

SUPER SHOP MANAGEMENT SYSTEM

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This Report Presented in Partial Fulfillment of the Requirements for the
Degree of Bachelor of Science in Computer Science and Engineering

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APPROVAL

This Project titled “**SUPER SHOP MANAGEMENT SYSTEM**” submitted by Hridoy Acharjee, ID No:171-15-9418 to the Department of Computer Science and Engineering, Daffodil International University, has been accepted as satisfactory for the partial fulfillment of the requirements for the degree of B.Sc. in Computer Science and Engineering and approved as to its style and contents. The presentation has been held on 03/06/2021.

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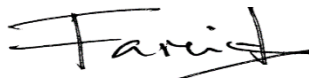
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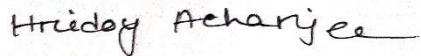
We hereby declare that, this project has been done by us under the supervision of **Ms. Israt Jahan, Lecturer, Department of CSE, Daffodil International University**. We also declare that neither this project nor any part of this project has been submitted elsewhere for award of any degree or diploma.

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ABSTRACT

The forum may be a big place where humans from totally different geographical locations will categorically share their own opinions, influencing any side of life by promoting and communication. On one facet, monitoring suspicious communication on these forums is that the best path to check the loyalty of users. On the opposite facet, several malicious individuals use these discussion forums for bad purposes by posting suspicious chats within the sort of text, video, or pictures, exchange them with different users. The law enforcement agencies are searching for solutions to watch these communication forums for attainable criminal activities. Largely the info kept in chat forums are within the sort of text that the planned system will focus solely on text posts. Considering this situation, I propose a system that tackles this downside. Monitoring the malicious activities is that the best thanks to calculating the user's honesty, keeping a track of their sentiment toward their chats. The exponential advancement in info and communication technology has fostered the creation of recent online forums for several online discussions and has additionally reduced the distance between individuals. In online forums, the user turns out numerous formats of malicious post like text, image, video, gif and exchange them online with people.

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CHAPTER 1

INTRODUCTION

1.1 Introduction

In recent day's people are addicted to social media like anything. It has become a vital part of our life. We have begun utilizing it as a live stage to communicate our inclination, assessment, and recent developments on any point. Super shop is the dynamic control program which permits the deals and buys reappointed exercises.

Super shop the board programming makes solicitations, item class, buy orders, getting records, installment receipts and can print bar coded marks. A super shop the executives programming framework arranged to your distribution center, retail or product offering will assist with making income for your company. The super shop the executives will control working expenses and give better agreement. We are your hotspot for super shop the board data, super shop the executives programming and instruments. The endeavor Super Shop Management System is a completed work territory assembled application organized concerning PHP advancement using the Laravel structure. The standard purpose of the undertaking is to develop the Super Shop Management System Model programming in which every one of the information concerning the stock of the affiliation will be shown. It is an intranet-based work territory application that has an overseer portion to manage the stock and upkeep of the stock system.

This work area application depends upon the association of a load of an alliance. The application contains an overall association profile, deals subtleties, Purchase subtleties and the leftover stock that is appeared in the ©Daffodil International University 2 connection. There is a game plan for invigorating the stock as well. This application in like manner gives the remainder of the evening out of the stock similarly as the nuances of the equality of the trade.

1.2 Literature Review

Before we start our project, we have studied some literature, projects that have been worked on this topic before, so that we can be inspired by them and find obstacles from them, to solve them. Things are considered as the business resources for the connection. This joins managing the thing with a fitting strategy to review at whatever point as indicated by the essential. As needs are, it is fundamental to have a PC based system that can make reports, keep up the equality of the stock, bits of knowledge concerning the purchase and arrangements in the affiliation. Preceding working up this application, we thought of the Super Shop Management System existing in the market, which gives learning for the improvement of our endeavor. This application composing PC programs is essentially utilized by the huge connection nevertheless so we thought about the application which can be utilized by the little relationship for the association of their stock in the age houses.

In the wake of looking at the other Super Shop the administrators' structure, we consolidated a portion of the typical and key features that should be fused into every Super Shop the officials' system. Along these lines, we fused those things that help the little relationship in a way or another.

1.3 Motivation

Generally, the idea of Text mining has become the numerous and trending analysis space, and it the invention of the latest antecedently unknown data by mechanically extracting data from totally different written resources.

Text mining extracts the standard data significantly from the text. As most data keep as text, text mining is believed to own high industrial potential price. Text mining is the task of extracting substantive data from the text that has gained substantial attention in recent years. The text mining studies square measure gaining additional importance recently due to the supply of the increasing range of electronic exchanging speech communication from users who embrace legal and illegitimate messages. With the growing utilization of chat messengers to share dubious data, exercises have likewise enlarged. There square measure different sources to share information; however, chat messengers and social communication sites square step brisk and straightforward intends to share something. Sometimes even new stories square measure initially separated via web-based networking media destinations and more on visiting envoys instead of any news channel. Some folks square measure abusing these moments speak detachments to share dubious exercises and create arrangements to accomplish one thing improbable.

Moreover, this kind of visit is accessible in a matter style. With the progression of net innovation and also the adjustment in the methodology of correspondence, it's discovered that great direct news has been talked regarding in net discussions an extended time before they're accounted for in regular broad communications. Likewise, this correspondence station offers a solid station to criminal operations, for instance, an act of proprietary motion footage, threatening messages, and net-primarily based gambling. Our planned framework can break down online plain content supply from observant dubious speech communication on online-online discussions and can understand the content is suspicious or not; therefore, the framework can opt for that chat is legitimate and illicit.

1.4 Problem Statement

In the wake of exploring many existing IMS, we have now the verifiable vision of the endeavor to be created. Before we have started to develop the application, the gathering had various troubles. We characterized our concern articulation as:

- a) To spread every one of the regions of SSMS like buy subtleties, deals subtleties,
- b) To make a work area based use of SSMS for a little association.
- c) To make the framework effectively oversaw and can be verified

1.5 Objective of the Project

Primary Objective

- The essential destinations of the venture are referenced beneath:
- To satisfy the prerequisite or accomplishing a Bachelor's qualification in Computer Science and Engineering.
- To know the essentials of the JAVA Technology and Swing Framework.

