FINAL YEAR PROJECT REPORT

Scripting and Visualization Design of an Awareness Short Film: SHONGBESHON

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This Report Presented in Partial Fulfillment of the Requirements for the Degree of Bachelor of Science in Multimedia and Creative Technology

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DAFFODIL INTERNATIONAL UNIVERSITY

DHAKA, BANGLADESH

28th MAY 2022

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APPROVAL

This Project titled **"Scripting and Visualization Design of an Awareness Short Film: SHONGBESHON**", submitted by *Mehan Uddin Talukder* to the Department of Multimedia and Creative Technology, Daffodil International University, has been accepted as satisfactory for the partial fulfillment of the requirements for the degree of B.Sc. in Multimedia and Creative Technology and approved as to its style and contents. The presentation has been held on *28-05-2022*.

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I hereby declare that, this project has been done by Mehan Uddin Talukder ID: 182-40-518 under the supervision of **Dr. Shaikh Muhammad Allayear, Professor & Head of the Department of MCT,** Daffodil International University. I also declare that neither this project nor any part of this project has been submitted elsewhere for award of any degree or diploma.

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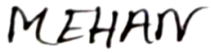

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ABSTRACT

Drug addiction is a disease. It affects a person's brain or behavior. A drug addict person is preoccupied with thoughts of drugs. They always thinking about to buy drugs and take drugs. When anyone discuss against drug, they felt shy or guilty and left that place. They do lot of anti-social and bad works under the influence of drugs and they forget everything when the effect goes away. They even don't know why they are taking drugs. They always hide themselves from the outside world.

Everyone says that drug addiction is a bad habit. They run around a drug addict and look at them with a disgusting eye. But they do not help them to deviate from this path. they Everyone thinks that sending them to the rehab center will help them to come back from this path. But it's not true.

A drug addict can fully come back by his self-realization. His family and friends can play a big role. They should always be friendly with him and to do whatever it takes to keep him away from drugs. So, that's not the perfect way. In our short film we tried to show about the drugs addict mentality and mind condition. And also shown that how effective is **"SELF REALIZATION".**

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CHAPTER 1
INTRODUCTION

Drug addiction is a curse for society. Usually drugs/medicine are taken to get rid of veins. According to the patient's condition, the doctor prescribe to take a certain amount of medicine. A few people take overdose of these medicine as an addiction. At a time, they become deeply addicted to it. Many people become addicted to drugs out of curiosity. It affects persons brain or behavior. Drug addict people are disrespected in both social and family aspects. People should not treat them with contempt and help them to get out from addiction. In our story, A lonely boy, who is addicted to drugs, is emotionally disturbed by the situation surrounding him and the previous events in his life. He tries to accept his reality but the entity inside him shows him the opposite. And he started seeing his and the society problems what he used to face. He hallucinating all the odd events of his life and got scared about it. There comes self-learning whatever he is feeling is not right and he have to overcome from it. So, he tried to skip his past and want to live a good life which he left behind.

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CHAPTER 2
THE HISTORY OF CINEMA

There is no clear starting point for the history of film. The short film made by the Lumiere brothers in Paris on December 28, 1895, is thought to be the first technical film in the world. After the success of the Lumiere brothers, film companies and studios opened up all over the world. In the first 10 years of motion pictures, film went from being a novelty to a well-established form of mass entertainment. In the beginning, movies were short, black and white, and had no sound or steady camera.

Over a number of years and with the help of a number of shots, the technical language of general cinematic language. Movements of the camera, the size of the field, the angle of the camera, and the way shots flow into each other are all important parts of a film's story. At the end of the 1890s, fantasy films made special effects (VFX) a big part of movies. Many effects were either too hard or impossible to do in order to add more magic to the movie experience.

2.1 History of Bangladeshi Cinema

Bangladeshi movies are made in the Bengali language and are made in Dhaka, Bangladesh. Since the 1970s, people often call it Dhallywood. The most popular style of film in Bangladesh is melodrama, which was popular from 1947 to 1990 and is still popular today. In 1898, the Bradford Bioscope Company brought movies to Bangladesh. The first full-length Bengali language movie came out in 1956. It was called "Face and the Mask." Many Dhallywood movies were based on Indian movies, and some were unofficial remakes of movies from the 1970s or earlier. During the 1970s, 1980s, and first half of the 1990s, Bangladesh made a lot of movies that did well.

In 1970, 41 movies came out. Shorolipi, by Nazrul Islam, Taka Ana Paay, by Zahir Raihan, and The Jibon Theke Neya, also by Zahir Raihan, stood out.

From a business and critical point of view, the 1970s and 1980s were the best time for Bangladeshi movies. During this time, many actors and actresses were popular. Abdur Razzak was the most financially successful actor of the time, but Kabari, Shabana, Bobita, Farooque, Shabnam, Shuchanda, Alamgir, Sohel Rana, Amol Bose, Bulbul Ahmed, Zafar Iqbal, and

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others were also popular. In West Bengal in the 1960s, 1970s, and 1980s, Uttam Kumar was a big deal. Chutir Ghonta (1980), Jonmo Theke Jolchi (1982), and Bhat De (1984) are all important works.

In this decade, directors like Tanvir Mokammel, Tareque Masud, Morshedul Islam, Humayun Ahmed, Nasiruddin Yousuf, and others were known for their work. The actors who stood out were Alamgir, Jashim, Ilias Kanchan, Nayeem, and Salman Shah.

Since 2005, most Bangladeshi movies haven't done well at the box office, and Bangladesh makes about 100 low-budget movies a year that are vulgar. This decade's most popular movie was "Monpura."

2.2 Glimpse of VFX

VFX means visual effects. Which is the process of adding extra visual effects to a live-action film's background. There are a few different types of VFX. Like animation, modeling, computer-generated imagery, simulation, matte painting, etc. VFX films include Jurassic Park, Inception, Avatar, Avengers, Matrix, and Iron Man.

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CHAPTER 3
CASE STUDY

3.1 Case Study Overview

In Bangladesh social problems are big issues. Mental health is not a concern in our society. So, most of the youth facing mental issues which drag them to addiction and separated from others. To create this film, we watched so many short films. But we are truly inspired from a movie named "BAISHE SRABON"

3.2 Problem Identification

The subject that we have focused on working on, in the past many people have gifted very beautiful work on this subject. But it seems to me that some more aspects can be highlighted in this regard, we will highlight those aspects here.

- In previous works we see drugs as a curse but no one showed what can cure this.
- Past work has shown the side effects of drugs but no one showed how to overcome from it.
- Moreover, most of the works shown how or what happens with drugs but not how its effect our mind.
- Most of them didn't show how to unlearn.
- When it's come to drugs it never showed how the cycle works.
-

3.3 Objectives

A lonely boy, who is addicted to drugs, is emotionally disturbed by the situation surrounding him and the previous events in his life. He tries to accept his reality but the entity inside him shows him the opposite. And he started seeing his and the society problems what he used to face. He hallucinating all the odd events of his life and got scared about it. There comes self-learning whatever he is feeling is not right and he have to overcome from it. So, he tried to skip his past and want to live a good life which he left behind.

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3.4 Related Work and Research

We did not find any stories or works on the topic. But in the Bengali film “Baishe Srabon” directed by “Srijit Mukherji”.In this film they attempted to portray through a song which name is “Ek Bar Bol Nei Tor Keu Nei”. The main character hallucinates how the surrounding characters behave with him, through his perspective.

3.5 Idea or Concept Generation

We saw a lot of work done in the past, we did a case study with them, the work was really beautiful, but we were able to select some problems from there. We want to highlight those issues through a short film. Because people are so busy these days, maybe not everyone can afford to spend a lot of time watching a full movie that’s why we make short film.

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3.5.1 Mind Mapping

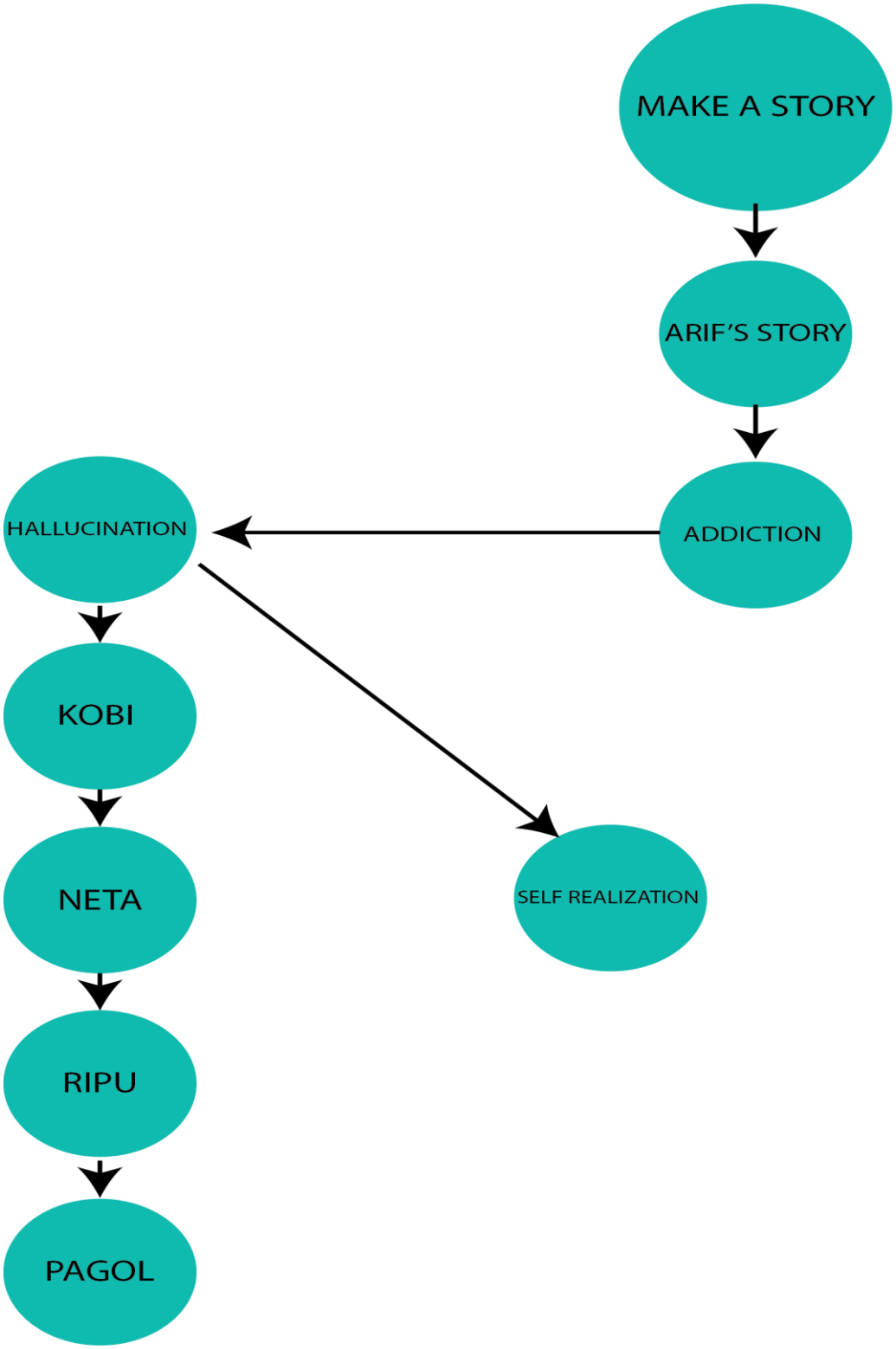

Figure 3.5.1.1: Mind Mapping Chart

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3.5.2 Character sketching

Main Character:

Name: Arif

Age: We are presenting Arif as 23 years. At first, we see him as a student.

Character 2:

Kobi

Age: 23

Character Brief: He is his inner creative being which comes as a kobi.

Character 3:

Ripu

Age: 24

Character Brief: She is the symbol of his odd evens.

Character 4:

Jibonto lash

Age: 23

Character Brief: His boundaries showed by it .

Character 5:

Neta

Age: 36

Character Brief: social dominances.

Character 6:

Gadha

Age:

Character Brief: Present social being.

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Character 7:

Doll

Character Brief: Social view point

Character 8:

Pagol

Age: 28

Character Brief: His own distraction.

Character 9:

unknown

Age: 23

Character Brief: cycle of drugs.

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CHAPTER 4
VIEWER RESEARCH (Discover & Define)

4.1 Target People

Our work is especially for youth. On the other hand, it is a learning for teenagers how you can unlearn things from your life.

4.2 Target People Analysis

Name: Nishan

Sex: Male

Age: 24

Occupation: Student

Opinion: I never smoked. Because I never feel like to have it. And this thing is not seeming cool to me. I always tried to avoid those things. I have seen some people got addicted and they behave like mad. And I don't like these things. I don't think people can overcome addiction because getting addicted is easy but getting out of it is tough.

Name: Galib

Sex: Male

Age: 23

Occupation: Student

Opinion: Yes, I do smoke. I just do smoking nothing else. I think smoking gives me strength to overcome my pressures and relaxation for some time. I never did drugs. One of my friends did drugs and because of overdose he died. Till then I hate drugs this thing is deadly and worse than ever. If you do hard core drugs then you never ever can come back from it. This is all about your mentality if you are mentally strong enough you may overcome it.

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Name: Saleha

Sex: Female

Age: 23

Occupation: Student

Opinion: yes, I do smoke. I was addicted and now I think that was the worse part of my life. When I used to do drugs, I forget things I had memory losses. Now I quit drugs. Because I realized that part of my life was the worst part. Now I'm trying to quit smoking.

Name: Hasib

Sex: Male

Age: 28

Occupation: Job holder

Opinion: Yes, I do smoke. Because I am addicted to so many things and I can't avoid it. Yes, I do drugs and now this point of my life I can't avoid it. Without drugs I can't even think properly. This is become a part of my life. I have faced so many consequences such as hallucination, bad dreams, anger issue, selflessness. I know all the things but I can't avoid drugs now.

Name: Raha

Sex: Male

Age: 23

Occupation: Student

Opinion: Yes, I do smoke. I smoke because its works like a stress relief. Addiction is like a temporary relaxation. Which is not a solution of anything. Yes, I did but I have self-realized effects of drugs and quit it. I think overcome this thing is hard but not impossible if only you want you can do it and overcome it. Life is too short to regrade. So, I left me regrades behind and quit drugs.

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4.2.1 Psychology

A person with an addiction takes drugs or does things that make them feel good, which makes them want to keep doing them even though they are bad for them. Use of drugs like alcohol, inhalants, opioids, cocaine, and nicotine, as well as behaviors like gambling, can be signs of addiction.

There is evidence that addictive behaviors have the following key neurological traits: They involve reward and reinforcement brain circuits as well as the neurotransmitter dopamine. Also, like other highly motivated states, they lead to the pruning of synapses in the prefrontal cortex, which is where the higher functions of the brain are located. This makes it so that attention is hyper focused on stimuli related to the target drug or activity. It's important to know that these changes can be fixed once the substance or activity has been stopped.

Use of drugs Internal health problems like depression and anxiety, as well as other pre-existing problems, are more likely to go along with diseases and gambling habits. Problems with drugs and gambling not only affect the same parts of the brain, but they also respond to many of the same treatments.

Substance abuse and gambling diseases are both complicated illnesses that change the brain's price, foundation, motivation, and memory systems. They are different because they have less control over how they use, social impairment, which means that their daily routines and connections are thrown off, and hankering. Continued operation is often bad for relationships as well as work or school obligations.

Another thing that sets dependencies apart is that people keep doing the activity even though it hurts them physically or mentally, and even if it hurts them more the more, they do it. Most of the time, a person's tolerance for a substance grows as the body gets used to it.

Because addiction affects the executive functions of the brain, which are centered in the prefrontal cortex, people who develop an addiction may not be worried that their actions are hurting themselves and others. Over time, a person's condition may be shaped by their desire to get pleasure from the substance or gesture. All dependencies have the potential to cause feelings of hopelessness, failure, shame, and guilt, but research shows that recovery is the norm, not the exception. There are many ways to get better. People can get better at being physically, mentally,

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and socially on their own. This is called "natural recovery." Others benefit from the help of peer-based or community-based networks. And still others come to the conclusion that clinically-based recovery with the help of licensed professionals is best.

Recovery is not always a straight path. Relapse, or a rush of drug use, happens often, but it's not the end of the road. Experimenters say that the risk of relapse is the same for people who get rid of a dependency complaint five times as it is for the general population. Neuroscientists say that the synaptic viscosity is slowly getting back to normal.

4.2.2 Geographical Psychology

Medicine dependence is a common problem in all societies around the world right now. The main goal of this study is to look at the social, mental, and family aspects of drug dependence, as well as the effects of drug dependence on health, family, and society. In the past, stopping people from becoming dependent on drugs was one of the biggest problems in almost every country. Bangladesh has a lot of people and is still developing, so this is a big problem that affects a lot of people, especially young people. Medicine addiction is a terrible crime that destroys social harmony, family morals, social values, the addict's future academic career, family relationships, and puts the addict's health, mind, and safety at risk. It lowered the social status of a family and put a man's social, profitable, and unique life at risk. It also led to a wide range of crimes in society. Bangladesh is quickly becoming a place where more and more people are addicted to medicines. This is especially true for teenage boys, both in and out of school. The number of girls who are addicted to medicine is also scary. Boys and girls are getting hooked on medicines for many different reasons. Most people who become addicted to drugs take them for the first time before they turn 18 and do it just for fun, under the pressure of a friend, or out of sheer curiosity. The main point of this study is that it will be an important part of getting people in Bangladesh off of drugs.

4.2.3 Education/Culture

No one cares about mental health in Bangladesh. Most teens and young people are sad and have problems with their minds. There are so many different campaigns going on, but none of them work. Bangladesh needs to do a better job of making people aware of mental health and addiction. Addiction is a serious problem, so everyone should know what it is and what it can lead to.

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4.3 Survey Questions/Form/Creative Brief

1. **Do you smoke?**
2. **If yes then why? If no then why not?**
3. **What do think about addiction?**
4. **What consequence you have faced after doing drugs?**
5. **Do you quit drugs?**
6. **If yes then why you quit? If no then why not?**

4.4 Contents Medium

We saw a lot of work done in the past, we did a case study with them, the work was really beautiful, but we were able to select some problems from there. We want to highlight those issues through a short film. Because people are so busy these days, maybe not everyone can afford to spend a lot of time watching a full movie that's why we make short film.

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CHAPTER 5
IDEA RESHAPING

5.1 Idea to update [Plot Creation]

We went to our target people based on our ideas and analyzed them and based on their statements we reshaped our ideas. We reshape our idea and we make a story from our idea.

5.2 Character update

Main Character:

Name: Arif

Age: We are presenting Arif as 23 years. At first, we see him as a student.

Character 2:

Koby

Age: 23

Character Brief: He is his inner creative being which comes as a koby.

Character 3:

Ripu

Age: 24

Character Brief: She is the symbol of his odd evens.

Character 4:

Jibonto lash

Age: 23Character Brief: His boundaries of his consciousness.

Character 5:

Neta

Age: 36

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Character Brief: His addiction which is dominating his soul.

Character 6:

Gadha

Age:

Character Brief: His slavery to drugs.

Character 7:

Doll

Character Brief: His unsatisfied desire

Character 8:

Pagol

Age: 28

Character Brief: His own distraction which he made in his mind because of drugs.

Character 9:

Fish

Character Brief: His free soul which he destroying by drugs.

Character 10:

unknown

Age: 23

Character Brief: cycle of drugs.

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5.3 Dramatically Theme Analysis

Here we have a student who is a drug addict and mentally disturbed with his own and social crisis. We portraited his unlearn processes by the drama.

5.3.1 Environment Creation

Since we will present in our selective content the issues of drug, mental health, social insecurity, and hallucination, so our environment will represent both of the outdoor environment and domestic environment.

5.3.2 Emotion/Sense Analysis

Here we will deal with a drug addict emotion and his hallucination. And his mental breakdown. In securities about personal beings.

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CHAPTER 6
STORY WRITING

সিলিং ফ্যানটি ঘুরছে খুব ধীর গতিতে। টেবিলের উপর রাখা ঘড়িতে সময় দেখা যাচ্ছে ১ টা বেজে ২০ মিনিট। ব্যান্ড় সদ্য মাদক গ্রহণ করে আসিফ টেবিলের উপর সব ফেলে রেখে উঠে পরে। ওয়াশরুম থেকে পানির শব্দ ভেসে আসছে। আসিফ হেঁটে এসে ওয়াশরুমের ভেতর ঢুকলো। চোখেমুখে পানির ঝাপটা দিয়ে রুমে ফিরে এলো। বিস্ড় কিছু বই টেবিলে খুব অযত্নে পড়ে আছে। মাদকদ্রব্য ছড়িয়ে ছিটিয়ে টেবিলটার উপর। একটা কম্পিত হাত কিছু কাজে ব্যস্ততা ঘিরে ধরেছে চারপাশ। ক্রমশ অস্থির হয়ে ওঠে আসিফ। বিস্ড়ব্ধতার এ দেয়াল ভেঙ্গে চিৎকার করে ওঠতে গিয়েও কোথায় যেনো তার চিৎকার বিলিন হয়ে যায়। নিশুতি রাত। হালকা একটা গানের শব্দ ভেসে আসে। "People are strange, When you are a stranger, Faces look ugly when you are alone." আসিফ বেড়িয়ে পরে। বদ্ধ ঘরে তার দম ক্রমশ বন্ধ হয়ে আসছিলো। হাঁটতে থাকে সে। মাথার ভিতর মৃদু যন্ত্রণা, ঘামে ভেজা শরীর। সে তার আশে পাশে কোনো মানুষ দেখতে পাচ্ছে না। না দেখাই হয়তো স্বাভাবিক। গভীর রাত। তার মনে হচ্ছে তার মাথার চিন্ড়াগুলো ক্রমশ জীবন পাচ্ছে। জীবন্ড় চিন্ড়া আর কল্পনা গুলো তাকে ঘিরে বসেছে। আসিফ খুব শান্ড় ভাবে রাতের গভীরতার মাঝে সকল মৌনতা বজায় রেখে এক মনে হাঁটছে। সামনে আলো দেখা যাচ্ছে। আসিফ হাঁটতে হাঁটতে একটি দেয়ালের পাশ দিয়ে হেঁটে চললো। সে দেয়ালে কিছু বজ্র বয়ান লিখা ছিলো যা তার চলার সঙ্গে সঙ্গে মৌনতা না ভেঙ্গে নীরব প্রতিবাদে আধিখ্যেতা। কিছু দূর যাওয়ার পর হঠাৎ তার চোখের সামনে কিছুর একটা আয়ন আবছা ভাবে ভেসে উঠলো তার পর সে বেশ অদূরে রাস্ড়ায় একটি সাদা কবুতর সকল অবাস্ড়ব স্বপ্নের প্রতীক হিসেবে রয়েছে।কবুতরটি নির্পায়। বদ্ধ খাঁচায় অবহেলিতভাবে পড়ে রয়েছে সে। আসিফ সে কবুতরের মাঝে নতুন কিছু খুঁজে পায় না। ঠিক তার ডান-পাশেই দেখল একটি মহিলা পরনের শাড়ি, অদ্ভুত চেহারা (চেহারার এক পাশ বিদখুটে আর অন্যপাশ স্বাভাবিক) ।চুলগুলো বাতাসে উড়ছে,পরম আদরে ধরে রেখেছে একটি কালো কবুতর। আসিফ পা বারালো সামনের দিকে। সামনেই দেখল একটি কাকতাড়ুয়া যা সাধারন কাকতাড়ুয়া না ঠিক যেন জীবন্ড় কাকতাড়ুয়া শুধু মাথা নাড়াচ্ছে এবং কাকতাড়ুয়ার গলায় একটি ফাঁস আর সে কাকতাড়ুয়ার ঠিক সামনে বক্তা যার মুখ রাক্ষসের মুখ একটি উঁচু জায়গায় দাঁড়িয়ে আর নীরব কিছু শ্রোতা যাদের মাথা ঠিক দেখতে গাঁধার মাথার মতো তারা সবাই হাঁটু গেড়ে বসে রয়েছে। আসিফের মনে হল সবকিছু তার গুলিয়ে আসছে এবং তার চিন্ড়া ধারা লোপ পাচ্ছে।সে যা দেখতে চাচ্ছে না তা দেখতে পাচ্ছে, যা দেখতে পাচ্ছে সেগুলো তার মনের অব্যক্ত কথা না চিন্াধারা তা ভেবেই সে আরো ভীত সংকোচিত হয়ে আরও সামনে এগিয়ে গেল। রাস্ড়ার পাশে একটি অবয়ব দেখল সে। পাশ কাটানো সময় দেখলো সেগুলো হাতে গড়া মাথা বিহীন মূর্তি ছাড়া আর কিছুই নয়। পরনে কিছু জীর্ণশীর্ণ খবরের কাগজ আর সে কাগজের কিছু কিছু অংশ ছেড়া আর হাতে দড়ির মতো কিছু বাঁধা। আসিফ হঠাৎ দৌড়ানো শুরু করলো। শুন্যে রাস্ড়ায় একটি ছেলে দৌড়ে চলছে। হঠাৎ সে আড়াল থেকে দেখলো রাস্ড়ার পাশে বসা একজন লোক। পরনের চটের বস্ড়া হবে। বিস্ময়কর ভাবে লোকটির হাতে একটি একুরিয়াম,তাতে একটি মাছ। লোকটি তার হাতে থাকা একুরিয়ামটির ভিতর থেকে একটি মাছ পানি থেকে তুলে নিলো এবং তার দিকে তাকিয়ে অদ্ভুত এক হাসি দিলো..... এসব দেখে আসিফ দৌড় দিলো আর সাথে সাথেই আসিফ তার রুমের বিছানার উপর ঘুম থেকে উঠে বসলো আর সে তার মাথায় প্রচন্ড ব্যাথা অনুভব করলো । তার চোখে মুখে এক ভীতিকরপরিস্থিতি সৃষ্টি হয়েছে।ঘড়ির দিকে তাকিয়ে দেখলো রাত প্রায় ৫ টা বেজে ২৫ মিনিট। সে সাথে সাথে বিছানা থেকে নেমে দেরি না করেই একটি ব্যগ

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এ কম্পিত হাতে তার সকল মাদকদ্রব্য নিয়ে বেরিয়ে গেলো।তার পর সে হাঁটতে হাঁটতে জনমানবহীন রাস্তায় এতে পৌঁছায়। সে খানে একটি ময়লার স্তুপের উঁপর আসিফ তার ব্যাক টা ফেলে চলে যায়। হঠাৎ, এক-অজানা, লোক এসে তার ব্যাক তুলে নেয় এবং চলে যায়.

