



Daffodil
International
University

Image Steganography

Submitted By
Motiur Rahman Rupak
ID: 182-35-354

Supervised by:
Mr. Sk. Fazlee Rabby
Senior Lecturer
Department of Software Engineering
Daffodil International University

A thesis submitted in partial fulfillment of the requirement for the degree of Bachelor
of Science in Software Engineering

Department of Software Engineering
DAFFODIL INTERNATIONAL UNIVERSITY

Declaration

This humble effort, the fruit of my thoughts and study is devoted to the people that have perpetually been there to encourage and support me. Especially to my beloved folks whose fondness, love, and prayer of day and night helped to build this project. I would also like to dedicate my teacher; those have inspired me throughout Whole life.

I hereby declare that I have done this project under the **supervision of Mr. Sk. Fazlee Rabby** Senoir Lecturer, Department of Software Engineering, and Daffodil International University. I also declare that this project is my original work for the degree of B.Sc. in Software Engineering and that neither the whole work nor any part has been submitted for another degree in this or any other university.

Submitted by:



Motiur Rahman Rupa

ID: 182-35-354

Department of Software Engineering
Daffodil International University.

Supervised by:



Mr. Sk. Fazlee Rabby

Senior Lecturer

Department of Software Engineering
Daffodil International University

Approval

APPROVAL (Room- 610)

This project titled on "Image Steganography", submitted by **Motiur Rahman Rupak (ID: 182-35-354)** to the Department of Software Engineering, Daffodil International University has been accepted as satisfactory for the partial fulfillment of the requirements for the degree of Bachelor of Science in Software Engineering and approval as to its style and contents.

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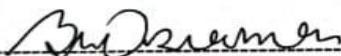
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Daffodil International University



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Assistant Professor
Department of Software Engineering
Faculty of Science and Information Technology
Daffodil International University



Internal Examiner 2

Khalid Been Badruzzaman Biplob
Lecturer (Senior)
Department of Software Engineering
Faculty of Science and Information Technology
Daffodil International University



External Examiner

Md. Tanvir Quader
Senior Software
Engineer Technology
Team a2i Programme

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Abstract

The art of image steganography involves concealing data—text, images, or even videos—within a cover image. The secret information is concealed such that it cannot be seen by human sight. Recently, there has been more focus on deep learning technology, which has proven to be an effective tool in many fields, including image steganography. The primary objective of this study is to investigate and discuss the various deep learning techniques that are used in the field of image steganography. Traditional approaches, Convolutional Neural Network-based methods, and General Adversarial Network-based methods are the three basic categories into which deep learning techniques used for image steganography can be separated. This paper includes a detailed overview of the approach as well as a list of the datasets used, experimental setups taken into account, and regularly employed evaluation criteria.

ABBREVIATION

Table 1 Abbreviation

| Short name | Abbreviations |
|------------|-----------------------------|
| DFD Data | Flow Diagram |
| UFP | Unadjusted Function Point |
| ERD | Entity Relationship Diagram |
| RE | Requirement Engineering |
| FP | Function Point |
| FTR | File Type |

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CHAPTER 1

INTRODUCTION

1.1 INTRODUCTION

The science and art of concealing the existence of a message between the sender and the intended recipient is known as steganography. It is a type of security technique through obscurity. Secret messages have been concealed via steganography in a variety of formats, including digital Image

1.2 MOTIVATION

Now a days information encryption is very necessary. Steganography is less known process. By using image steganography, we can hide our message securely.

1.3 OBJECTIVES

The aim of image steganography is to conceal a concealed message within an image in a way that no one can tell that it is there. Steganography, to put it simply, "means concealing one piece of data within another," in technical terms.

1.4 EXPECTED OUTCOME

In contrast, the aim of image steganography is to subtly modify a message by concealing it within another original message. It is anticipated that the changed message will appear fairly similar to the original message.