Secondary Objective

- The auxiliary destinations of this task are referenced beneath:
- to build up an application that manages the everyday necessity of any creation association.
- to build up the simple administration of the stock
- to handle the stock subtleties like deals subtleties, buy subtleties, and equalization stock subtleties.
- to give an upper hand to the association.

- to give subtleties data about the stock parity.
- to make the stock sensible and improve the utilization of stock in the association.

1.6 Expected Outcome

1. Creation/Editing of provider subtleties and material supplies.
2. Support for any level of material variation.
3. Real time reports for item wise location wise stock level.
4. Effective super-shop controls.
5. Reduction in work power because of assignment of standard and excess exercises to programming.
6. Full oversight flood of merchandise from requesting to dispatch.

1.7 Proposed solution

Today, keeping up the correct Super shop levels is an extreme test. If not appropriately dealt with, your Super shop can bring about a massive cost. Investigating your shoulder is the loan specialist who is worried about the expense of conveying an excessive amount of Super shop - which can ©Daffodil International University 6 influence benefit. The framework ought to be equipped for producing various operational and the board reports. These might incorporate:

1. Stock status report

2. Super shop development report
3. Recommended buys report
Parts history report

1.8 Report layout

This report consists of six chapters. This section gives an idea about those six chapters

1. The first chapter gives an idea about the presentation, goal, purpose, motivation, expected result.
2. In the second chapter we discuss various searches related to our work, our tasks and results.
3. 3. In the third chapter we have given the proposed system requirements, trade model, precondition, testing structure, way of running.
4. Chapter 4 discusses the structure of our proposed web application, UI plan, backend work plan, database plan.
5. Chapter 5 deals with the implementation of the database, finding out the problems of the app and testing.
6. Finally, 6 is on the conclusion, impediment, comparison and future study

CHAPTER 2 BACKGROUNDS

2.1 Introduction

The endeavor Super Shop Management System is a completed work territory assembled application organized concerning PHP advancement using the Laravel structure. The standard purpose of the undertaking is to develop the Super Shop Management System Model programming in which every one of the information concerning the stock of the affiliation will be shown. It is an intranet-based work an area application that has a regulator bit to deal with the stock and upkeep of the stock framework.

2.2 Related works

We do a lot of thinking, research and planning for our web application for all kinds of people. So that the client can handle it very easily. It's hard to figure out what's convenient inside so many web applications, so we've tried to keep the UI of our web application pretty much different than others. We've done a lot more interesting than all the other web applications.

2.3 Comparative Studies

Our web application is accessible only if you have internet. There are many web applications whose delivery system is very slow.

Many web applications have a lot more options, which takes a lot of time for users to get through. Our Super shop app is much more convenient, easy and user friendly.

Our features: -

- Easy, fast and effective
- Very easy to understand user interface
- product can be purchase very easily

2.4 Scope of the problem

There are some regular issues to be looked in web application. Such as bad UI / UX which cannot keep the user fluent in the website. In many cases the website cannot be accessed due to network issues. Also not being able to load, third party apps cause some problems.

2.5 Challenges

We have had to face many challenges in doing this project. In many cases the code has to be corrected. It took a lot of work to get the codes into a good management

- To make the system user friendly
- Beautiful and easy to create user interface
- To create a smooth database