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CHAPTER 7
WORKFLOW AND PROJECT OVERVIEW

7.1 Pre-Production Phase

We have spent much time to choose our final defense topic. We thought and thought, suddenly we decided that we should make a social educational multidimensional short film about drug addict person. First of all, we decided to make only video production related short film. After that, we changed my decision. We included motion graphics for title animation. We decided on our short film title name as "**সংবেশন**". After that, we created the script and storyboard based on our story. Then found the location and made a budget and cast actor and made a production team.

7.1.1 Gantt Chart

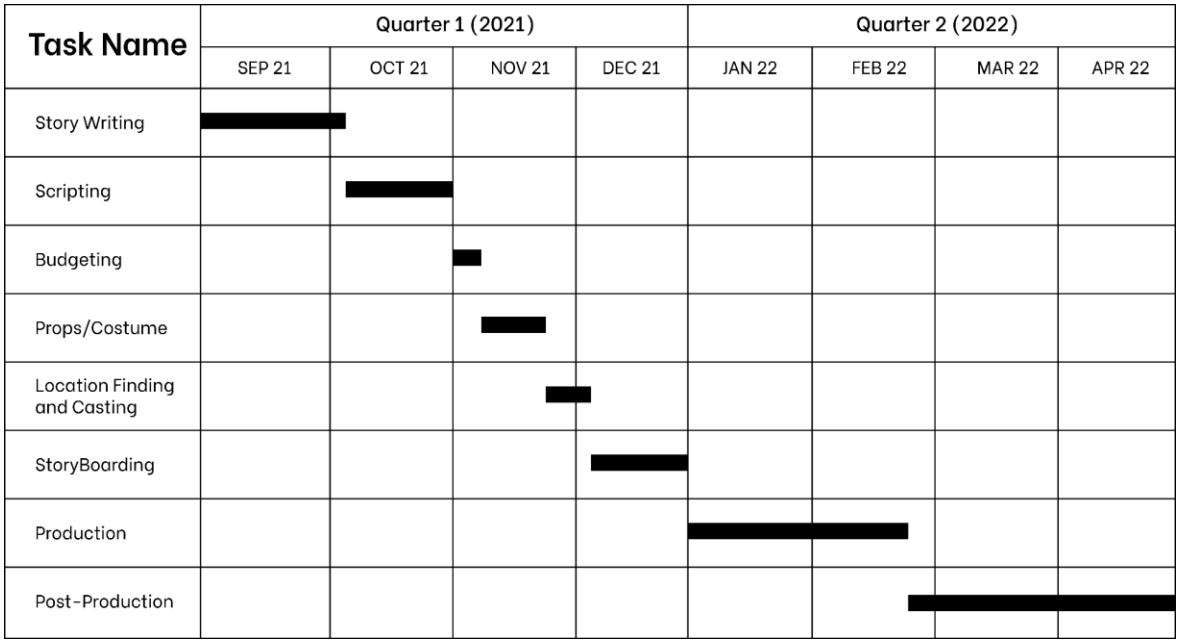

Figure 7.1.1.1: Screenshot of Gantt Chart

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7.1.2 Script Writing

দৃশ্য ০১

স্থানঃ একটি রুম

চরিত্রঃ আরিফ

সময়ঃ গভীর রাত

প্রপসঃ সিলিং ফ্যান, ঘড়ি,বই,মাদক দ্রব্য

বিবরনঃ সিলিং ফ্যানটি ধীর গতিতে ঘুরছে।টেবিলের উপর অযত্নে কিছু বই পড়ে আছে।

দৃশ্যঃ ০২

স্থানঃ ওয়াশরুম

চরিত্রঃ আরিফ

সময়ঃ গভীর রাত

বিবরনঃ ওয়াশরুম থেকে পানির শব্দ ভেসে আসছে।আরিফ হেটে ওয়াশরুম এর ভিতর ঢুকলো এবং

চোখে মুখে পানির ঝাপটা দিয়ে রুমে ফিরে এলো।দৃশ্যঃ ০৩

স্থানঃ রুম

চরিত্রঃ আরিফ

সময়ঃ রাত

বিবরনঃ ক্রমশ অস্থির হয়ে ওঠে আরিফ।নিশুতি রাত।হালকা একটা গানের শব্দ ভেসে

আসে।"People are strange when you are stranger,Faces look ugly when you are alone."

দৃশ্যঃ ০৪

স্থানঃ জনমানবহীন পরিবেশ

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চরিত্রঃ আরিফ

সময়ঃ গভীর রাত

বিবরনঃ শুন্য রাস্তা। আশে পাশে কোন মানুষ দেখতে পাচ্ছে না।তার মনের চিন্তা গুলো ক্রমশ জটিল পাচ্ছে।আরিফ সৌনতা বজায় রেখে এক মনে হেঁটে চলছে।

দৃশ্যঃ ০৫

স্থানঃ জনমানবহীন রাস্তা

চরিত্রঃ আরিফ

সময়ঃ গভীর রাত

প্রপসঃ দেয়াল

বিবরনঃ আরিফ হাঁটতে হাঁটতে একটি দেয়ালের পাশ দিয়ে হেঁটে চললো।দেয়ালে কিছু বজ্র বয়ান লিকা ছিলো।যা তার চলালের সাথে সাথে চলতে লাগলো।

দৃশ্যঃ ০৬

স্থানঃশূন্য স্থান

চরিত্রঃ আরিফ, বিদখুটে মহিলা

সময়ঃ রাত

প্রপসঃ কালো ও সাদা কবুতর,খাঁচা ও দোলনা

বিবরনঃ বেশ অদূরে দেখলো একটি দোলনায় খাঁচার ভিতর আটকে আছে একটি সাদা কবুতর সকল অবাস্তব স্বপ্নের প্রতীক হিসেবে রয়েছে এবং কবুতরটি বির"পায়, আরিফ কবুতরটির মাঝে নতুন কিছু খুজে পায় না।টিক ডান পাশেই বিদখুটে মহিলা পরম আদরে ধরে রেখেছে একটি কালো কবুতর।

দৃশ্যঃ ০৭

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স্থানঃ একটি মঞ্চ

চরিত্রঃ আরিফ,জীবন্ত লাশ,বেতা ও বীরব শ্রোতা

সময়ঃ রাত

প্রপসঃ গাঁধার মাথা, রাক্ষসের মুখোস,দড়ি

বিবরনঃ আরিফ সমাবেই দেখলোকেটি জীবন্ত লাশ শুধু মাথা বাড়াচ্ছে এবং লাশের গলায় একটি ফাঁস।তার ঠিক সামবে বক্তা যার মুখ রাক্ষসের মুখ একটি উঁচু জায়গায় দাড়িয়ে আর বিরব কিছু শ্রোতা যাদের মাথা ঠিক দেখতে গাঁধার মাথার মতো তারা সবাই হাঁটু গেড়ে বসে রয়েছে।

দৃশ্যঃ ০৮

স্থানঃ শূন্য জায়গা

চরিত্রঃ আরিফ, কবি

সময়ঃ রাত

প্রপসঃ ডায়েরি, কলম, কিছু কাগজ,বেঞ্চ

বিবরনঃ একটি শূন্য জায়গায় বেঞ্চের উপর দেখলো কেউ একজন কিছু একটা করছে।সামবে যেতেই দেখলো সে আর কেউ নয় সে একজন কবি।কওছু একটা লেখার চেষ্টা করছে।কবির চারপাশে ছড়িয়ে ছিটিয়ে আছে অনেক কাগজ।আরিফ একটি কাগজ মাটি থেকে তুলে নিলো দেখলো অসম্পূর্ণ কবিতা। আসিফের মনে হলো সব কিছু তার গুলিয়ে আসছে এবং তার চিন্ত্র ধারা লোপ পাচ্ছে।সে যা দেখতে চাচ্ছে বা সে তা দেখতে পাচ্ছে।যা দেখতে পাচ্ছে সেগুলো তার মনের চিন্ত্র ধারা বা অব্যক্ত কথা।

দৃশ্যঃ ০৯

স্থানঃ জনমানবহীন মাঠ

চরিত্রঃ আরিফ

সময়ঃ রাত

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প্রপসঃ হাতে গড়া মূর্তি, খবরেী কাগজ এবং দড়ি

বিবরনঃ মাঠের মধ্যে একটি অবয়ব দেখলো সে।পাশ কাটাবোর সময় দেখলো সেটা হাতে গড়া মাথা

বিহীন মূর্তি ছাড়া আর কিছুই নয়।পরনে কিছু জীর্ণশীর্ণ খবরের কাগজ আর হাতে দড়ির মতো কিছু

বাঁধা।

আরিফ দৌড় শুর ু করলো। শূন্য রাস্তায় একটি ছেলে দোৌড়ে চলছে।

দৃশ্যঃ ১০

চরিত্রঃ আরিফ, পাগল

সময়ঃ গভীর রাত

প্রপসঃ একুরিয়াম এবং মাছ

বিবরনঃ আরিফ আড়াল থেকে দেখে,রাস্তার পাশে বসা একজন লোক। পরনে চটের বস্তা।লোকটির

হাতে একটি একুরিয়াম তাতে একটি মাছ।মাছটিকে লোকটি তুলে নিলো এবং তার দিকে তাকিয়ে অদ্ভুত এক হাসি

দিলো।এসব, দেখে আসিফ দৌড় দিলো....

দৃশ্যঃ ১১

স্থানঃ র ুম

চরিত্রঃ আরিফ

সময়ঃ রাত ৪ টা বেজে ২৫ মিনিট

প্রপসঃ ব্যাগ,ঘড়ি,বিছানা

বিবরনঃ সাথে সাথে আরিফ তার র ুমের বিছানার উপর ঘুম থেকে উঠে বসলো।তার চোখে মুখে

ভীতিকর পরিস্থিতি সৃষ্টি হয়েছে।ঘড়ির দিকে তাকিয়ে দেখলো রাত ৪ টা বেজে ২৫ মিনিট।সাথে সাথে

বিছানা থেকে নেমে দেরি ন া করেই একটি ব্যাগ এ কসিপত হাতে তার সকল মাদকদ্রব্য নিয়ে

বেরিয়ে গেলো।

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দৃশ্যঃ ১২

স্থানঃ জনমানবহীন রাস্তা

চরিত্রঃ আরিফ, অজানা একজন লোক

সময়ঃ রাত ৪ টা বেজে ৫০ মিনিট

প্রপসঃব্যাগ

বিবরনঃ তার পর সে হাঁটতে হাটঁতে জনমানবহীন রাস্তায় এসে পোঁছায়। সেখানে একটি ময়লার স্তুপের

উঁপর তার ব্যাকটা ফেলে চলে যায়। হঠাৎ, এক-অজানা লোক এসে তার ব্যাকটি তুলে নেয় এবং চলে যায়।।।।

7.1.3 Props Analysis

দৃশ্য ০১

প্রপসঃ ঘড়ি, বই, মাদকদ্রব্য।

দৃশ্য ০২

প্রপসঃ সাদা-কালো কবুতর,খাঁচা ও দোলনা।

দৃশ্য ০৩

প্রপসঃ গাধার মাথা, মুখোশ, সাদা কাপড়,দড়ি।

দৃশ্য ০৪

প্রপসঃ ডায়েরি, কলম,বেঞ্চ।

দৃশ্য ০৫

প্রপসঃ মূর্তি,খবরের কাগজ,দড়ি।

দৃশ্য ০৬

প্রপসঃ একুরিয়াম,মাছ,ব্যাগ,ঘড়ি

দৃশ্য ০৭

প্রপসঃ ব্যাগ

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7.1.4 Storyboarding

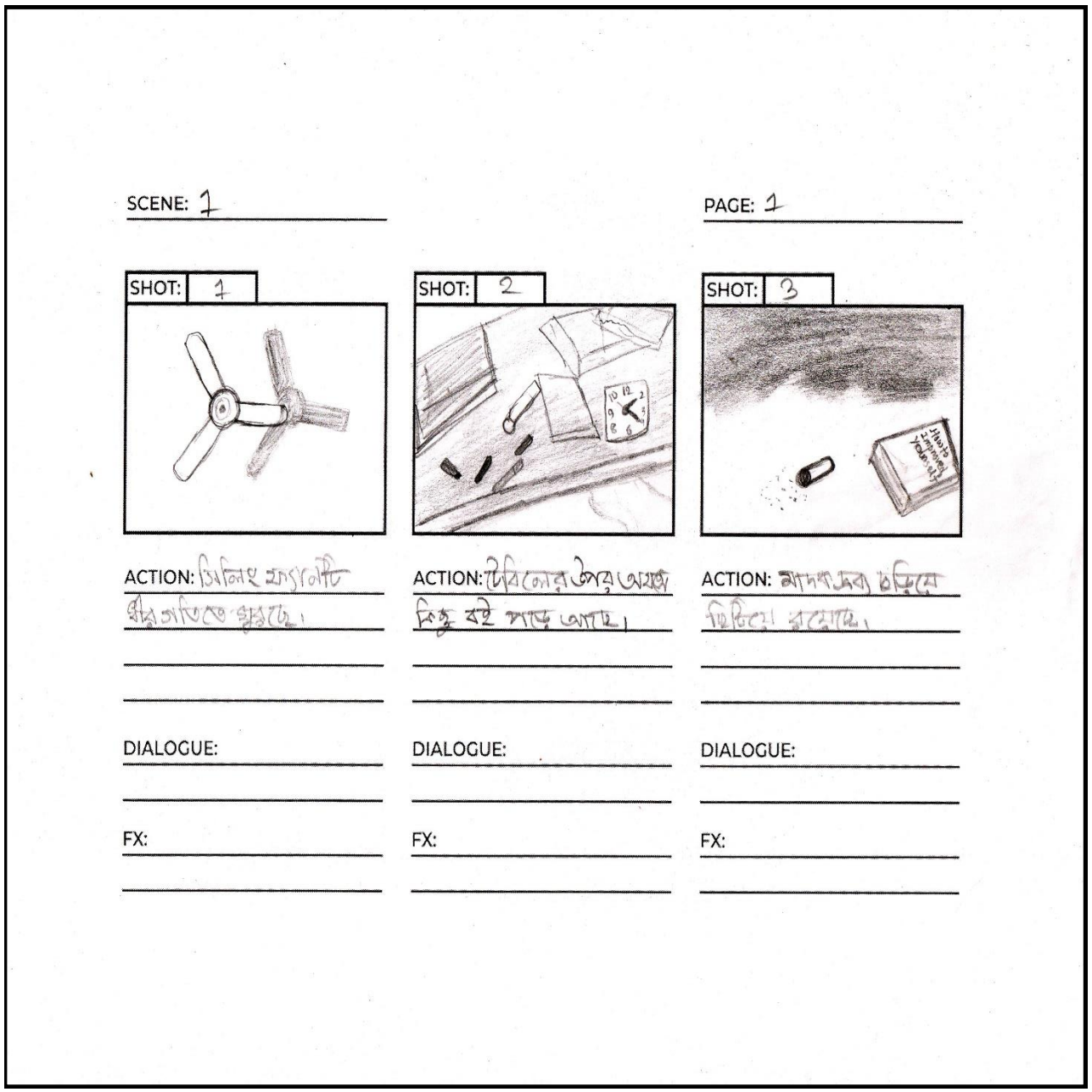

Figure 7.1.4.1: Screenshot of Storyboard

Description: Fan is on in slow speed and some drugs are on the floor and table.

©Daffodil International University

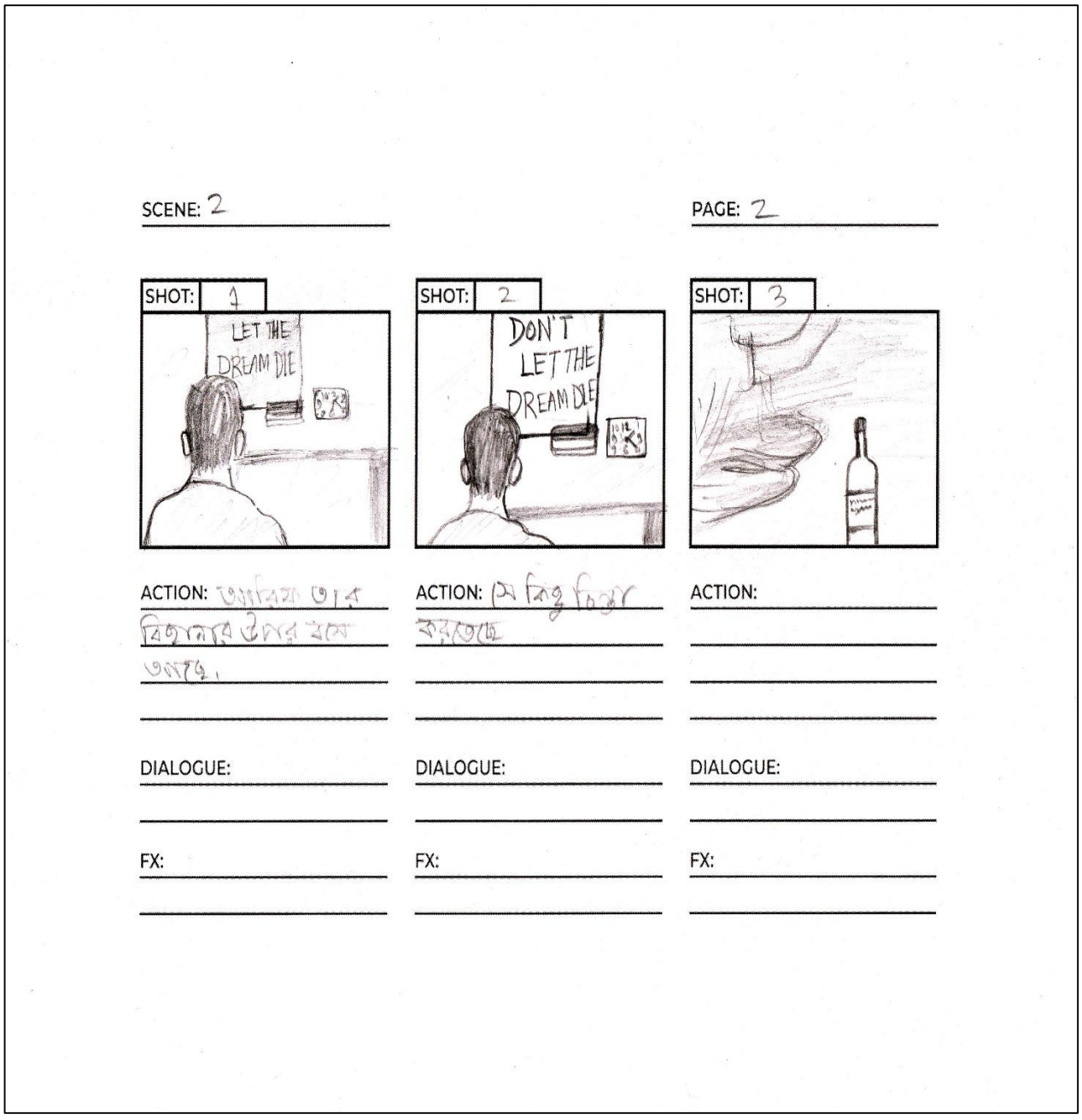

Figure 7.1.4.2: Screenshot of Storyboard

Description: Everything is very massy.

©Daffodil International University

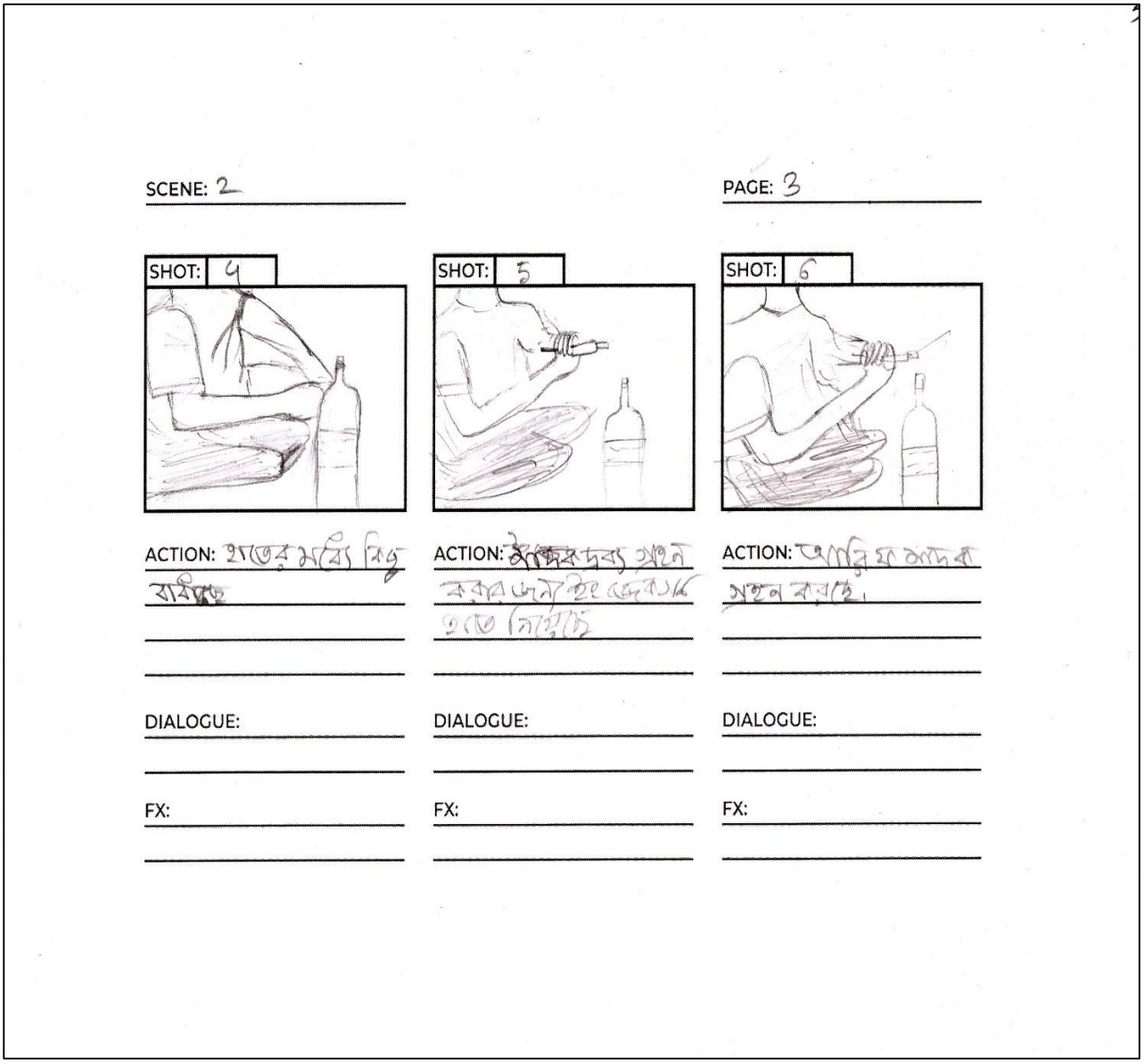

Figure 7.1.4.3: Screenshot of Storyboard

Description: A boy is sitting on the floor and doing something, in background there has a canvas and table clock on the table.

