRIPLEDES in the hybrid encryption technique is done and conclusions are drawn on the basis of execution time and memory usage. Experimental results show that RSA-DES executes faster and takes less memory so it is most suitable for hybrid encryption/decryption of messages.

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CHAPTER 1

INTRODUCTION

1.1 Introduction

Execution of technology give solutions for so many security services which is based on cryptographic approach. Cryptography algorithms are used to providing best security for information. Usually Cryptography algorithms are providing secure communication between government agencies, individuals, and military forces. So that, now-a-days cryptography is a foundation of the modern security issues used to defend resources and information on both open and closed networks. Cryptography is all about "Secret writing. Methods of transforming an comprehensible message into one that is incomprehensible when art or science surround the principles, and then the changed message again back to its original form. Card less electronic payment system assign to a system in which main action is purchasing and selling of various products and services accepted out over the Internet and computer networks without the use of debit or credit card instead of messages are passed between different individuals. The main reason of using this, it's a card less e-payment system. People only will trust electronic payment systems when the security is high and it will be beneficial to them because they can buy goods and services from the global market.

1.2 Motivation

To build up something useful obviously need some motivation. The new developments also need a review of cash and the vision of a cashless community. In the sixties some difficulty of cash became probable and the vision of a cashless community built on electronic means of payment. An electronic payments system is that payment by credit, electronic transfer with the card details, or another electronic payment system seems to be payment by cheque and cash. Respectively, an electronic payment system is mainly making a payment over the internet. Now so many payment services have come to the market in last years, most of them are based on technological modernization on the internet.

1.3 Objectives

Security is the main problem of this card less electronic payment system. people will trust electronic payment systems when the security is upgraded then before and it will be beneficial to people because they can buy goods and services from the global market. Card less e-payment systems security can be extend by rising the confidentiality of the messages which have the information about the payment and payer in the card less e-payment system. The system Inspire people to using electronic cash to make a cashless transaction in digital age. There are so many security solutions available in the internet to make electronic payments process in secure way and create awareness about different types of security.

1.4 Expected Outcome

From card less payment system main expectation is the security and the confidentiality of messages. By using hybrid encryption and decryption technique the messages cross between different individuals in a secured way. The hybrid encryption technique is done on the basis of memory usage and execution time. Empirical results show that RSA encryption standard produce faster and takes less memory so it is compatible for hybrid encryption/decryption of messages more than RSA-DES, RSA-AES. So, this is the prospective outcome of this thesis.

1.5 Report Layout

The layout of this report is described below:

In chapter 1 I have covered the introduction to my project, motivation for building this kind of system, objectives and goals of the card less e-payment system, what I have planned or the expected outcome of the application and the ultimate layout of this report.

In chapter 2 I have added some related paper and some case studies that helped me a lot in developing this research. I also included the process and security issues of the whole system.

In chapter 3 I have specified the whole process of this application using some algorithm.

In chapter 4 I have specified the proposed model of the research.

In chapter 5 I have added the experiment and result details and reports in details.

Chapter 6 is covered by the discussion and future development scopes and plans.

1.6 Summary

Finally I discuss about Cardless Electronic Payment System, confidentiality, objective, motivation and report layout of my thesis paper.

CHAPTER 2

Literature Review

2.1 Introduction

Cardless electronic payments system refers to a system in which business activities like selling and purchasing of products and services carried out over electronic systems like the Internet and computer networks without the use of credit or debit card instead Messages are passed between different entities. The security of the card less e-payment system can be enhanced by increasing the confidentiality of the messages which have the information about the payment and payer in the card less electronic payment system. The messages can be made confidential by using symmetric encryption or asymmetric encryption. But to enhance the confidentiality and to make it stronger this research uses the technique of hybrid encryption/decryption. This technique uses the combination of both symmetric and asymmetric encryption/decryption algorithms. This strong confidentiality of message minimizes the risk of information leakage. The propose solution provides a payments system for developing countries which will be more secure and allow the users to purchase goods and services without the use of credit cards or debit cards [1]. Hybrid encryption/decryption technique is widely used in applications and software. Examples are GNU PRIVACY GUARD (hybrid encryption software), GPGPKI (hybrid encryption software) [2] etc. As a contribution hybrid encryption/decryption technique is studied in detailed and a new system is proposed which apply hybrid encryption/decryption on messages in a card less electronic payments system thus enhancing the security of the system. Rest of the organization of the paper is as follows: section [2] describes related work; section [3] will describe the purposed solution. Section [4] will present experimental results and section [5] conclusion.

2.2 Related Works

Balouch et.al. Proposed a card less electronic payment system. The main idea of this study resolves around the designing and implementation of a messaging system for electronic payments for the developing countries. The system act as a card less system because it obviates the use of cards e.g. credit cards and debit cards for electronic payments. Most of people in developing countries do not possess credit cards, debit cards or any other form of plastic money. Also when they wish to transfer large amount of funds, credit cards do not help them as there is a limit beyond which they cannot employ the plastic money. So they need such a system which minimize the use of cards and enable them to transfer money without any limitations. On the basis of these requirements and the local infrastructure, she proposed a messaging for electronic payments for local environment.

Khan and Singh carried out a research on joint signature and hybrid encryption. They provide security of a document by using hybrid encryption and for authenticity they used digital signatures. They use the combination of IDEA RSA algorithm for hybrid encryption and RSA digital signature algorithm for digital signatures. Their joint signature uses “encrypt then sign”. Their proposed scheme achieved a speed of 2.8Mbps.

Mathew and Jacob present a novel and fast technique for cryptographic applications. It is designed and developed using the symmetric key algorithm “MAJE4” and asymmetric key algorithm “RSA”. They develop a new hybrid system called MARS4 by combining the two encryption methods with an aim to get the advantages of both. Symmetric algorithm MAJE4 is used for encryption/decryption of files because it is much faster and occupies less memory than RSA. The RSA algorithm is used for key exchange and authentication.

2.3 Comparative Studies

After reviewing some other similar approaches and their case studies I have sorted common features and unique features of each. Most of them are built for specific purpose for their own demand.

2.4 Challenges

- ✚ Online transactions are “card-not-present” transactions. As e-commerce expands, opportunities for fraudulent misuse of payment networks and data theft grow right alongside.
- ✚ Chargebacks, in addition to being costly, can damage business reputations; an excessive number of chargebacks can lead to closed merchant accounts, effectively killing the business.
- ✚ Consumers are becoming increasingly familiar with biometric identification, such as fingerprint recognition, which is often used to unlock phones. It is now being introduced to increase mobile payment security and prevent fraud.
- ✚ Cross-border payments can be slow, inefficient, and expensive, but they play an important role in global trade. As-
 - Emerging transnational systems will decrease reliance on correspondent networks.
 - Government-led initiatives and mandates will begin to regulate payments and fees.
 - Payment systems will manage credit risk, liquidity, and costs more effectively.
 - Multinationals will achieve economies of scale, with a side benefit of consolidating credit risk.
 - Outsourcing will increase processing efficiency and drive down costs.
- ✚ Payment Card Industry Data Security Standards certification is required for every merchant or business accepting credit or debit cards, online or off. PCI DSS standards require merchants and processors to meet 12 criteria across six security arenas:
 - Build and maintain a secure network and systems.
 - Protect cardholder data.
 - Maintain a vulnerability management program.
 - Implement strong access control measures.
 - Regularly monitor and test networks.
 - Maintain an information security policy.
- ✚ Global e-commerce means accepting a variety of payment methods and currencies.

Chapter 3

Background Analysis

3.1 Security Requirements for Secure Payment System

The primary goal of cryptography is to secure important data as it passes through a medium that may not be secure itself. Usually, that medium is a computer network. There are many different cryptographic algorithms, each of which can provide one or more of the following services to applications. It is generally accepted that, in order to be considered secure, a payment system must satisfy the following fundamental security requirements.

3.1.1 Authentication

The assurance that the communicating party is the one that is claimed to be prevents the masquerade of one of the parties involved in the transaction. Both parties should be able to feel comfortable that they are communicating with the party with whom they think they are communicating. Applications usually perform authentication checks through security tokens or by verifying digital Certificates issued by Certificate authorities. Cryptography can help establish identity for authentication purposes.

3.1.2 Access Control

The prevention of unauthorized use of a resource (i.e., this service controls who can have access to a resource, under what conditions access can occur, and what those accessing the resource are allowed to do.)

3.1.3 Data Confidentiality (Secrecy)

Data Confidentiality is the protection of data from unauthorized disclosure. Confidentiality is an essential component in user privacy, as well as in the Protection of proprietary information, and as a deterrent to theft of information services. The only way to ensure confidentiality on a public network is through strong encryption. Data is kept secret from those without the proper credentials, even if that data travels through an insecure medium.