CHAPTER 3 REQUIREMENT SPECIFICATION

3.1 Case Diagram

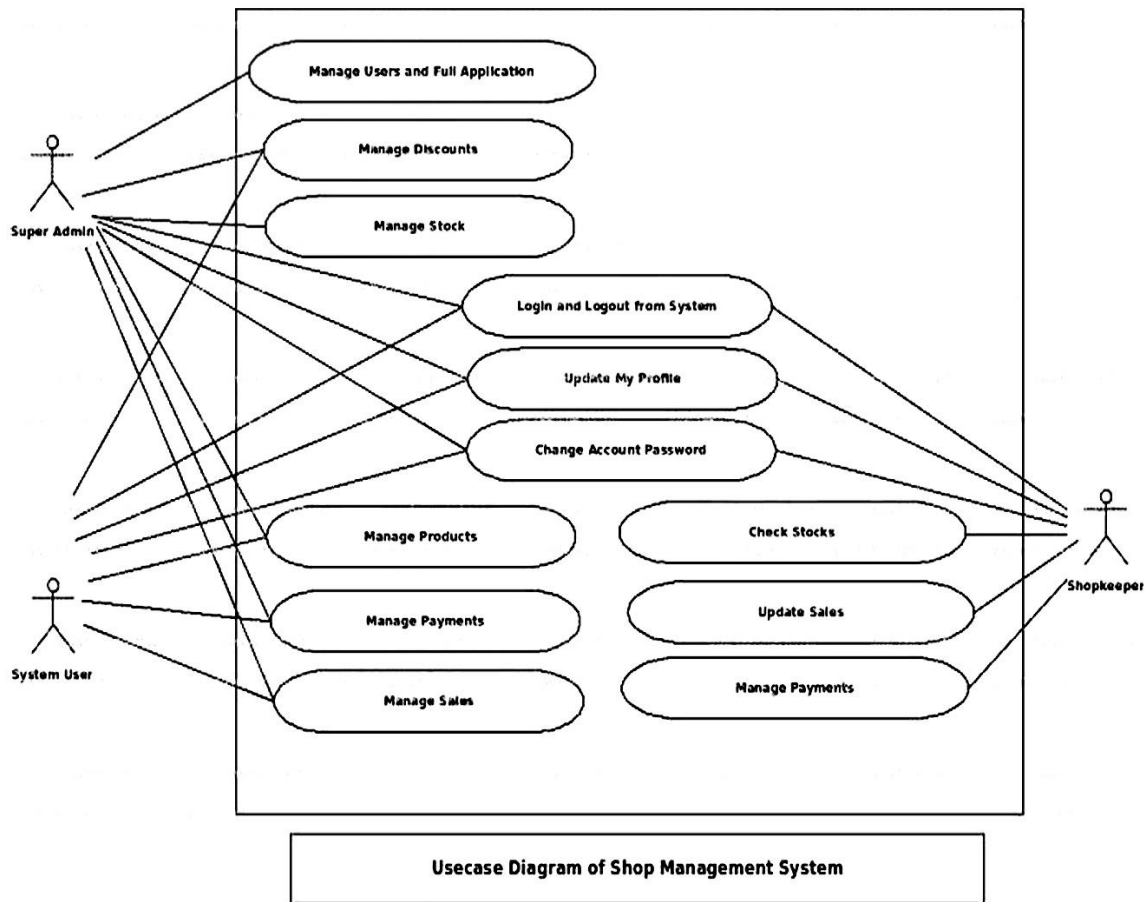


Fig3.1.1: Use case Diagram

UML Use Case Diagrams can be utilized to portray the handiness of a framework in a level manner. That is, as opposed to just tending to the subtleties of individual highlights of your design, UCDs can be utilized to show a large portion of its open accommodation. It is essential to note, regardless, that UCDs are on a

central level fascinating in association with get-together outlines or stream charts since they don't make any endeavor to address the requestor number of times that the framework's activities and sub-activities ought to be executed.

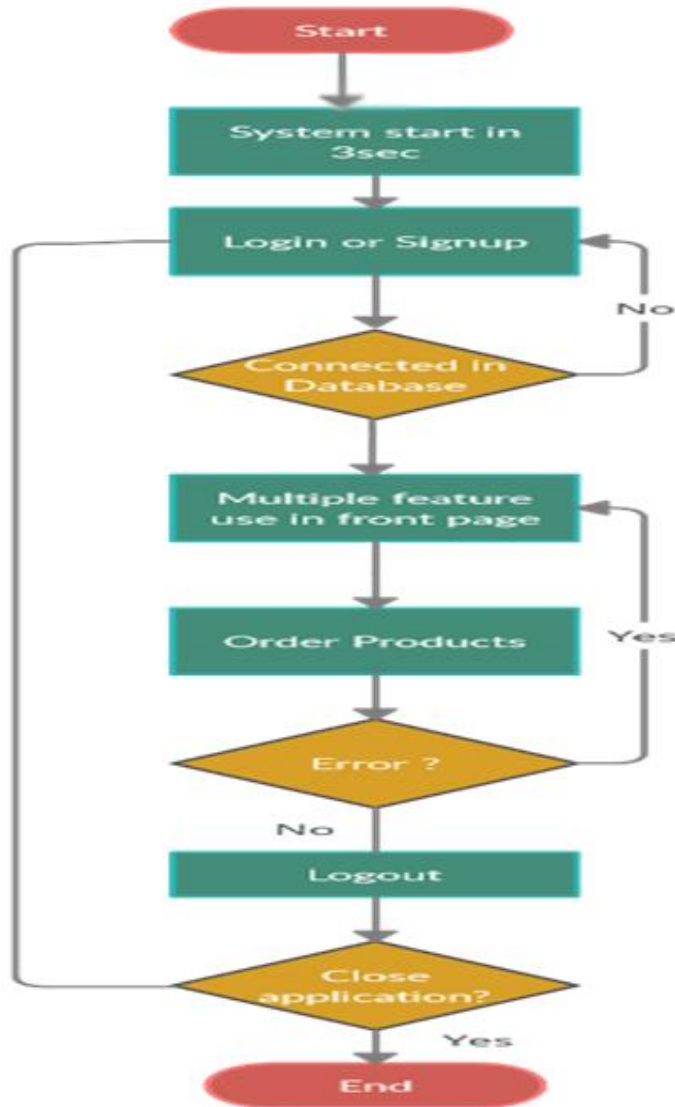


Fig3.1.2: Flowchart of the system

3.2 Analysis of the Existing System

The Super Shop Management System uses an electronic interface to demonstrate stock data to the stock chief client. The thing will use open-source programming fundamentally as a result of the expense of execution. A JSP server will be encouraged by an Apache Tomcat web server (over any choice of a working structure, but a sort of Unix is proposed). The primary component of the Stock Manager Client web interface part empowers the Stock Manager Client to see the back and forth movement supply of things, close by the capacities to look and orchestrating the things.