©Daffodil International University

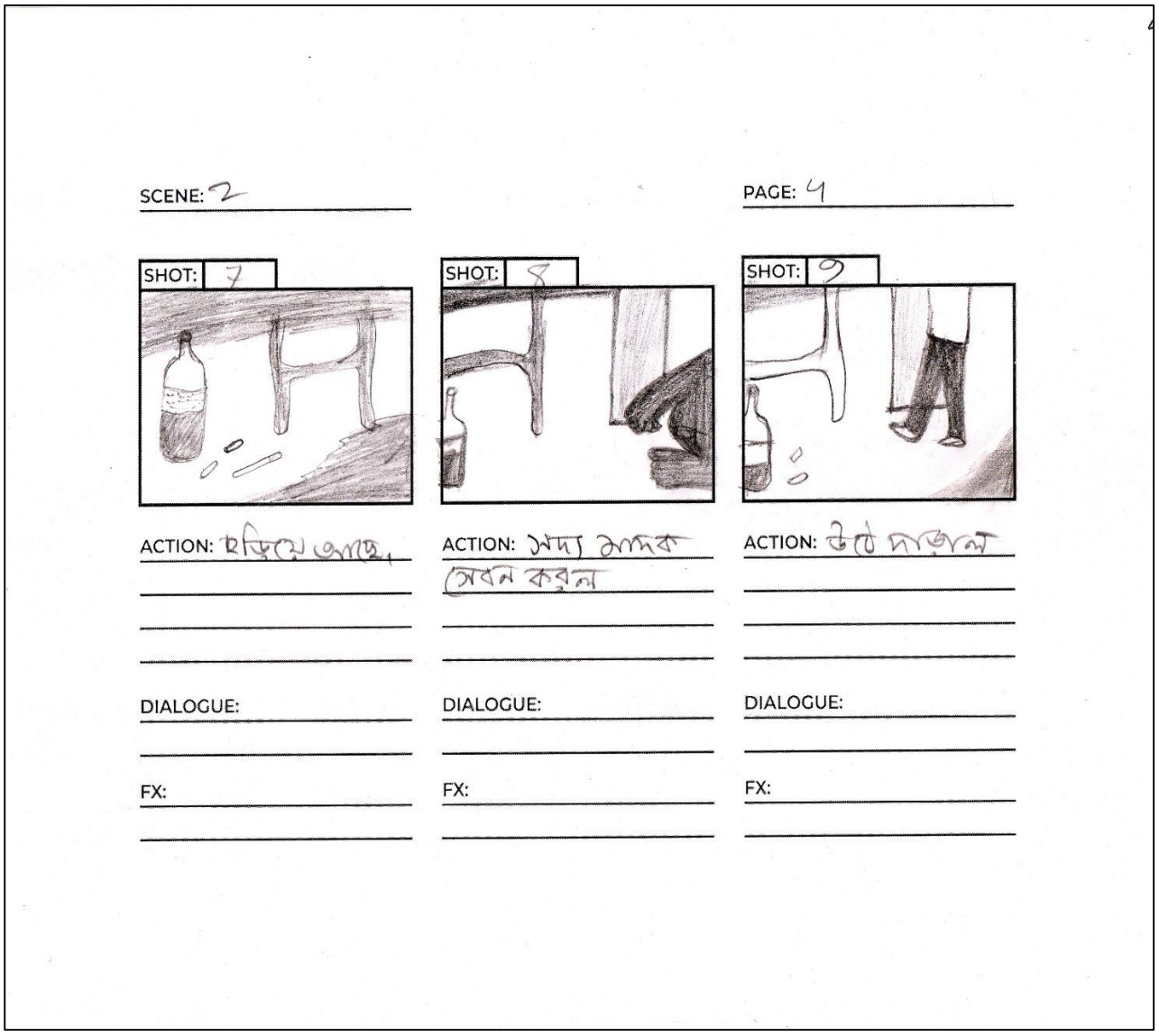

Figure 7.1.4.4: Screenshot of Storyboard

Description: He is taking drugs.

©Daffodil International University

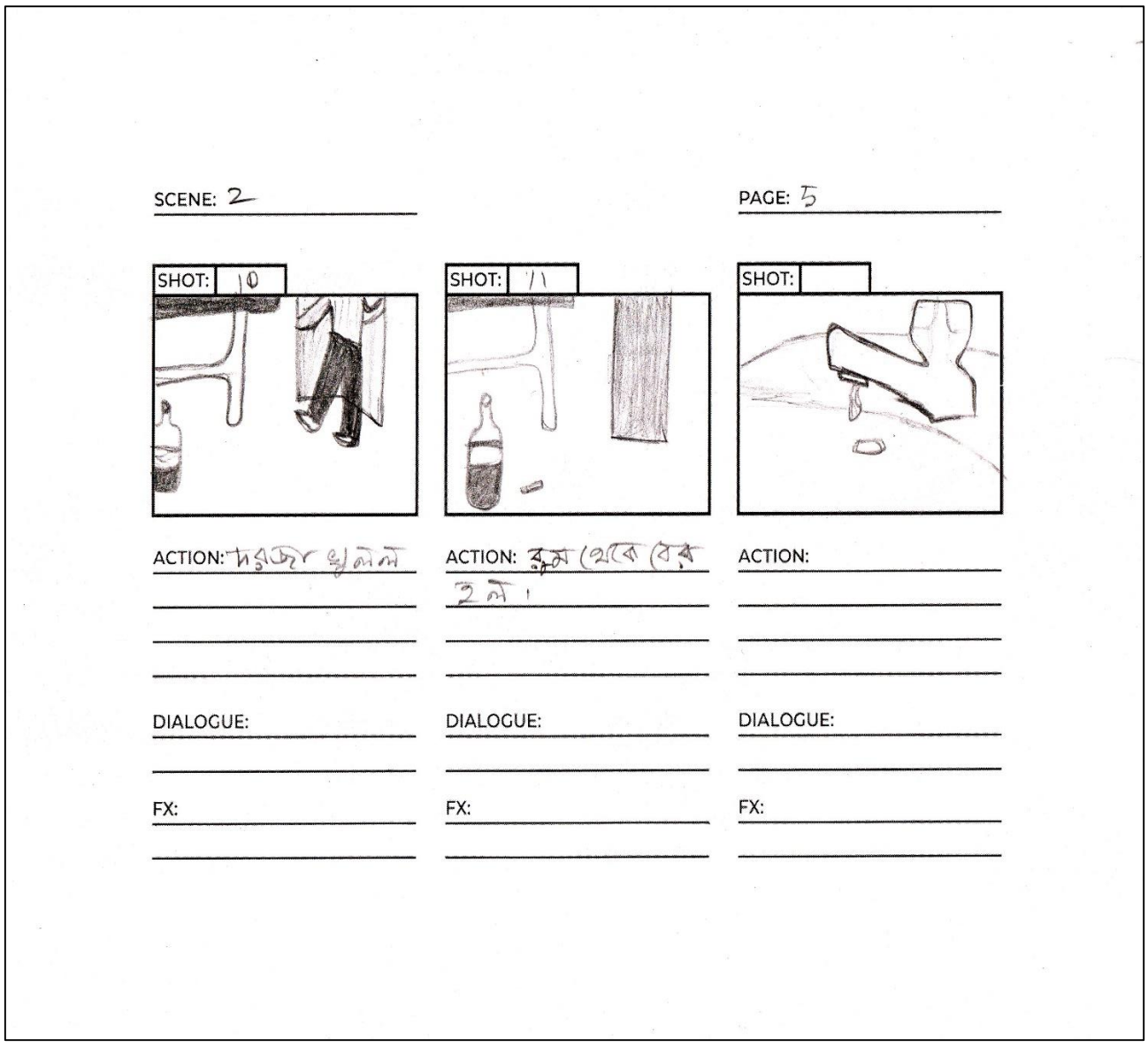

Figure 7.1.4.5: Screenshot of Storyboard

Description: After taking drugs he leaves the room.

©Daffodil International University

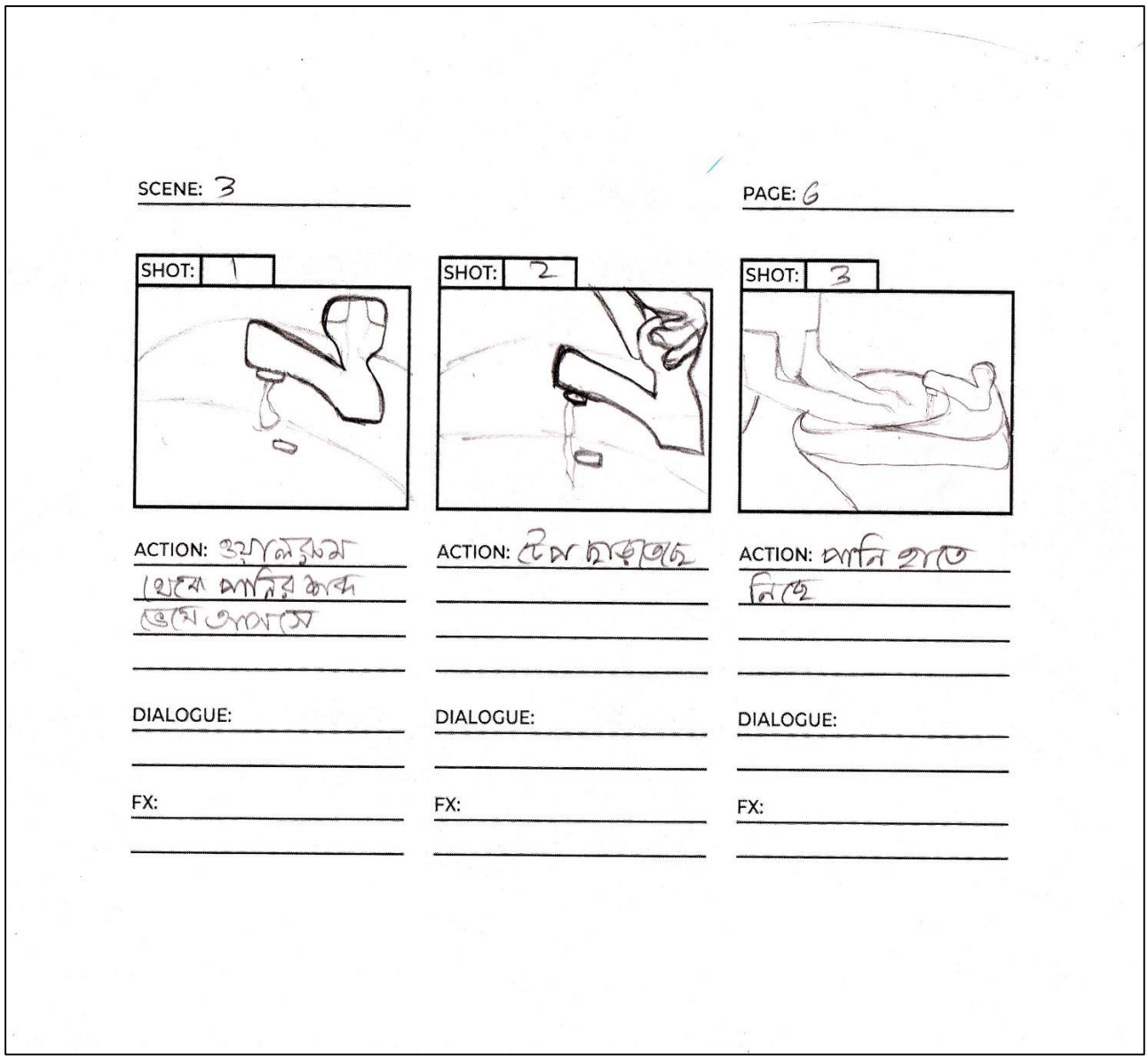

Figure 7.1.4.6: Screenshot of Storyboard

Description: The scene was running.

©Daffodil International University

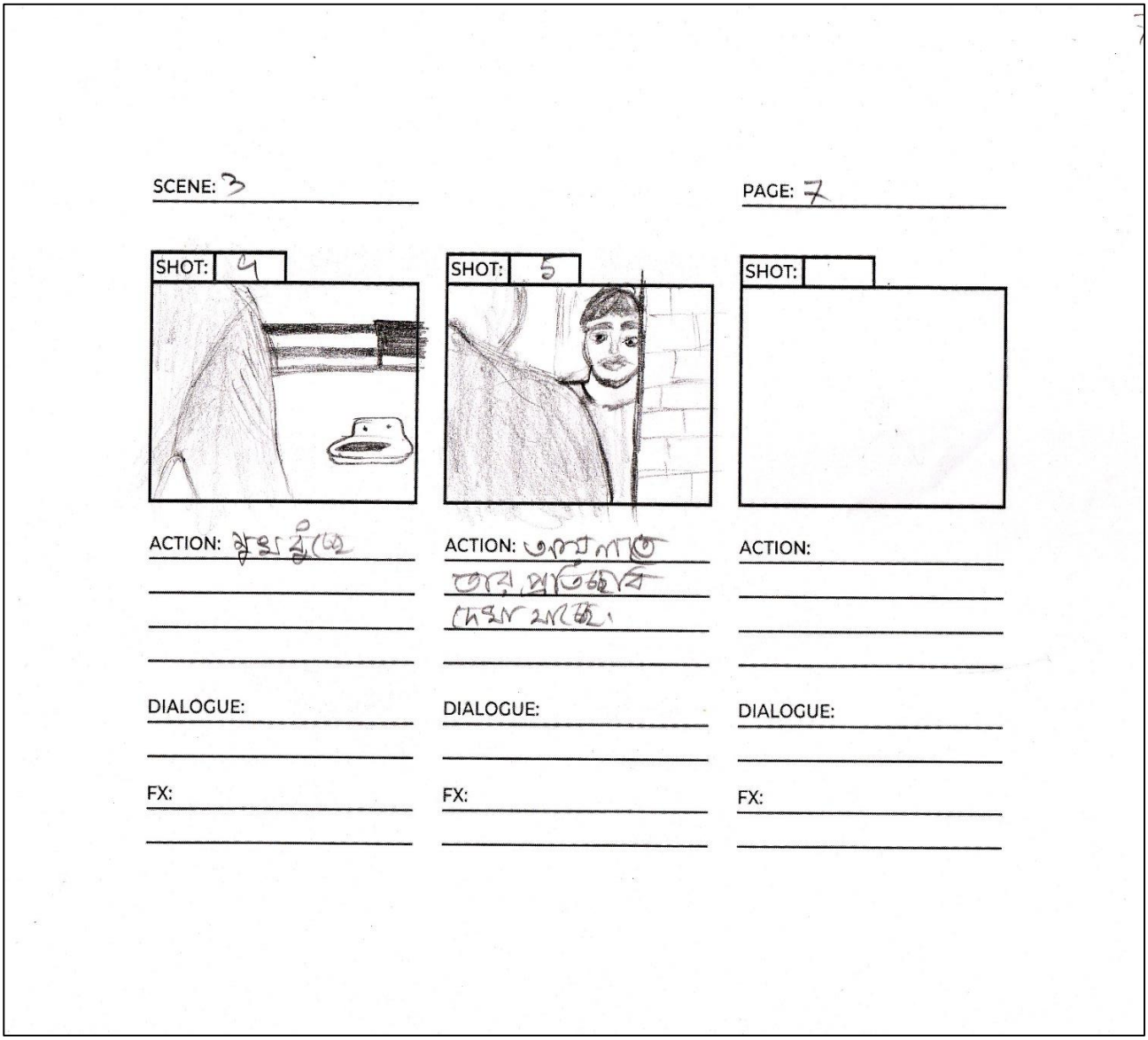

Figure 7.1.4.7: Screenshot of Storyboard

Description: Water dropping from the tap.

©Daffodil International University

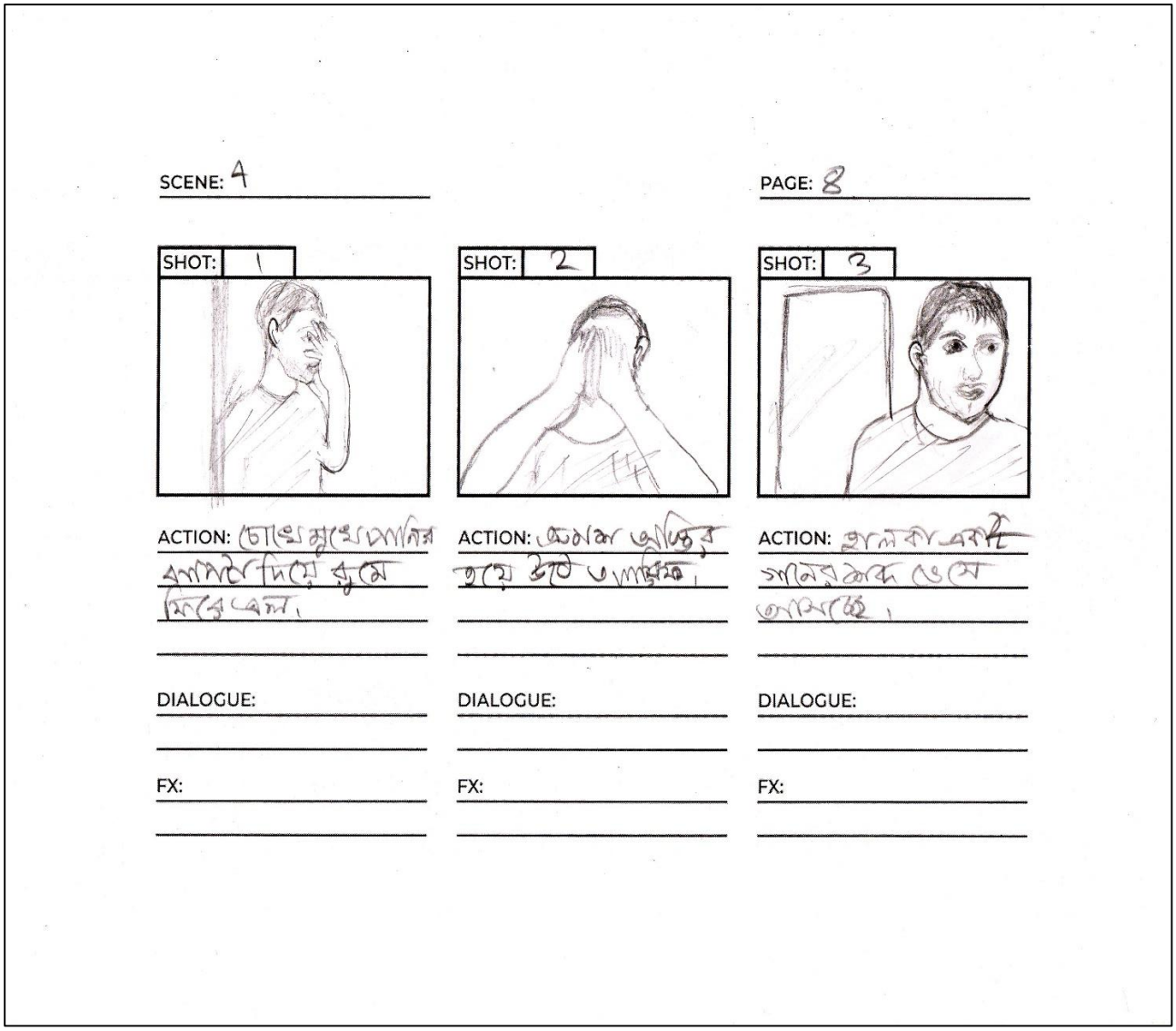

Figure 7.1.4.8: Screenshot of Storyboard

Description: The boy cleaning his face.

©Daffodil International University

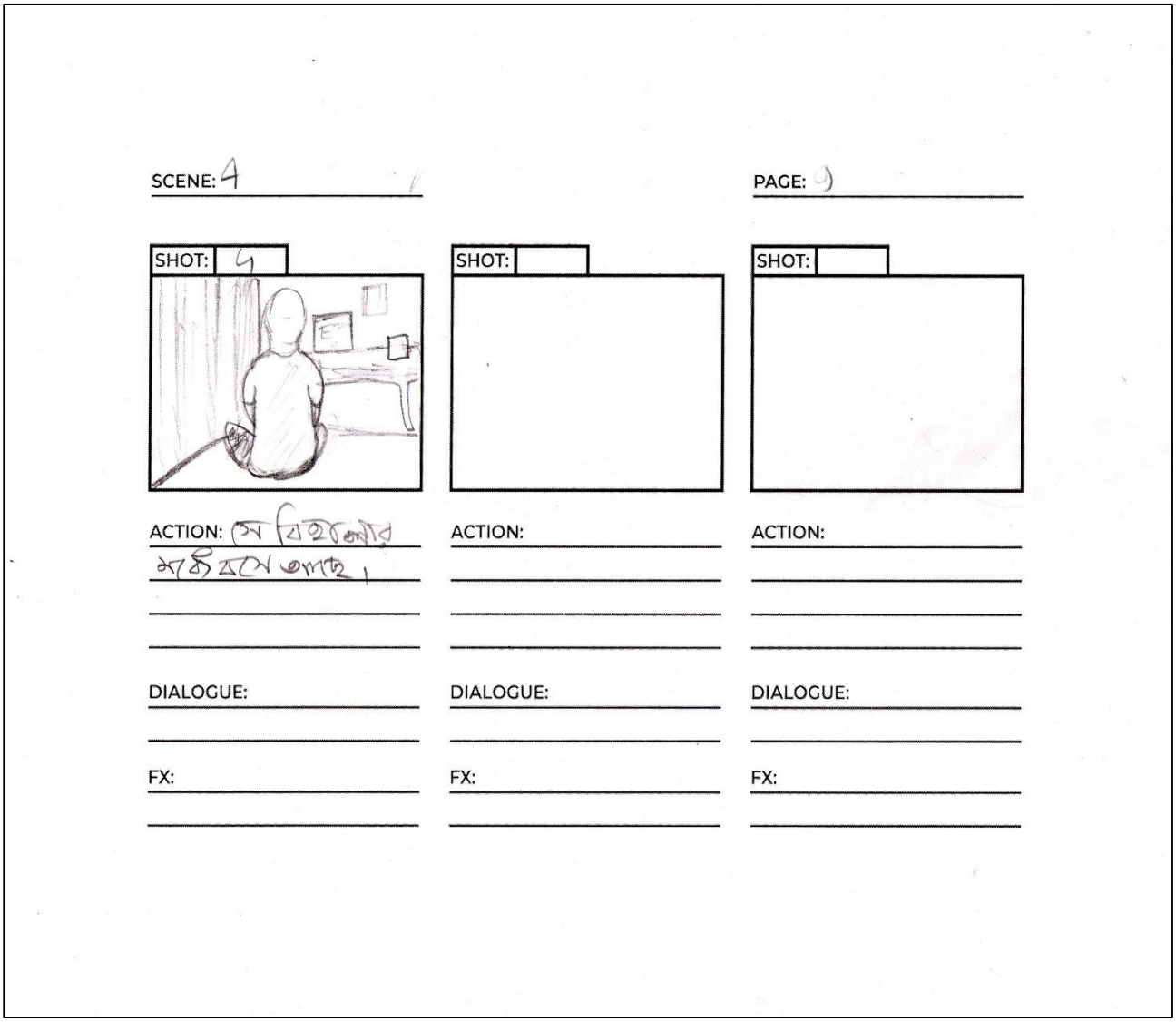

Figure 7.1.4.9: Screenshot of Storyboard

Description: After cleaning his face he returned to his room.