1.5 Goals

Image steganography serves as a means of concealment and deception. It is a type of covert communication that uses any media to encrypt messages. Since it doesn't include data encryption or the usage of a key, it isn't a type of cryptography. Instead, it is a method of data concealing that can be used in cunning ways

1.6 Project Scope

A helpful technology for secret information transfer via a communications channel is steganography. The concealed picture is produced by fusing the carrier image and secret image. It is challenging to find the hidden image without retrieval.

1.7 Stakeholders

Basically, those who are using our Desktop system and involve with this system users.

- User (Sender, Receiver)

Brief descriptions about stakeholder are given below

User: who are capable of accessing or using all application modules and who have significant control over the entire systems process

1.8 Project Schedule

TABLE: 1.8 Project Schedule

| Activities | Duration (in week) | Total week |
|-------------------------|--------------------|------------------|
| Preparation | Week-1 | 1 |
| Find Problem & Analysis | Week-2 | 1 |
| Planning | Week-3 | 1 |
| Detail Design | Week-4,5 | 2 |
| Coding | Week-6,7,8 | 3 |
| Development | Week-9 | 1 |
| Testing | Week-10,11 | 2 |
| Documentation | Week-12 | 1 |
| Delivery | Week-13 | 1 |
| | | Total =13 |

1.9 Release Plan

Release plan is
given below:

TABLE: 1.9 Release Plan

| Version | Feature | Date |
|----------------|--|-------------|
| V-1.0 | All activities of assistant, Sender and Receiver | 21-10-2022 |

Chapter 02: Software Requirement Specification

2.1 Functional Requirement List

1. Take image and message input
2. Give output

Non Functional Requirement List

1. A high-quality system requires that every function be fully functional.
2. User friendly interface
3. The application must appropriately extract the picture from the image after hiding it within the image.
4. The software must process data quickly.
5. The program will be presented in English.

2.2Features

1. Encrypt Message in Image
2. Decrypt Message from Image
3. Secret Capacity
4. Transparency of Perception
5. Tamper-resistance
6. Robustness

2.3 Requirement Specification

The construction of requirements specifications for steganographic systems is the main topic of the study. The fundamental ideas and application areas of steganography are briefly discussed. The many non-functional needs that can be evaluated using these criteria are grouped, and their potential metrics are provided along with examples and sample requirements. The authors offer a unique methodical approach to developing steganographic system requirements based on the field of usage and the significance of each criterion in the chosen field. The strategy is similar to the idea of the Universal Steg constructor, which ensures that clients obtain the necessary steganographic system from the developers, and it also permits automated selection of steganographic algorithms based on the needs.

2.3.1 Functional Requirement

Table 2.3.1.1: user input

| | |
|--------------|----------------------|
| FR-1 | Select Image |
| Description | User can input image |
| Stockholders | User |

Table 2.3.1.2: Upload image

| | |
|--------------|--|
| FR-2 | Upload image |
| Description | The user have to upload the image that has been selected |
| Stakeholders | User |

Table 2.3.1.3: Encryption

| | |
|--------------|--|
| FR-3 | Encryption |
| Description | User have to input the message want to embed and hit encryption button |
| Stakeholders | User |

TABLE 2.3.1.4: Load setgo image

| FR-4 | Load stego image |
|--------------|---|
| Description | User who wants the secret text have to upload the stego image to the system |
| Stakeholders | User |

Table 2.3.1.5: Image Description

| FR-5 | Decryption |
|--------------|--|
| Description | Being uploaded the image then the user have to hit the decryption button |
| Stakeholders | User |

2.3.2 Data Requirement:

1. Image
2. Text which wants to embed

2.3.3 Performance Requirement:

Three factors can be used to evaluate the effectiveness of a steganography process.

1. hiding capacity
2. distortion control
3. security

The quantity of data that may be completely concealed in an image is referred to as the concealing capacity. It can also be expressed as the quantity of bits in a single pixel.

