

# **STUDY IN 5G TECHNOLOGY**

**A Thesis submitted in partial fulfillment of the requirements for the Award  
of Degree**

**of Bachelor of Science in Electrical and Electrical Engineering**

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# Certification

This is to certify that this thesis entitled “**Study in 5G Technology**” is done by the following students under my direct supervision and this work has been carried out by them in the laboratories of the Department of Electrical and Electronic Engineering under the Faculty of Engineering of Daffodil International University in partial fulfillment of the requirements for the degree of Bachelor of Science in Electrical and Electronic Engineering. The presentation of the work was held on 27 June 2021.

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**Dedicated to**

**Our Parents & Teachers**

## **ABSTRACT**

This technology is the next step in the evolution of current Cellular networks, and it will help to propel the industry forward. Because the rates would be far faster than present LTE networks, wireless and computer networks would benefit will take technology to new heights. This technology will enable data to be transmitted across radio channels.

With the action of specific of up to 10 GB/s, the frequency broadcasts will become WIFI. When compared to other LTE technologies, it has a high speed and reliability, supports online networks, voice, and data, and has a data throughput of 1 GBPS, making it quicker than other LTE technologies. This is far more efficient than previous methods. Because of its form of framework mechanisms, technology has improved. This paper explains 5G in great depth technologies, its construction, problems, benefits, and disadvantages difficulties, and concludes with a look at the future of 5G.technologies.

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## LIST OF ABBREVIATIONS

IMPA	Improved mobile phone system
TACS	Total access communication
NMT	Nordic mobile telephone
GSM	Global system for mobile
GPRS	General packet radio system
SAE	System architecture evolution
SDN	Software defined network
CDN	Content delivery network
NFV	Network function virtualization
HSPA	High speed packet access
HSDPA	High speed downlink packet access
HSUPA	High speed uplink packet access
WWW	Worldwide wireless web
WIMAX	Worldwide interoperability for microwave
DN	Data network
AMP	Core access and mobility management function
AUSP	Authentication server function
NSSF	Network slice selection function
NEF	Network exposure function
PMD	Polarization mode dispersion
RMS	Root mean square
UV	Ultraviolet

WD

Wave guide dispersion

WDM

Wavelength division multiplexed

SSMF

Standard single

# Chapter: 1

## Introduction

**1.1 Introduction:** In the field of communication, the world has transformed. We no longer utilize landlines. Any infrastructure of the country would be incomplete without communication networks. Tourists need to know how to interact with family and girlfriend when visiting to yet another place. Bangladeshi, on the other hand, although telecommunications are still poor, they are improving. In Bangladesh's major cities, internet connectivity is available. While tourists to Bangladesh and towns will discover a range of assessment tools, tourists to rural regions may find it difficult to locate similar types of processes. Everyone will have a phone that works 24 hours a day, seven days a week. Our phones not just to keep us linked to the international community, but they also act as entertainment devices. With each passing day, the industry of telecommunications has experienced various changes, including enhanced performance, from 1G to 2.5G and 3G to 5G. The majority of customers' availability to personal cell phones is about to change thanks to 5G mobile communications. With 5G pulled over a VOIP-enabled device, users will experience a level of call volume and wireless communications. With shoppers becoming more aware of forthcoming technology, reasonable bundles, and attractive appearance, it is critical that mobile manufacturers provide a complete framework for maintaining consumer loyalty to contend with new mobility leaders, the most significant and primary purpose of top smart phone makers is the development of top and latest technologies. We've seen incredible telephones one after the other, each with its own set of features. Huge properties are contained in a really small electrical element. There aren't many phones left that don't have a music player or a picture. They are concentrating on acquiring whatever they want without spending any additional money. Economic mobile phones with maximal functionality are launched considering the customer's pockets in mind. You can use 5G technology to connect your smart phone to your notebook for high-speed phone service. The features of today's modern smart phone, particularly the media player, camera, mp3 recorder, messengers, photo editing, and games, have turned it into a desktop device. Almost everything is incorporated in 5G, such as the tiniest cellular telephones, fast dialing, highest store, sound and video recorder, but it is beyond comprehension what should be immersed in 5G. It allowed us to transfer information between devices at a distance of 50 meters. With the rapidity with which data is shared, cell phone manufacturers have concentrated on internet services, which has the potential to open a new aperture of interaction and exploration in the telecommunications sector. 5G technology will revolutionize the way wireless plans are sold around the world. A latest innovation is on its way. The world's first worldwide telephone might be around the future. With all of this modern innovation, locals will be able to call and receive China's local telephone from Germany's local phone. The way people communicate will be completely transformed. With better and more widespread internet in around country, the use of this device will undoubtedly advance. With this

mobile telephone, your workspace will collapse into your smart phone, resembling a twenty-first-century PDA (personal computer).

## 1.2 History

**1G (First Generation):** Smartphone communications equipment was employed in communications networks throughout the early twentieth century. In 1946, car-based cell phones were tested. A single huge transmitter on top of the big tower was employed throughout this system. In 1950, “Push-to-talk” systems were employed to employ a digital signal as a half-duplex system. The IMPS (Enhance smart phone system) was created in 1960, and it can manage both talking and listening at about the same time. In information technology, IMPS employed multiple cameras, one for transmission and one for having received, for a multiple access mode.

**Dawn of Telecommunication:** In 1970, private sector companies began producing their possess devices in order to improve on legacy systems. These private businesses included the Analog smart phone system (AMPS) in the United States, Complete access network infrastructure (TACS) in the United Kingdom and Norwegian cellular devices (NMT) in the Northern countries.

Japan's Network Access Network Infrastructure (J-TACS) is used in portions of Europe, as well as in Japan and Hong Kong. These devices were considered to as Its first-generation communication, which was established in 1982 by BELL Labs and is generally referred to as Advanced mobile phone systems (AMPS).The main idea behind AMPS was to use geographical regions as little cells that could be modified. Then it can be termed to as frequency re-use, which would support 5 to 10 times more frequently.1N IMPS (Improved Mobile Telephone System). Weak passwords on the Frequency Spectrum, full analog form of transmission, and no mobility were the main problems in 1G.

**Second Generation (2G):** Additionally, ETSI (European Telecommunications Standards Institute) was formed to facilitate wandering, which marked the start of the 2nd Generation. The GSM connections were publicly released in Finland in 1991 (Global System for mobile). The Second Generation is capable of delivering Internet service of up to 9.6kb/s is possible. Interactions were integers, bandwidth usage was more effective, and smart phone coverage was increased, as well as the introduction of broadband (SMS).GSM providers began creating a system called Universal Network to public data speeds. GPRS (General Packet Radio Service) is a 2.5G data network. It was created in 1995 and was primarily a banding connection without GSM capabilities. GPRS can provide data at speeds of up to 160 kbps . Later GPRS, there was

Maximum Data Speed for Fast Transfer (EDGE), which was referred to as 2.7G in 1997. It is capable of delivering data and uses 8PSK modulation. Employing a certain GPRS infrastructure, speeds of up to 500 Kb/s can be achieved. During a certain time, the website became much more famous, and cell phones began to facilitate online browser. In 1998, there was a Website craze.

**Third Generation (3G):** In 1999, 3GPP UMTS (Universal Mobile Telecommunications Systems) was formed in response to this desire. W- CDMA recommended this system because it employs large band CDMA (UMTS). In the year 2000, the 3GPP Establishment of authorities was created. In order to truly produce world goods, benchmarks. ETSI's GSM and UMTS interaction was broadened to include regional comprehensive model improvements such as ARIB and TTC from Japan, TTA from Korea, ATIS from America, and CCSA from China. The building of such a massive and sophisticated system was a great achievement. Some well administration was needed per the requirements. This given way to 3GGP, which in turn gave rise to the ITU assessment. ITU-R is in charge of managing the international radio-frequency spectrum and ensuring its optimum management. Bandwidth, technologies groups, power control, and projected frequency hopping requirements 3GPP, 3GPP2, and 3GPP3 are three organizations that have begun development to meet the specifications provided by the ITU-R. IEEE (Institute of Electrical and Electronic). RELEASE 5, a basic HSDPA standard, was launched in 2002. It allowed for the usage of uploading packets, which allowed for a data throughput of up to 14 Mb/s while lowering latency (Delay). In addition, RELEASE 6 was released, which includes the deployment of HSUPA in 2004 as well as a drop in Data link bandwidth. By lowering Delay, we were able to increase the data rate of the link to 5.74 Mb/s (DELAY). The launch of MBMS for Telecommunications services was also included in this edition. After that, RELEASE 7 was released, which included MIMO and higher-level programming (up to 64 QAM). In 2007, HSPA+ was developed offering performance of up to 28 Mb/s for download links (D/L) and up to 11 Mb/s for uploaded links (U/L) MBIT/S.

**Fourth Generation (4G):** The purpose of telecommunications was originally to provide mobility and global connections. In LTE SAE (Project Requirements Evolutionary) and Transmitter port, a completely new framework was developed. Longer-term Transformation (LTE) standardizing began in 2004, and RELEASE 8 was finalized in June 2005 following a number of refinements.