©Daffodil International University

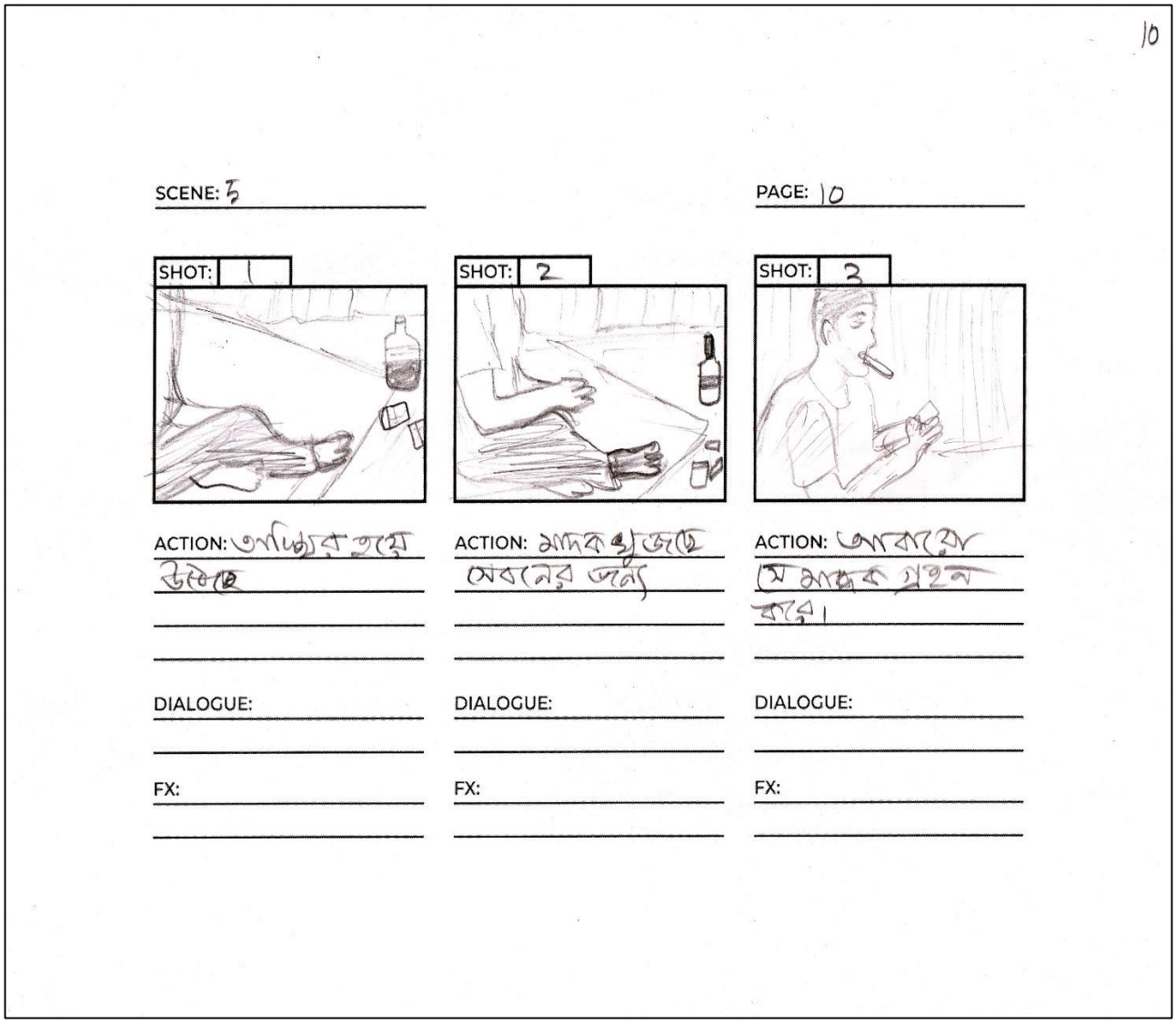

Figure 7.1.4.10: Screenshot of Storyboard

Description: After coming back he sit down on his bed.

©Daffodil International University

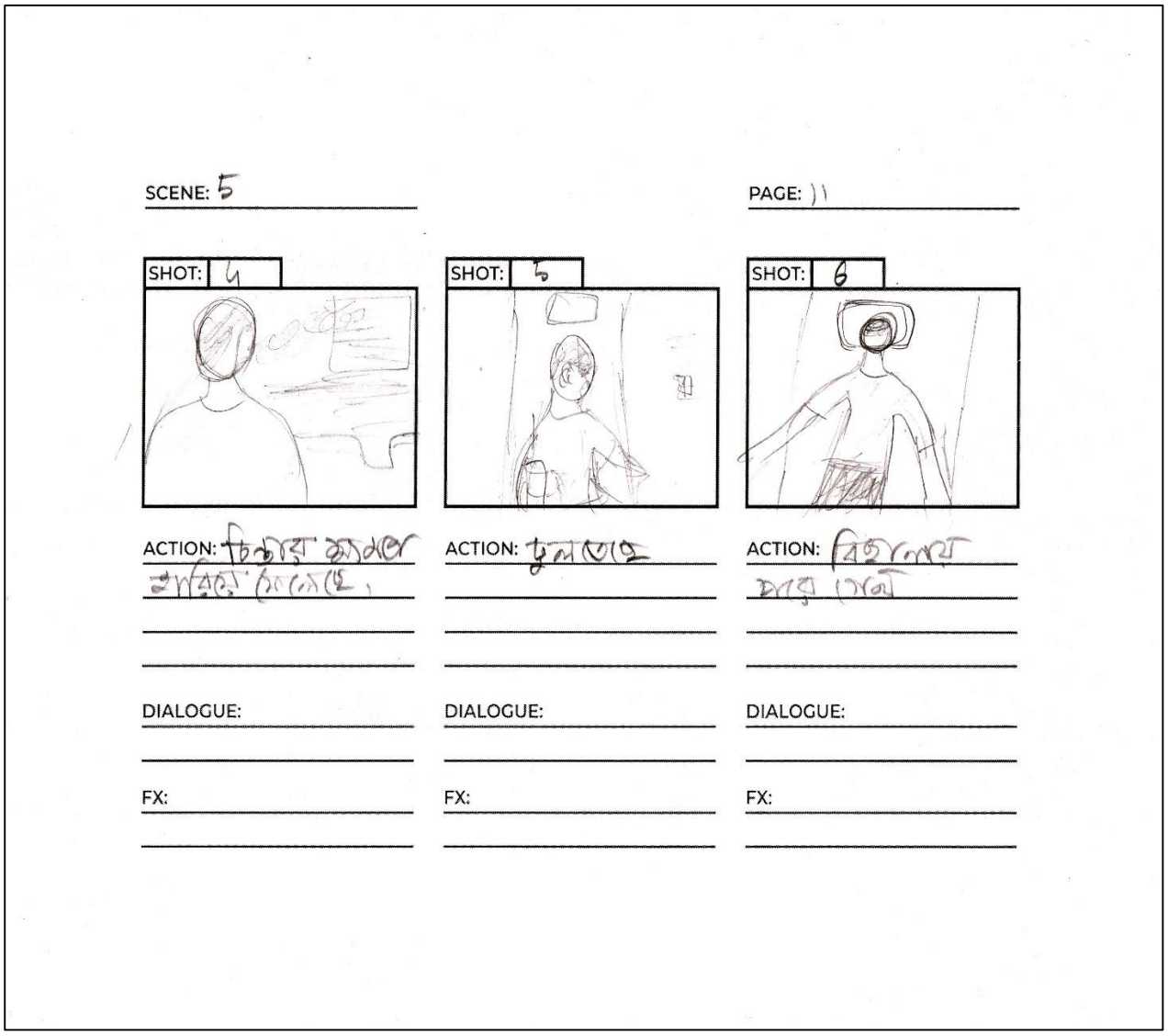

Figure 7.1.4.11: Screenshot of Storyboard

Description: He takes a cigarette from cigarette packet and started smoking.

©Daffodil International University

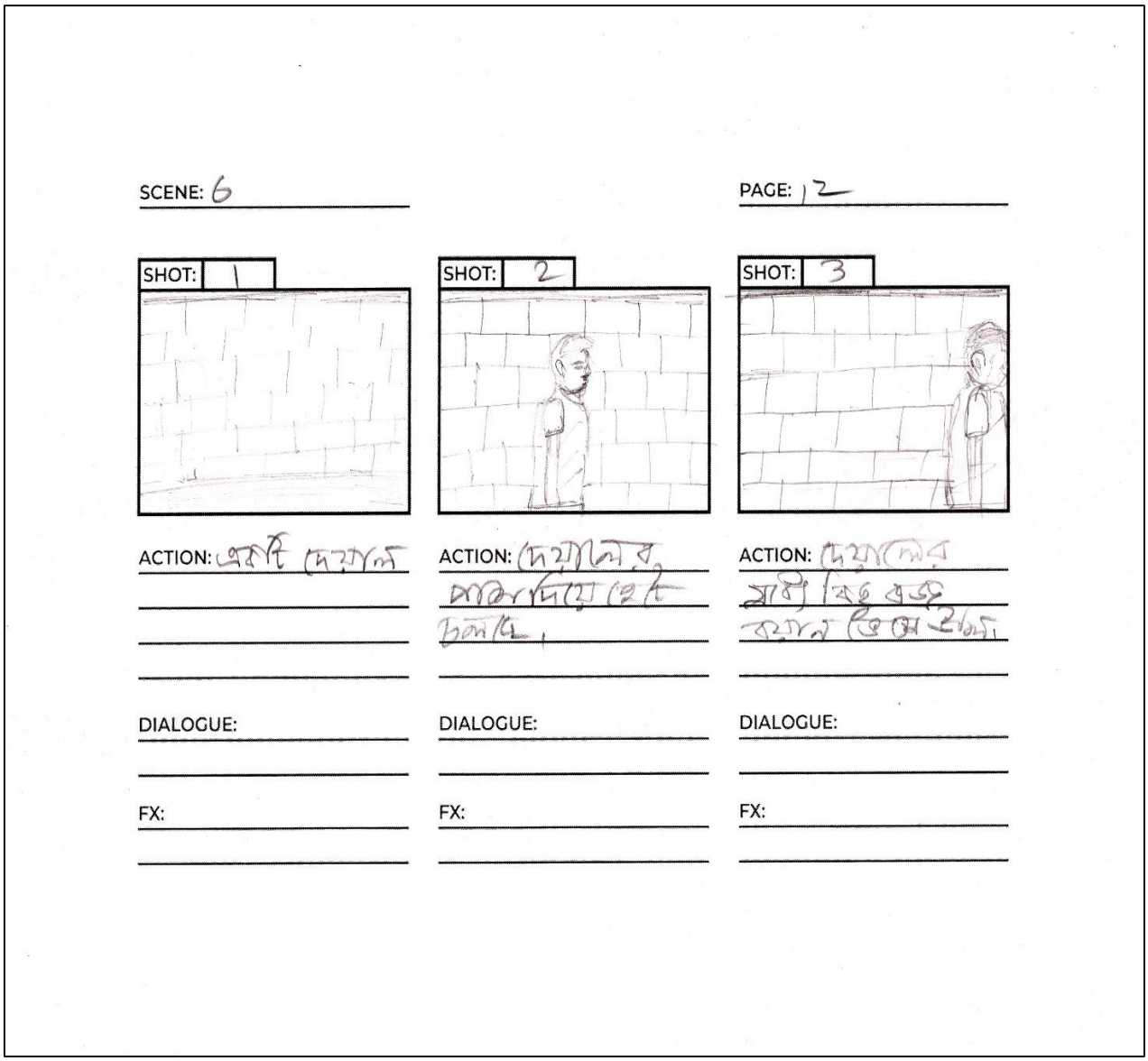

Figure 7.1.4.12: Screenshot of Storyboard

Description: The scene goes on.

©Daffodil International University

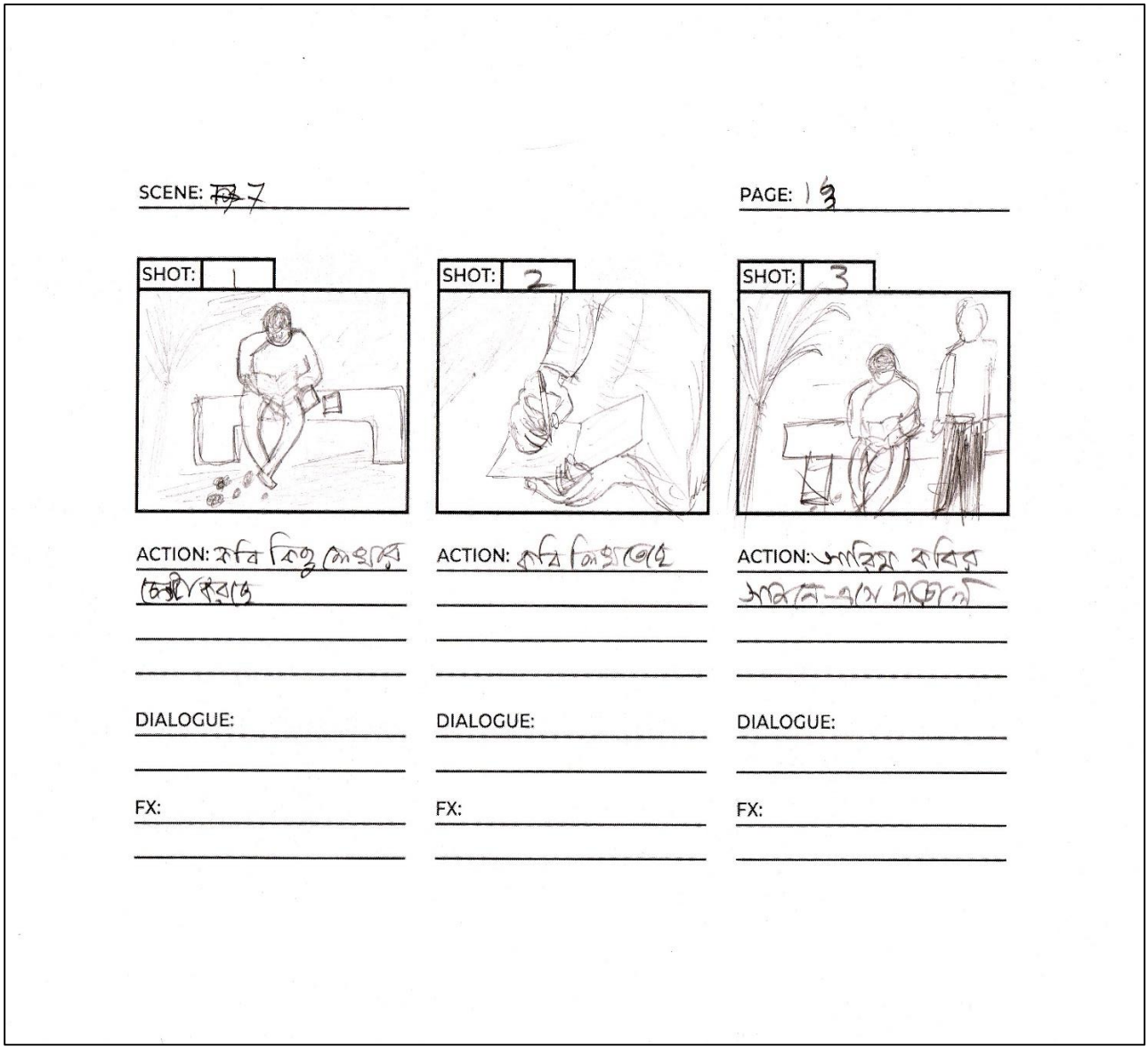

Figure 7.1.4.13: Screenshot of Storyboard

Description: After that he fall on the bed.

©Daffodil International University

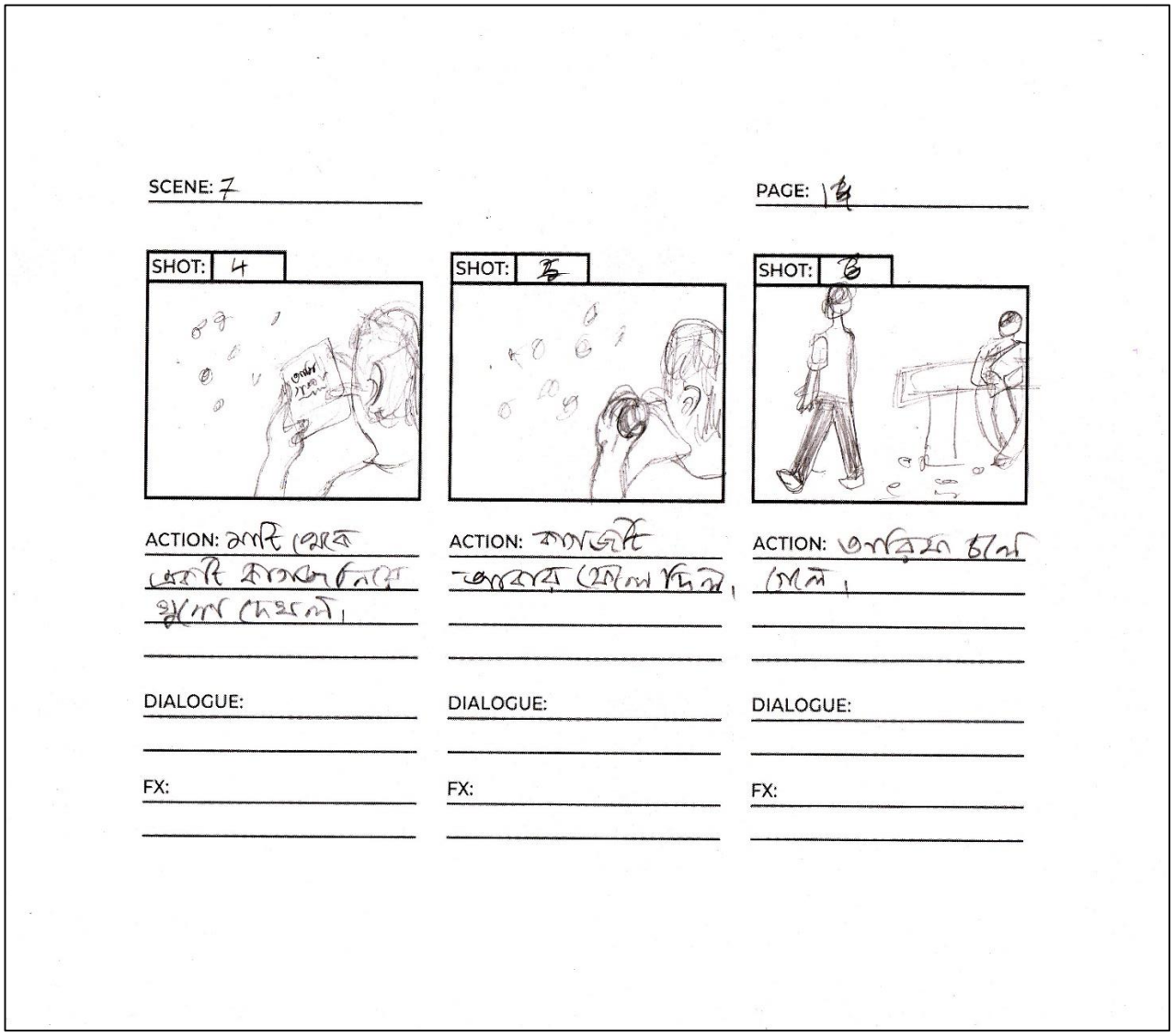

Figure 7.1.4.14: Screenshot of Storyboard

Description: He comes to another world.

©Daffodil International University

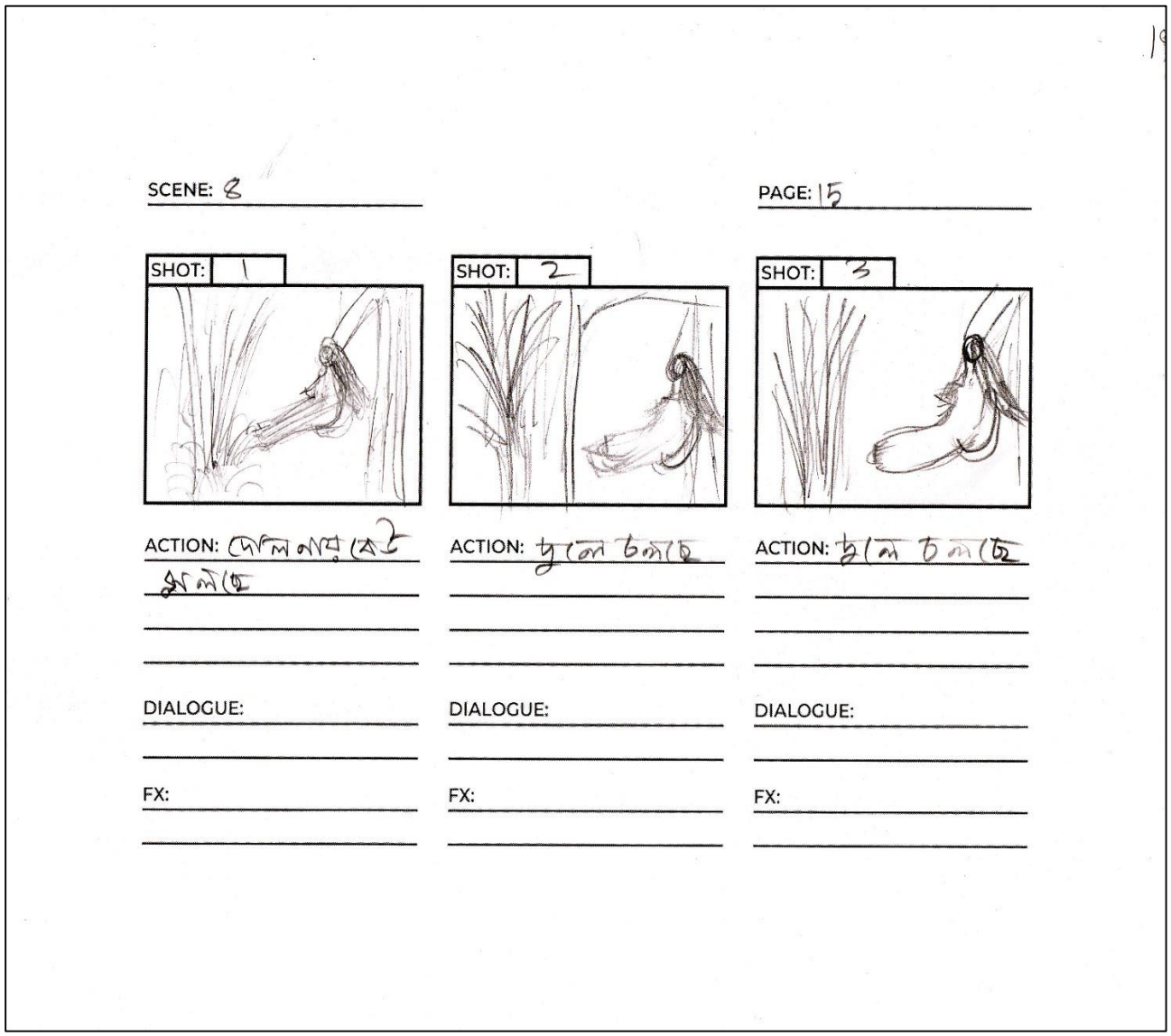

Figure 7.1.4.15: Screenshot of Storyboard

Description: Suddenly he started visualizing his thinking as like real life.

©Daffodil International University

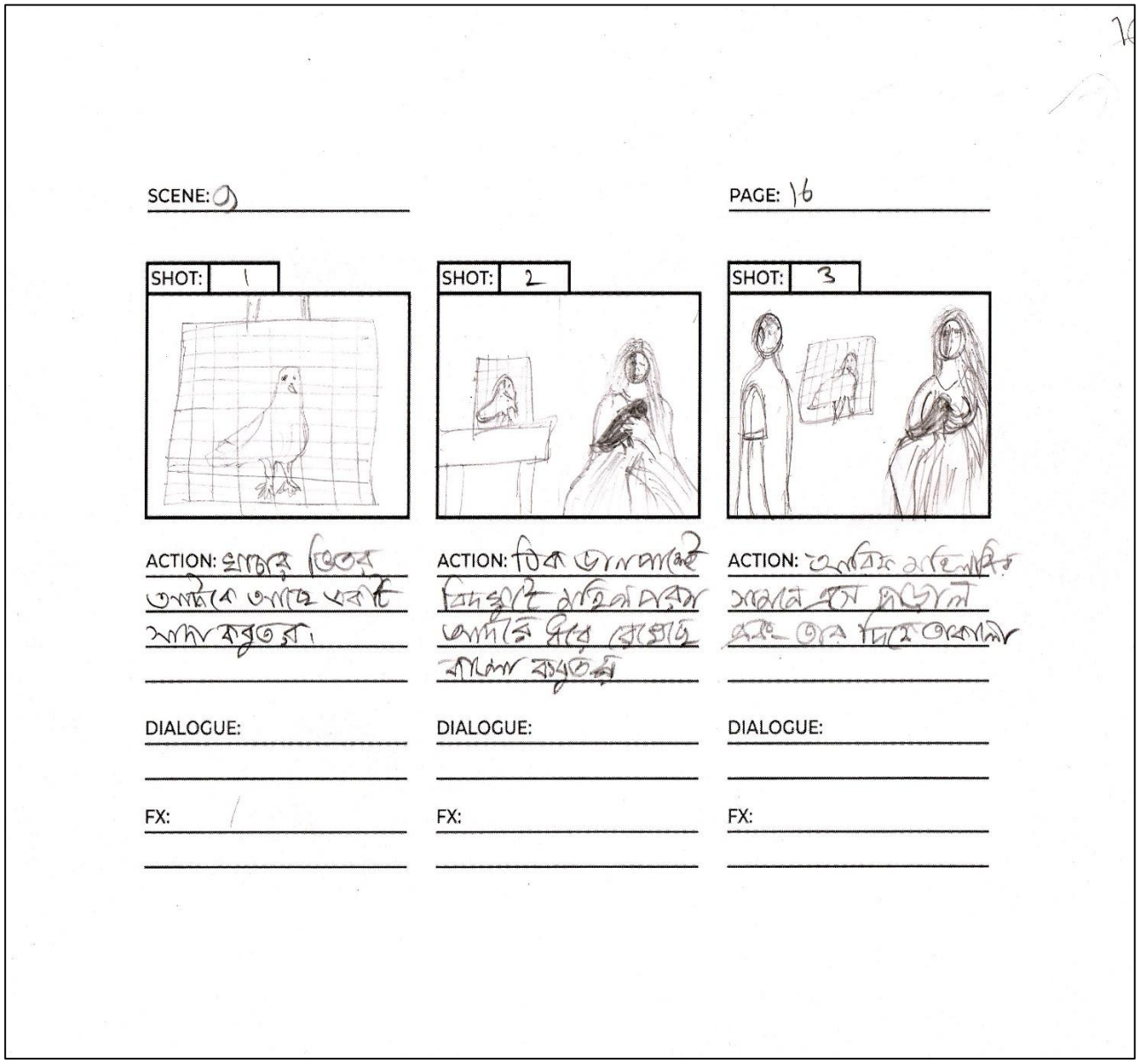

Figure 7.1.4.16: Screenshot of Storyboard

Description: He saw a person who is trying to write something.