2.3.4 Security Requirement:

Image steganography's security is reliant on the secret key set that is employed to insert the hidden image. The hidden image can be obtained by using the secret key, which has been revealed. We suggest a new kind of steganography technique employing visual cryptography to address this security issue.

Chapter 03: System Design

3.1 Use Case Diagram

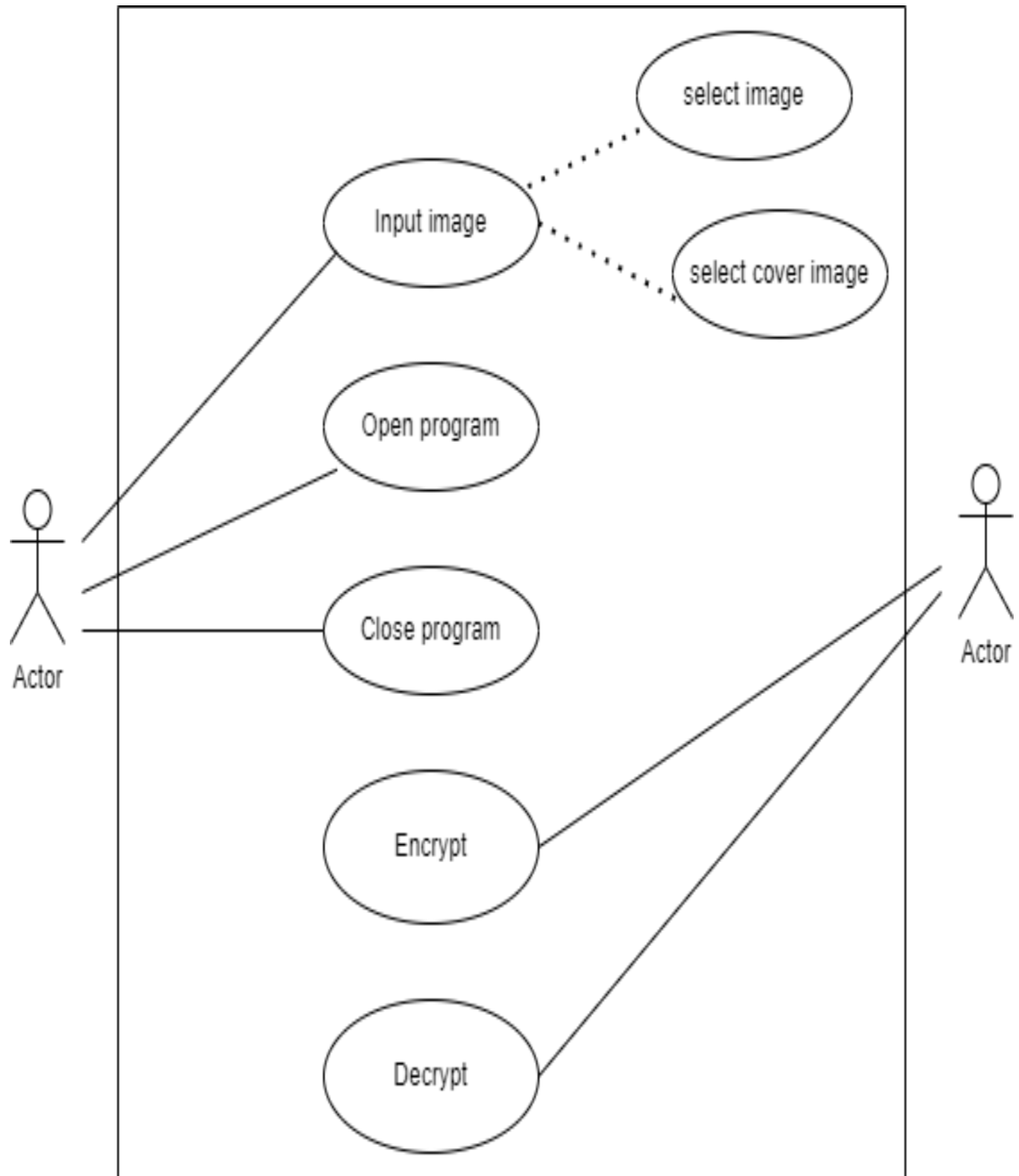


Figure: 3.1 Use Case Diagram

3.2 Use Case Description

Table 3.2.1 Sender Side

| | |
|---------------|---|
| Use Case No | 01 |
| Use Case Name | Image Steganography |
| Actor | Sender |
| Description | Allow to Encrypt |
| Precondition | Way Image Steganography |
| Trigger | Click Encrypt Button |
| Flow of Event | 1.Select Image 2.Press Encrypt Button 3.Hidden Encrypted Message in Image |

Table 3.2.2 Receiver Side

| | |
|---------------|---|
| Use Case No | 02 |
| Use Case Name | Image Steganography |
| Actor | Receiver |
| Description | Allow to Decrypt |
| Precondition | Way Image Steganography |
| Trigger | Click Decrypt Button |
| Flow of Event | 1.Select Stegano Image 2.Press Decrypt Button 3.Show Hidden Encrypted Message |