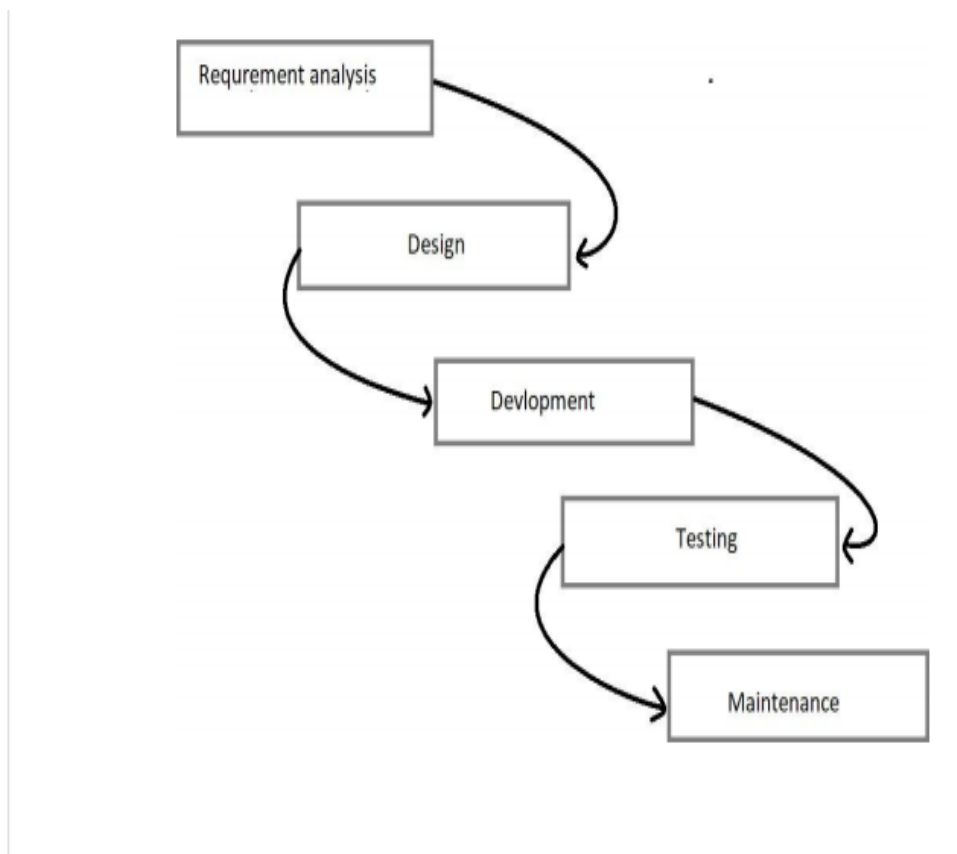


Fig3.2.1: software development life cycle

- I. Requirement gathering and analysis
- II. Design
- III. Development
- IV. Testing
- V. Implementation
- VI. Maintenance

I. Requirement gathering and analysis:

Business necessities are gathered in this stage. This stage is the basic point of convergence of the endeavor managers and accomplices. Social events with chiefs, accomplices, and customers are held in order to choose the requirements like; who will use the structure? In what way will they use the structure? What data should be a commitment to the system? What data should be yield by the system? These are the general requests that gets answered during an essential social gathering stage. After essential gathering, these necessities are analyzed for their authenticity and the likelihood of joining the requirements in the structure to be progression is also considered.

II. Design:

In this stage, the system and programming arrangement are set up from the essential subtleties which were considered in the primary stage. System Design helps in showing hardware and structure essentials and besides helps in describing as a rule system designing. The system structure specifics fill in as commitment for the accompanying time of the model. In this stage, the analyzers think about the Test framework, where they notice what to test, how to test.

III. Development:

On tolerating structure setup reports, the work is divided into modules/units and certified coding is started. Since in this stage, the code is conveyed so it is the essential fixation for the planner. This is the longest time of the item progression lifecycle.

IV. Testing:

After the code is made it is endeavored against the necessities to ensure that the thing is genuinely appreciating the necessities tended to and gathered during the prerequisites orchestrate. During this stage, a wide extent of practical testing like unit testing, blend testing, structure testing, confirmation testing is done comparatively as non-utilitarian testing is likewise done.

V. Maintenance

Right when the clients begin utilizing the made framework then the genuine issues come up and should be explained every once in a while. This strategy where the thinking is taken for the made thing is known as help.

3.3 Design Requirement

It is a web application. The project is based on online platform. We have worked considering the demands of the users, where we have worked based on their requirements

CHAPTER 4

WORK FLOW AND METHODOLOGY

The stock organization system or stock organization structure is the place agent successfully keeps up his business on the web or separated. The eventual outcome of the assessment was isolated into different sections where the structure is started from the guideline part down to the simple portions. The System was masterminded into three (3) critical subsystems which are; Super head, and Admin subsystem and User subsystem.

4.1 Software Process Model

An item method model is a huge model in programming progression. A methodology model is picked subject to the possibility of the endeavor and application, work, the Methods, and mechanical assemblies to be used, and the control and desires that are required.

4.2 Reason of Choosing the Mode

The essential increase is an inside thing. That is fundamental necessities are tended to, yet various Supplementary features remain undelivered. A game plan is made for the accompanying expansion. The plan includes modification, additional features, and handiness, proceeded after the movement of each option until the all-out thing is conveyed. The Life cycle of the Incremental Process model is given underneath.

4.3 Technical Skills Acquired

This assignment has given me an incredible opportunity to acquire distinctive inventive aptitudes. Regardless of the way that it may require some speculation to expert those capacities, at this moment I am certain to apply them in any of my endeavors. A part of the colossal specific edges that I have and driven during the assignment are recorded underneath.

4.4 JavaScript

JavaScript is a programming language that enables you to execute complex things on the spot pages each time a site page accomplishes something past stay there and show static data for you to take a gander at exhibiting hopeful substance updates, or keen guides, or charged 2D/3D blueprints, or examining video jukeboxes and so on You can wager that JavaScript is likely included. It is the third layer of the layer cake of standard web progressions, two of which (HTML and CSS). Here we'll start truly observing some code, and remembering that doing so explores what truly happens when you run some JavaScript on your page. We ought to rapidly recap the story of what happens when you load a site page in a program (first talked about in our How CSS capacities article). Right when you load a page in your program, you are running your code (the HTML, CSS, and JavaScript) inside an execution situation (the program tab). This appears as though a collecting plant that takes in crude materials (the code) and yields a thing (the site page).

4.5 MySQL

MySQL, the most notable Open Source SQL database the board system, is made, coursed, and reinforced by Oracle Corporation. The MySQL Web site gives the latest information about MySQL programming.

3.9.1 MySQL DBMS

A database is a composed assembling of data. It very well might be anything from a fundamental shopping rundown to an image show or the giant extents of data in a corporate structure. To fuse, access, and framework informational collection away in a PC data set, you need a data set of the authority's construction, for example, MySQL Server. Since PCs are truly competent at managing a lot of information, data set the board frameworks anticipate focal work in figuring, as free utilities, or as parts of different applications.