©Daffodil International University

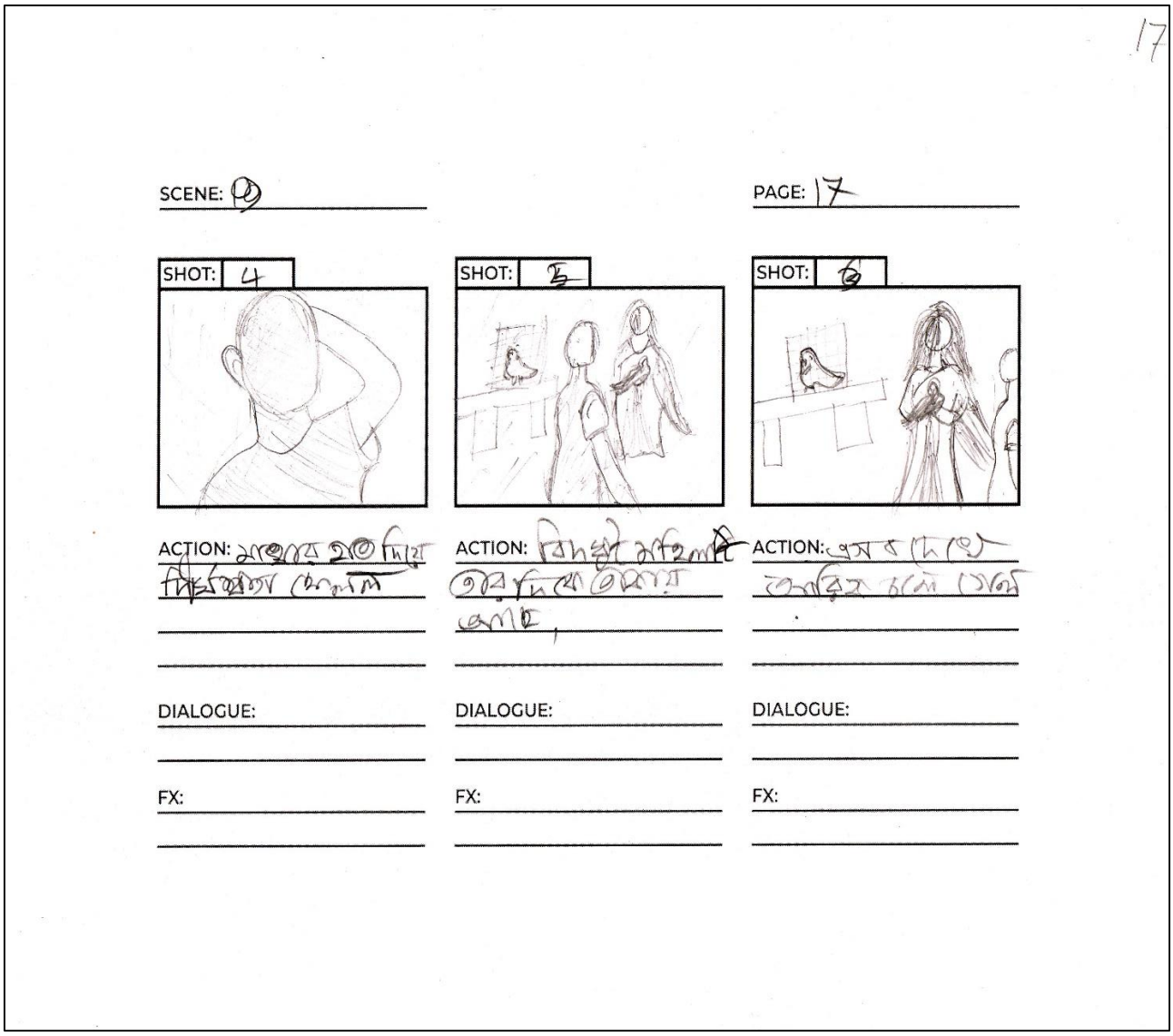

Figure 7.1.4.17: Screenshot of Storyboard

Description: Continuing the scene.

©Daffodil International University

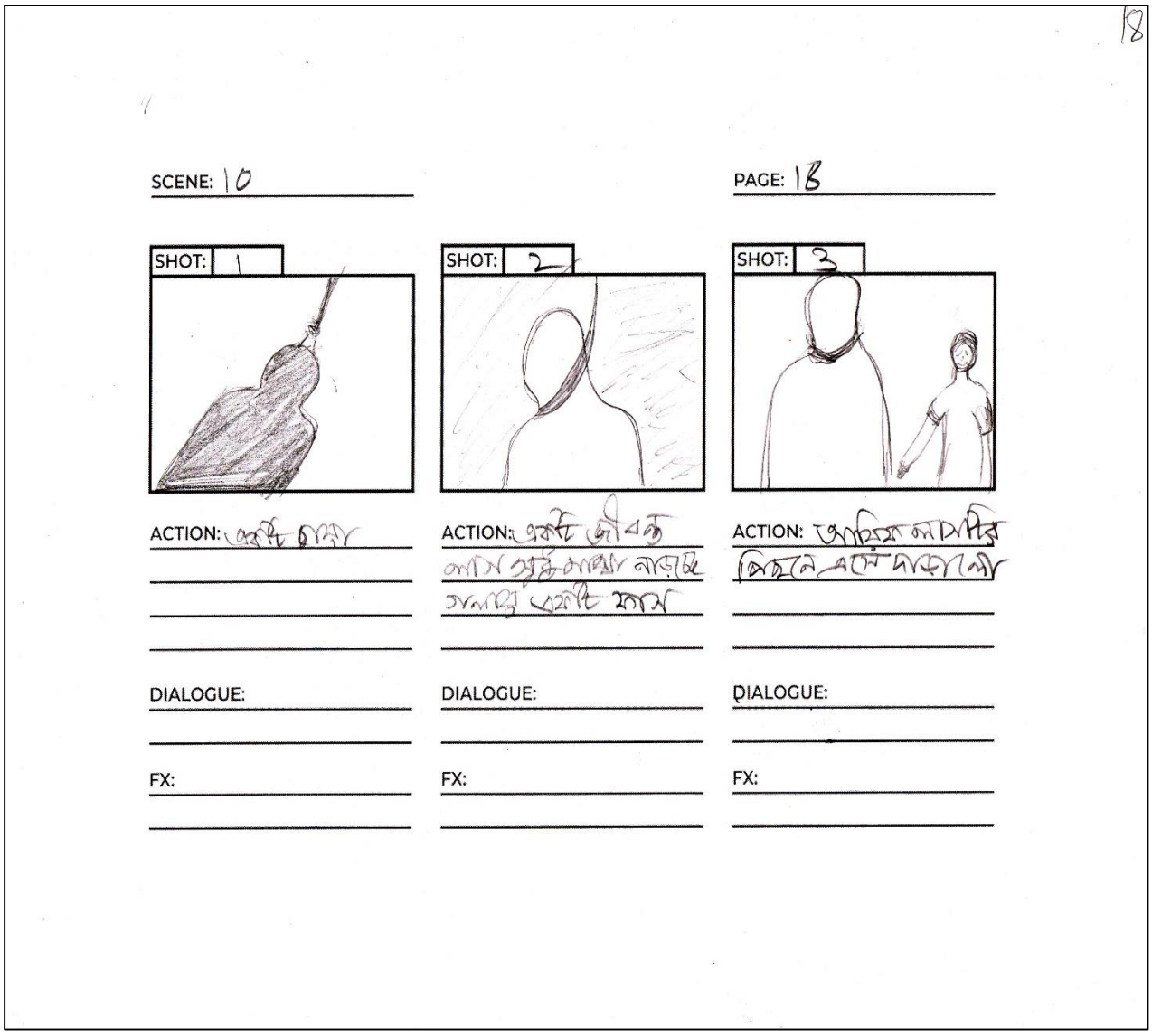

Figure 7.1.4.18: Screenshot of Storyboard

Description: Someone is swinging.

©Daffodil International University

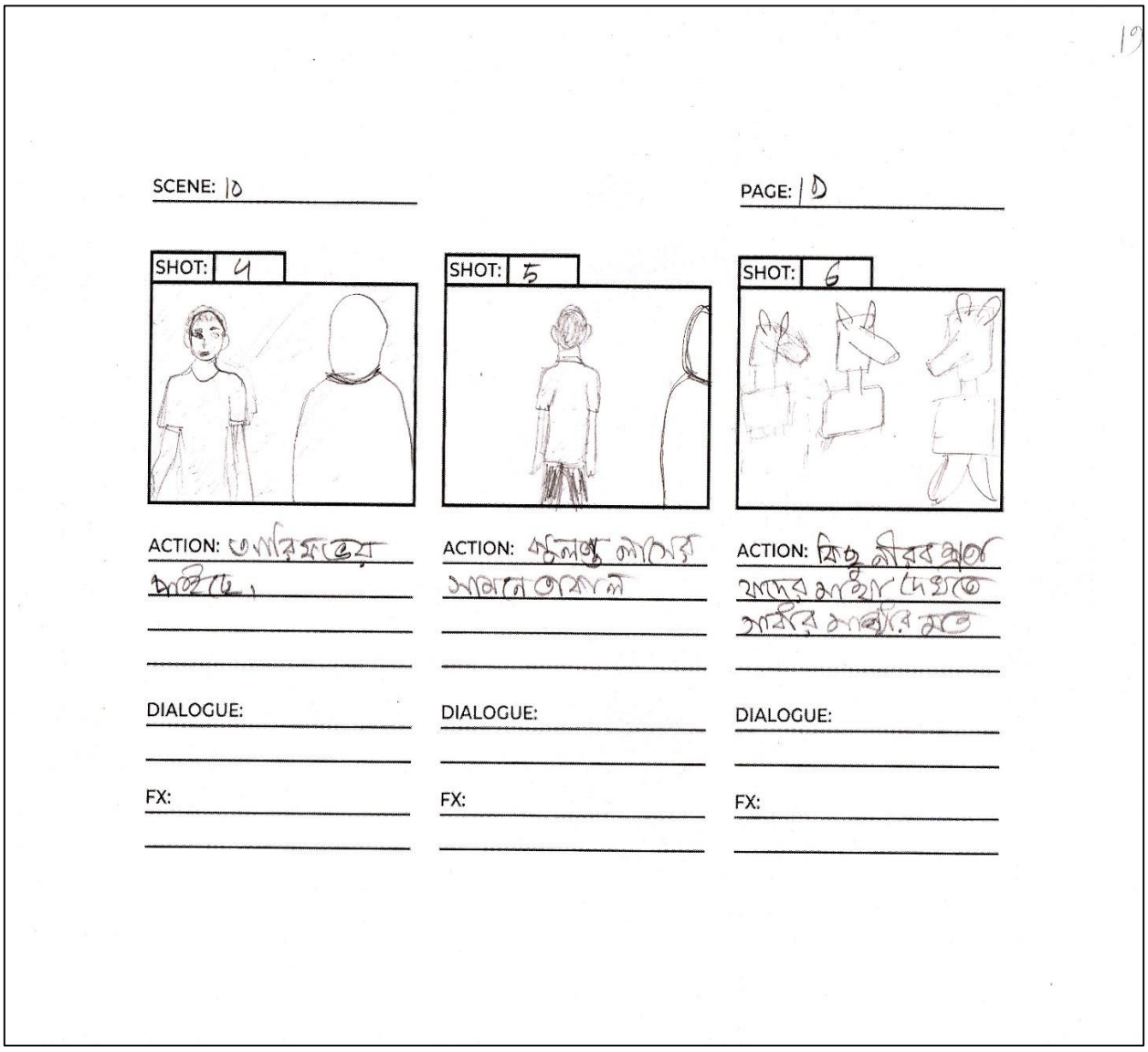

Figure 7.1.4.19: Screenshot of Storyboard

Description: Suddenly he saw a weird woman who is holding a black bird and on the left side of the picture there has a white bird in the case.

©Daffodil International University

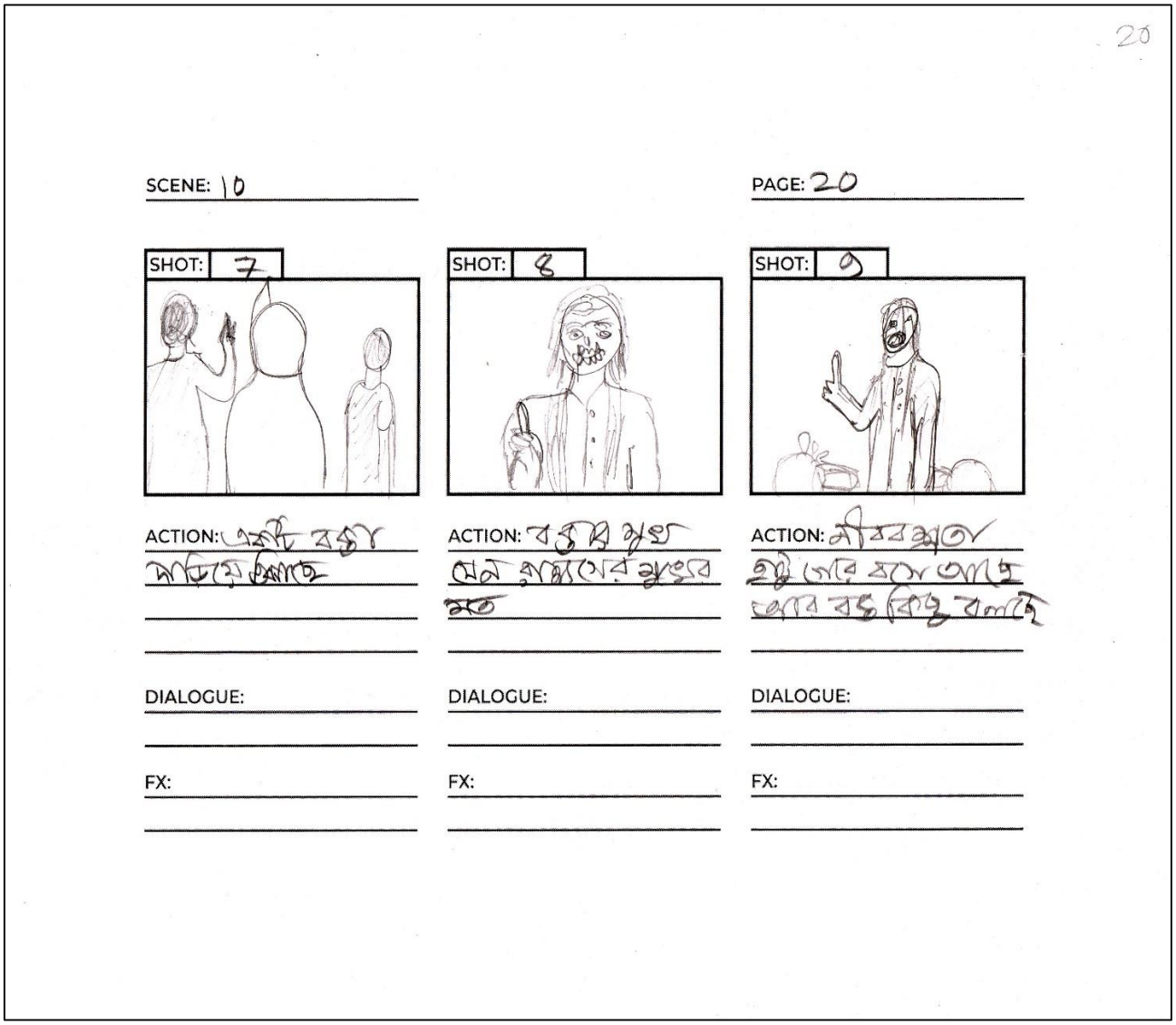

Figure 7.1.4.20: Screenshot of Storyboard

Description: A dummy is hanging by rope.

©Daffodil International University

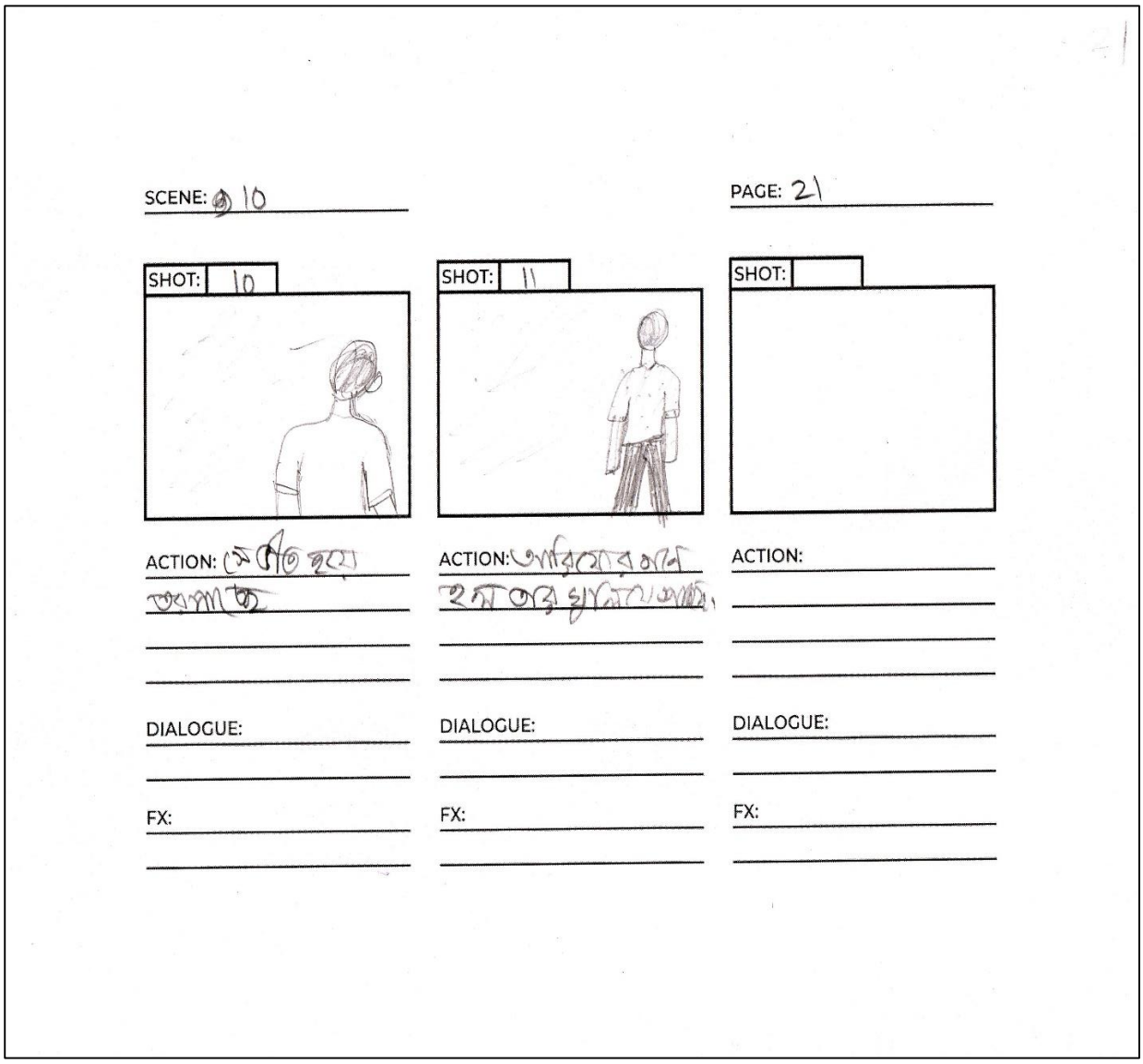

Figure 7.1.4.21: Screenshot of Storyboard

Description: The scene is running.

©Daffodil International University

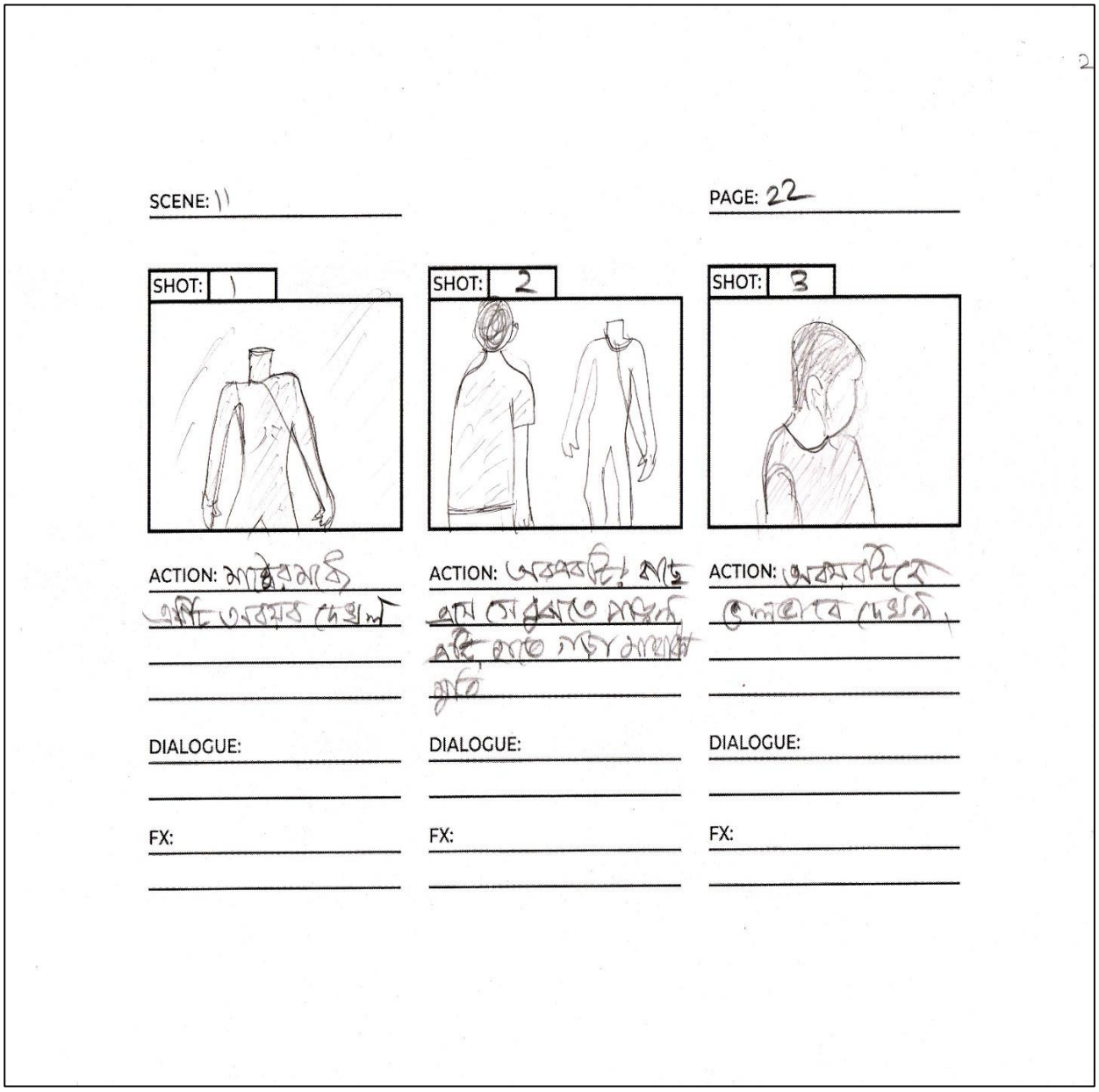

Figure 7.1.4.22: Screenshot of Storyboard

Description: Another man who is standing in front of the dummy.