3.3 Activity Diagram

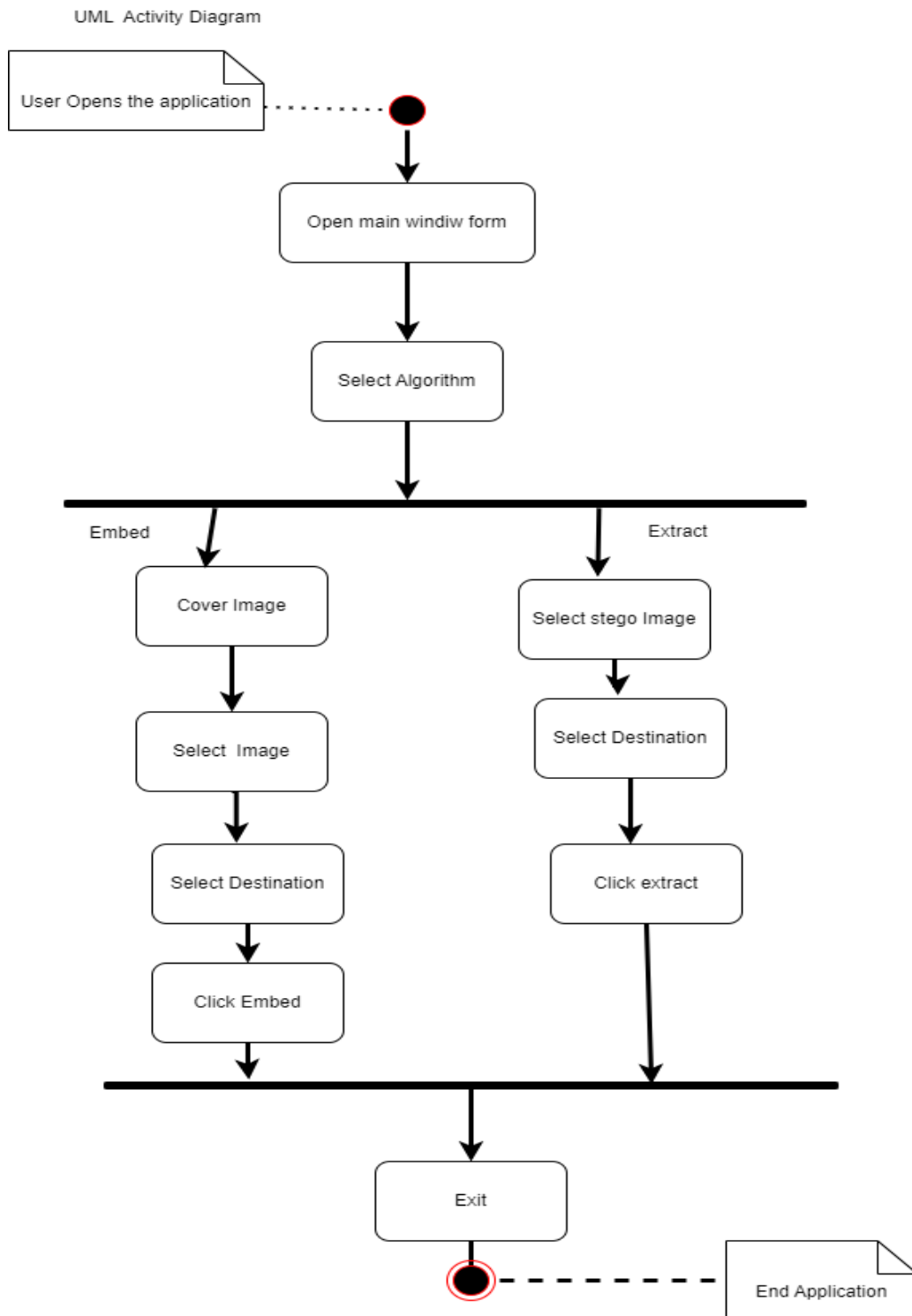


Figure: 3.3 Activity Diagram

3.4 Data Flow Diagram



Figure: 3.4 Data Flow Diagram

3.5 Class Diagram

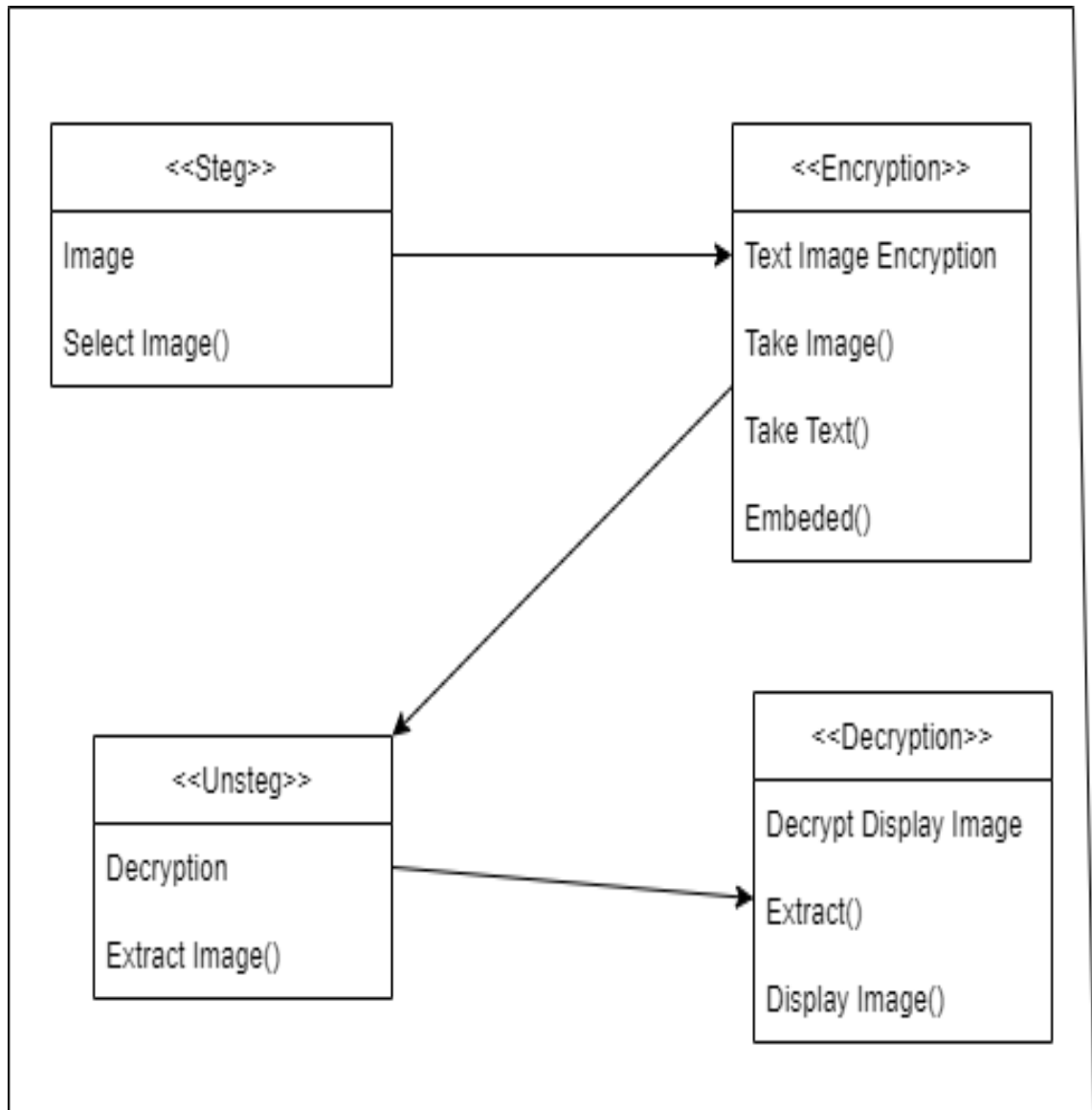


Figure: 3.5 Class Diagram

Chapter 04: System Test and Development

4.1 Testing Introduction

Software testing is a crucial part of software quality assurance, and many software companies devote up to 40% of their budgets to it. Testing life-critical software can be quite expensive. This has led to a large number of studies on risk analysis. In software projects, this term refers to the likelihood of unfavorable occurrences like schedule delays, cost overruns,

Software testing

There are various methods for testing an application built with the .NET framework.

The many test kinds are:

1. Unit testing
2. Validation testing
3. Integration testing
4. User acceptance testing
5. Output testing
6. Black box and white box testing

4.2 Maintenance and Environment