3.1.4 Data Integrity (Anti-tampering)

The assurance that data received are exactly as sent by an authorized entity (i.e., contain no modifications, insertion, deletion, or replay) and prevents the unauthorized modification of data. Financial messages travel through multiple routers on the open network to reach their destinations. We must make sure that the information is not modified in transit.

3.1.5 Non-Repudiation

Provides protection against denial by one of the entities involved in a communication of having participated in all or part of communication.

- ✚ Non-repudiation, Origin- Proof that the message was sent by the specified party.
- ✚ Non-repudiation, Destination- Proof that the message was received by the specified party.
- ✚ Non-repudiation is usually provided through digital signatures and public key certificates.

3.2 Types of Attacks on Insecure System

3.2.1 Network Attacks

These simple services can be used to stop a wide variety of network attacks, including.

3.2.2 Snooping

An attacker watches network traffic as it passes and records interesting data, such as credit card information.

3.2.3 Tampering

An attacker monitors network traffic and maliciously changes data in transit.

3.2.4 Spoofing

An attacker forges network data, appearing to come from a different network address than he actually comes from. This sort of attack can be used to thwart systems that authenticate based on host information.

3.2.5 Hijacking

Once a legitimate user authenticates, a spoofing attack can be used to "hijack" the connection.

3.2.6 Capture-replay

In some circumstances, an attacker can record and replay network transactions to ill effect. For example, say that you sell a single share of stock while the price is high. If the network protocol is not properly designed and secured, an attacker could record that transaction, and then replay it later when the stock price has dropped, and do so repeatedly until all your stock is gone.

3.2.7 PIN-guessing attack

An attacker can fake the digits and use the user authentication code (UAC) to launch a PIN-guessing attack.

3.3 Cryptographic attacks

In order to define the security level of a cryptosystem we have to specify the type of attack we are assuming and the type of breaking which we wish to prevent. Given these specifications, we have to show that breaking the cryptosystem with the specified attack is as hard as performing a certain computational task. The types of attacks are-

3.3.1 Cipher Text-Only Attack

Cipher text-only attack in which the adversary sees only cipher texts.

3.3.2 Known-Plaintext

Attack Known-plaintext attack in which the adversary knows the plaintexts (messages) and the corresponding cipher texts transmitted.

3.3.3 Chosen-Plaintext Attack

Chosen-plaintext (CP) attack; where the adversary gets to pick (adaptively); plaintexts of his choice and by exploiting the encryption mechanism he sees their encryption value.

3.3.4 Chosen-Cipher Text (CCT) Attack

Chosen-cipher text (CC) attack - where in addition to access to the encryption mechanism the adversary can pick (adaptively) cipher texts of his choice and by using the decryption mechanism (as a black box) he gets the corresponding plaintexts.

3.4 Issues of Security Approach to Secure Payment System

3.4.1 Secure Sockets Layer

Protocol Netscape Inc. originally created the Secure Sockets Layer (SSL) protocol. On account of its popularity and acceptance, it is now implemented in all web browsers. SSL has two main objectives:

- ✚ To ensure confidentiality, by encrypting the data that moves between the communicating parties (client and the server).
- ✚ To provide authentication of the session partners using RSA algorithm.

A. the SSL Handshake protocol, in which the communicating parties (client and the server) authenticate themselves and negotiate an encryption key. One point to note here is that the SSL there is significant additional overhead in starting up an SSL session.

B. the SSL Record protocol, in which the session data is exchanged between the communicating parties (client and the server) in an encrypted fashion. SSL is a great boon to the traditional network protocols, because it makes it easy to add transparent confidentiality and integrity services to an otherwise insecure TCP-based protocol. It can also provide authentication services, the most important being that clients can determine if they are talking to the intended server, not some attacker that is spoofing the server. SSL is currently the most widely deployed security protocol. It is the security protocol behind secure HTTP (HTTPS), and thus is responsible for the little lock in the corner of your web browser. SSL is capable of securing any protocol that works over TCP. An SSL transaction starts with the client sending a handshake to the server. In the server's response, it sends its certificate. As previously mentioned, a certificate is a piece of data that includes a public key associated with the server and other interesting information, such as the owner of the certificate, its expiration date, and the fully qualified domain name associated with the servers.

3.4.2 Secure Electronic Transaction

To carry out transactions successfully and without compromising security and trust, business communities, financial institutions and companies offering technological solutions wanted a protocol that works very similar to the way how a credit card transactions work. Visa and MasterCard, leading credit card companies in the world formed a consortium with computer vendors such as IBM and developed an open protocol which emerged as a standard in ensuring

security, authenticity, privacy and trust in electronic transactions. The main business requirements for SET are:

- ✚ Provide confidentiality of payment information and enable confidentiality of order information that is transmitted along with the payment information.
- ✚ Ensure the integrity of all transmitted data.
- ✚ Provide authentication that a cardholder is a legitimate user of a branded payment card account.
- ✚ Provide authentication that a merchant can accept branded payment card transactions through its relationship with an acquiring Financial Institution.
- ✚ Ensure the use of the best security practices and system design techniques to protect all legitimate parties in an electronic commerce transaction.
- ✚ Create a protocol that neither depends on transport security mechanisms nor prevents their use.
- ✚ Facilitate and encourage interoperability among software and network provider.

The goal of SET is to ensure that the payment process is private, convenient and most-important-of-all-secure.

3.4.3 DSecure

The main advantage over SSL/TLS is that 3-D Secure provides credit card authorization and non-repudiation. 3-D Secure is built upon the relationships between three domains, named the acquirer, the issuer, and interoperability domains. The acquirer domain covers the relationship between the merchant and the acquirer. The issuer domain covers the relationship between the cardholder and the issuer. The interoperability domain supports the relationship between the acquirer and issuer domains. To protect the security of communication between the various entities, 3-D Secure requires the following links to be protected using SSL/TLS: cardholder merchant, cardholder-ACS, merchant Visa Directory, and Visa Directory-ACS (access control server).

3.5 CyberCash

The Cyber Cash provide several separate payment services on the Internet including credit card and electronic cash. Cyber Cash uses specialized software on the merchant and customer's sides of the connections to provide secure payments across the Internet.

3.6 The Secure Electronic Payment System Using Secure Communication Tunnel

Secure electronic payment system consists of four system participants (segments). The communication between the participants goes through secure communication tunnels.

3.7 Secure Communication Tunnel

Means provide a secure way for communication between two or more parties or segments, i.e., Customer to merchant and merchant to payment gateway.

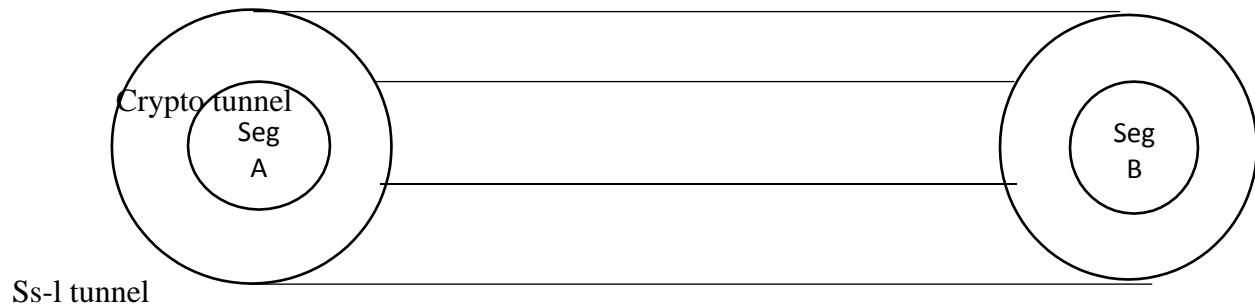


Figure 3.1: Secure Communication Tunnel Consists Of SSL and Nested Crypto Tunnel

Secure communication tunnel consists of SSL and nested crypto tunnel, which is created by employing cryptographic algorithms and techniques on the information that are transmitted between parties. The SSL is based on session key and Crypto tunnel is based on public key cryptosystem. These Secure communication tunnel are work between customer to merchant and merchant to payment gateway and transfer data securely.

Surveillance solution for E-Payment system

Internet security consists of the provisions and policies adopted by a network administrator to prevent and monitor unauthorized access, misuse, modification, or denial of a computer network and network-accessible resources. Internet security involves the authorization of access to data in a network, which is controlled by the network administrator. Users choose or are assigned a user name and password or other authenticating information that allow them access to information and programs within their authority.