#### **LTE Release's Important Features:**

- Delays in connection formation and communication latency are decreased.
- Data access capacity has enhanced.
- Bit-rate for Cell-EDGE has been enhanced.
- High operational productivity due to lower cost per bit.
- The communication system has been modified.
- Effortless portability, with the ability to switch between multiple Radio-Access technologies.

- Cell phones with a moderate energy usage.

These qualities ushered in a new era of network technologies. Multiple channels, MIMO wireless communication, and deployment of transmitting electric on the microwave transmitter interface were three important innovations that created the 4th system in the frequency hopping interaction. As a result of increased activity by a bigger range of companies, the radio interface has emerged. By December 2007, the Released Standards had been finished. The first competitive LTE installation took occurred in northern Europe at the end of 2009. Version 10, 11, 12, 13 (advanced LTE) in 2011, 2012, 2013, and 2016 Multi celled HSDPA, HET NET, Coordinates popular definition, Available Bandwidth, and Massive MIMO were among the targets. MIMO (Multiple Input Multiple Output).

**1.3 Evolution of Fifth Generation:** It's better to change from a service-based to an advanced metering strategy. The transition has been from LTE to LTE Advance including characteristics such as depth measurement, where people can be engaged to many emerging networks at the same time and smoothly switch between them.

**Group Cooperative Relay:** This method can be used to provide high speeds over a large area.

a cell's size Mobile cloud computing would allow access point to assess the radio landscape in which it is situated in order to select the best Network System, Switching frequency, and other characteristics. Prepare for the fastest connections with the outstanding game. Intelligent Satellites will be diverted in order to have a better interface for the user. Additionally, 5G will take advantage of both visual and mobile platforms' abilities. 5G will be a game-changer. Technology Broadcasting (SDN) and Fully Virtualized (NFV) will drive this (SDN), Internet of Things, Internet of Everything, and Wireless Platforms (CDN). 5G (Fifth Generation Mobile and Wireless Networks) can provide limitless wireless capabilities, bringing us apply new connectivity – the World Excellent Surface Web (WWW). Beyond 4G, 5G refers to the next sig at this time, 5G isn't just a definitive statement for any wonderfully styled or documentation yet revealed to the public by communications corporations or standards groups like 3GPP, WIMAX Forum, or ITU-R. Each new update will improve system performance even more. With new implementations, you can add new functionality. Some of the extra potential includes generation of mobile information technology Improved 4G/IMT specifications. Internet of things, industrial automation, privacy, and e-books were a few of the goods to services from mobile connectivity [2]. The Institute of Electrical and Electronics Manufacturers (IEEE) has approved a set of Broadband Internet standards known as IEEE 802.16.(IEEE). It was marketed under the moniker “WIMAX” (from Wi-Fi) "Across the globe Electromagnetic Access Connectivity. The WIMAX Forum is a business alliance that promotes the use of WIMAX technology. The ability to better communicates and related activities associated with the electronic local loops are standardized by IEEE 802.16 [12]. 5G mobile technologies are transforming how people use their handsets in high-bandwidth environments. Never before has a user encountered Never before has a material

had such a high value. All types of powerful hardware are included in 5Mobile internet, making 5G digital technology one of the most capable and in limited supply in the near future. Bluetooth technology and Pico nets have just become available on the market for children's rocking pleasure. Users can also connect their 5G devices technology mobile phones with their laptops to have access to high-speed internet Cameras are part of 5Mobile communications. The 5G cellular modem is an all-IP interoperable concept for wireless networks. Each of the radio access methods is viewed as an IP link from the outside Internet age from each of the workstations.

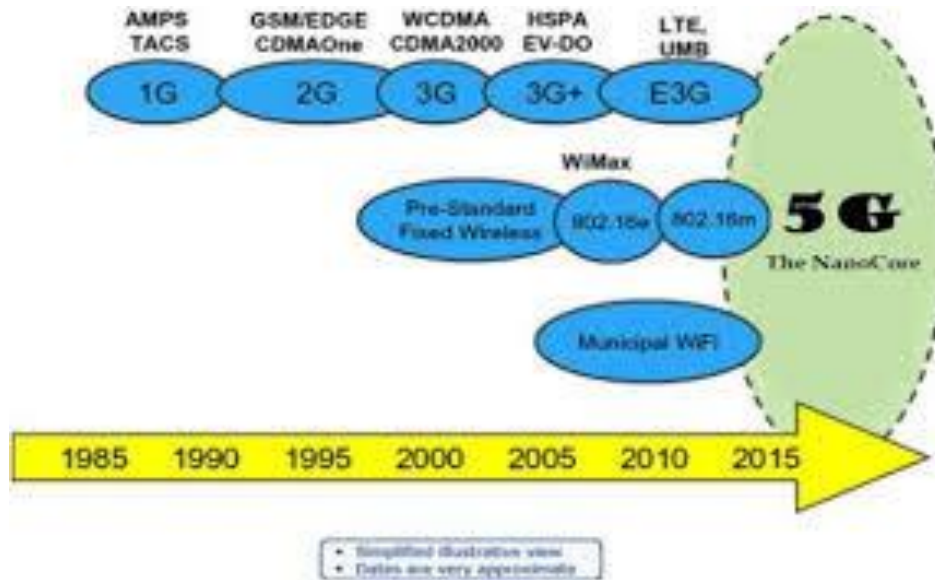


Figure 1.1: Technologies from first generation to fifth generation

The differences between all five generations of LTE are represented in the table below:

Generation	1G	2G	3G	4G	5G
Deployment	1970/1984	1980/1989	1990/2002	2000/2010	2017/2020
Data Bandwidth	2 Kbps	14-64 Kbps	2 Kbps	200 Kbps	1Gbps
Standards	AMPS	TDMA, CDMA GPS, GPRS	WCDMA	Single unified standard	Single unified Standard
Technology	Analog cellular	Digital Cellular	Broadband with CDMA, IP technology	Unified IP and seamless combination of broadband LAN, WAN and WLAN	Unified IP and Seamless combination Of Broadband LAN, WAN And WLAN and WWW
Services	Mobile Technology (voice)	Digital voice, SMS, Higher Capacity Packetized	Integrated High quality Audio and video	Dynamic Information Access, Wearable devices	Dynamic Information Access, Wearable devices AI capabilities
Multiplexing	FDMA	CDMA, TDMA	CDMA	CDMA	CDMA
Switching	Circuit	Circuit and panel	Packet	All Packet	All Packet
Core Network	PSTN	PSTN	Packet Network	Internet	Internet
Handoff	Horizontal	Horizontal	Horizontal and Vertical	Horizontal and Vertical	Horizontal and Vertical

Figure1: Difference between 1G to 5G

**1.4 Technologies Expected in 5G:** When analyzing the LTE future, the focus was on network load. But, even beyond, the project aimed to give universal connection, allowing users to access the site quickly and easily, no matter why they're in the world, including between some of the



seas. Whether it's underneath or in the sky although the LTE evaluation establishes a Machine Type Telecommunication (MTC) variation for 5G networks are built from the ground up to enable MTC-like devices. Almost every new technology, in terms of earlier versions, is a requirement for the older versions. Similarly, 5G will include 2G, 3G, LTE, LTE-A, Wi-Fi, M2M, and other technologies artificial intelligence for Streaming media, networked wear able and interactive playing are just a few examples. Furthermore, 5G will be able to handle a large number of linked devices as well as a diversity of applications forms of traffic for addition, 5G will enable much faster streaming of low percentage network access, as well as movies and low data rates.