It's one of the most popular approaches since it allows for the hiding of sensitive information within an image so that no one can discover it. This approach involves adding the message on the image's edge. Message can be read if image is viewed in text editor rather than image viewer application, which ignores concealed message.

4.3 Development tool and Technology.

4.3.1 Tools and Technology

4.3.2 Platform

- Windows 10

Programing Language

- C#
- .Net Framework

Tools

- Visual studio

Chapter 5: Risk Management

5.1 Software Risk Identification

Iterative processes are used to identify risks. More knowledge about the program will be obtained as it goes along, and the risk statement will be modified to reflect this knowledge. As the project moves forward through its life cycle, more risks will be found. Making a risk list is a step in the risk identification process. Identification of risks that have consistently occurred in past software projects is necessary for the creation of a risk list.

5.2 Risk Analysis and Prioritization

Analysis is the evaluation of the working conditions within an organization.

Determining the issues posing risk to the project. Determining how the issue is affecting people.

Create a table with all the values in it, and rank the risks according to the risk exposure factor.

TABLE: 5.2 Risk Analysis and Prioritization

| Risk No | Problems | Probability of Problem Occurrence | Impact of Problem | Risk Exposition | Priority |
|----------------|---------------------|--|--------------------------|------------------------|-----------------|
| R-1 | Delay of Load Image | 3 | 4 | 7 | 10 |
| R-2 | Text Capacity | 2 | 3 | 1 | 7 |
| R-3 | Design is no robust | 1 | 9 | 8 | 5 |

5.3 Risk Matrix

1. Decide which event outcomes should be given top priority.
2. Provide an effective graphical representation of project-wide risks.
3. Facilitates the process of risk management.
4. Aids in identifying potential risk reduction areas
5. Offer a timely and reasonably priced risk analysis.
6. Make it possible to concentrate more in-depth investigation on high-risk regions.