©Daffodil International University

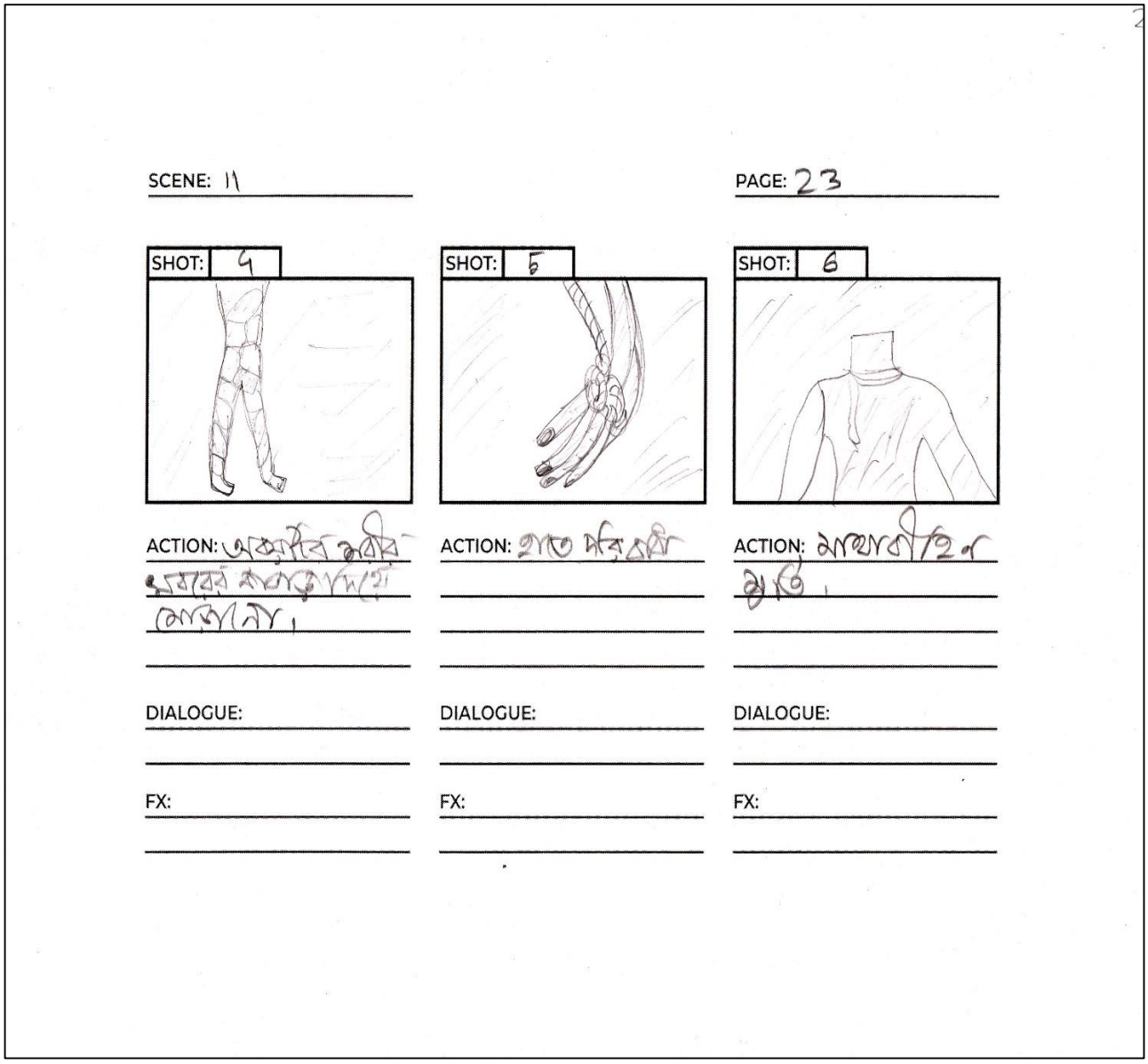

Figure 7.1.4.23: Screenshot of Storyboard

Description: He got scared and run away.

©Daffodil International University

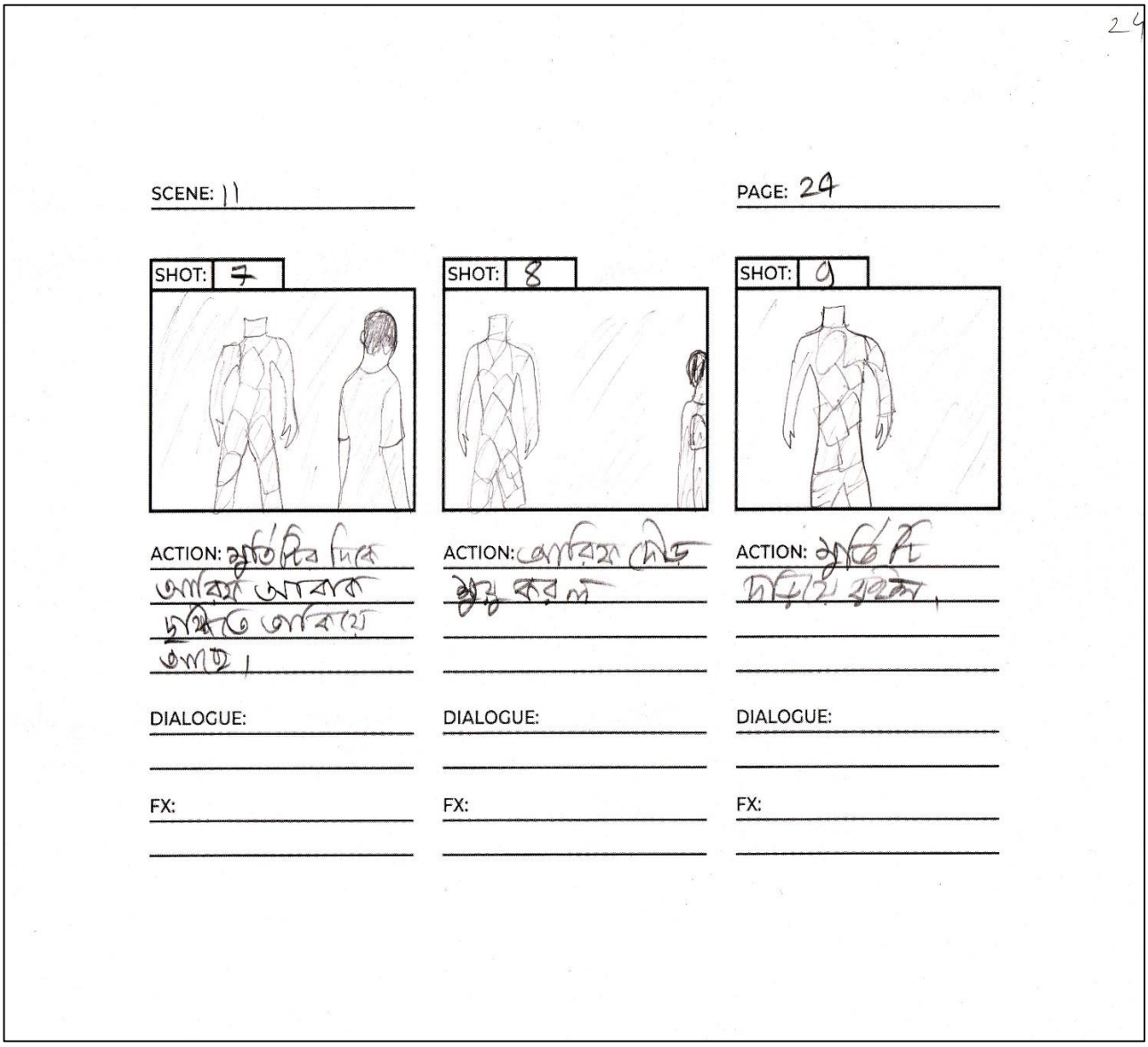

Figure 7.1.4.24: Screenshot of Storyboard

Description: Scene is continuing.

©Daffodil International University

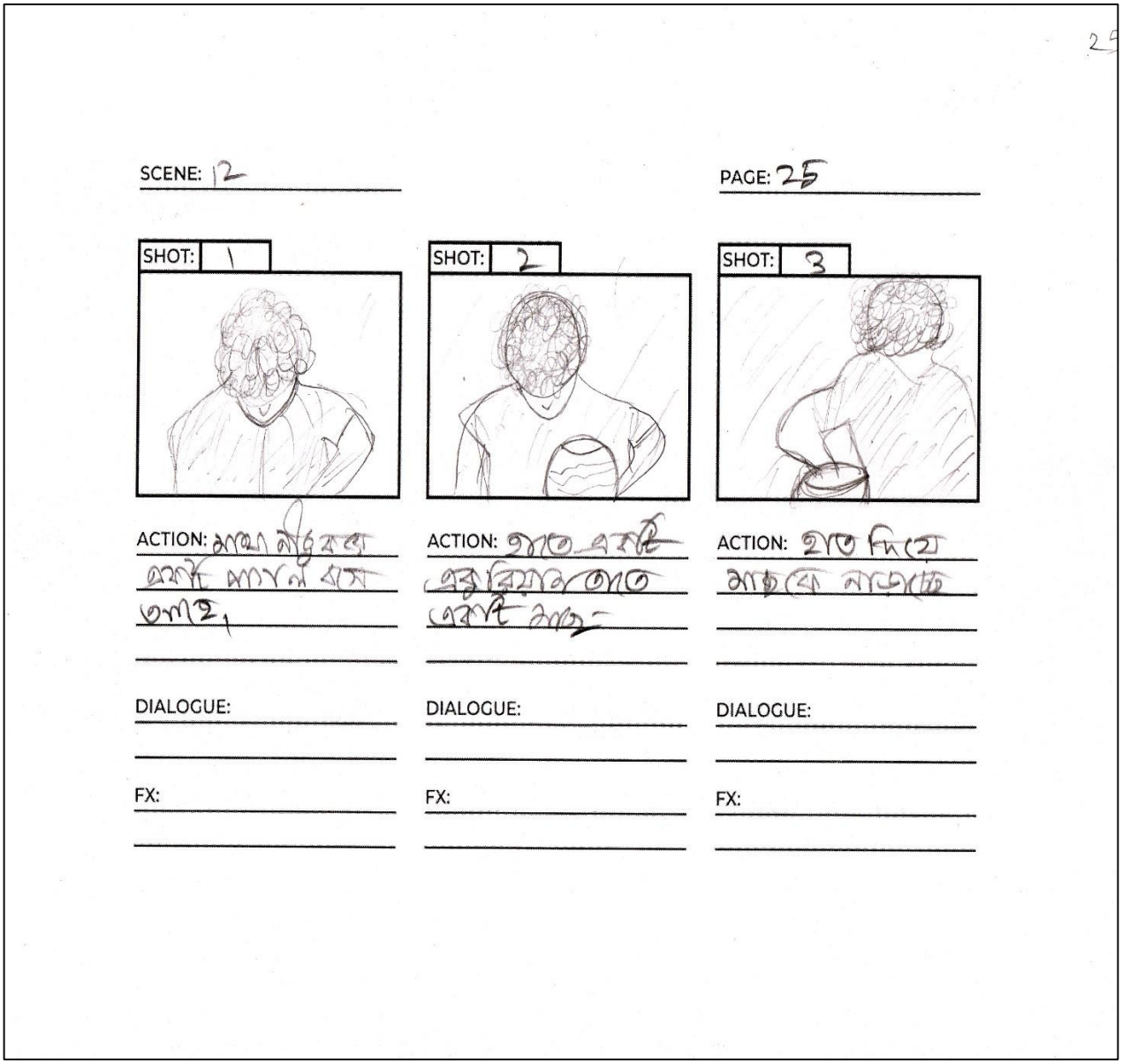

Figure 7.1.4.25: Screenshot of Storyboard

Description: He saw a statue of a women.

©Daffodil International University

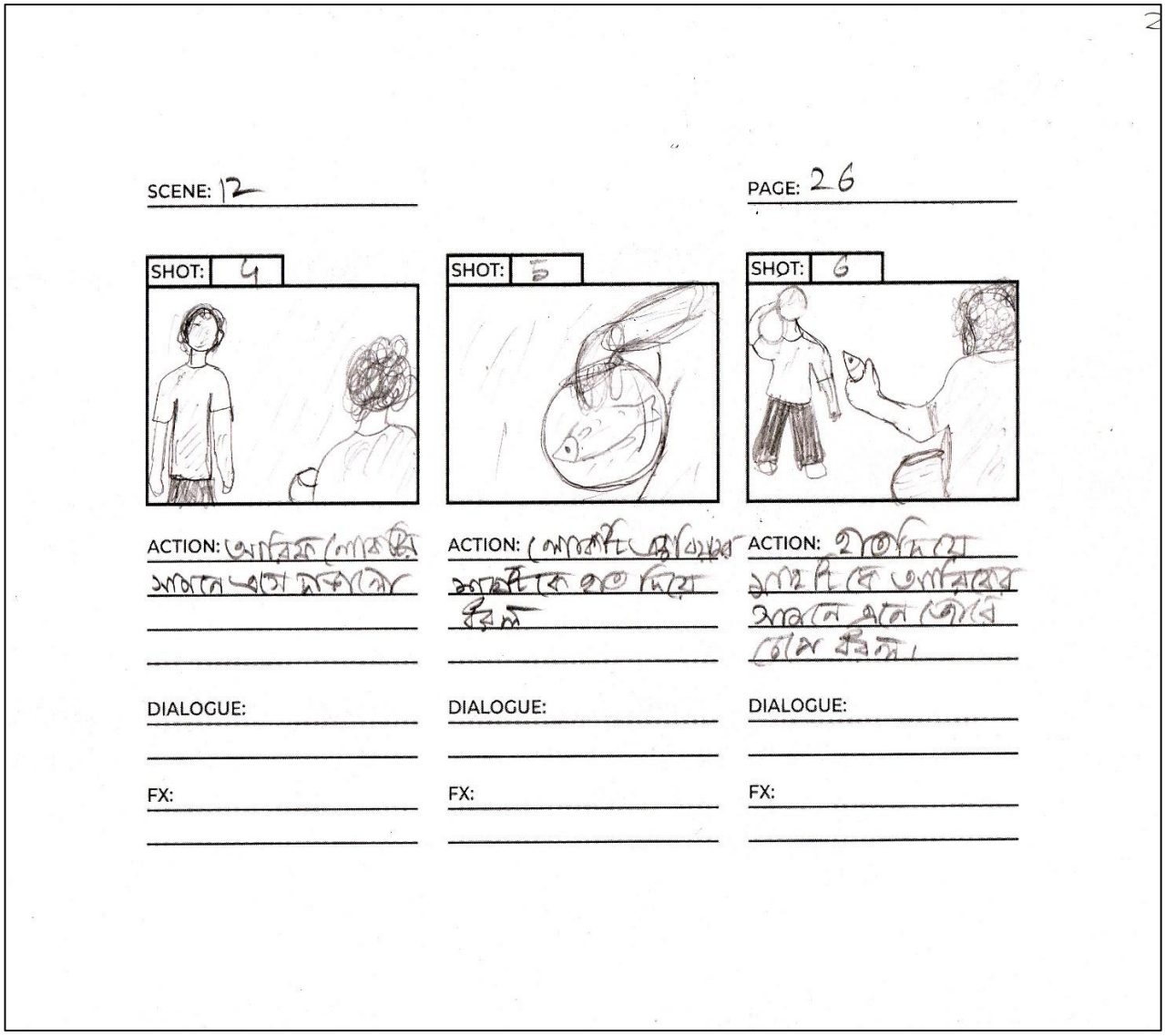

Figure 7.1.4.26: Screenshot of Storyboard

Description: A ugly man holding an aquarium with a fish.

©Daffodil International University

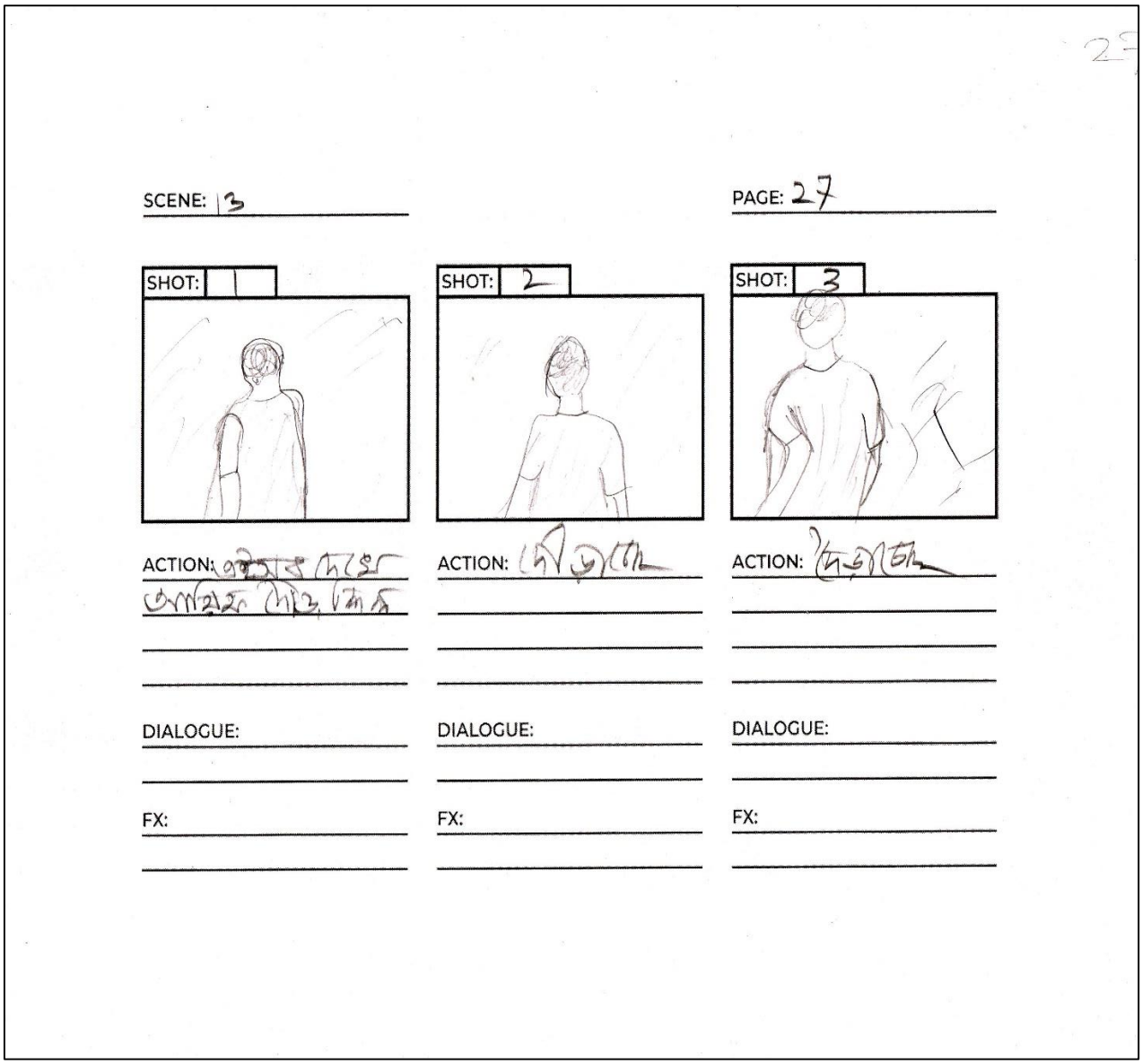

Figure 7.1.4.27: Screenshot of Storyboard

Description: Flashback of some scene.

©Daffodil International University

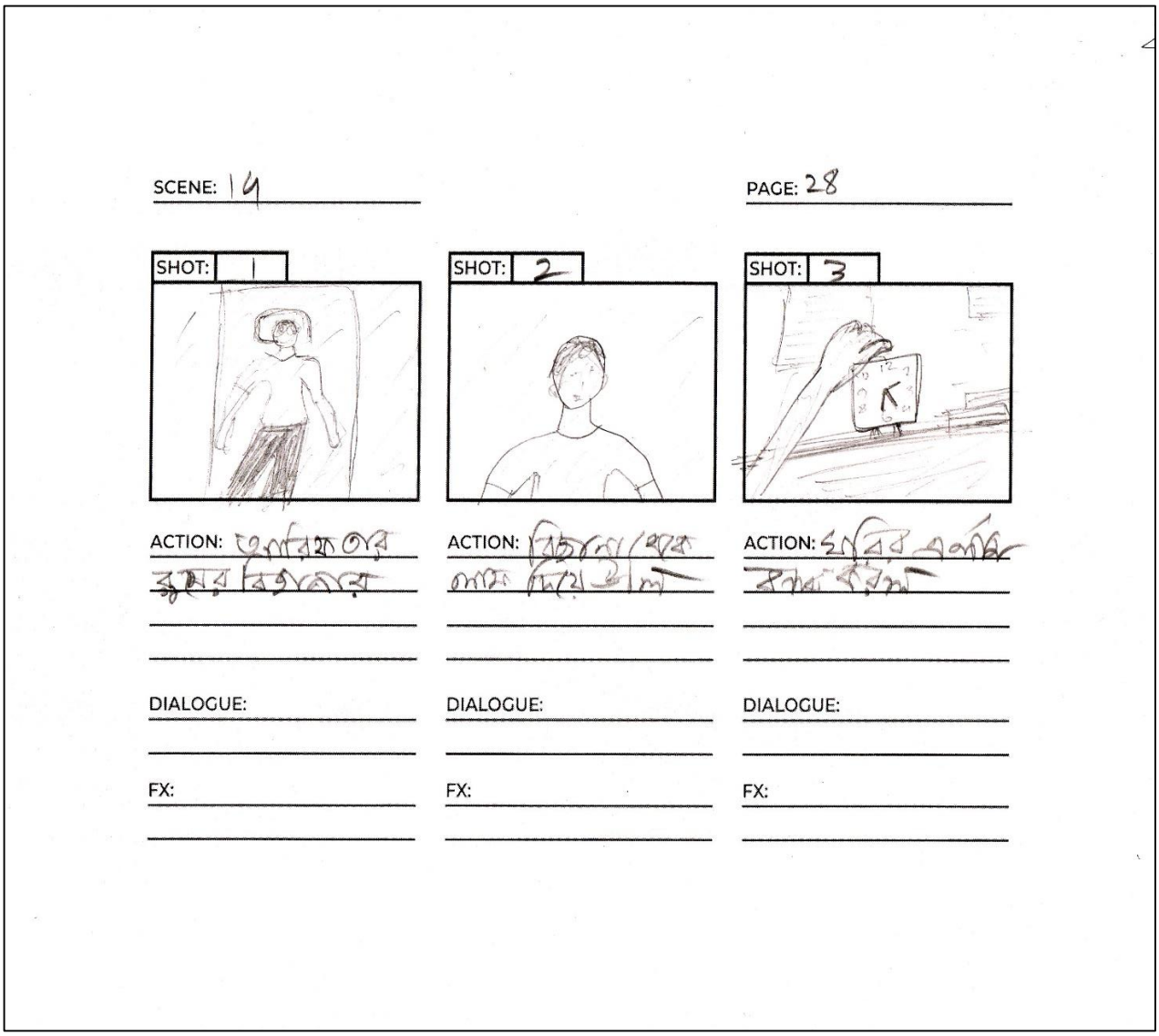

Figure 7.1.4.28: Screenshot of Storyboard

Description: He throw his bag and a random people pick the bag.

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7.1.5 Costume Analysis

Costume And Color Breakdown

Figure 7.1.5.1: Screenshot of Costume and Color Breakdown

Description: Here we define our costume color which are green, blue, yellow green and grey. These are primary tone of color for our story. We will use shades.