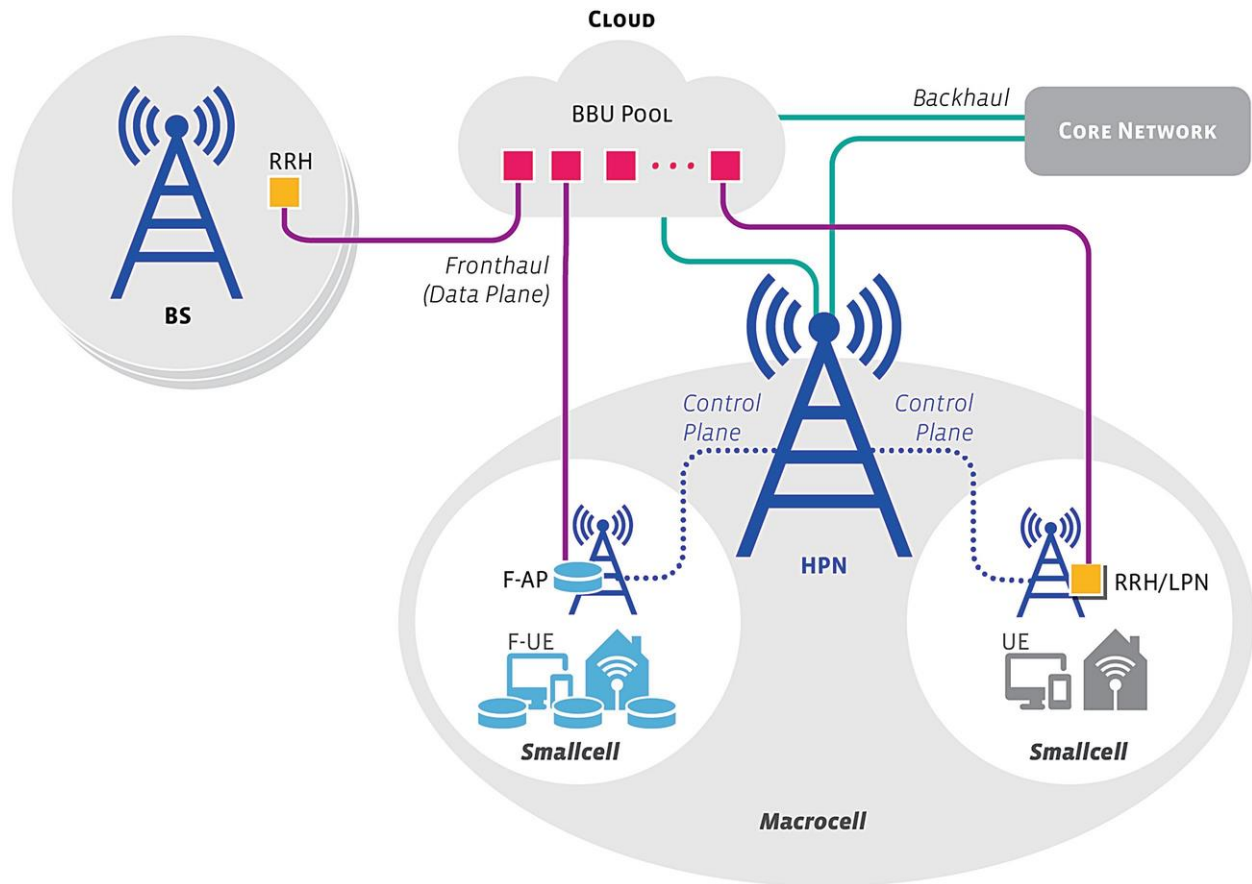


Figure 1.2: Cloud cycle of fifth Generation

To construct a more concentrated program and make the maximum use of computer servers through specialized server farms at the number of electrons, 5G networks would adopt new

architectural such as Communication Networks (RAN) classifications such as cloud RAN and digital RAN.

### 5G technology is driven by 8 specification requirements:

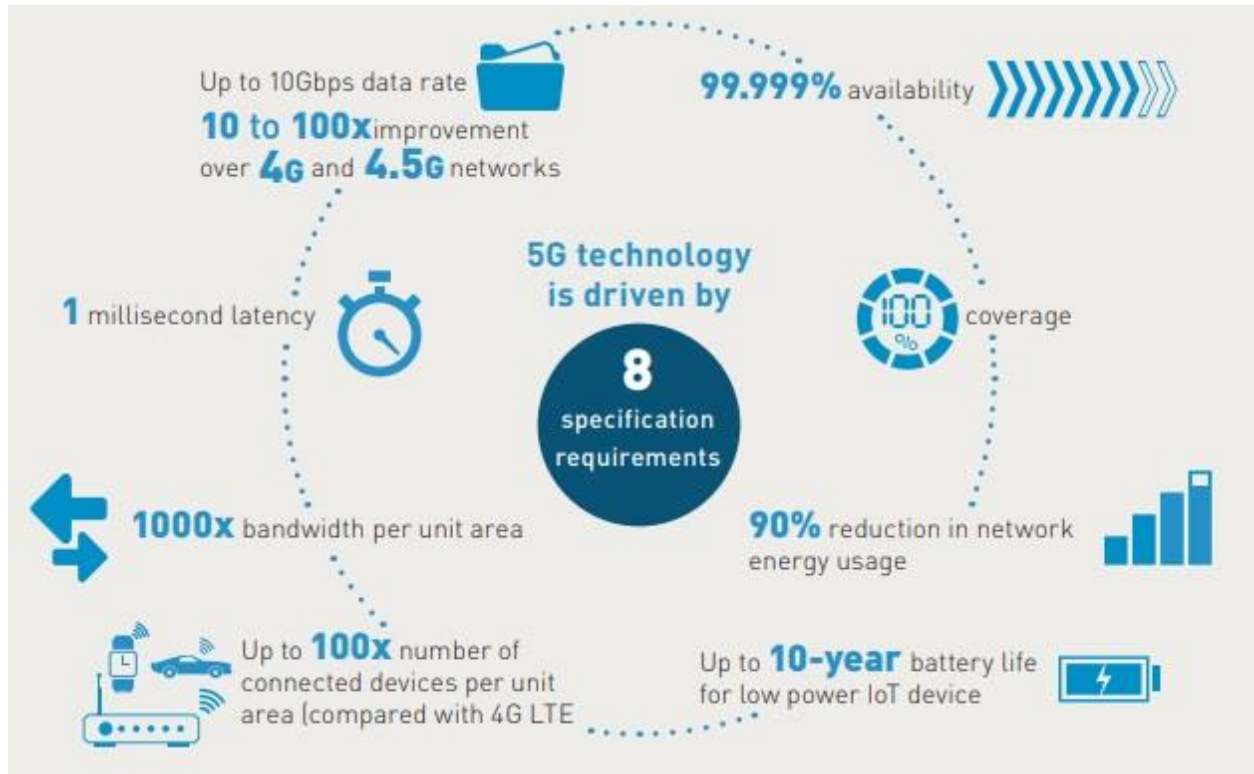


Figure 1.3: 5G technology specification requirements

Finally, wireless communication technologies would be used in 5G to allow the architecture to autonomously determine the type of network being delivered, distinguish between moveable and stationary devices, and able to work under pressure within a limited time frame. To put it another way, 5G networks would be capable of at the same time, serve the industry networking and social networking apps.

\*Up to 10Gbps data rate - &g; 10 to 100x speed improvement over 4G and 4.5G networks

\*1-millisecond latency

\*1000x bandwidth per unit area

\*Up to 100x number of connected devices per unit area (compared with 4G LTE)

\*99.999% availability

\*100% coverage

\*90% reduction in network energy usage

\*Up to 10-year battery life for low power Iot device

### **1.5 Objectives:**

\*Identifying what is 5G

\* How it works

\* How 5G technology is about to change the world

### **1.6 Thesis Outline:**

\*History of communication technologies

\* Architecture of 5G Technology

\* Challenges in 5G Technology

\* Security in 5G Technologies

# CHAPTRE: 2

## Architecture of 5G Technologies:

### 2. Introduction:

In this section, we will discuss the 5G architecture question. We will review some of the skills and connectivity applications that have been made possible by 5G network architecture. So we first introduce the main features of 5G architecture introduces the basic architecture. After 5G, the basic requirements of architecture are presented along with the network architecture of 5G. Finally ends with an explanation about mobile network architecture.

### 2.1 Key feature of 5G:

The main challenges of Focus are 1000 times more traffic and 100 times more high rate of users. This explosive traffic growth and user data rate can be controlled by many technology however, we can focus on three that can control such a high proportion. They, physically PHY technologies include huge multiple inputs and multiple outputs (MIMO), filter banks It mainly focuses on improvements in multi-carrier (FBMC), non-orthogonal multiple access (NOMA), etc. Spectral efficiency to increase network capacity moreover, low quality exploitation

Spectrum in millimeters (mm) can be very effective in improving the capacity of wave frequency networks. However, the most influential component contributes to the ability to thicken the network Wireless communication system. It is believed that the power of the network using the universal

Domain Network (UDN) can increase the linear ratio of cell numbers. Considering the density of the network, Different networks (Het Net) including Macro An dB (ENB) and Low-Power ENB (Micro ENB, Pico,(ENB,) etc.). In addition, device-to-device (D2D) communication is able to enhance the Het Net option. Top data rates and spectrum efficiency. Load balance in multi-radio access technology (RAT) System is still able to increase the capacity of the network by improving the efficiency of the resource network. Although network compaction can increase network capacity by reducing path loss It enhances both interference and desired signal between user and base stations and effectively.

#### 2.1.1 Lower latency:

Healthcare, safety, vehicle-to-vehicle and some related services and applications. There may be strict requirements for mission-critical control delays, including the most challenging ones.

In order of 1 mm fortunately, the name of a PHY scheme is Generalized Frequency-Division. Multiplexing (GFDM) is designed to overcome the real-time challenge of 5G networks Technologies including local caching [8] and D2D in local content are also likely to decline dramatically. End-to-end delays are, for example, able to reduce caching of popular content within the EPC Duplicate content transitions and response delays. Furthermore, caching in ENB can further eliminate Delays in EPC and increase in traffic. Consider ENB and a limited number of limited caching spaces Users are served by individual ENBs of individual cells, the heat ratio is smaller, resulting in longer

Delay thus collaborative caching policy should be supported within 5G network architectures. There are several ENBs and optimization of the use of caching resources in a centralized manner worldwide. In addition, caching principles between multi-rat systems also need to be considered. In addition, Although D2D can directly reduce end-to-end delays, the problem with D2D visual interference. It is also necessary to manage centrally. In short, the delay from end to end can be direct Reduced by proper caching and D2D, which requires a logically centralized controller to adjust and Manage related resources.