Chapter 06: User Manual

6.1 Home Page.

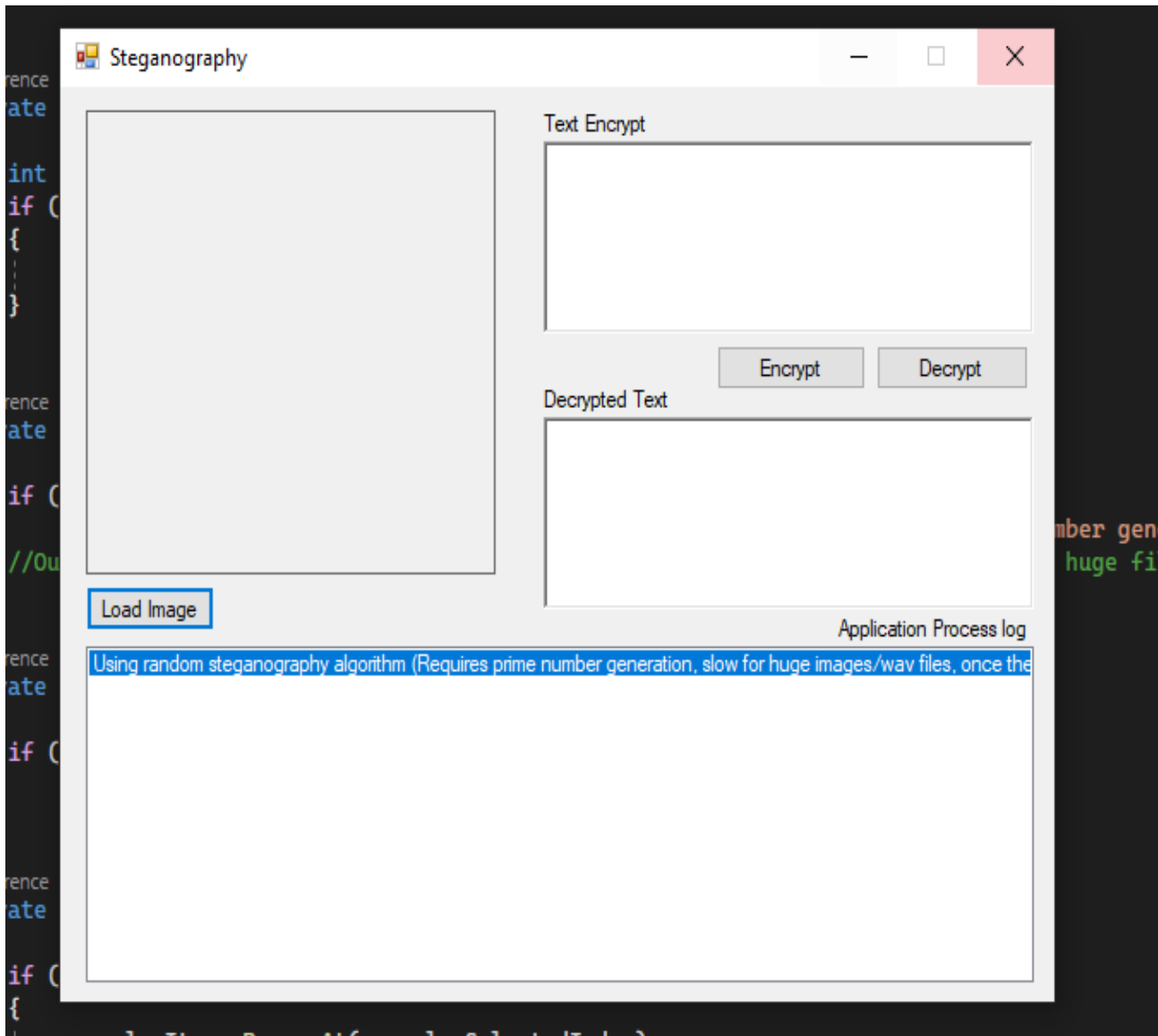


Figure: 6.1 Home Page.