©Daffodil International University

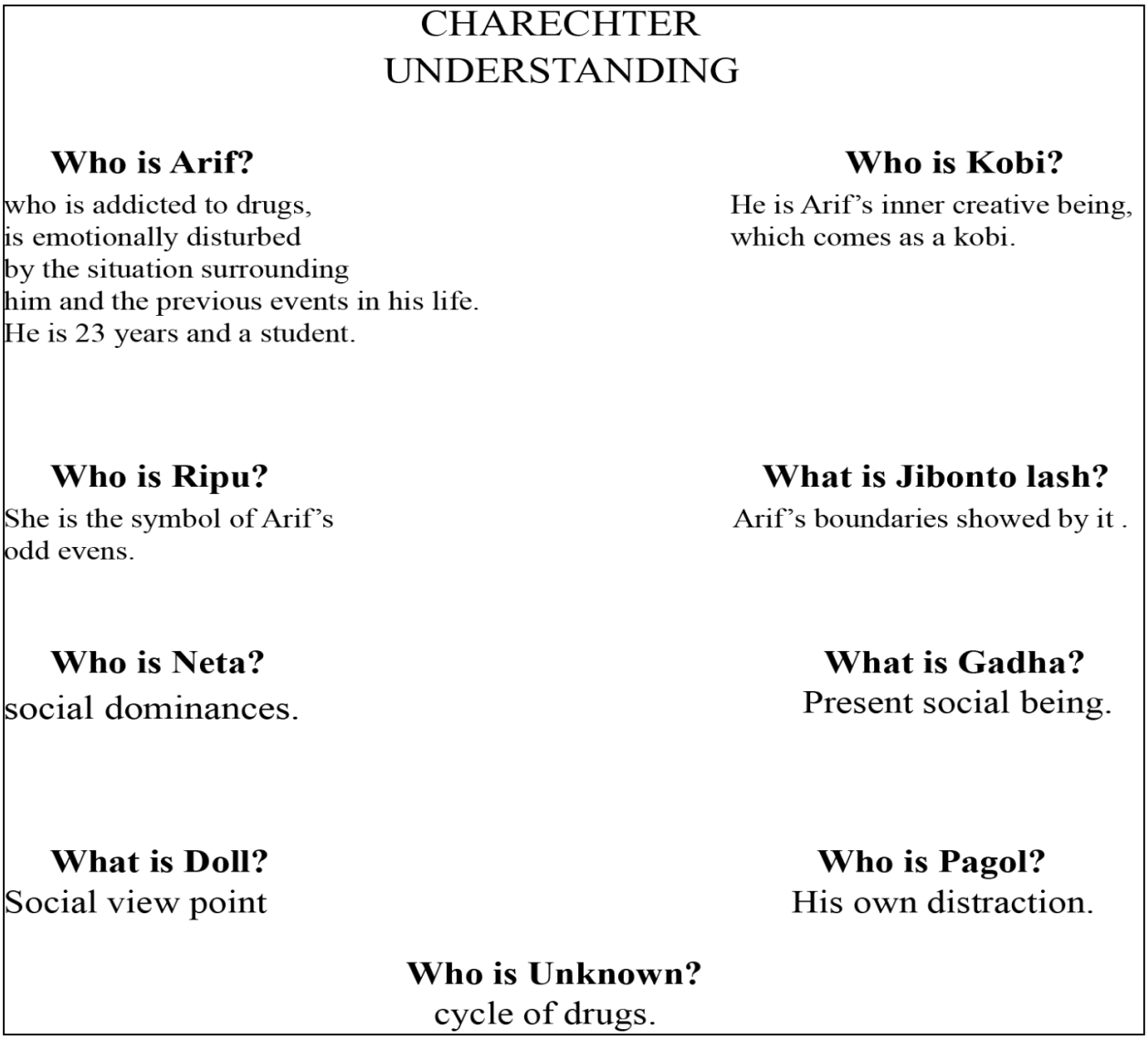

Figure 7.1.5.2: Screenshot of Costume and Color Breakdown

Description: We have mainly nine characters in our story. In this figure we discuss all of our character.

©Daffodil International University

Figure 7.1.5.3: Screenshot of Costume and Color Breakdown

Description: Here is or main character whose name is Arif. He is wearing a gray t-shirt and black trouser.

Figure 7.1.5.4: Screenshot of Costume and Color Breakdown

Description: Here is our another character who is wearing blue jeans, white shawl and green punjabi.

©Daffodil International University

Figure 7.1.5.5: Screenshot of Costume and Color Breakdown

Description: A weird women wearing black sharee.

Figure 7.1.5.6: Screenshot of Costume and Color Breakdown

Description: Our another character is wearing white Punjabi and black shawl.

©Daffodil International University

Figure 7.1.5.7: Screenshot of Costume and Color Breakdown

Description: A ugly man is wearing a weird cloth which is made of jute bag and color is Lisbon brown

7.1.6 Set Analysis

Set And Color Breakdown

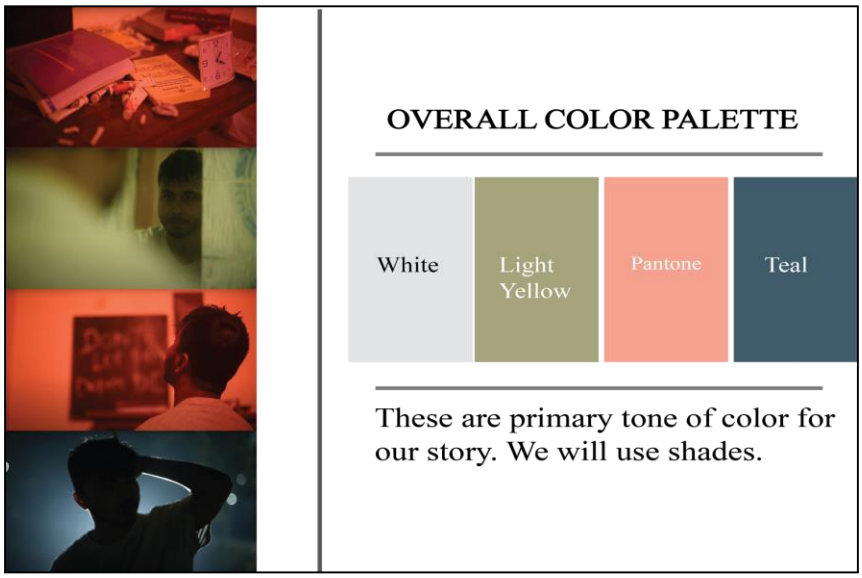

Figure 7.1.6.1: Screenshot of Set and Color Breakdown

Description: Here we define our set color which are white, light yellow, pantone and teal. These are primary tone of color for our story. We will use shades.

©Daffodil International University

Figure 7.1.6.2: Screenshot of Set and Color Breakdown

Description: This is our first scene which has two type of color and the color are white and pantone.

Figure 7.1.6.3: Screenshot of Set and Color Breakdown

Description: In our second scene we used light yellow and white color.

©Daffodil International University

Figure 7.1.6.4: Screenshot of Set and Color Breakdown

Description: In third scene the color are teal and white.

Figure 7.1.6.5: Screenshot of Set and Color Breakdown

Description: We used teal and white in our fourth scene.

©Daffodil International University

Figure 7.1.6.6: Screenshot of Set and Color Breakdown

Description: And in fifth scene we used teal and white color.

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7.2 Production Phase

We have completed our short film shooting on 3 Phase. First one is indoor shoot which held 18 January 2022 in Mirpur at Dhaka. Second and third one is outdoor shoot we did in 20 & 21 January 2022 and the location was Daffodil International University (Ashulia Campus) and Dhanmondi 32 Lake area.

Figure 7.2.1: Behind the Scene of Shooting

Description: We are working on our set.

Figure 7.2.2: Behind the Scene of Shooting

Description: After designing the we are discussing about cinematography.

©Daffodil International University

Figure 7.2.3: Behind the Scene of Shooting

Description: We are discussing about lighting setup and camera angle.

Figure 7.2.4: Behind the Scene of Shooting

Description: We are trying to create perfect light effect by using different materials.

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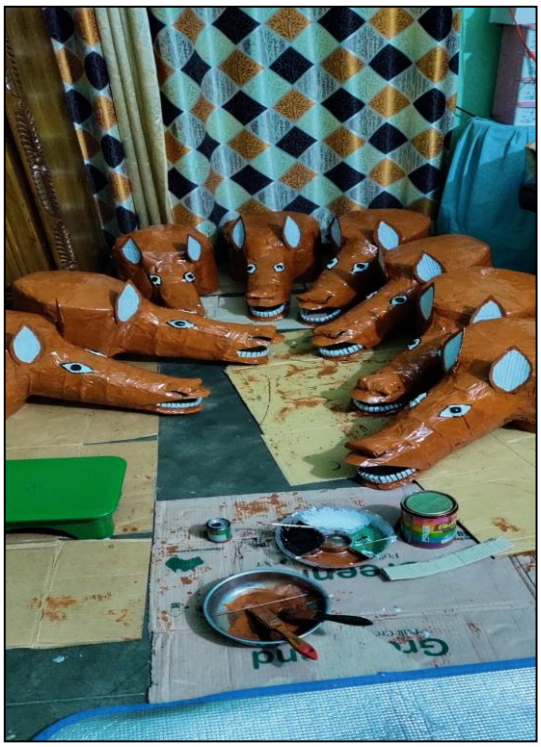

Figure 7.2.5: Behind the Scene of Shooting

Description: We are making props for according to our story.

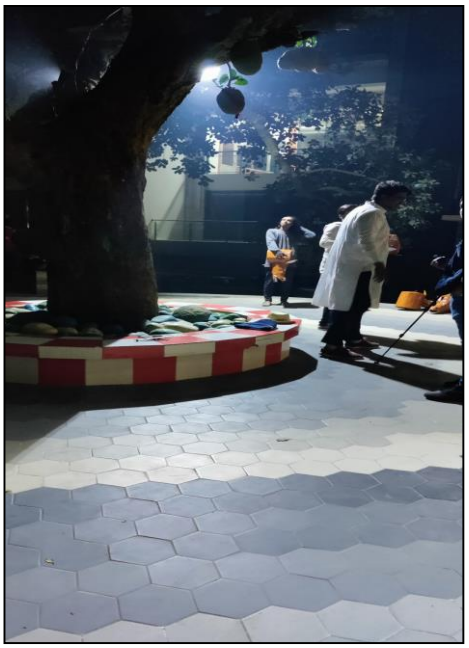

Figure 7.2.6: Behind the Scene of Shooting

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Figure 7.2.7: Behind the Scene of Shooting

Description: Our shooting has started.

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Figure 7.2.8: Behind the Scene of Shooting

Description: Shooting goes on.

7.3 Post-Production

We just worked on a few things in post-production portion. We used motion graphics for intro and VFX for motion tracing as well as illustration for poster design. We worked on sounds such as SFX and also music.

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Figure 7.3.1: Behind the Scene of Post Production

Description: Our team member Md Abu Ahad doing post-production. He is working on color correction.

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Figure 7.3.2: Behind the Scene of Post Production

Description: Our two-team member Md Abu Ahad and Mehan Uddin Talukder are busy to our post-production work.

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7.3.1 Used Software

We have worked with a lot of software like Adobe Photoshop, Adobe Illustrator, Adobe Premiere Pro, Adobe After Effects, Adobe Media Encoder, FL Studio, DaVinci Resolve etc.

Figure 7.3.1.1: Software Logos

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7.3.2 Edit

We have done our full composition in Adobe Premiere Pro and also used DaVinci Resolve for color grading.

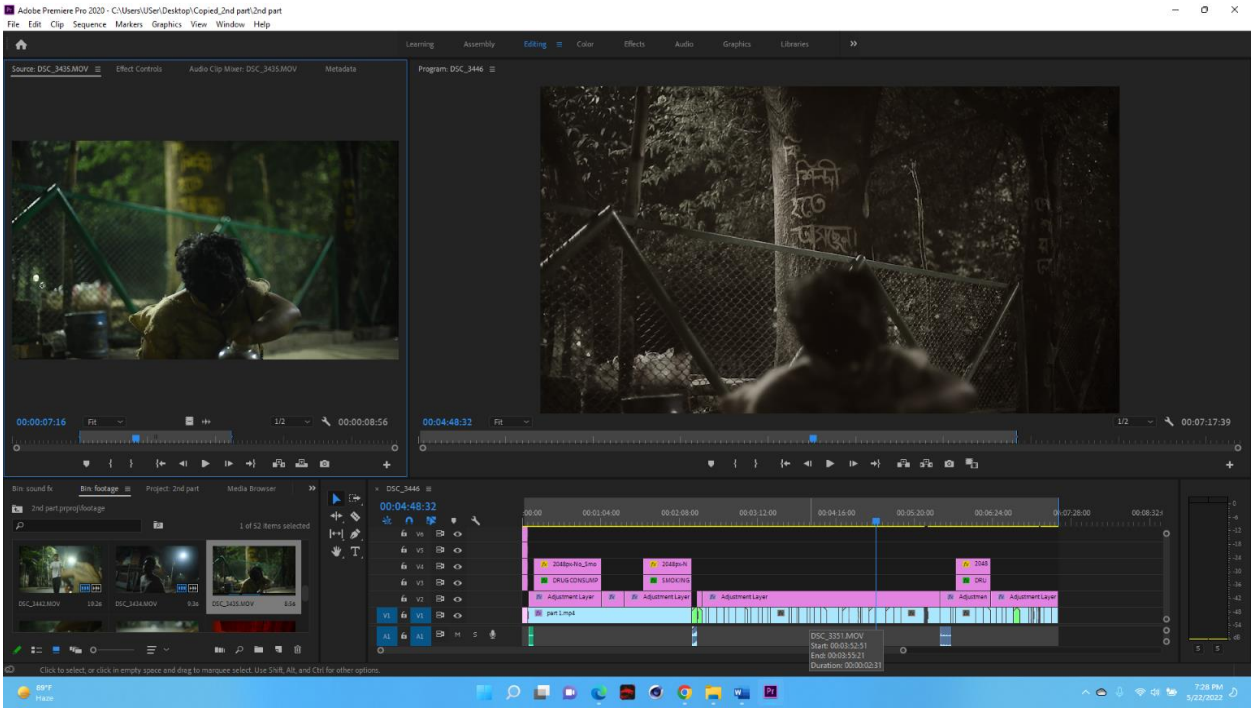

Figure 7.3.2.1: Screenshot of Editing

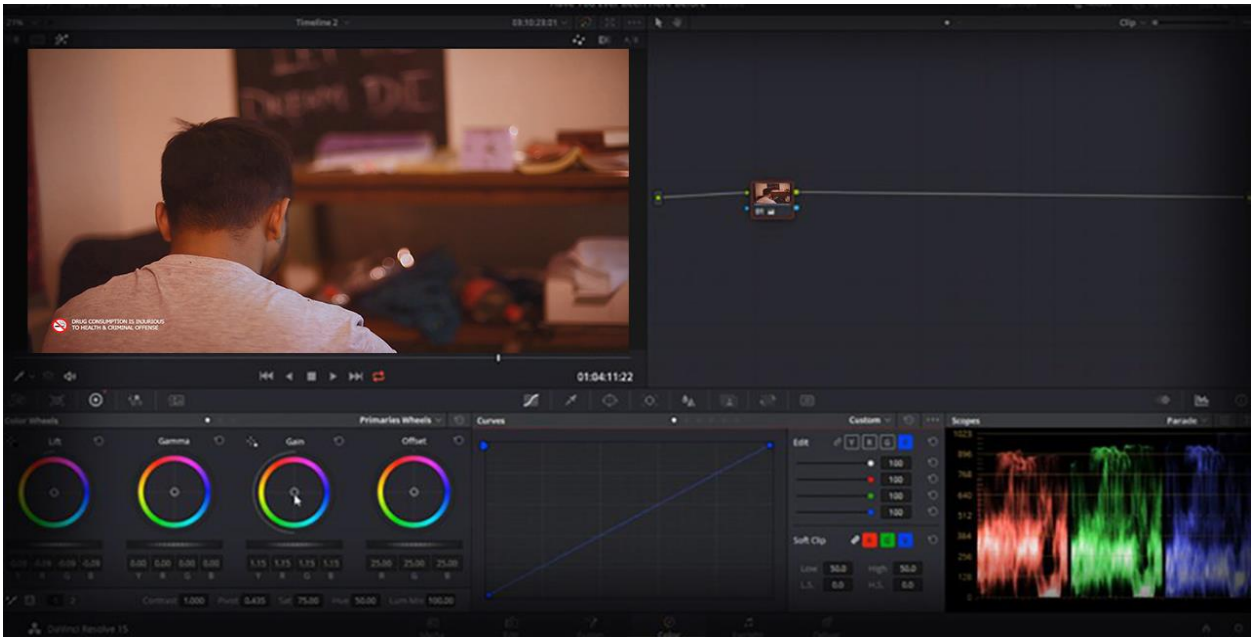

Figure 7.3.2.2: Screenshot of Color Grading

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7.3.3 Motion Tracing

We did motion tracing process for the wall scene.

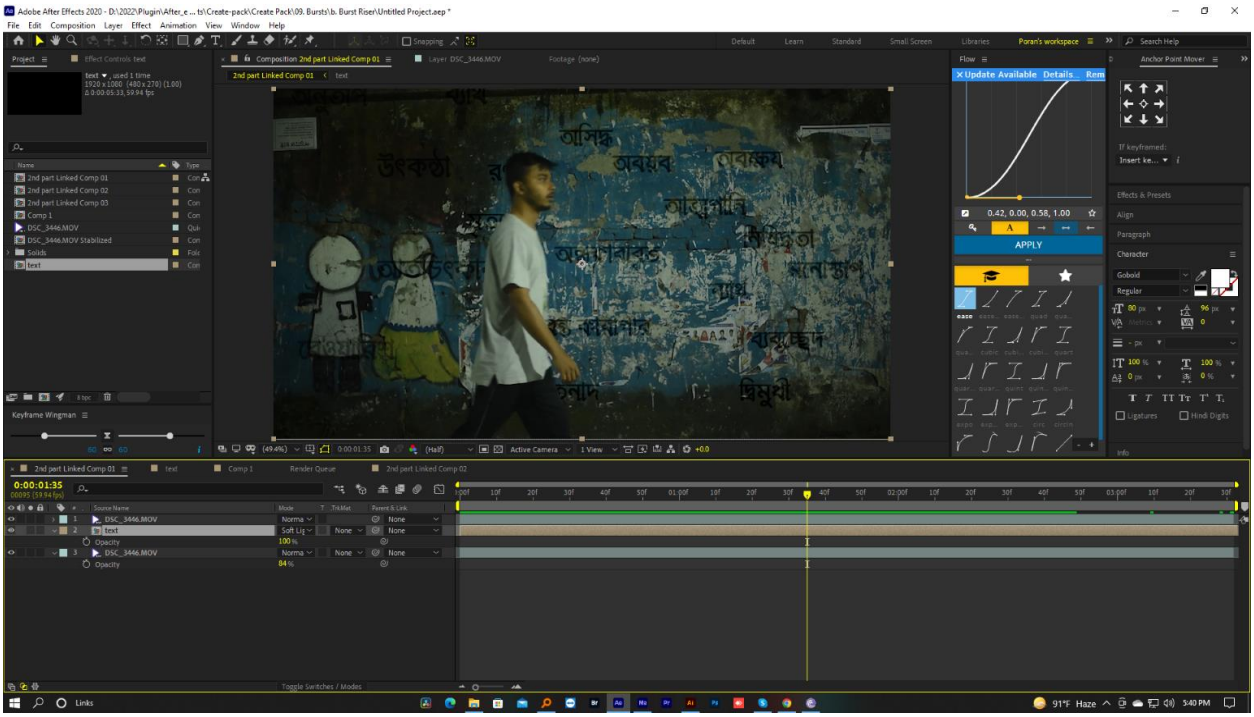

Figure 7.3.3.1: Screenshot of Motion Tracing

Description: We are using adobe after effects for our motion tracing and we used some bangla word in this scene according to our story.

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7.3.4 Sound Design and music

We have researched on many sounds and SFX and also collect a bunch of sound and SFX from internet. Then composite them in FL Studio.

Figure 7.3.4.1: Workflow of Sound design and Music

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7.3.5 Title Design or Typography

Our project title name is "**সংবেশন**". This short film we tell the story of A lonely boy, who is addicted to drugs, is emotionally disturbed by the situation surrounding him and the previous events in his life. He tries to accept his reality but the entity inside him shows him the opposite.

The name of "**সংবেশন**" means Hypnosis.

At first, we researched on different typography by internet. Then make a rough sketch. After that we gave it fulfill shape through illustration.

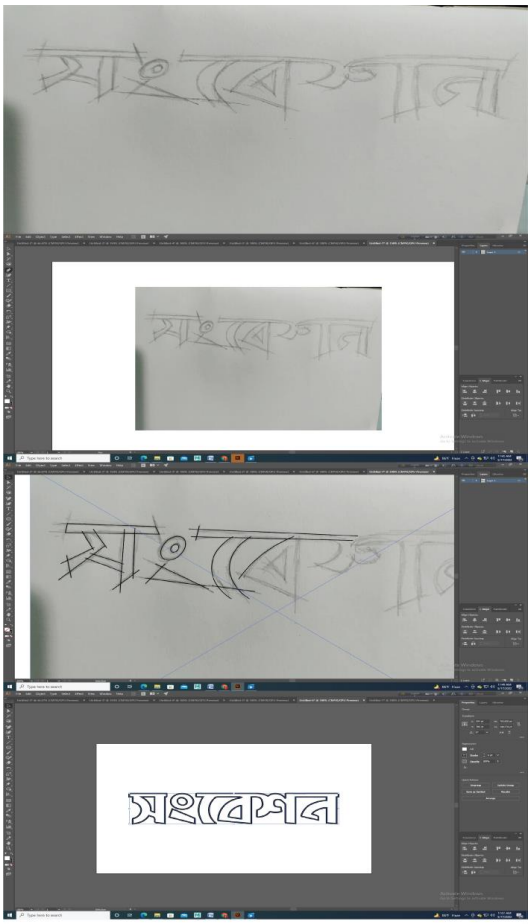

Figure 7.3.5.1: Workflow of Typography

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7.3.6 Title Animation

Our project title name is "**সংবেশন**". We have done our title animation with retro effect because the maximum our film part we used monochrome.

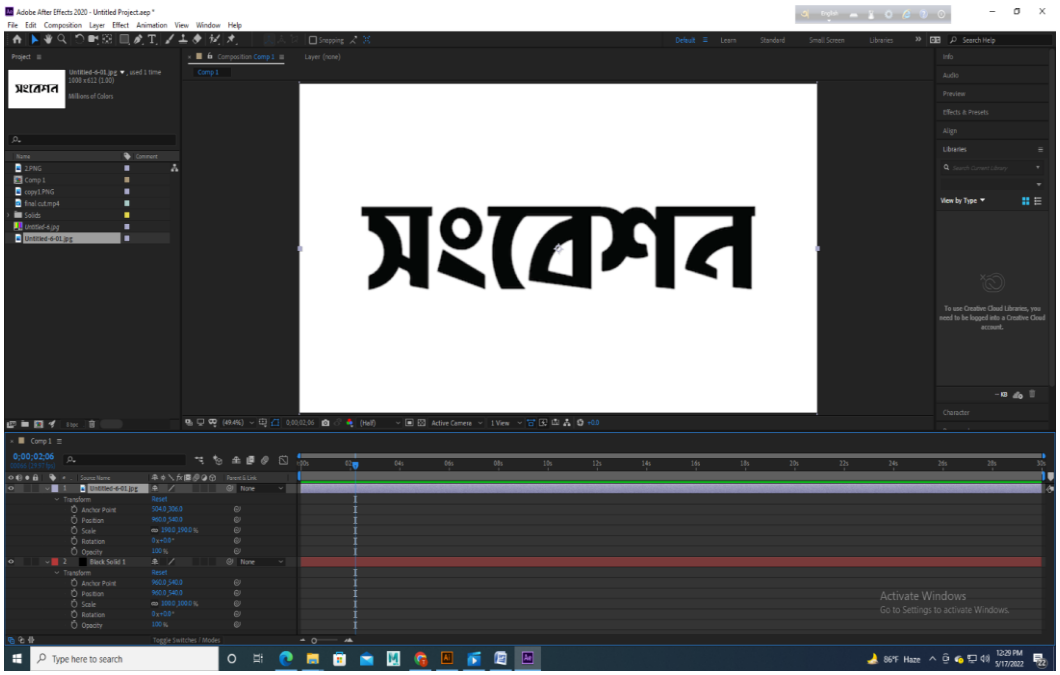

Figure 7.3.6.1: Screenshot of title animation

Description: We are doing our title animation by using adobe after effects. We are trying to create retro looks in our title animation.