### **2.1.2 Huge number of connected devices:**

Apart from human-to-human communication, MTC has a wide range of features and requirements. The huge number of connected MTC devices is further expanded MTC variety. On the one hand, the number of users served on ENB could be reduced Network thickening, thereby reducing ENB pressure. On the other hand, network is needed guarantees deep programmability and flexible adaptation and corresponding QOS in a variety of applications. Therefore, it is recommended that the network decouples the hardware and software from Build software on General-Process Processor (GPP) through programming interface and virtualization Technology. For example, to satisfy certain MTC services, the protocol stack should be Simplified or designed to reduce power consumption and delay. It refers to the network. Architecture should have the ability to provide two separate protocols based on the same infrastructure through network virtualization. Obviously, for 5G it is necessary to deactivate the software from the hardware. Programmable and Virtualization support network, which network is more programmable and flexible to adapt to a variety of services and applications.

### **2.1.3 Improving energy efficiency:**

Energy efficiency is understood from two perspectives, which Network infrastructure and terminal power efficiency network and high power efficiency. The terminal refers to lower operational costs and longer battery life, respectively top technology (Huge MIMO, UDN, etc.) able to improve link quality, which reduces power consumption on the radio link. Both network

and terminal can save energy cost at the same time. So that To prolong the life of a terminal battery, its design should select the optimal components (e.g. CPU, Screens, RF, audio devices, etc.) in terms of energy efficiency. Meanwhile, the protocol can also be stacked Made in terms of simplification or energy efficiency. As mentioned above, these may have specific requirements Filled through virtualization. This means that different protocols should be provided for the network architecture Based on the same infrastructure through network virtualization. Related to network power the network architecture should be capable in addition to the advantages of efficiency, huge MIMO and UDN. Turn on / off small room base station depending on traffic load while maintaining coverage Notice appropriately by the macro cell, cooperation and coordination are also required to turn this dynamic change on / off Centrally in multiple rooms. This can be seen along with energy improvement Equipment efficiency can also increase total power efficiency through 5G network architecture Coordinate and manage network virtualization and centralized network resources.

## **2.2 Basic Architecture Of 5G:**

5G architecture is cutting-edge, and its network parts and various terminals have all been changed to accommodate a new circumstance. Similarly, service companies can simply incorporate value-added services using advanced technology. Upgradeability, on the other hand, is based on cognitive radio technology, which incorporates a number of important capabilities such as the ability for devices to determine their geographical position as well as weather, temperature, and other factors.

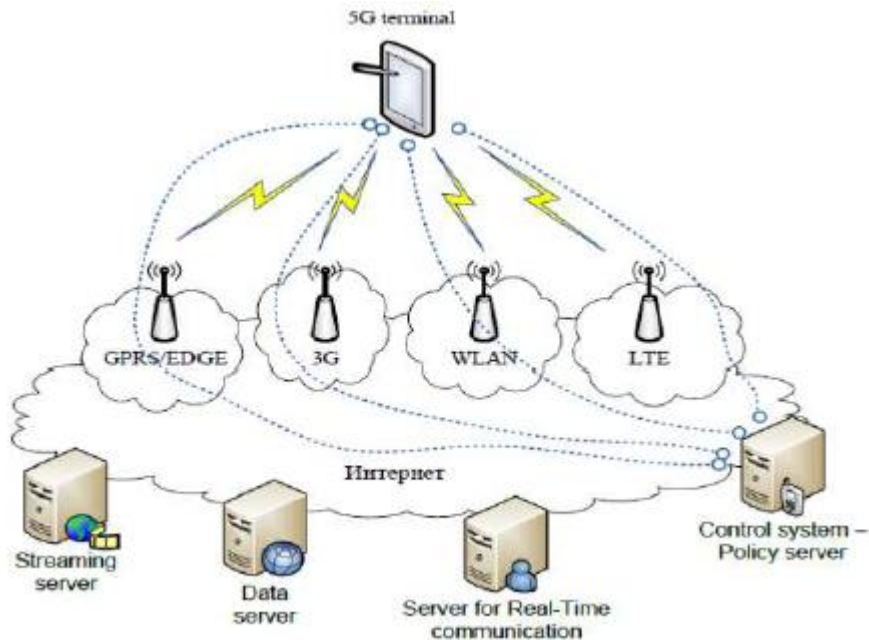


Figure 2.1: Basic Architecture of 5G

The 5G system model shown below is a fully IP-based concept developed for wireless and mobile networks. A main user terminal and a multitude of autonomous and independent radio access technologies make up the system. For outside online world, each of the radio technologies is regarded as an IP link. . IP technology is solely intended to provide adequate control data for the proper routing of IP packets associated with specific application connections, such as sessions between client applications and servers located elsewhere on the Internet. Furthermore, in order to make packets accessible, the routing of packets should be set in accordance with the user’s policies. 5G architecture is divided into four sections: core, cellular, wireless, and mobile. Network architecture is the most commonly utilized section, which is detailed in the paragraph below.

### 2.3 Network Architecture of 5G:

An architecture for 5G has been proposed by AGYAPONG, LWAMURA, STAEHLE, KIESS, and BENJIEBBOUR. We will examine the fundamental parts of the network architecture before presenting the design.

- A radio network (RN) that only provides a subset of L1/L2 functionalities and a network cloud that supports all upper layer activities are the two logical network layers.
- SDN and NFV enable dynamic deployment and scaling of functions in the network cloud.

- A lean protocol stack resulting from the removal of unnecessary functions and the merging of AS and NAS
- In the RN, coverage and capacity are provisioned separately using a C/U-plane split architecture and various frequency bands for coverage and capacity.
- Relaying and layering (connecting devices with limited resources to the network through one or more devices with higher resources in a non-transparent manner) to allow multiple devices, group mobility, and nomadic hotspots
- Asynchronous access to large numbers of MTC devices with connectionless and contention-based access using novel waveforms
- Network intelligence based on data to optimize network resource consumption and planning

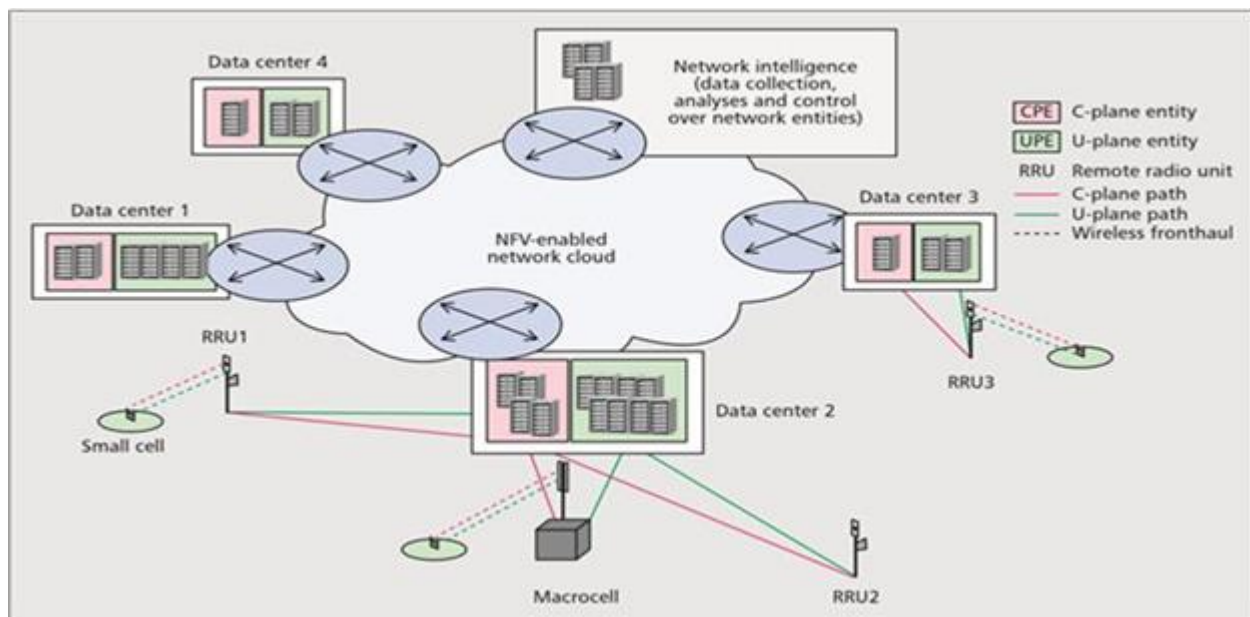


Figure 2.2: Network Architecture of 5G:

There are only two logical levels in the network architecture: a radio network and a network cloud. The radio network is made up of several types of base stations and RRUs that perform a minimum set of L1/L2 functions. A U-plane entity (UPE) and a C-plane entity (CPE) make up the network cloud, and they conduct higher-layer functions relating to the U- and C-

planes respectively. The network cloud & physical implementation could be modified to meet a variety of performance goals. To address the needs of latency-critical services, instances of UPEs and CPEs could be positioned adjacent to base stations and RRUs, for example, it's



possible that connecting RRU3 to a small nearby data center (data center 3) rather than a larger data center further away might be preferable (data center 2). If support for latency-critical applications is not required, RRU1 may be connected to a large data center located far away (data center 2) rather than a nearby small data center (data center 1). Because of this flexibility, the operator can create both large and small data centers to meet unique service requirements. The network is simplified as a result of this architecture, which allows for quick and flexible deployment and management. Because of the reduced functions, base stations would become simpler and consume less energy, making dense deployments more inexpensive to construct and run [15, 16]. Furthermore, the network cloud enables resource sharing, which reduces network resource over provisioning and underutilization. Dynamic Deployment and Scaling of Network Functions with SDN and NFV – CPE and UPE functions in the network cloud may be installed fast, coordinated, and scaled on demand using SDN and NFV. When a local data center for example is unable to cope with a sudden surge in traffic (for example, due to a local tragedy), more capacity can be swiftly borrowed from neighboring data centers. Furthermore, by simply adding more instances of the appropriate software, resources within a data center can be swiftly transferred to accommodate popular applications. Aside from application-level flexibility, using a cloud infrastructure also allows you flexibility in terms of raw processing capacity. When demand is low, spare cloud resources can be leased out, while during peak hours, more resources can be rented through infrastructure as a service (IAAS) business models. Additionally, a wide range of “as a service” business models based on offering specific network operations as a service (i.e., XAAS) might be imagined. Customers (e.g., network operators, OTT players, companies) with specific requirements could be given with the entire network or certain parts of the network, for example, QUOT mobile network as a service & QUOT; radio network as a service & QUOT; model. Specific fundamental network functionalities (Fig. 2) of the mobile network are given a la carte in QUOT; UPE/CPE/NI as a service & QUOT; models. It’s also possible to imagine. Finally, pieces of the platform might be licensed out to third parties, such as OTT players, to enable the provision of services and apps with extremely low latency to end consumers. Aside from the potential for XAAS business models, the flexibility of the cloud, along with SDN and NFV technologies, makes the network easier, faster, and less expensive to create and run.

### **Network Slicing:**

Another advantage of these smaller, more specialized 5G core components operating on common hardware is network slicing, which allows networks to be tailored. Within the 5G network infrastructure, network slicing allows you to have several logical QUOT; slices & QUOT; of functionality designed for certain use-cases, all running on a single physical core. A 5G network operator might offer one slice targeted for high bandwidth applications, another focused for low latency, and yet another suited for a large number of devices. Some 5G core

capabilities may not be supported at all based on this reduction. If you exclusively service for example, you won't need the voice capability that is required for mobile phones. Because not every slice needs to get the same features, the available processing power is put to better use.

# 5G Network Slicing

5G network slicing enables service providers to build virtual end-to-end networks tailored to application requirements.

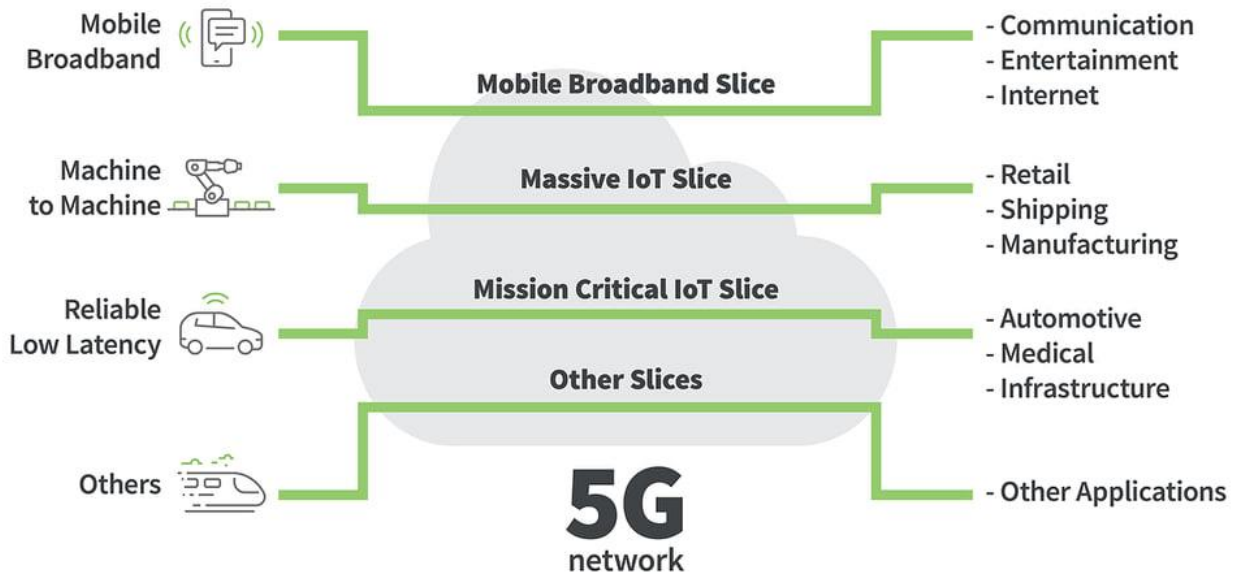


Figure 2.3: 5G Network Slicing

## 2.4 Mobile Network Architectures :

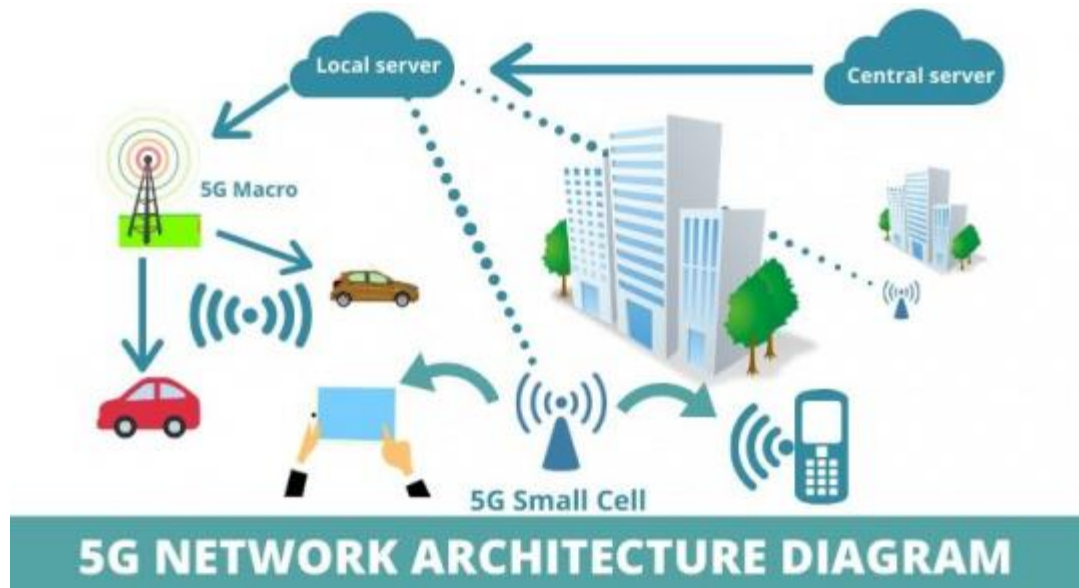


Figure 2.4: 5G Mobile network architecture

### Comprises Three Layer Of 5G Systems :

Infrastructure resource layer: Access nodes, cloud nodes (which might be processing or storage resources), 5G devices, networking nodes, and associated interconnections make up the physical resources of a fixed-mobile convergent network. Virtualization principles make sources accessible to higher layers and the orchestration entity Business Enablement layer. A library of all functions required in a converged network in the form of modular architecture building blocks, including functions realized by software modules that can be retrieved from a repository and installed in the desired location, as well as a set of configuration parameters for specific parts of the network, such as radio access. Those functions and capabilities are accessed by the orchestration entity via applicable APIs when it makes a request. Business application layer: Specific applications and services of the operator, company, verticals, or third parties that use the 5G network are referred to as the business application layer. An orchestration entity, which is a key part of this design, articulates these three layers. In addition to typical OSS and SON automation capabilities, it offers the capacity to operate such a virtualized network from end to end. The entity acts as a point of contact for converting use cases and business models into services and slices. It defines the network slices for a given application scenario, links the relevant modular network functions, assigns the required performance options, and finally

maps everything to infrastructure resources. The entity acts as a point of contact for converting use cases and business models into services and slices. It defines the network slices for a given application scenario, links the relevant modular network functions, assigns the required performance options, and finally maps everything to infrastructure resources. It also oversees the scaling of those functions & capacity as well as their geographical dispersion. Through APIs and XaaS principles, it may also include capabilities for third parties (e.g., MVNOs and verticals) to construct and administer their own network slices in certain business models. All areas of service composition and delivery will be optimized using data-aided intelligence.

**5G System Components:** As a result of the architecture and principles outlined above, a set of key components and terminology for a 5G system has emerged, as detailed below.

**5G RAT family (5GRF):** A 5G RAT family is a collection of one or more defined 5G RAT that work together to satisfy NGMN 5G specifications. The 5G RAT family should have a wide range of coverage, as this is an important aspect in promoting new technologies.