The most common and simple way of protecting a network resource is by assigning it a unique name and a corresponding password. SSL (Secure Sockets Layer) is the standard security technology for establishing an encrypted link between a web server and a browser. This link ensures that all data passed between the web server and browsers remain private and integral. SSL is an industry standard and is used by millions of websites in the protection of their online transactions with their customers. The objective of internet security includes protection of information and property from theft, corruption or natural disaster while allowing information and property to remain accessible and productive to its intended users. These are important features of security – confidentiality, authentication, integrity, non-repudiation, non-denial, availability, identification.

Implementation of technology solutions for all the security services is based on cryptographic techniques. Cryptography is the science of providing security for information. It has been used historically as a means of providing secure communication between individuals, government agencies, and military forces. Today, cryptography is a cornerstone of the modern security technologies used to protect information and resources on both open and closed networks.

Cryptography is the study of "Secret (crypto-) writing (-graphy). The art or science encompassing the principles and methods of transforming an intelligible message into one that is unintelligible, and then retransforming that message back to its original form. Modern electronic cryptosystems use complex mathematical algorithms and other techniques and mechanisms to provide network and information security.

Cryptography-based security technologies commonly use one or more of the following basic components to provide security functions:

- ✚ Encryption algorithms
- ✚ Message digest functions
- ✚ Hashed Message Authentication Code (HMAC) functions
- ✚ Secret key exchange algorithms
- ✚ Digital signatures

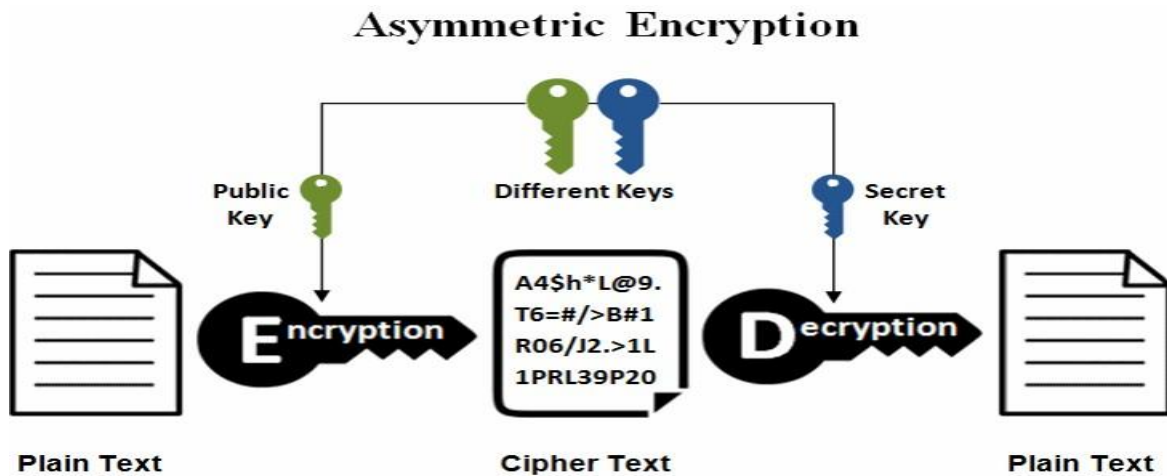


Figure 3.2: Asymmetric Encryption

| | |
|-------------------|---|
| Plaintext | The Original Intelligible Message |
| Cipher text | The transformed message. |
| Cipher | An algorithm for transforming an intelligible message into unintelligible by transposition and/or substitution. |
| Key | Some critical information used by the cipher, known only to the sender & receiver. |
| Encipher (encode) | The process of converting plaintext to cipher text. |
| Decipher (decode) | The process of converting cipher text back into plaintext. |

Symmetric systems operate either in the block cipher or in the stream cipher mode. This secret key is shared between two persons or entities it is very important to be able to ensure the secure exchange of the secret key.

Asymmetric or Public Key Cryptosystems are built around the possession of a pair of keys – a public key and a private key – by each entity wishing to engage in secure communication. Public key is known to everyone and private key is known to the owner. The algorithm used to generate these keys is such that if either of the keys is used to encrypt a message only the other corresponding key is the key pair will be able to decrypt it. Public key cryptosystems are used to provide both the services of confidentiality and authentication.

One of the most popular and widely used public key cryptosystems is the RSA algorithm developed in 1978 by Ron Rivest, Adi Shamir and Len Adleman of MIT. Digital signatures are not used only to verify the authenticity of the message and the claimed identity of the sender, but also to verify message integrity. Using RSA cryptosystem, a message is encrypted with the sender's private key to generate the 'signature'. The message is then sent to the destination along with signature. The recipient decrypts the signature using sender's public key, and if result matches with the copy of the message received, the recipient can be sure that the message was sent by the claimed originator and that the message has not been modified during transmission.

A firewall is an integrated collection of security measures designed to prevent unauthorized electronic access to a networked computer system to protect private network and individuals machines from the dangers of the greater internet, a firewall can be employ to filter incoming or outgoing traffic based on a predefined set of rules called firewalls policies

Chapter 4 Algorithms

4.1 RSA Algorithm

The RSA cryptosystem is the most widely-used public key cryptography algorithm in the world. It can be used to encrypt a message without the need to exchange a secret key separately. The RSA algorithm can be used for both public key encryption and digital signatures. Its security is based on the difficulty of factoring large integers.

Party A can send an encrypted message to party B without any prior exchange of secret keys. A just uses B's public key to encrypt the message and B decrypts it using the private key, which only he knows. RSA can also be used to sign a message, so A can sign a message using their private key and B can verify it using A's public key.

4.2 Key Generation Algorithm

This is the original algorithm

Generate two large random primes, p and q , of approximately equal size such that their product $n = pq$ is of the required bit length, e.g. 1024 bits.

Compute $n = pq$ and $\phi = (p-1)(q-1)$.

Choose an integer e , $1 < e < \phi$, such that $\gcd(e, \phi) = 1$.

Compute the secret exponent d , $1 < d < \phi$, such that $ed \equiv 1 \pmod{\phi}$.

The public key is (n, e) and the private key (d, p, q) . Keep all the values d, p, q and ϕ secret.

n is known as the modulus.

e is known as the public exponent or encryption exponent or just the exponent.

d is known as the secret exponent or decryption exponent.

4.3 A Practical Key Generation

Algorithm: Generate an RSA keypair.

INPUT: Required modulus bit length, k .

OUTPUT: An RSA keypair $((N, e), d)$ where N is the modulus, the product of two primes $(N = pq)$ not exceeding k bits in length; e is the public exponent, a number less than and coprime to $(p-1)(q-1)$; and d is the private exponent such that $ed \equiv 1 \pmod{(p-1)(q-1)}$.

Select a value of e from 3, 5, 17, 257, 65537

repeat

$p \leftarrow \text{genprime}(k/2)$

until $(p \bmod e) \neq 1$

repeat

$q \leftarrow \text{genprime}(k - k/2)$

until $(q \bmod e) \neq 1$

```

N ← pq
L ← (p-1)(q-1)
d ← modinv(e, L)
return (N,e,d)

```

The function generic prime (b) returns a prime of exactly bb bits, with the bit set to 1. Note that the operation $k/2k/2$ is integer division giving the integer quotient with no fraction.

If you've chosen $e=65537$ then the chances are that the first prime returned in steps (3) and (6) will pass the tests in steps (4) and (7), so each repeat-until loop will most likely just take one iteration. The final value of NN may have a bit length slightly short of the target kk. This actually does not matter too much (providing the message m is always $< N$), but some schemes require a modulus of exact length.

Encryption

Sender A does the following:-

Obtains the recipient B's public key (n,e)(n,e).

Represents the plaintext message as a positive integer mm with $1 < m < n$.

Computes the cipher text $c = m \text{ mod } n$.

Sends the cipher text cc to B.

Decryption

Recipient B does the following:-

Uses his private key (n,d)(n,d) to compute $m = c \text{ mod } n$.

Extracts the plaintext from the message representative mm.

Digital Signing

Sender A does the following:-

Creates a message digest of the information to be sent.

Represents this digest as an integer mm between 1 and $n-1$.

Uses her private key (n,d)(n,d) to compute the signature $s = m \text{ mod } n$.

Sends this signature ss to the recipient, B.

Signature verification

Recipient B does the following (older method):-

Uses sender A's public key (n,e)(n,e) to compute integer $v = s \text{ mod } n$.

Extracts the message digest HH from this integer.

Independently computes the message digest H'H' of the information that has been signed.