CHAPTER 5 DESIGN SPECIFICATION

5.1 Front-end Design

Front-end-design is the graphical user interface makes content design visible to all. This is very important because it is what attracts the customer to the web application. Everything we see on a website is basically front-end.

1	Home page
2	Log in
3	Home
4	Set up
5	Security
6	Task
7	Others
8	Log out

5.2 LOGIN PAGE



The image shows a screenshot of a web application window titled "Password Checking". The main heading is "Supershop Management System". On the left, there is an icon of a person with a question mark. To the right of the icon, there are two input fields: "Username :" with the text "hridoy" and "Password :" with masked characters "*****". Below the input fields are two buttons: "Log In" with a green checkmark icon and "Cancel" with a red X icon.

Fig5.2.1: Login page

we displayed the Login Page of Super-shop Software. This is our structure login page. It's our item presentation page. A point of arrival is ordinarily the essential page a visitor investigating to a website from a web crawler will see, and it may in like manner fill in as a welcome page to attract visitors.

5.3 HOME PAGE



Fig5.3.1: Homepage

It's our item presentation page. A point of arrival is ordinarily the essential page a visitor investigating to a website from a web crawler will see, and it may in like manner fill in as a welcome page to attract visitors.

5.4 Back-end-Design

The screenshot shows a web application window titled "Supper Screen". On the left side, there is a vertical sidebar containing four buttons: "Setup", "Security", "Task", and "Others". Below these buttons are two icons: a person icon labeled "New User" and a coin icon labeled "Change Password". The main content area is a light gray background with a form for creating a new user. The form consists of four text input fields: "Username", "Old Password", "New Password", and "Confirm Password". Below the form are two buttons: "Change" and "Refresh".

Fig5.4.1: New user Details

This page only for admin panel. In client the board framework we can manage client. We can include client, give the jobs of client and furthermore include deals fellowship specialist through the client the board choice. These are talked about beneath.