**5G RAT (5GR):** A 5G RAT is a 5G RAT type element radio interface.

**5G Network Function (5GF):** A 5G network function is a feature that enables communication across a 5G network. Although most 5G network services are virtualized, the 5G equipment may deliver some capabilities utilizing more special hardware. The 5GFs are divided into obligatory and optional functions and include RAT-specific and connectivity functions, as well as functions to facilitate fixed access. Essential functions, such as authentication and access control, are typical functions that are required for all use cases. Optional functions are the functions that are not always applicable for all the use cases, e.g., mobility, and may also have different variant tailored to the traffic type and use case.

**5G Infrastructure (5GI):** The 5G infrastructure includes transport networks, computer resources, storage, RF units, and cables that enable network functions and provide 5G network capabilities. The 5GI is used to implement or actualize 5GRs and 5GFs.

**5G End-to-End Management and Orchestration Entity (5GMOE):** This entity manages and orchestrates the whole 5G network. The entity that controls and creates 5G slices is the 5G end-to-end management and orchestration entity. It converts use cases and operating models into specific services and 5G slices, identifies the 5GFs, 5GRs, and performance settings that apply and maps them to the 5GI.

**5G Network (5GN):** The 5GFs, 5GRs, associated 5GI (including any relaying devices), and the 5GMOE that facilitate communication to and from 5G devices make up a 5G network. To put it another way, a 5G network is realized when a 5G RAT makes use of any subset of the 5GFs implemented on the 5GI to facilitate communications with a 5G device.

**5G Device (5GD):** A 5G device is the hardware that connects to a 5G network in order to receive communication services. 5G devices can accommodate both human and machine users.

**5G System (5GSYS):** A 5G system is a communication system that includes a 5G network as well as 5G devices.

**2.5 Summary :** In this Chapter we have explained how to work Key feature of 5G, Lower latency, huge number of connected devices and so on. There are mainly topics basic Architecture Of 5G, Network Architecture Of 5G and of it diagram. We have learned what is network Slicing and Mobile Network Architectures.

## CHAPTER: 3

### Challenges in 5G Technology

**3.1 Introduction:** The previously mentioned idea 5G exposes a slew of challenges, which we can summarize: By virtue of being truly programmable, secure, dependable, and privacy-protecting, 5G aims to provide universal Information systems that address broader societal challenges through a flexible alignment of stakeholder incentives.

The following are some examples of stockholders:

- Individuals and sections of the population.
- Small and medium-sized enterprises (SMEs), corporations, non-profits, and community groups.
- Owners of digital assets, including such public transportation and utility agencies and governments.
- Lateral industries such as energy, nutrition, production, automation, the climate, broadcasting, quality, and so on.

Transportation, transportation, and intelligent buildings are all examples of the entertainment industry.

- Municipality

Due to the enormous number of requirements that must be addressed at any point in the deployment process, providing communication solutions for this wide group of stakeholders with current communication solutions is inherently problematic. It appears evident that 5G will be able to provide broadband, based on our view. Access to planes, high-speed trains, and ships regardless of location 5G 5Wireless networks will make the best use of the baseline L2 and the contemporary environment to enable resource connectivity.

This indicates that 5G will be the number of co — not in the sense that it will use several extreme powers, but in the understanding that it will use several technologies that they can also use various networks as well, whether from a technology or a social standpoint provides the mandate In this case, Internet protocol devices (for example, ICN, ZIGBEE, and so on...). In

order to explore the technological diversity that will exist, the network will be essentially non-linear and non. As a result of memory chips, systems (or at least some access points) will have to be viewed as smart "computational and data" creatures, delivering a variety of benefits. Characteristics through into the world of networks, where several concepts that had previously lived only at This perspective on 5G creates a slew of major technical problems that 5G techniques will have to overcome in order to reach predicted critical success factors (KPIs):

Deliver 1000x more accessible bandwidth in total, and even some 10x faster performance. To allow truly immersive products, actual service providers must be identified. This might also necessitate the incorporation of broadcasting companies with different technologies

- 1) Latency: for tactile Internet, dynamic and realistic encounters, and basic Internet services, deliver service-level transmission delay down to around 1ms (where required).
- 2) Energy efficiency: Broadband internet systems consume more than half of the power generated by telecommunication particular nodes, despite the fact that ICT consumes about 4% of world energy.
- 3) Service creation time: allows for the generation of consumer engagement in a matter of seconds or less, from the program through the independent board components and down to the linked to the development network (s).
- 4) Battery life: for moderate applications like sensors, deliver a 10x bigger display.
- 5) Coverage: So many individuals are demanding the very same media attention while they travel.

We also outline systemlevel problems that come from the shifting ecosystem in which 5G is projected to perform, in relation to the structural solutions proposed:

### **3.2 Designing for secrecy is a struggle:**

Deliver responsibility inside the conversation platform and permit true private conversations where requested, all while adhering to regulatory restrictions in terms of its application and property, which are provided by that of the work on a specific to deliver the whole system.

### **3.3 Quality of Care Problem:**

To optimize the individual customer's Performance of Experience5 (QOE), 5G need to provide customized services throughout many characteristics including bandwidth, duration, endurance, as well as prices for every bit as much as feasible, regardless of the consumers' study related to just the terminals regional installation. Added security, dependability, and resilience are among the benefits.

### **3.3.1 Complexity keeps challenging:**

Providing the finest data centers to 5G consumers in an efficient way while requiring client specific experiences (e.g. for inter RAT switching).

### **3.3.2 Intensity contest:**

An expansion in the percentage of various devices networked in close vicinity, e.g., posing a threat to the Internet of things.

### **Conventional vehicular networks framework**

#### **Inter keep challenging:**

Deliver digital services throughout many equipment holding companies, comprising affect an organization (not certainly Server) functioning and offering a functioning and collaborative communication between both the Linux community & backing.

#### **The Challenge of diversification:**

Further than the plurality of participants, 5G can accommodate the changing environment of optimum cloud headsets (for multiple organizations, such as M2M) as well as the open question and quantity of access points, as well as the resulting range of stream kinds.

#### **Challenges with agility:**

Availability with unrestricted low latency amongst all systems is a transportation difficulty. Offer geo location and environmental knowledge throughout the short and mid areas designed to facilitate the Network of Anything, for example, through the combination of wireless with antenna networks devices for tracking

#### **Public environmental challenge:**

Support perpendicular payment systems by enabling dynamic operational patterns in an intra approach by establishing the appropriate gateways even within platform.

#### **The problem of resources planning:**

Providing authorization evolutionist power, stance, but rather going to charge processes and best practices for energetic formation, structure, configurations, but instead relieve about any type of material (Broadband, Estimation, Brain, Space) for every piece of equipment (example airport, automobile, machine, airborne, etc.) is still a resourcing struggle.

#### **A test of one's identity challenges:**

Providing data security options for every sort of vehicle (console, automobile, robotic, drones, and so on.) having accessing generalist authenticate methodologies on most any type of phone,

product to communicating devices to machine, and therefore are appropriate for different connection institution capabilities as well as the place where they are right now.

### **The problem of flexible pricing:**

Deliver techniques for balanced financial procedures within and within various pieces of something like the coming 5G production process to allow payment systems which are consistent inside firms using the forthcoming 5G equipment. However, new technologies may take into account the fundamental equipment (for example, cellular data, older or newer), and also.

### **Evolution challenge:**

Just provide capacity enabling mutation and adaptability, giving for such a straightforward transfer form load was applied while also providing for ongoing growth.

From such a command line stance, my plan identifies only difficulty than transcends all science new findings: adaptability. Despite the diverse set of participant motivations and requirements

Considering the different set of consumer motivations and expectations, upcoming 5G systems will need to be extremely adaptable. It is really a good example. The problem of 5G pushes it ahead from more restrictive provide such architecture having local rail categories. Also, at the telecommunication foundation base, there are very few anticipated major techniques and consumers.

Lastly, with 5G technology and adjustable alignments of forces intended by this 5G strategy will genuinely enable agile knowledge marketplaces. In light of the current technology, researchers would have to investigate the socially destructive developments within the various sectors for which 5G is intended to give responses financial mobility in the economy. For example, we can indeed observe how the 'global consumption' of touch screen programs has impacted areas like public transportation and health care.

Estimated values, finding new products and services, and cultivating emergent consumers are all important aspects of the long term.

The priority of all this macroeconomic development in the field of 5G is commerce.

### **3.4 Summary:**

This chapter have been explained challenging of the 5G Technology, designing for secrecy challenge, Public environmental challenge, problem of resources planning, problem of flexible pricing and also explained evolution challenge.



# CHAPTER: 4

## Security in 5G

### 4.1 Traditional Security Practice:

To keep up with ever-increasing voice and data traffic, mobile communications networks have evolved into 2G, 3G, and finally 4G as a result of wireless technology advancement. To protect today's mobile communication systems, more robust security procedures have been implemented. One-way authentication, for example, is used in.

In 3G and 4G, mutual authentication has been increased from 2G; key length and methods are growing more complex. A forward key separation in handovers has been introduced in as mobility management improves 4G is also being investigated, as well as more effective privacy protection.