If both message digests are identical, i.e. $H = H'H'$, the signature is valid.

More secure method:-

Uses sender A's public key (n,e)(n,e) to compute integer $v = s \text{ mod } n$.

Independently computes the message digest H'H' of the information that has been signed.

Computes the expected representative integer v'v' by encoding the expected message digest H'H'.

If $v = v'v = v'$, the signature is valid.

4.4 Summary of RSA

$n = pq$, where p and q are distinct primes.

$$\phi = (p-1)(q-1)$$

$e < n$ such that $\gcd(e, \phi) = 1$

$$d = e^{-1} \pmod{\phi}$$

$c = m \pmod{n}$, $1 < m < n$

$$m = cd \pmod{n}$$

4.5 Key Length

When we talk about the key length of an RSA key, we are referring to the length of the modulus, n , in bits. The minimum recommended key length for a secure RSA transmission is currently at least 1024 bits. A key length of 512 bits is no longer considered secure, although cracking it is still not a trivial task for the likes of you and me. The longer your information needs to be kept secure, the longer the key you should use. Keep up to date with the latest recommendations in the security journals.

There is one small area of confusion in defining the key length. One convention is that the key length is the position of the most significant bit in n that has value '1', where the least significant bit is at position 1. Equivalently, key length = $\lceil \log_2(n+1) \rceil$, where $\lceil x \rceil$ is the ceiling function, the least integer greater than or equal to x . The other convention, sometimes used, is that the key length is the number of bytes needed to store n multiplied by eight, i.e. $\lceil \log_{256}(n+1) \rceil \times 8$.

The key used in the RSA is an example. The modulus is represented in hex form as

```
0A 66 79 1D C6 98 81 68 DE 7A B7 74 19 BB 7F B0
C0 01 C6 27 10 27 00 75 14 29 42 E1 9A 8D 8C 51
D0 53 B3 E3 78 2A 1D E5 DC 5A F4 EB E9 94 68 17
01 14 A1 DF E6 7C DC 9A 9A F5 5D 65 56 20 BB AB
```

The most significant byte 0x0A in binary is 00001010'B. The most significant bit is at position 508, so its key length is 508 bits. On the other hand, this value needs 64 bytes to store it, so the key length could also be referred to by some as $64 \times 8 = 512$ bits. We prefer the former method. You can get into difficulties with the X9.31 method for signatures if you use the latter convention.

4.6 Minimum Key Lengths

The following table is taken from NIST's Recommendation for Key Management. It shows the recommended comparable key sizes for symmetrical block ciphers (AES and Triple DES) and the RSA algorithm. That is, the key length you would need to use to have comparable security.

Table 4.1: Comparable Table

| Symmetric key algorithm | Comparable RSA key length | Comparable hash function | Bits of security |
|-------------------------|---------------------------|--------------------------|------------------|
| 2TDEA * | 1024 | SHA-1 | 80 |
| 3TDEA | 2048 | SHA-224 | 112 |
| AES-128 | 3072 | SHA-256 | 128 |
| AES-192 | 7680 | SHA-384 | 192 |
| AES-256 | 15360 | SHA-512 | 256 |

4.7 Data Encryption Standard(DES)

DES(DataEncryptionStandard)algorithm purpose is to provide a standard method for protecting sensitive commercial and unclassified data. In this same key used for encryption and decryption process.

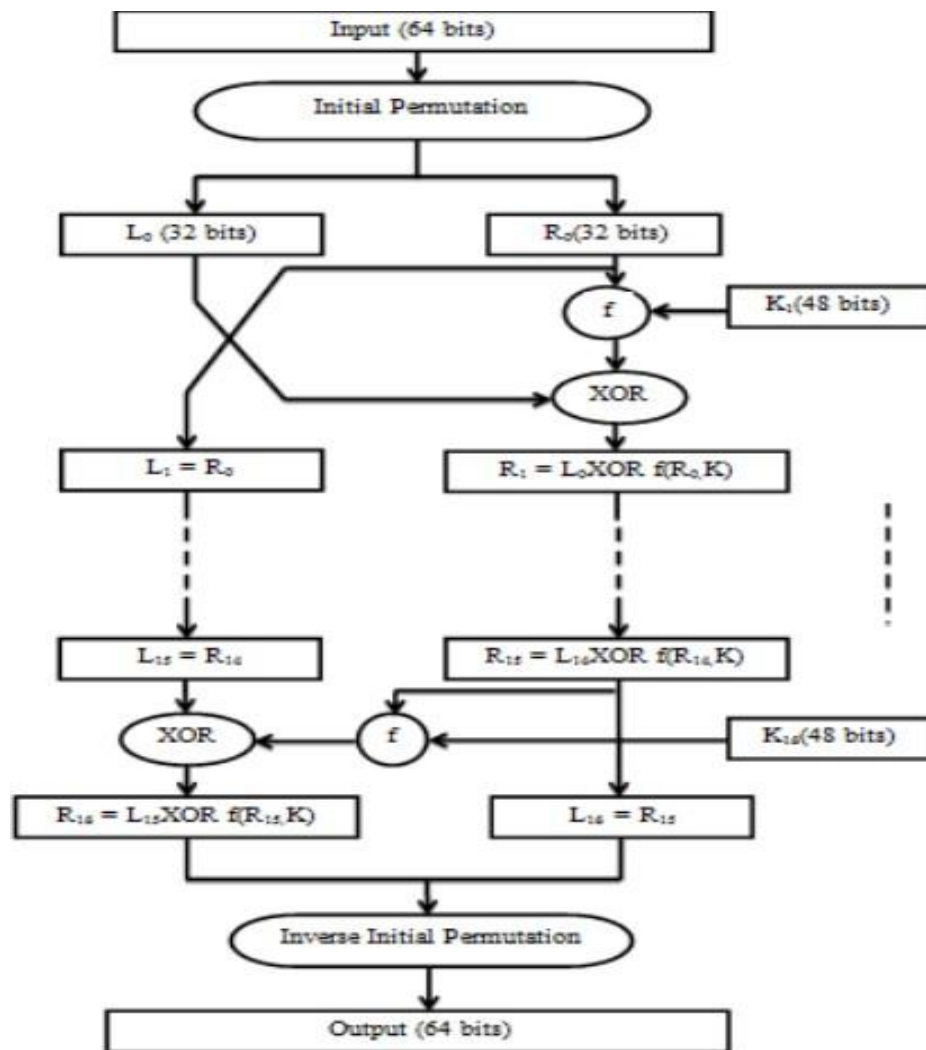


Figure 4.1: Data Encryption Standard (DES)

DES algorithm consists of the following steps

i. Encryption

1. DES accepts an input of 64-bit long plaintext and 56-bit key (8 bits of parity) and produce output of 64 bit block.
2. The plaintext block has to shift the bits around.
3. The 8 parity bits are removed from the key by subjecting the key to its Key Permutation.
4. The plaintext and key will be processed by following
 - i. The key is split into two 28 halves
 - ii. Each half of the key is shifted (rotated) by one or two bits, depending on the round.
 - iii. The halves are recombined and subject to a compression permutation to reduce the key from 56 bits to 48 bits. This compressed key is used to encrypt this round's plaintext block.
 - iv. The rotated key halves from step 2 are used in next round.
 - v. The data block is split into two 32-bit halves.
 - vi. One half is subject to an expansion permutation to increase its size to 48 bits.
 - vii. Output of step 6 is exclusive-OR'ed with the 48-bit compressed key from step 3.
 - viii. Output of step 7 is fed into an S-box, which substitutes key bits and reduces the 48-bit block back down to 32-bits.
 - ix. Output of step 8 is subject to a P-box to permute the bits.
 - x. The output from the P-box is exclusive-OR'ed with other half of the data block. k. The two data halves are swapped and become the next round's input.

4.8 Advanced Encryption Standard(AES)

Advanced Encryption Standard (AES) algorithm not only for security but also for great speed. Both hardware and software implementation are faster still. New encryption standard recommended by NIST to replace DES. Encrypts data blocks of 128 bits in 10, 12 and 14 round depending on key size as shown in Figure - 2. It can be implemented on various platforms especially in small devices. It is carefully tested for many security applications.