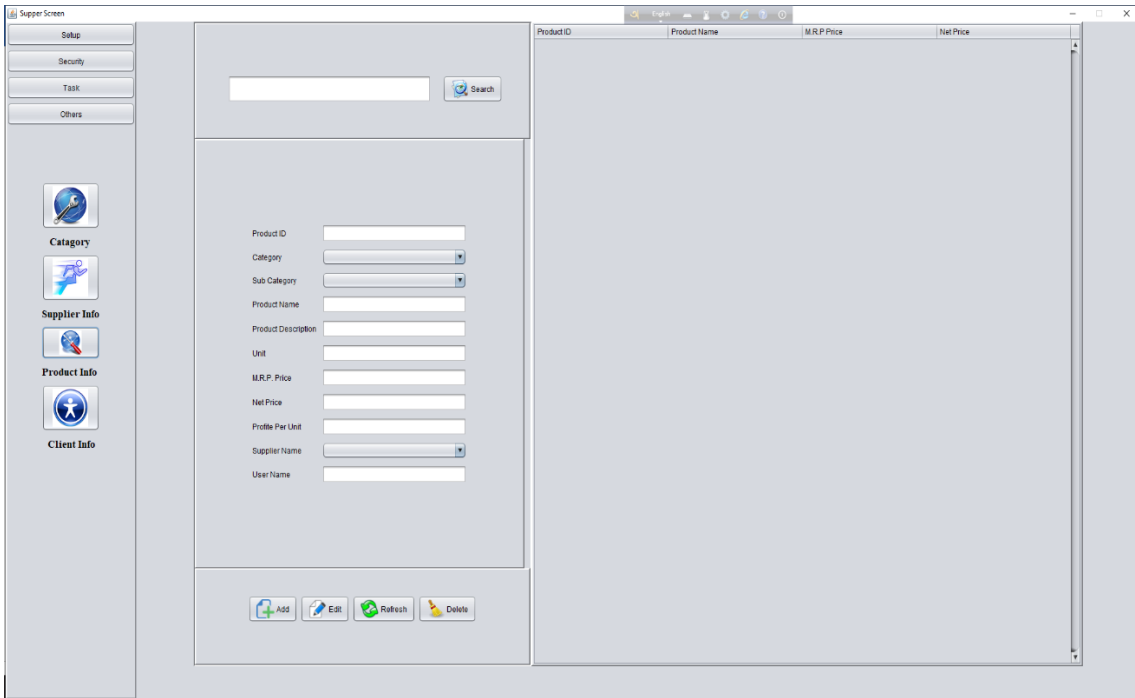


Fig5.4.2: Product list Details

After entering this page, the admin will be able to see the list of his product

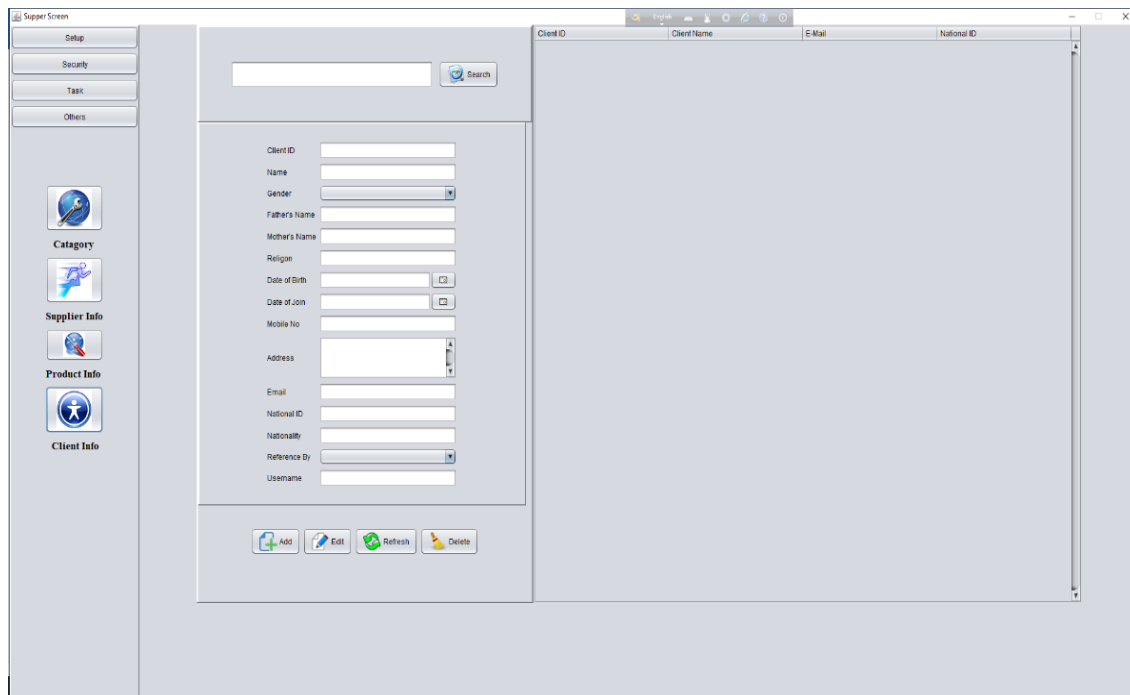


Fig5.4.3: Client Info

This page provides options for customer information. The admin will enter this page after the customers purchases something. Then the customer must give this information to this admin.

5.4.4 Purchase Receipt

This page is invoice receipt. When the customer will purchase something from the shop, and the admin will then issue receipt for the name, price and quantity of all the products purchased by the customer. The customer will then see his receipt and pay the price of the purchased item.