Traditional security architectures focus on voice and data protection, and they all share the following security features:

- (U) SIM- based user identity management.
- Mutual authentication between networks and users.
- Path security between communication parties step-by-step.

### 4.2 Security Challenges Ahead of 5G

In traditional mobile communications networks, the major purpose is to enrich people's lives through communication. In new business models, the major objective is to enhance people's lives through communication. Smart phones allow users to interact via text messages, voice calls, and video calls, as well as surf the Internet and use app services. 5G, on the other hand, is no longer limited to individual clients. It's not only about having a speedier mobile network or more advanced smart phone features. Vertical industries will benefit from 5G, and a variety of new services will emerge.

In the context of vertical industry, security requirements may differ dramatically from one service to the next. Mobile Internet of Things (IOT) devices, for example, necessitate lightweight security, whereas high-speed mobile services necessitate high-efficiency mobile security. The network-based hop-by-hop security strategy may not be sufficient to provide differentiated end-to-end (E2E) protection for various services. As the Internet of Things grows in popularity, more individuals will be able to remotely control or "speak" to networked equipment, such as instructing smart home facilities to wake up. As a result, a more strict authentication approach is required to prevent unwanted access to IOT devices. Biometric identification, for example, might be used as part of the authentication process in smart homes.

IT-Driven Network Architecture is a term used to describe a network architecture that is driven by Virtualization and Software Defined Network (SDN)/Network Functions Virtualization (NFV) are two new IT technologies that are being touted as ways to make 5G networks more adaptable, efficient, and cost-effective. While CT is pleased to see that IT is reviving their networks, new security problems have emerged. Security for 5G services cannot be established until the network infrastructure is solid. The security of function network elements (NEs) in legacy networks is largely determined by how well their physical entities can be segregated from one another. However, as virtual NEs on cloud-based infrastructure, isolation would work differently in 5G. It's likely that now is the perfect moment to think about 5G infrastructure security. SDN has been shown to aid in the optimization of transmission efficiency and resource configuration. On the other hand, it's critical to evaluate how 5G security may be controlled in terms of network node isolation, such as control and forwarding nodes, as well as the secure and proper enforcement of the SDN flow table. A network could create different virtual network slices using network virtualization technology. Each virtual network slice may be tailored to a certain service needs, necessitating distinct security capabilities. Virtual network slices may need to be isolated, deployed, and managed securely as part of 5G security design.

One of the network aspects of next-generation access networks will be heterogeneous access. The heterogeneous character stems not only from the employment of multiple access technologies (WIFI and LTE), but also from the multi-network environment, which could mean that different networks' access network design is different. As a result, developing security architecture that is compatible with various access technologies is a consideration for security designers. IOT devices have a variety of options for connecting to networks. They could, for example, connect to networks directly, through a gateway, or via D2D or Relay. Security management of IOT devices in 5G may be more efficient and lightweight than security management of mobile handsets in order to establish trust relationships between devices and networks.

Protection of personal information, as mobile Internet technology progresses, more vertical businesses, such as health care, smart homes, and smart transportation, will turn to 5G networks. 5G networks, as open network platforms, create severe privacy problems. Privacy breaches can

have major repercussions in several circumstances. Mobile networks, as the principal mode of network access, carry data and signaling containing a variety of personal privacy information (such as identification, location, and private content). Networks may need to detect the type of service a user is consuming in order to provide differentiated quality of service. User privacy may be involved in service type sensing. When you add it all up, privacy is a given. 5G security is more difficult to achieve.

### **4.3 5G Security Goals**

As the 5G era approaches, the volume of data flow and variety of services will reach previously unheard-of heights. One example is the Internet of Things (IoT) service. When it comes to 5G, it's not just about being a communication medium. It can be thought of as a catalyst for blurring the line between the digital and physical worlds. The 5G security design is all-encompassing, providing security protection for the world of everything linked security for vertical industries on an end-to-end basis.

### **4.4 Differentiated security protection**

E2E security design caters to different vertical industries. In that case, the design of security protection needs to consider how to various security requirements.

#### **4.4.1 Flexibility**

It's wonderful that E2E security capabilities may be quickly matched with business developments to give greater support and faster reaction to vertical industry requirements that is the situation. It would necessitate the deployment and modification of flexible and high-efficiency E2E security.

#### **4.4.2 Privacy protection**

APP services will thrive in the 5G era. Personal private data, such as device identifiers, user IDs, and user preferences, is exploding in tandem with this growth. As a result, privacy protection may be implemented from the beginning to the finish, leaving no component of the security chain open to data breaches.

#### **4.4.3 Security as service**

In the face of IT and CT convergence, the telecom industry is looking to strengthen its position and better support vertical businesses. Telecommunications systems have done a good job of safeguarding user privacy, and consumers have a high level of trust in the communication

systems' security. By making security capabilities available as a service to specific users and vertical businesses, 5G might continue to build consumer confidence.

#### **4.4.4 Secure Infrastructure**

IT-aware infrastructure is protected at multiple levels at the system level. Following the implementation of IT technologies (such as NFV and SDN), a broad array of system-level defenses is in place to defend against distributed denial of service (DDOS) and other active attacks that may become more common.

Managing your identity in a multi-vendor environment, both software and hardware infrastructures are used. Stringent identity management may be required to prevent illegal access to network resources.

Data security throughout data transfer, integrity and confidentiality protection are provided to prevent data from being intercepted or re-routed to unauthorized locations.

### **4.5 5G Security Perspectives**

Telecom networks are responsible for just authenticating users for network access in legacy mobile communications networks, according to the new trust model and identity management. Between users and networks, a trust model with two aspects is developed. The networks do not cover authentication between users and services. In 5G networks, however, a trust model that includes an extra element, the vertical service Provider, is the preferred design. Networks and service providers may work together to make identity management more safe and efficient.

#### **4.5.1 Hybrid Authentication Management**

5G networks are open platforms that can support a wide range of services. Smart transportation, smart grid, and industrial are just a few examples. Making access and service authentication simpler and less expensive is a problem for both networks and service providers. In 5G, three authentication models could coexist to meet the needs of various businesses. Only networks are used for authentication. The cost of service authentication is significant for service providers. Users will be able to access various services after completing a single authentication since service providers can pay networks for service authentication. This relieves customers of the time-consuming chore of obtaining a service grant each time they visit a different service.

Service providers' authentication Networks, on the other hand, can depend on proven authentication capabilities from vertical industries and exempt devices from radio network access authentication, lowering network operational costs. For some services, authentication by both networks and service providers may be used, and a legacy model may be used. Network access is handled by networks, whereas service access is handled by service providers. Legacy

cellular networks rely on (U) SIM cards to manage user IDs and keys. Sensors, wearable devices, and smart home gadgets may be too small or too cheap to incorporate (U)SIM in 5G. Now is the time to find a new method of managing device identities, such as producing, assigning, and implementing lifecycle management on device IDs. The identity of the device and the identification of the service are combined. A device identity and a service identity make up an identity in the new identity management system. A device identity (also known as a physical identity) is a globally unique identifier that can be assigned to a device during the manufacturing process. Service providers or networks assign service IDs. One or more service identities may relate to a physical identity.

From device-based administration to user-based management, we've got you covered. Users can choose which of their devices can connect to the network and which services they can use. For example, machines belonging to the same user may share bandwidth quotas in an online or offline manner.

**4.6.1 Build E2E Security:** Security for various services is differentiated. The 5G systems will be service-oriented. This means that security requirements arising from the perspective of services will be given significant attention. Remote health care, for example, necessitates robust security, as IoT necessitates lightweight security. It's very appropriate to provide different levels of protection for various services.

Security properties for diverse network slices can be supported by flexible security architecture. If differentiated security is provided, a flexible security architecture based on network slicing architecture will be required to support E2E protection for various services. Different E2E security capabilities are managed by the network, including the strength of security algorithms, methods for generating and negotiating secret keys, and techniques for ensuring confidentiality and integrity. Security capabilities could be distributed even more within a virtual network slice.

For a multi-vendor context, a uniform security management framework has been developed. In a cloud environment, network infrastructure software and equipment are provided by multiple providers, which complicate security concerns. Building an E2E data security chain for services and users could reduce dependency on individual link security and simplify security management.



Figure 4.1: Security Applications and service

Security management, such as managing identities, performing authentication, fighting against denial of service (DOS) attacks, and ensuring the confidentiality and integrity of service traffic, is a common need from vertical sectors. However, due to financial constraints or technical obstacles, not all industry actors may be able to create security management on their own.

These players may find that using a security solution is a suitable option. Telecom networks, on the other hand, have done a good job with security capabilities (i.e. authentication, identification, and key management) and are trusted by users following years of service commitment. It's a terrific chance for networks to offer their security capabilities to vertical businesses as a service. Networks, for example, might validate service access and deliver the result to vertical industries. The network has the option of deploying the security service on a cloud platform or simply incorporating it into a virtual network slice of the vertical industry that has purchased the security service from networks. Security features can be seamlessly integrated into vertical industry business processes.