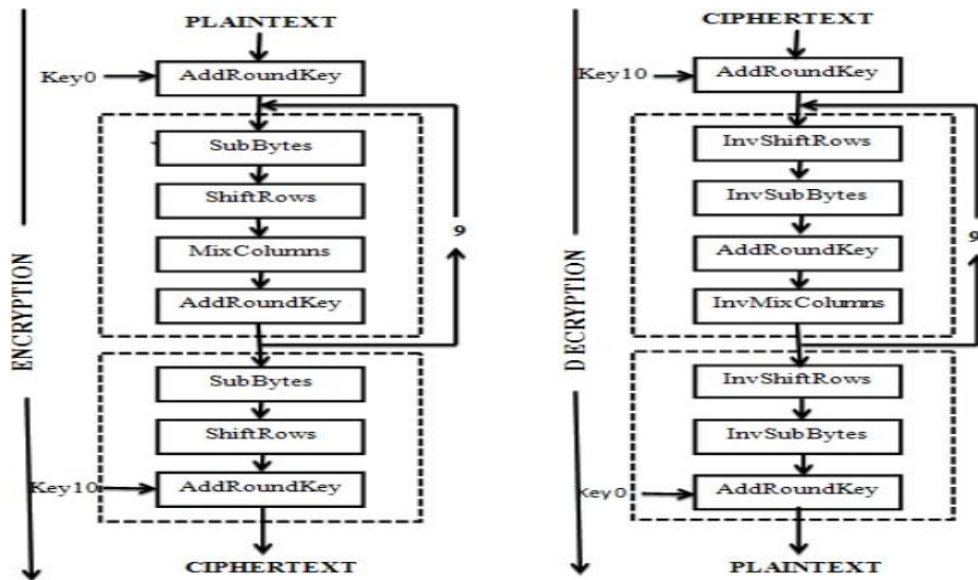


Figure 4.2: Advanced Encryption Standard (AES)

- i. Algorithm Steps: These steps used to encrypt 128-bit block
 1. The set of round keys from the cipher key.
 2. Initialize state array and add the initial round key to the starting state array.
 3. Perform round = 1 to 9: Execute Usual Round.
 4. Execute Final Round.
 5. Corresponding cipher text chunk output of Final Round Step
- ii. Usual Round: Execute the following operations which are described above.
 1. Sub Bytes
 2. Shift Rows
 3. Mix Columns
 4. Add Round Key, using K (round)
- iii. Final Round: Execute the following operations which are described above.
 1. Sub Bytes
 2. Shift Rows
 3. Add Round Key, using K (10)

iv. Encryption:

Each round consists of the following four steps:

- i. Sub Bytes: The first transformation, Sub Bytes, is used at the encryption site. To substitute a byte, we interpret the byte as two hexadecimal digits.
- ii. Shift Rows: In the encryption, the transformation is called Shift Rows.
- iii. Mix Columns: The Mix Columns transformation operates at the column level; it transforms each column of the state to a new column.

iv. Add Round Key: Add Round Key proceeds one column at a time. Add Round Key adds a round key word with each state column matrix; the operation in Add Round Key is matrix addition. The last step consists of XORing the output of the previous three steps with four words from the key schedule. And the last round for encryption does not involve the “Mix columns” step. [8]

v. Decryption:

Decryption involves reversing all the steps taken in encryption using inverse functions like:

- ✚ Inverse substitute bytes,
- ✚ Inverse shift rows,
- ✚ Add round key, and
- ✚ Inverse mix columns.

The third step consists of XORing the output of the previous two steps with four words from the key schedule. And the last round for decryption does not involve the “Inverse mix columns” step.

4.9 Comparison

In the table 2 below a comparative study between AES, DES and RSA is presented in to eighteen factors, which are Key Size, Block Size, Ciphering & Deciphering key, Scalability, Algorithm, Encryption, Decryption, Power Consumption, Security, Deposit of keys, Inherent Vulnerabilities, Key used, Rounds, Stimulation Speed, Trojan horse, Hardware & Software Implementation and Ciphering & Deciphering Algorithm.

Table 4.2: Comparison AES, DES, RSA

| Factors | AES | DES | RSA |
|--|---------------------|---|----------------------|
| Developed | 2000 | 1977 | 1978 |
| Key Size | 128, 129, 256 bits | 56 bits | >1024 bits |
| Block Size | 128 | 64 | Minimum 512 bits |
| Ciphering & Deciphering Key | Same | Same | Different |
| Scalability | No Scalable | It is Scalable Algorithm due to varying the key size and Block Size | No Scalable |
| Algorithm | Symmetric Algorithm | Symmetric Algorithm | Asymmetric Algorithm |
| Encryption | Faster | Moderate | Slower |
| Decryption | Faster | Moderate | Slower |
| Power Consumption | Low | Low | High |
| Security | Excellent | No Secure Enough | Least Secure |
| Deposit of Key | Needed | Needed | Needed |

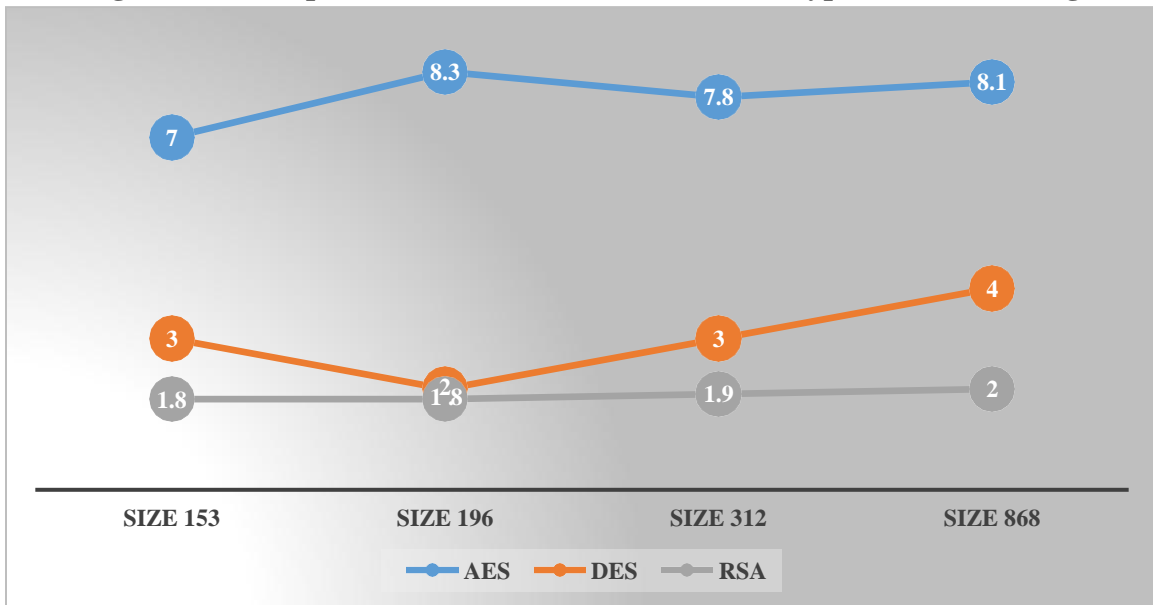
| | | | |
|---|---------------------------------------|--|--|
| Inherent Vulnerabilities | Brute Forced | Brute Forced, Linear and Differential Cryptanalysis attack | Brute Forced and Oracle Attack |
| Key Used | Same key Used For Encrypt and Decrypt | Same Key Used for Encrypt and Decrypt | Different Key Used for Encrypt and Decrypt |
| Rounds | 10/12/14 | 16 | 1 |
| Stimulation | Faster | Faster | Faster |
| Trojan Horse | Not Proved | No | No |
| Hardware & Software Implementation | Faster | Better In Hardware Than in Software | No Efficient |
| Ciphering & Deciphering Algorithm | Different | Different | Same |

Table 4.3: Comparison AES, DES, RSA

| S.NO | Algorithm | Packet size (kb) | Encryption size (sec) | Decryption size (sec) |
|------|-----------|------------------|-----------------------|-----------------------|
| 1. | AES | 153 | 1.6 | 1 |
| 2. | DES | | 3.0 | 1.1 |
| 3. | RSA | | 7.3 | 4.9 |
| 1. | AES | 196 | 1.7 | 1.4 |
| 2. | DES | | 2.0 | 1.24 |
| 3. | RSA | | 8.5 | 5.9 |
| 1. | AES | 312 | 1.8 | 1.6 |
| 2. | DES | | 3.0 | 1.3 |
| 3. | RSA | | 7.8 | 5.1 |
| 1. | AES | 868 | 2.0 | 1.8 |
| 2. | DES | | 4.0 | 1.2 |
| 3. | RSA | | 8.2 | 5.1 |