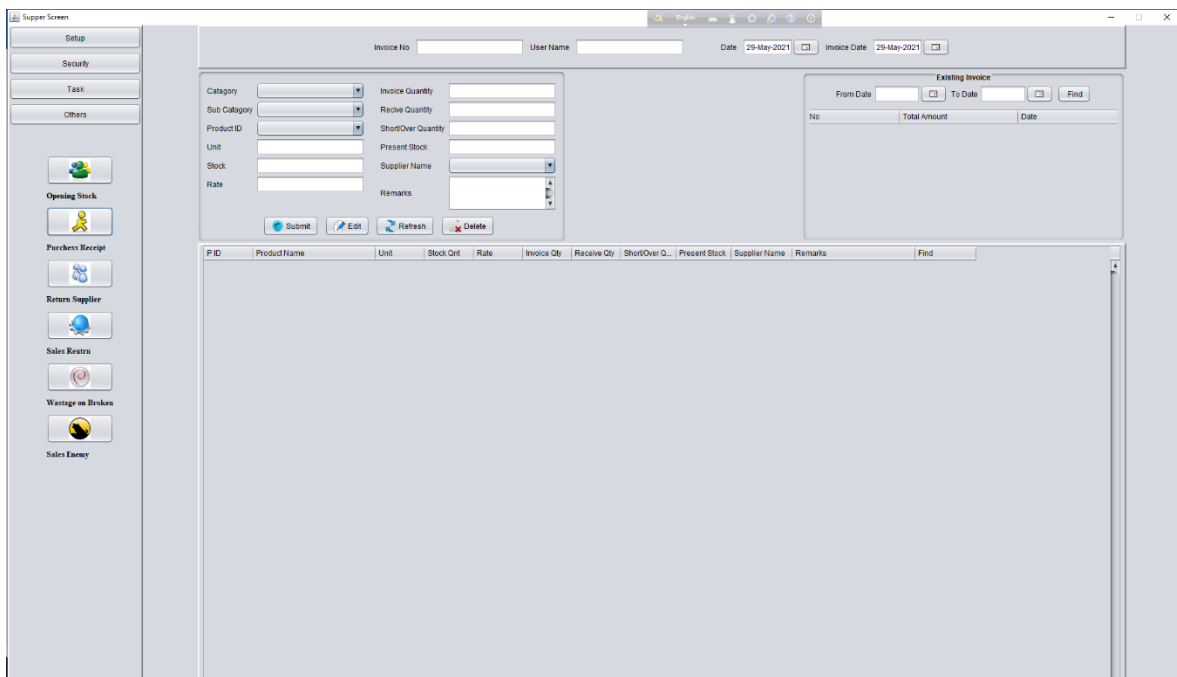


Fig5.4.4: Purchase Receipt

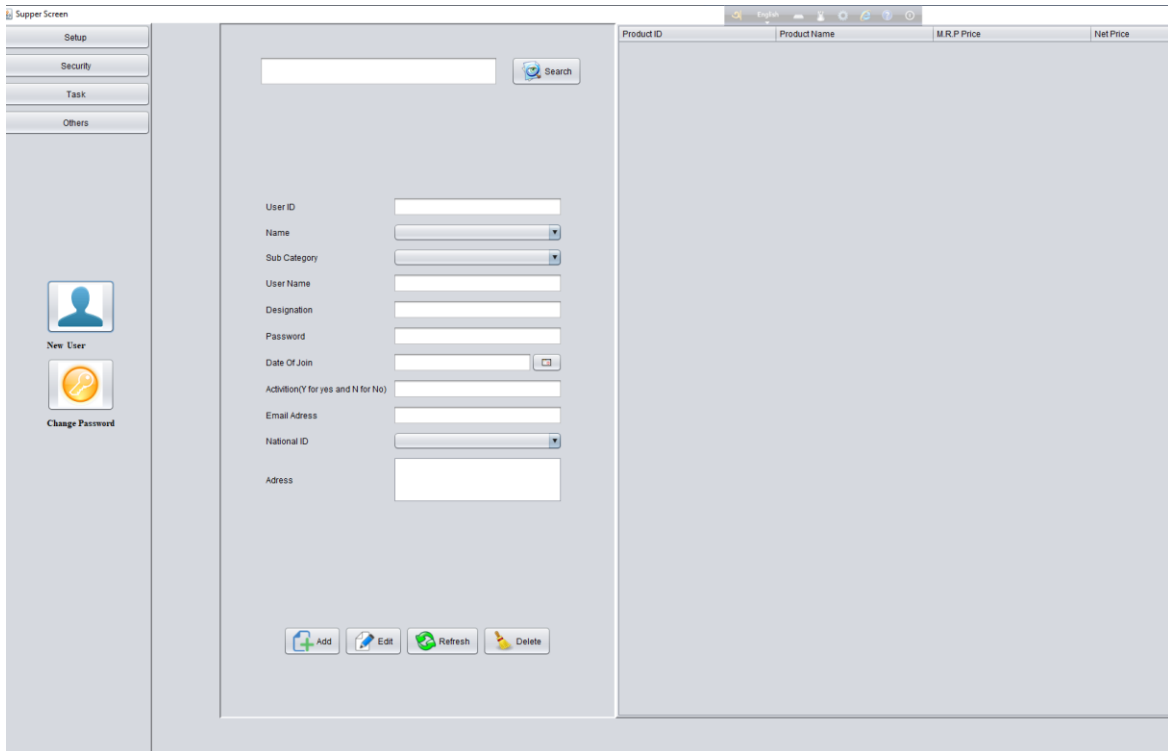


Fig5.4.5: New user Details

When the admin panel added a new person to their shop, that person must provide the information after logging into the site.

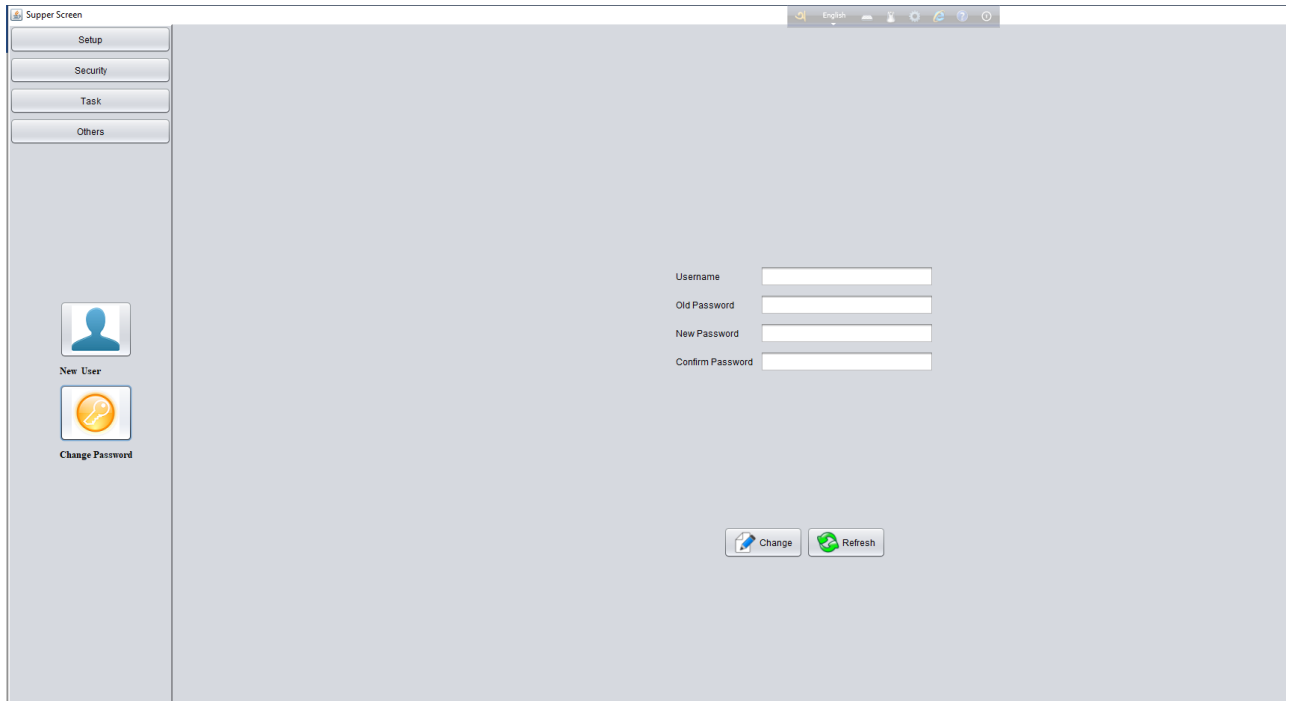


Fig5.4.6: password option

The admin can change their password at any time if they face any problem. To change the password, the admin must first enter the user name, the previous password and type the new password and then click on the change option.