#### 4.6.2 Isolate Virtual Network Slices:

Virtual network slices, each of which handles a different type of application service to support flexible resource orchestration and scheduling, must be isolated from one another to prevent

network nodes in other slices from accessing their resources. Patients in a health care slice, for example, prefer that only doctors have access to their health data, and they are wary of their data being accessed by someone in another slice. Virtual network slices with the same sort of application service can also use the isolation statement. For example, even if these firms are supplied by the same type of virtual network slices, firm A may seek to prevent other firms from using their resources. The isolation effect for services and data in virtual network slices could be similar to the user experience in a traditional private network, except that in this case, users are willing to store private data in the cloud, and then they can freely access their data without worrying about data security.

### **4.6.3 Security Assessment**

5G requires an open platform to serve a wide range of services from vertical industries, such as remote health care, the Internet of Vehicles (IOV), and the Internet of Things (IoT). Based on the functions, the platform can be further segmented into units. Different software or hardware manufacturers can each contribute their unique expertise to the unit's development. As a result, service rollout will be faster and running costs will be lower. Network function units from different suppliers must be interoperable via standard interfaces in order to provide an open software and hardware environment. All network function units may need to certify that they are secure to each other in order to establish a high level of platform security when they are integrated into a platform. Vendors sign a trust agreement and then test each other's security performance. The testing paradigm, on the other hand, is costly and slows the growth of the open software and hardware ecosystem. As a result, a well-received assessment technique and tools appear to be on the horizon, allowing all vendors to test their network function units using a standard technique. Only by developing distinct and measurable security metrics for each network function unit is security assessment possible. The length and complexity of the password, for example, could be used as metrics. One thing to keep in mind is how these security measures are defined and measured. Standardized and well-received security metrics may be useful in determining whether or not third-party test bodies can effectively analyze network function units. Network components that pass the security assessment can be awarded a certificate and an electric signature for automatic verification upon integration, allowing for dynamic service deployment as well as automatic service rollout, deployment, and management. To maintain track of security concerns, it's a good idea to do security management maintenance on a regular basis during business operations, so that security measures can be implemented quickly in the case of an incident.

### **4.6.4 Low-Delay Mobility Security**

Communication situations typified by low-delay and high-security are emerging for delay-sensitive applications such as car networks and remote surgery. To avoid incidents such as

automobile collisions and surgical procedure failures, the 5G network may need to offer high dependability while delivering QOS guarantee with a delay of less than 1 millisecond. Furthermore, because of the implementation of ultra-dense deployment technologies in the 5G network, mobility management procedures might occur often when a vehicle is on the move. The mobility management-specific functional entities and processes must be optimized in order to meet the delay requirement. To fulfill the more strict delay requirements, mobility security may be updated and improved for the 5G network in order to construct an efficient, lightweight, and compatible mobility management mechanism.

#### **4.6.5 User Privacy Protection:**

Because of 5G networks will be used by a wide range of vertical sectors. This implies that a significant amount of user privacy data will be transmitted across the 5G network as well. Any information breach could have serious ramifications. The recovery of user privacy information has become easier because to advances in data mining tools. As a result, user privacy information in the 5G network must be properly protected so that users and vertical industries can use the network without fear of data leaking.

#### **4.6.6 Usage management of privacy information in 5G network**

By sensing customers' service features, the 5G network provides personalized network services (including slice customization or selection) for them.

However, in the service type sensing process, privacy information such as user health information and location may be used. In order to satisfy consumers' worries regarding privacy, a service sensing rule for the 5G network must be clearly stated. The method must specify how the privacy data will be used and how it will be managed once it has been used.

#### **4.6.7 More rigorous privacy protection scheme in 5G network**

The security for user privacy information differs based on the access technology in a heterogeneous network with numerous access methods. Furthermore, the 5G network is made up of several types of networks. User data may be routed through a variety of access networks and network functional entities provided by multiple providers. As a result, it's feasible that user privacy information could be stored in any network corner. Through examination of dispersed user privacy data, a 3rd party may be able to obtain detailed user privacy information using data mining tools. As a result, it's past time for the 5G network's privacy implications to be carefully studied.



**4.7 Summary:** This chapter have been explained how to work security in 5G Network and Security challenges ahead of 5G. We also explained differentiated security protection like flexibility, privacy protection and so on. In this chapter most important topic rigorous privacy protection scheme in 5G network.

## CHAPTER: 5

### Future and Conclusions

**5.1 Introduction:** Authorities, providers, contractors, and universities are indeed working on 5G activities and debates all around the country, demonstrating the corporation's commitment to productivity and coordination. We need to continue to cooperate with mutual objectives in such discussions to protect the status quo. The specification of 5G is nearing completion. The following are the most important 5G difficulties at the current time: As previously said, the arrival of 5G will now be influenced by what 5G shows. There are already two opposing viewpoints about what 5G is. The very first viewpoint renders its execution immaterial — 5G becoming a standard.

Once all business leaders declare so, economic actuality will emerge, because it will be tough to quantify a statistic that can be recognized. The main technique seems to be more definite except that it contains a specific range of professional goals, which means that if a company satisfies those goals, it will also be considered the start of 5G. Because the 5G criteria are a hybrid of both ideals, they may conflict in those circumstances.

A replacement RAN would never be conceivable if the requirement set was personality — for example, a fresh RAN would not even be feasible if the criteria list was conscience. It is regulated by physicists' cardinal principles. If, as previously stated, this issue appears to be too great and the standards for sub-1ms latency are eliminated from 5G, something like a fresh RAN will be called into doubt. How much a giant air connector is required is perhaps a more difficult topic to answer. Rather than just another death spiral, the question is if one is devised that a prosperous nation has wireless networks as well as a racing to an artificial 2020 timeline. This begs another question of what the company's next steps should be. The '5G' network will not work without such a fresh physical layer. Because the industry would have to transition to an evolutionary view of 5G with either the new benchmark—the name actually works better providing additional functionality and infrastructure for LTE and WI- FI connections. 5G need not overshadow the most pressing new technologies. Innumerable LTE-A, Enterprise, HETNETS, and LPLT networks will all play a significant role in the growth of mobile operators.

During the next few years, everybody has the potential to make a significant advantage to contractors, though as a result, the profession as a whole will profit must not lose sight of the significant drawbacks of this the medium term, LTE is indeed highly significant and will evolve

over time; there is still a lot of room for further LTE growth, given that it only accounts for 5% of global mobile networks permeation of LTE.

As a proportion of interconnections, Hong Kong has 70 percent, the Japanese has nearly half, and the United States has 40 percent. However, just 2% of the impoverished earth's population has access to LTE. As a result, technicians still have a good chance of seeing a back on current LTE network investments. LTE architecture will indeed continue to evolve, with providers having to achieve success in terms of expanding capacity.

By using numerous different LTE-A technology, they will be able to increase the data throughput of their broadband systems. And there are still marketing and connection challenges with LTE, those developments will allow companies to offer most of those products that have already been proposed in the framework of 5G well before 5G becomes a reality. As a result, it does become a real competitor. The business should take advantage of the prevailing resources and attention to the fullest extent possible; there is a lot of money to be made. Institutional opinion on the issue around the world is at an all-time high. Yet there are obviously branding and connectivity issues with LTE, these advancements will enable companies to sell the majority of the services that have previously been promised in the context of 5G much before 5G became an actuality. As a consequence, it has the potential to become a major competition. To the maximum degree possible, the company should take advantage of the available energy and attention for many places of the globe<sup>77</sup> 5G provides a chance for operators to build a more long-term investment portfolio. If the preceding there's one thing that the development of mobile devices has proven us, it's that, as with each previous iteration we might and this will not estimate how 5G will release revenue. Products that had been scheduled to be available at the start of the year are now available make a minor effect become increasingly successful (For example, SMS), whereas those billed as the "future huge thing" have really been reluctant to catch on (e.g. video calling). We may expect a radical change in the way all operators in the wearable market perform their roles as a result of the expansion of 5G, play a part Regulators, in particular, can take advantage of this to promote healthy, more stimulating surroundings making investments that encourages investment during next equipment to continue. Several of the cost estimates those have proven successful for 3G and 4G technology may not have been appropriate for 5G. By continuously creating and testing 5G technologies. Providers might have a stronger ability to create the new approach if design decisions are rapidly developed. The GSMA should maintain communication from its affiliates in order to influence 5G's development. The GSMA, as that the trade association promoting the telecom industry, views forward seeing collaborating to 5G in whatever form it takes. Partnerships and ideas management will be used to build a 5G economy

## **5.2 Summary:**

While the 4G period draws to an end, a new world of internet services will be required to adapt and be prepared for this next applications and consumption. We shouldn't always improve

existing techniques to better compete, and we already demand fresh innovative concepts to protect the 5G industry and stimulate continued success. In terms of preparation for both the 5G revolution, we must make improvements. In this final section, we'll use any of the technical assumptions mentioned in preceding books to paint a representation of the real status of 5G, underscoring some more of the issues that remain, especially in the development of greener connectivity and based on cross architecture. The editor discusses his view of the future of 5G wireless as a closing conversation mostly on 5G article.

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