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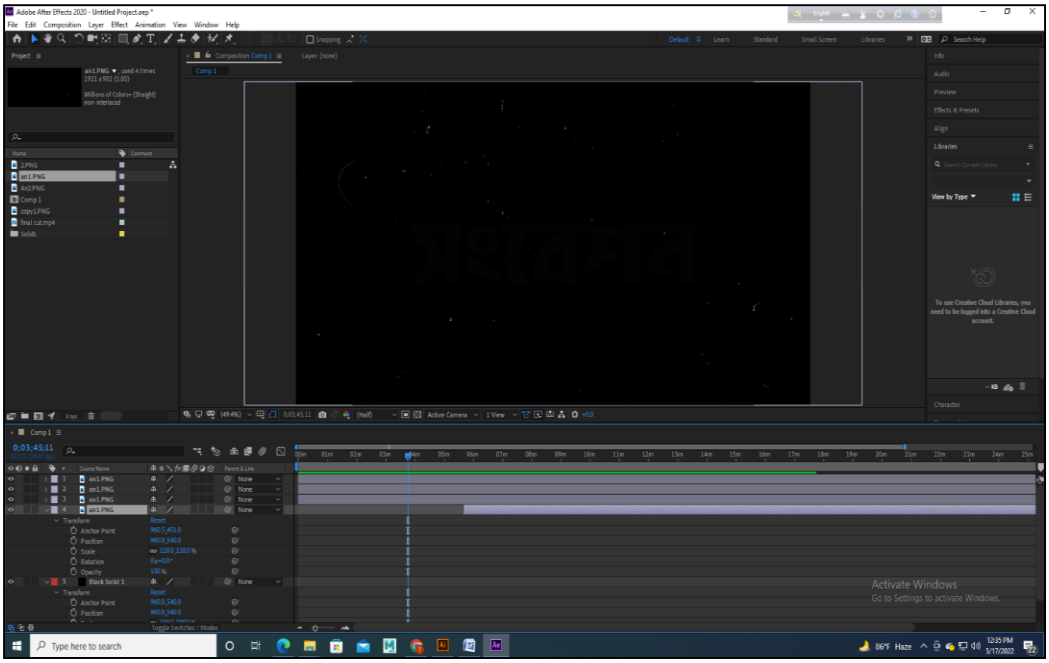

Figure 7.3.6.2: Screenshot of title animation

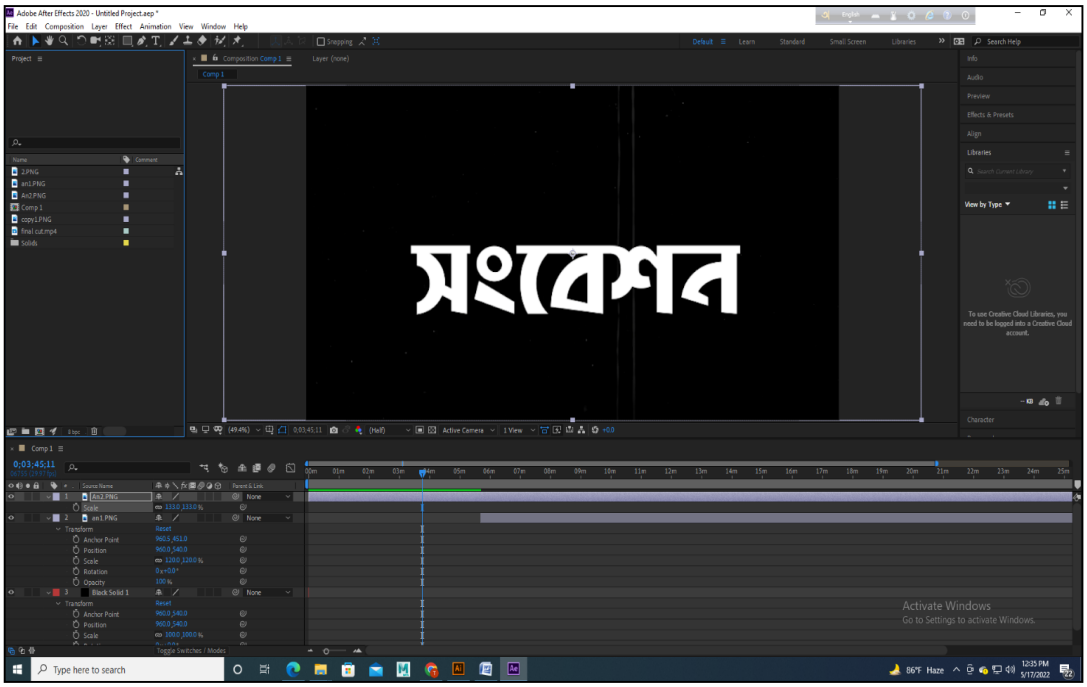

Figure 7.3.6.3: Screenshot of title animation

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7.3.7 Color Grading

In color grade we divided two parts, one is monochrome or black and white which we inspired by “Kota Factory”. And in second one part we kept the color natural according to the needs of the film time.

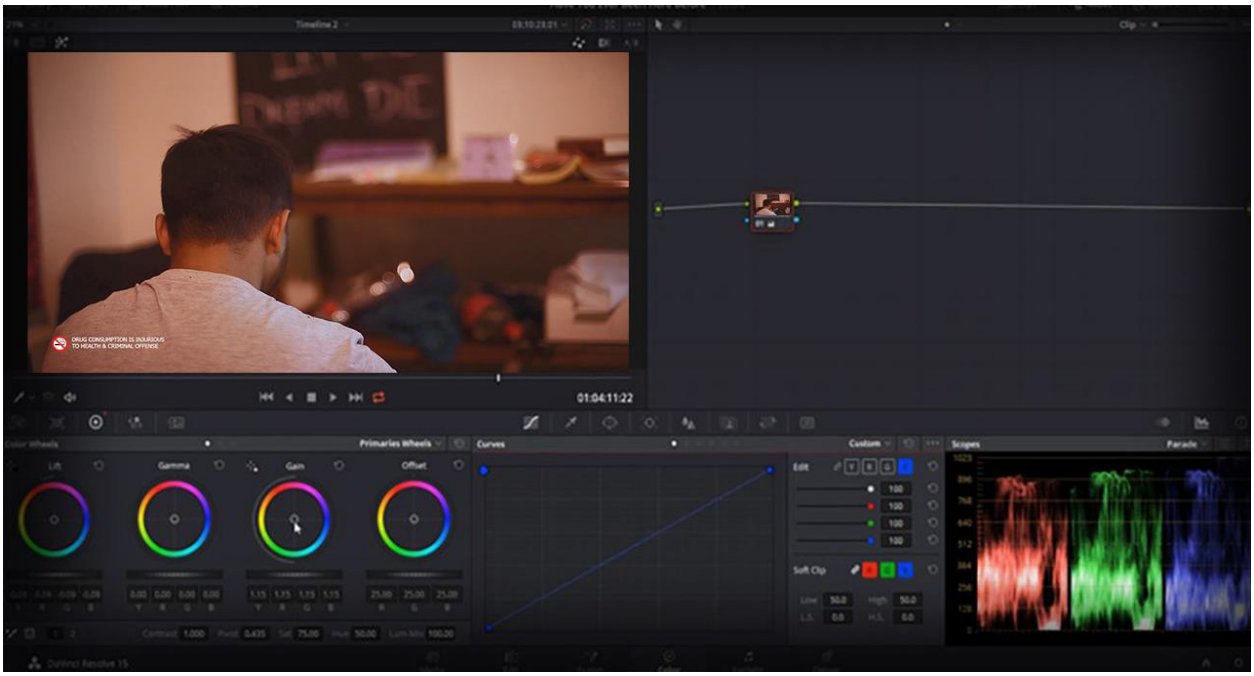

Figure 7.3.7.1: Screenshot of Color Grading

Description: we are trying to create environmental color according to our story.

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7.3.8 Poster Design

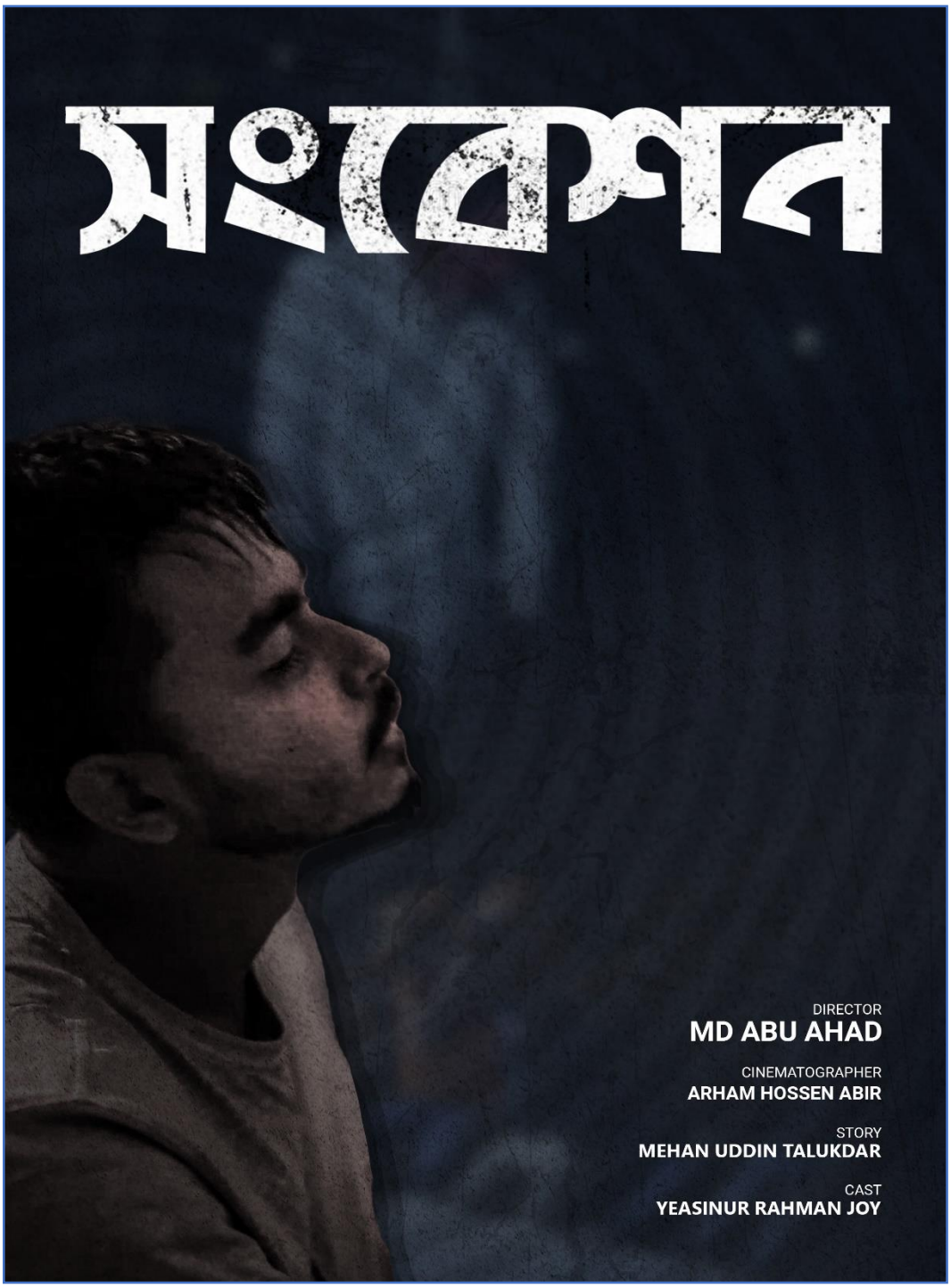

Figure 7.3.8.1: Poster Design

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CHAPTER 8
PRESENTATION OF MY PROJECT

My final project is a short film, which name is "**সংবেশন**" submitted by Mehan Uddin Talukder (182-40-518) with my four group members and they are Md Abu Ahad (182-40-513), Arham Hossen Abir (182-40-526), Shah Poran (182-40-516) and Adiba Mursheda (182-40-529). Supervised by our honorable head of the department of MCT and Professor Dr. Shaikh Muhammad Allayer.

8.1 Story

In Bangladesh social problems are big issues. Mental health is not a concern in our society. So, most of the youth facing mental issues which drag them to addiction and separated from others.

To create this film, I watched and researched so many short films. But we are truly inspired from a movie named "BAISHE SRABON". Then I discussed with the different ages people who is drug addict, I heard their life story, after all of that I made the story.

8.2 Scripting

On the story, I have visualized different scene and analyzed. Also, before scripting I have researched a huge famous movies script. Then I create script for my short film.

8.3 Associate Direction

As an associate director, I always tried to share my ideas such as (plot, location, which character is best for which location) with my team members specially director and cinematographer.

8.4 Production Management

As a production manager, I always concern about our budget for making short film. I have make shooting schedule when and where we will shoot ,what kind of instrument we need each and every thing I did this. I thought, a production manager have to do everything and this work is the another hardest work in the film and media sector.

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8.5 Background Music

I have researched on many sound and SFX and also collect a bunch of sound and SFX from internet. Music is created for each and every scene with a appropriate time all these are edited or composite by FL Studio.

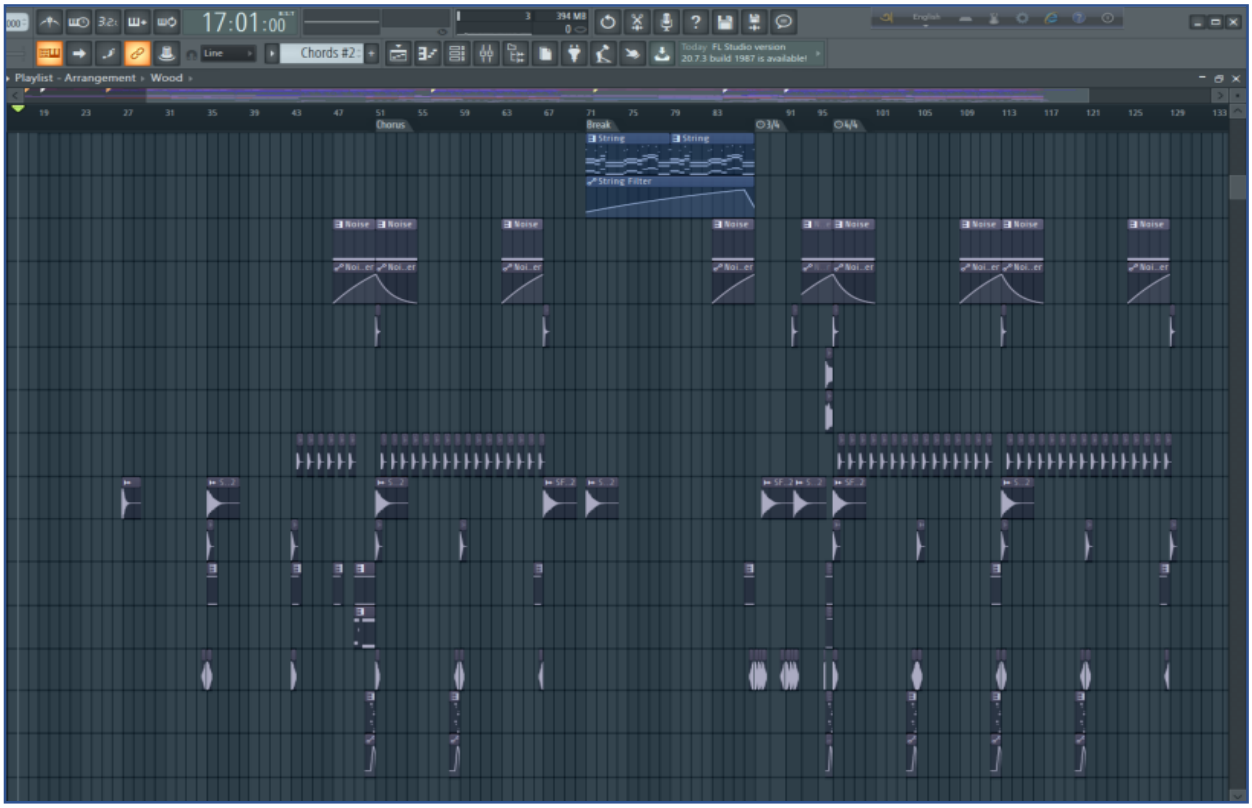

Figure8.5.1: Screenshot of Sound Design

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8.6 Typography

Our project title name is "**সংবেশন**". This short film we tells the story of A lonely boy, who is addicted to drugs, is emotionally disturbed by the situation surrounding him and the previous events in his life. He tries to accept his reality but the entity inside him shows him the opposite.

The name of "**সংবেশন**" means Hypnosis .

At first we researched on different typography by internet. Then make a rough sketch. After that we gave its fulfill shape through illustration.

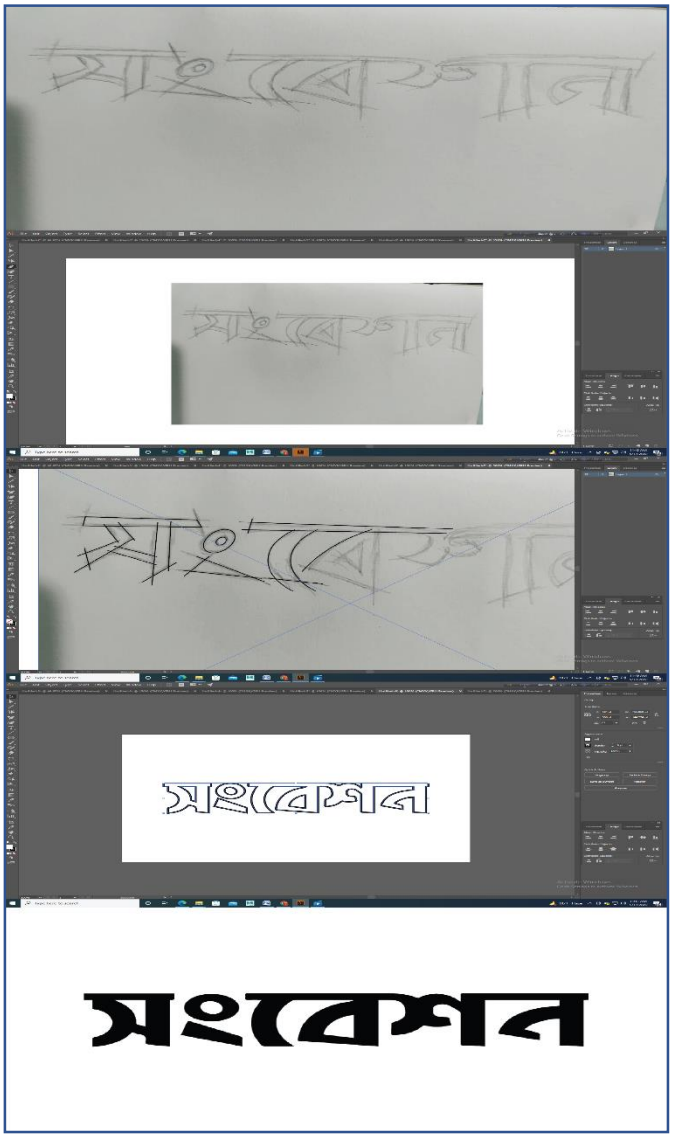

Figure 8.6.1: Screenshot of Typography Design

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8.7 Title Animation

Our project title name is "**সংবেশন**". I have done my title animation with retro effect because the maximum film part we used monochrome. And I did the whole title animation through Adobe Aftereffect.

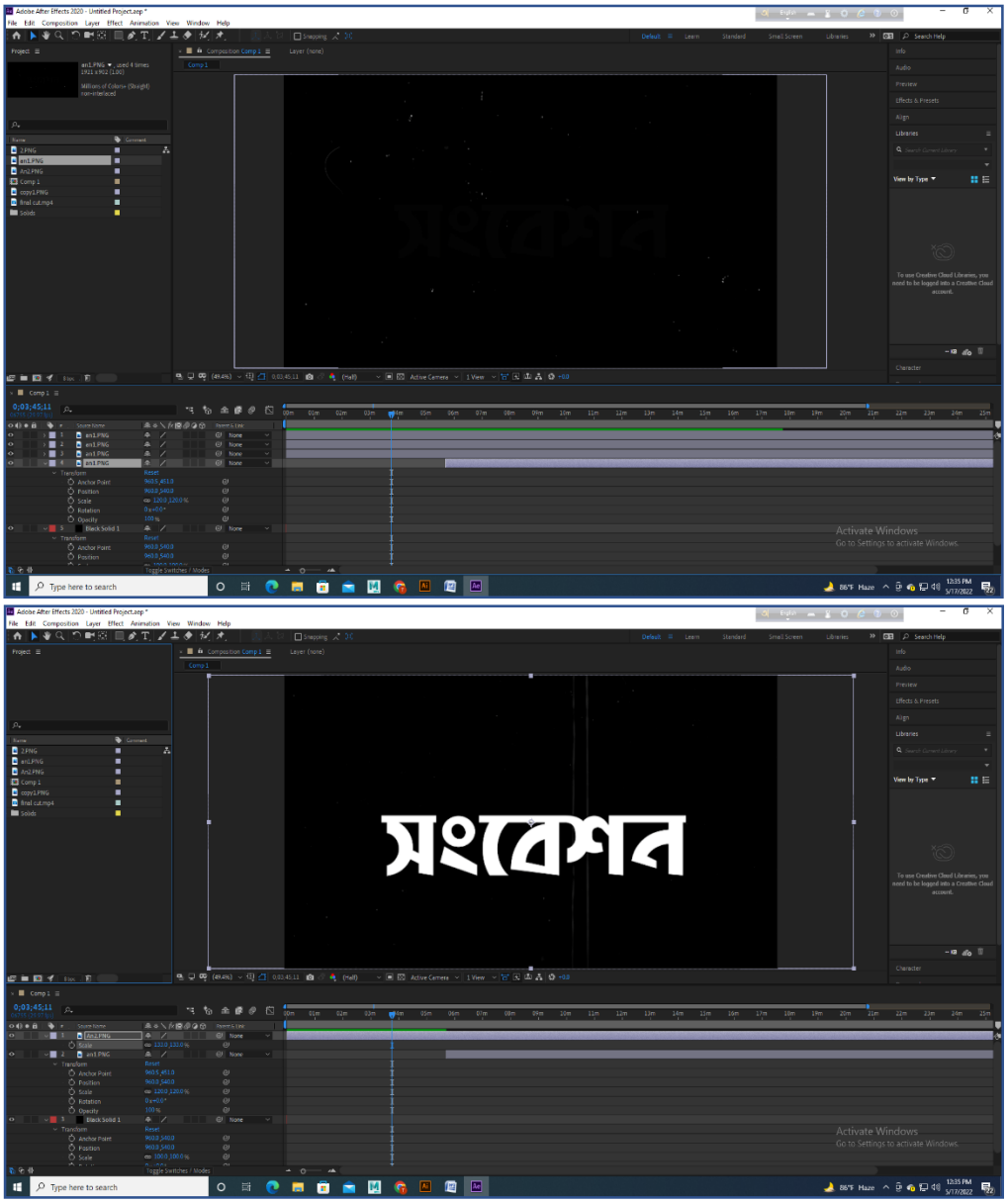

Figure 8.7.1: Screenshot of Title Animation

Description: I am doing our title animation by using adobe after effects. And I am trying to create retro looks in our title animation.

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8.8 Work Distribution

Name	ID	Participation of work
Mehan Uddin Talukder	182-40-518	Story, Scripting, Associate Direction, Production Management, Background Music, Typography, Tittle Animation.
Md Abu Ahad	182-40-513	Direction, Color Grading, Vfx, Teaser
Arham Hossen Abir	182-40-526	Cinematography, Costume, Light and Set design, Associate Direction.
Shah Poran	182-40-516	Rough Cut and Main Edit, Art Direction
Adiba Mursheda	182-40-529	Props, Storyboard and Poster.

8.9 Course Covered

We have completed our short films. By completing our film, we covered Film and Appreciation, Motion Graphics.

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CHAPTER 9
EVALUATION

9.1 Analysis [What types of messages is throwing to the culture]

There are so many things are happening around us some of are good some of are bad. There is a thin line between good and bad. Now this is up to you how you can overcome the bad and how you be good. Life is so unpredictable you have to be good if you get bad influence in your life, it will take so many things out of your life. And when you try to escape those things, nothing will help you until you help yourself.

9.2 Cultural Impact Analysis

When someone get influenced on something don't boycott him or throw him away. Talk to him try to understand his thoughts and make him realize what is bad and what is good when he will realize he will quit automatically. Self-realization is key to accrue or leave something. Every person has its own odds and evens. Nobody is perfect. If a person wants to change only, he can change himself. Changing a habit is not easy. For change something you have to get self-call. Self-realization is the most important thing in life. Nothing can change you until you realize it by yourself.

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CHAPTER 10
CONCLUSION

10.1 Conclusion

“Shongbeshon” was a short film about self-realization.

The story is about A lonely boy, who is addicted to drugs, is emotionally disturbed by the situation surrounding him and the previous events in his life. He tries to accept his reality but the entity inside him shows him the opposite. And he started seeing his and the society problems what he used to face. He hallucinating all the odd events of his life and got scared about it. There comes self-learning whatever he is feeling is not right and he have to overcome from it. So, he tried to skip his past and want to live a good life which he left behind.

Through this project, I wanted to spread something in the culture of our country that it has become a tradition that if you get influenced on something you can’t came back in normal life. Everything is possible if you want to change it.

In our art, couple-love stories, stories of revenge are mainstream genres. But there is a lack of social educational stories. I just tried to start that way.

The whole project was like a dream to me, because I got help from the sector I wanted. I extend my sincere love to all our esteemed teachers, students, and staff of the MCT Department.

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