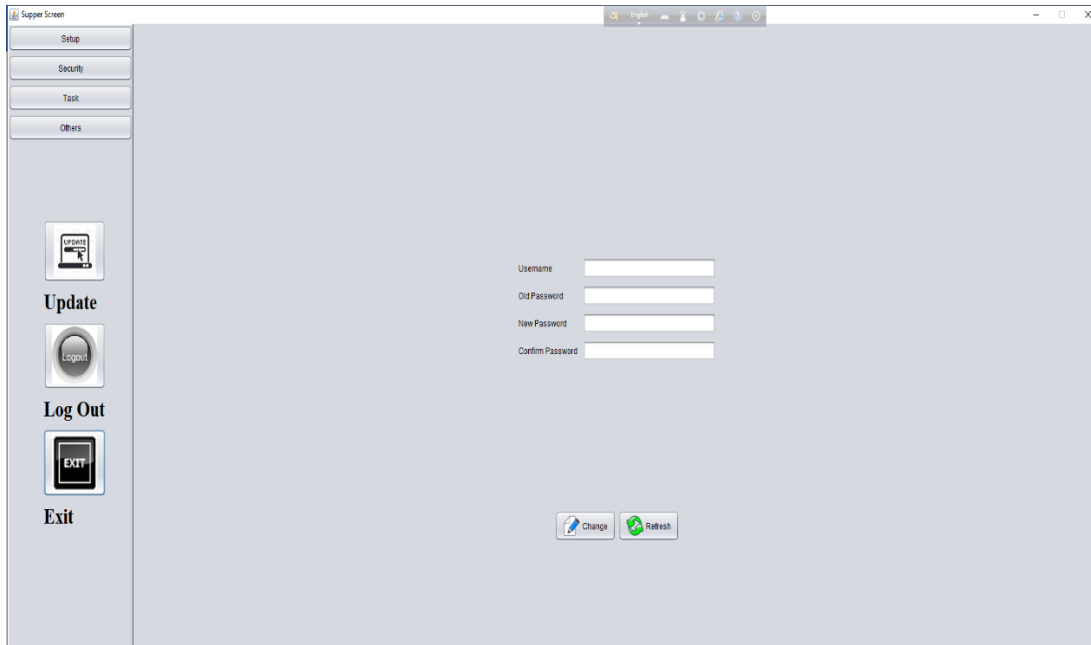


Fig5.4.7: others option

When we click on others, we can see three option. Update, Log out, and Exit. We will able to update the apps from time to time. And If someone click by log out then you will need to log in again to access it later. Or you can exit without logging out by clicking on exit option.

CHAPTER 6

IMPLEMENTATION AND OUTCOME

6.1 Implementation of Database

```
2
3 import java.awt.BorderLayout;
4
5 public class LogIn extends JFrame{
6     WorkingPanel wp=new WorkingPanel();
7
8     /* WorkingPanelPassword Password=new WorkingPanelPassword();*/
9
10    JPanel MainPanel=new JPanel();
11    JPanel NorthPanel=new JPanel();
12    JPanel SouthPanel=new JPanel();
13    JPanel WestPanel=new JPanel();
14    JPanel CenterPanel=new JPanel();
15    JPanel OtherPanel=new JPanel();
16
17    Dimension screen=Toolkit.getDefaultToolkit().getScreenSize();
18
19    JButton btnLogin=new JButton("Log In",new ImageIcon("img/button_ok.png"));
20    JButton btnCancel=new JButton("Cancel",new ImageIcon("img/cancel-icon - Copy.png"));
21
22    JLabel lblUserName=new JLabel("Username :");
23    JTextField txtUserName=new JTextField(20);
24
25    JLabel lblPassword=new JLabel("Password :");
26    JPasswordField txtPasswordField=new JPasswordField(20);
27
28    JLabel lblWelcome=new JLabel("Supershop Management System");
29
30    ImageIcon icon=new ImageIcon("img/Male-User-Help256.png");
31
32    public LogIn()
33    {
34        init();
35        cmp();
36        btnAction();
37    }
38
39    private boolean CheckValidation()
40    {
41        if(!txtUserName.getText().trim().isEmpty())
42        {
43            if(!txtPasswordField.getText().trim().isEmpty())
44            {
45                return true;
46            }
47            else
48            {
49                JOptionPane.showMessageDialog(null, "Please Insert Right Password");
50            }
51        }
52        else
53        {
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```

Fig6.1.1: Database Implementation

6.2 Implementation of Interaction

We have made our web application tick for the convenience of the client. We made it very easy and smooth. I have made sure that the client can use it extensively.

6.3 Testing Implementation

It is very important to complete the testing of the web application. We have tried to find the errors. This part Includes

1. Internal Logic
2. Input and output domain

Test Case	Test Input	Anticipated Outcome	Genuine Outcome	Result
1 .Running the web application	Used some different system like windows.	Run successfully	Run successfully	passed
2. Trying to log in without info	Invalid	Log in info needed	Invalid input	passed
3.password	Invalid	Correct password needed	Incorrect password	passed
4.product order	Invalid	Null	Null	Passed

6.4 Test Result and Reports

Inside the test report are the details of the test. We tested it very nicely and made this table with all the information. In all the tests we have completed, we have got the expected results. So it can be said that our project is free from mistakes.

CHAPTER 7

CONCLUSION AND FUTURE SCOPE

7.1 CONCLUSION

The association which doesn't have a stock organization system will get an issue when checking whether the things known from the brand are open or not. Other than that, in the regular activity, without stock organization structure, a portion of the time delegate needs to check to dissemination focus especially if the things are out of stock in every one of the 3 shops and remember; checking to the stockroom will take longer time so it wouldn't be capable in any way shape or form. Bit of leeway of stock organization system for shop regular development records the thing that still available in database, update the database whether by reducing the amount of stock open in database if the thing has been sold or including the amount of stock, if there were things, started from the vendor or creator, and moreover keep the trade history in database about what happened in retail. Besides that, the stock organization structure will help the laborer in the stockroom to know whether the thing in the store is available or not, so it can thwart stock shy of the thing in the dissemination focus.

A stock organization structure is outfitted with the customized uncovering system. So every trade that happened will anal and dealing with in the PC as opposed to using paper or surpass desires. By record the trade, it could similarly bolster the director or administrator to see each day's advantage or incident so it could be said as a device for the decision sincerely steady system since it will help the chief with including most sell things and no all the all the more incorporating wasteful stock in a dissemination focus. In this manner a structure with expected results has been developed anyway there is still some chance to show signs of improvement.

We are certain that this Super shop the executives programming framework determination for the genuine Customer administration alludes to a departmental Super shop capacity to fulfill of the administration of supper shop needs.

7.2 Limitations

- This web application is only for web based, it has not any Android/iOS version.
- Our features could not be able without internet connection.
- If we can add real payment method in our app, it would be better.

Although an unending framework refreshes each time an exchange enters the framework, it may need data with respect to taken, harmed or rejected units.

7.3 Future Work

Some future activities of our project are given below

- Advance synchronizer will have been created to synchronize with Access control
- Apps will be created in long run
- We will upgrade our security system with the global rules
- We will include real payment method

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