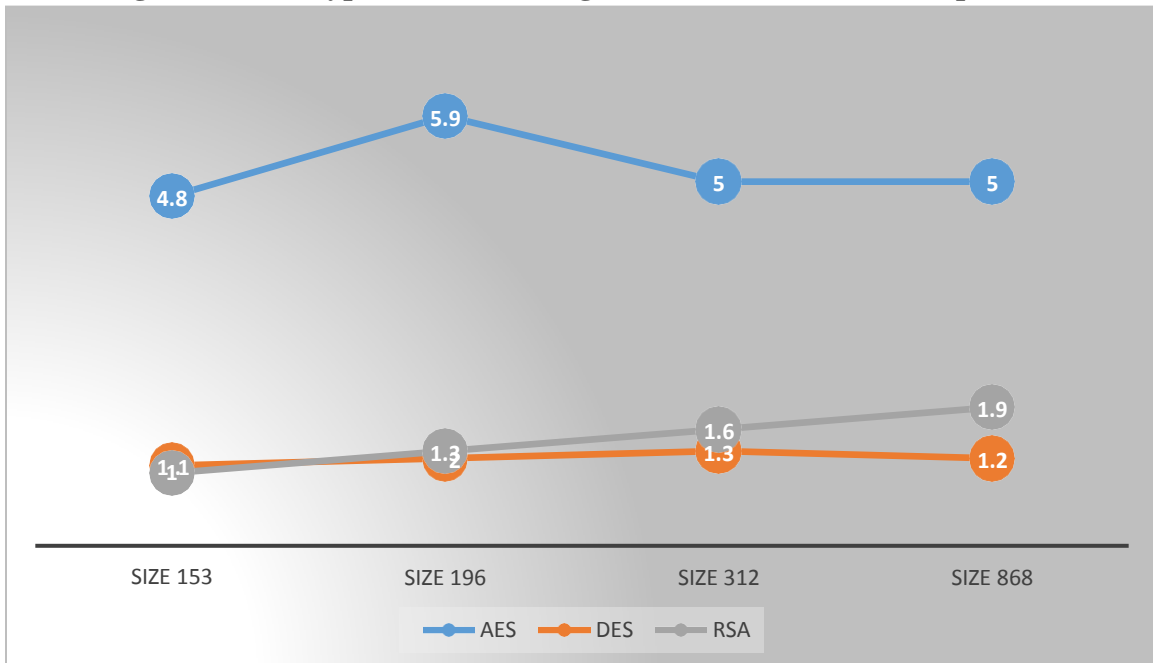
By analyzing table-3, Time taken by RSA algorithm for both encryption and decryption process is much higher compare to the time taken by AES and DES algorithm.

Figure 4.3: Comparison of DES, AES, and RSA Encryption Time Among



By analyzing, tab-4 Tab-5 which shows time taken for encryption and decryption on various size of file by three algorithms. RSA algorithm takes much longer time compare to time taken by AES and DES Algorithm. AES and DES algorithm show very minor difference in time taken for encryption and decryption process.

Figure 4.4: Decryption Time among DES, AES, and RSA Comparison



Chapter 5 Proposed Model

5.1 Flow Diagram

The data security in almost every field is a challenging concern all around the globe. The application are may be as wide in the area of banking, internet, network and mobile data etc. The main focus of this paper is to secure the text data and provide a comparison with different parameters. DES and RSA are being used for comparison. A hybrid approach has been proposed in this paper based on the combination of DES and RSA algorithm. The comparison is done on the basis of size, length, number of keys and the time of encryption and decryption. The overall results suggest the hybrid encryption approach for the encryption and decryption process.

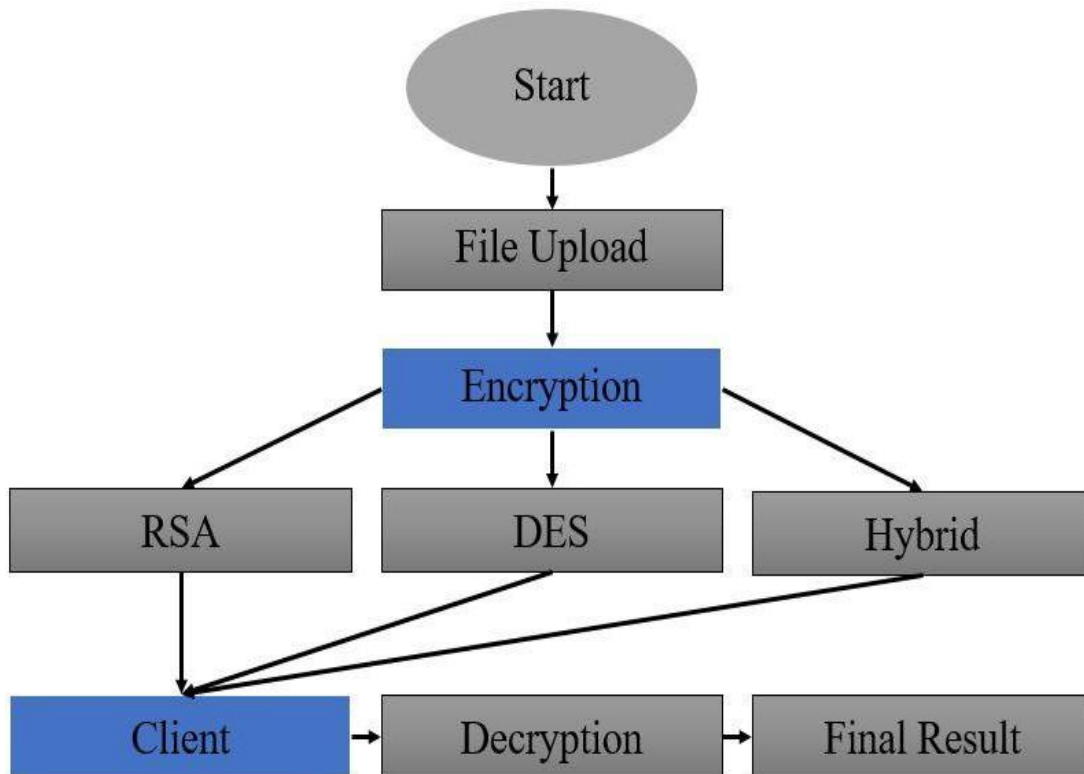


Figure 5.1: Hybrid Algorithm Process

5.2 RSA Flowchart Process

A public key encryption algorithm developed by Ronald Rivest, Adi Shamir, and Leonard Adleman in 1978 that became a de facto standard. RSA formed the basis for a number of encryption programs. RSA is an algorithm for public key encryption. It was the first algorithm known to be suitable for signing as well as encryption, and one of the first great advances in public key encryption. It involves three steps:

✚ Key Generation ✚

Encryption

✚ Decryption

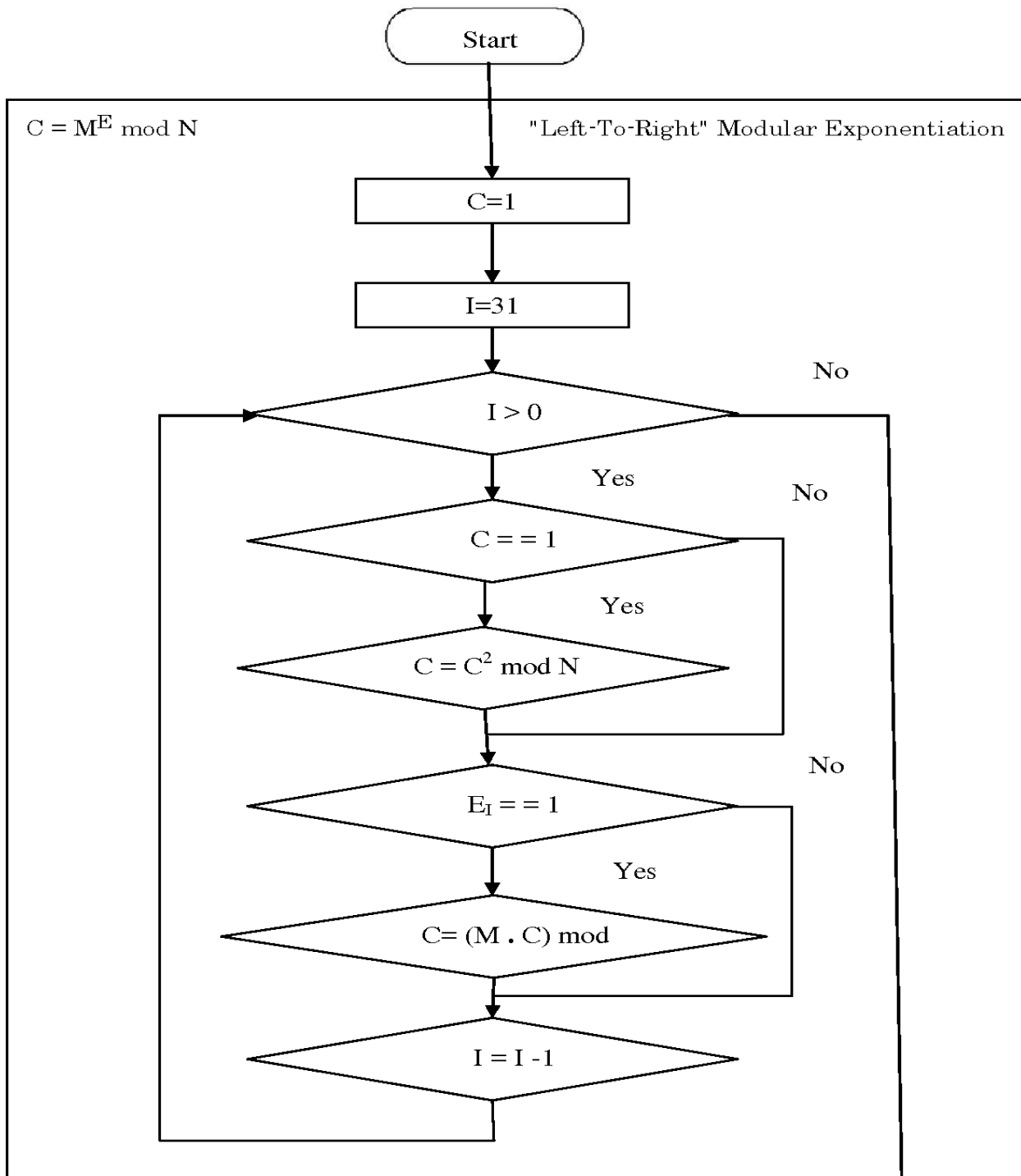


Figure 5.2: RSA Flowchart Process

If we take the two prime numbers very large it enhances security but requires implementation of Exponentiation by squaring algorithm and square and multiply algorithm for effective encryption and decryption. For simplicity the program is designed with relatively small prime numbers.

5.3 Proposed Solution

This research is the extension of card less electronic payment system whose framework is shown in following:

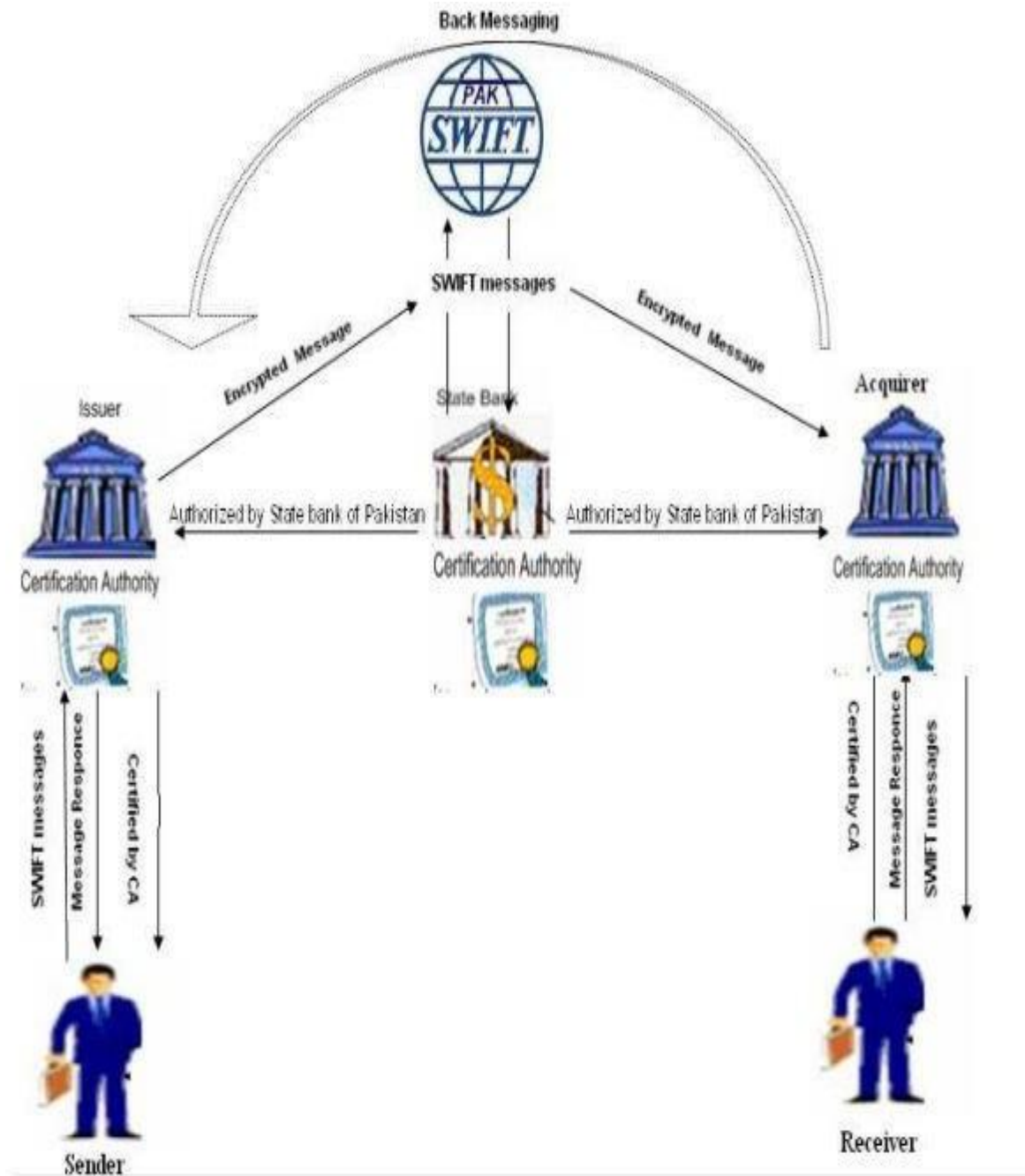


Figure 5.3: Card less Electronic System

In figure 7 a model is presented for the card less electronic transactions and messages were used instead of cards. A modified model is proposed in this research as shown in figure 8 which make the electronic transactions secure by enhancing the confidentiality of messages in a card less electronic payment system.

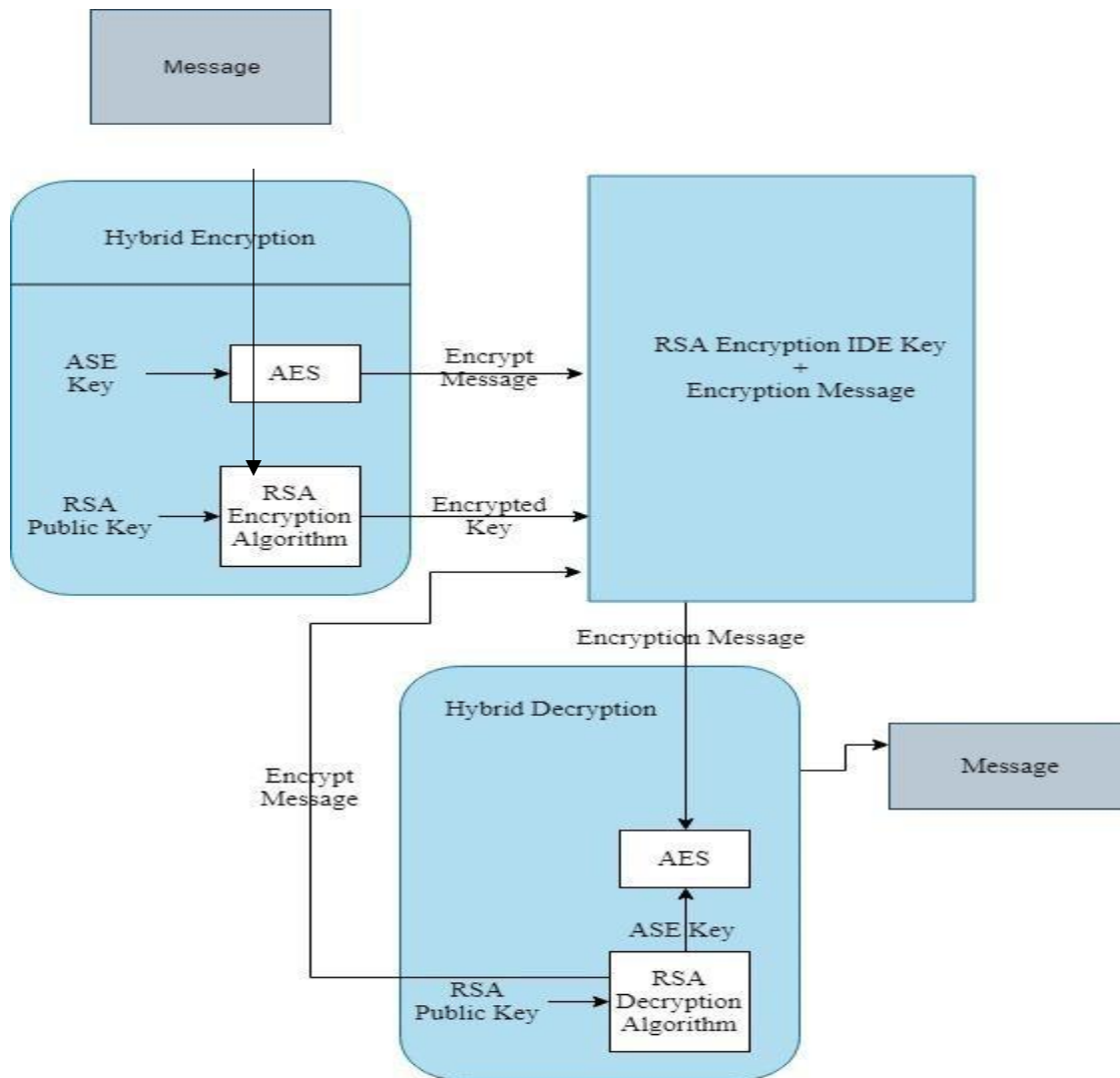


Figure 5.4: Electronic Transactions Secure By Enhancing the Confidentiality of Messages

In this model message is encrypted using both the symmetric and asymmetric algorithm. Symmetric encryption is used for its convenience and asymmetric encryption is used for its efficiency. Sender encrypts the message with the key of symmetric algorithm (AES) and then encrypts this key with the public key of an asymmetric algorithm (RSA). The receiver first decrypts the symmetric key with the private key of the asymmetric algorithm (RSA) and then the actual message with this symmetric key (AES).

The basic steps of the proposed model are as follows:

- ✚ Message is encrypted with the key of AES algorithm (symmetric algorithm).
- ✚ The symmetric key is then encrypted with the public key of RSA (asymmetric algorithm)
- ✚ Both the message and the key are sent to the receiver.
- ✚ The receiver receives the encrypted message and the key.
- ✚ The receiver decrypts the key with the private key of RSA (asymmetric algorithm).
- ✚ The receiver then decrypts the message with decrypted symmetric key of AES.

Chapter 6

Experimentation and Result

6.1 Introduction

In this model message is encrypted using both the symmetric and asymmetric algorithm. Symmetric encryption is used for its convenience and asymmetric encryption is used for its efficiency. Sender encrypts the message with the key of symmetric algorithm (AES) and then encrypts this key with the public key of an asymmetric algorithm (RSA).

6.2 Experiment

Three pairs of encryption/decryption algorithms is compared on the basis of time consumption and memory consumption to check which pair of algorithms is more efficient for hybrid encryption/decryption of messages. Three different message lengths are used and results are drawn as shown in the following table

Table 6.1: Comparison 3 Pair

| Message Size | RSA-AES | | RSA-DES | | RSA-3DES | |
|--------------|---------------|-----------------|---------------|-----------------|---------------|-----------------|
| | Time Consumed | Memory Consumed | Time Consumed | Memory Consumed | Time Consumed | Memory Consumed |
| 56 bits | 273ms | 3311 4kb | 216ms | 3276 8kb | 287ms | 3768 3kb |
| 256 bits | 307ms | 5046 7kb | 266ms | 3768 3kb | 290ms | 3772 3kb |
| 512 bits | 311ms | 5734 4kb | 278ms | 3768 3kb | 309ms | 4096 0kb |

Figure 9: shows results of time consumed by the three pairs of algorithm in graphical form. It illustrates the execution time in milliseconds taken by each pair of algorithms to hybrid encrypt/decrypt the message of three different sizes.



Figure 6.1: Hybrid Encrypt/Decrypt the Message of Three Different Sizes

The graph shows that the combination of RSADES takes minimum time so it executes faster than others. Figure 10 shows the graph of memory consumption. Three different message sizes were taken. The memory consumed is in kilo bytes. It shows that RSA-DES consumes less memory.

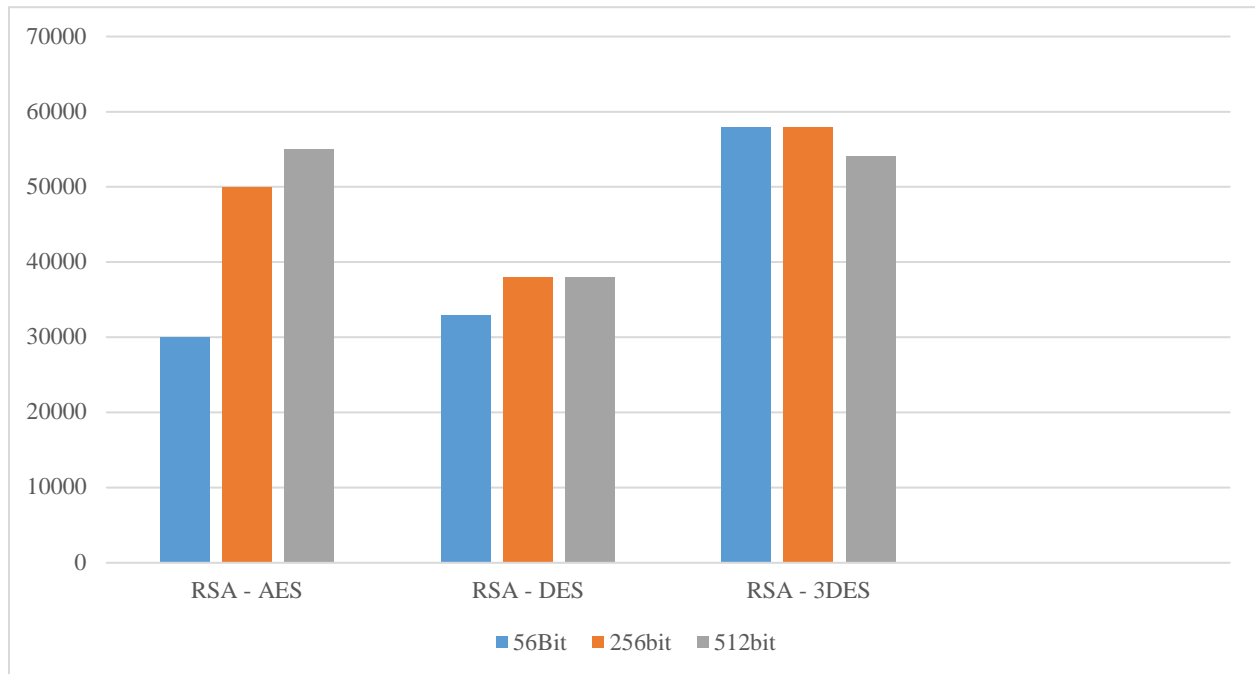


Figure 6.2: RSA-DES Consumes less Memory

Chapter 7

Conclusion

7.1 Conclusion

Electronic transactions have revolutionized the world but if they are not secure then huge financial damages can occur. Developing countries need a secure system on which they can easily and securely do transactions. This research purposed a system which enhances the security of the card less e-payment system by increasing the confidentiality of messages thus minimizing the risk of critical information leakage. Only authorized persons can send, view and receive the messages which hold the transaction information. A secure electronic transaction is achieved in the purposed system by applying the hybrid encryption/decryption technique on the messages. For future work the integrity and availability of messages can be done and it can be achieved by applying hashing algorithms on the messages.

7.2 Future Scope

This system is flexible to be implemented by the user in many ways as he desires i.e. the number of algorithms to be used, the sequence of algorithms and even the algorithms to be used may vary from user to user. This ideally makes it strenuous for the attacker to attack or decipher the plain input text unless he knows the algorithms used in the process of encryption, the sequence they are used in, etc. as the sequence is vital for decryption. This flexibility enables a wide range of uses and also enables accommodation of new algorithms as and when they are developed in the future. In another innovative approach, a password may be set which would help decide the algorithms to be used from an array of them and also the sequence of those algorithms to be used would be decided by the unique password which would also be needed for decryption. A software can be built for this purpose consisting many algorithms and then as soon as it receives password and data, it computes the algorithms to be used and their sequence based on the password and apply it to the data and during decryption, follow the same process and input the encrypted text and password to decrypt. This would improve the efficiency of the hybrid system greatly.

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