6.2 Input image

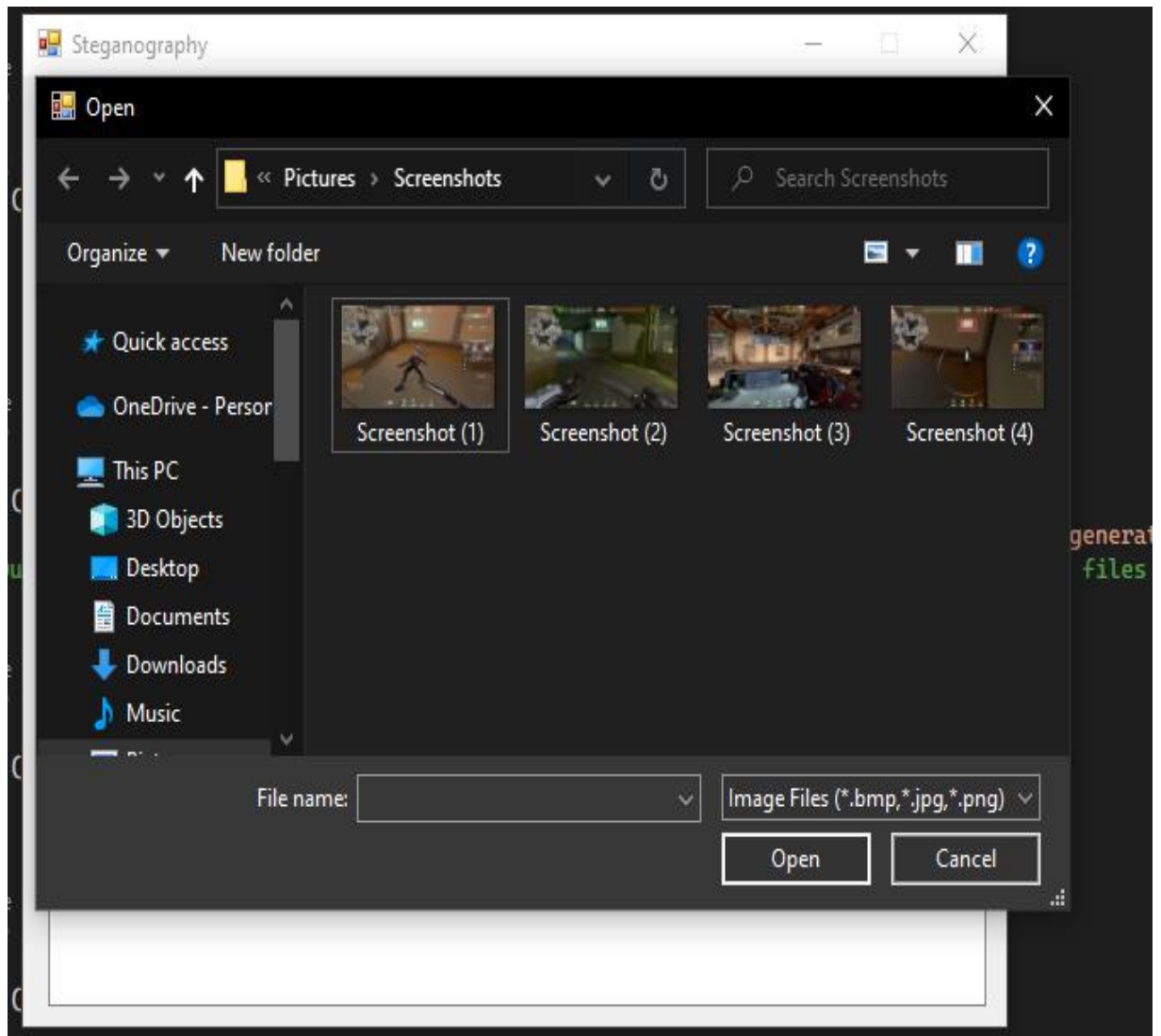


Figure: 6.2 Input image

6.3 Load Image

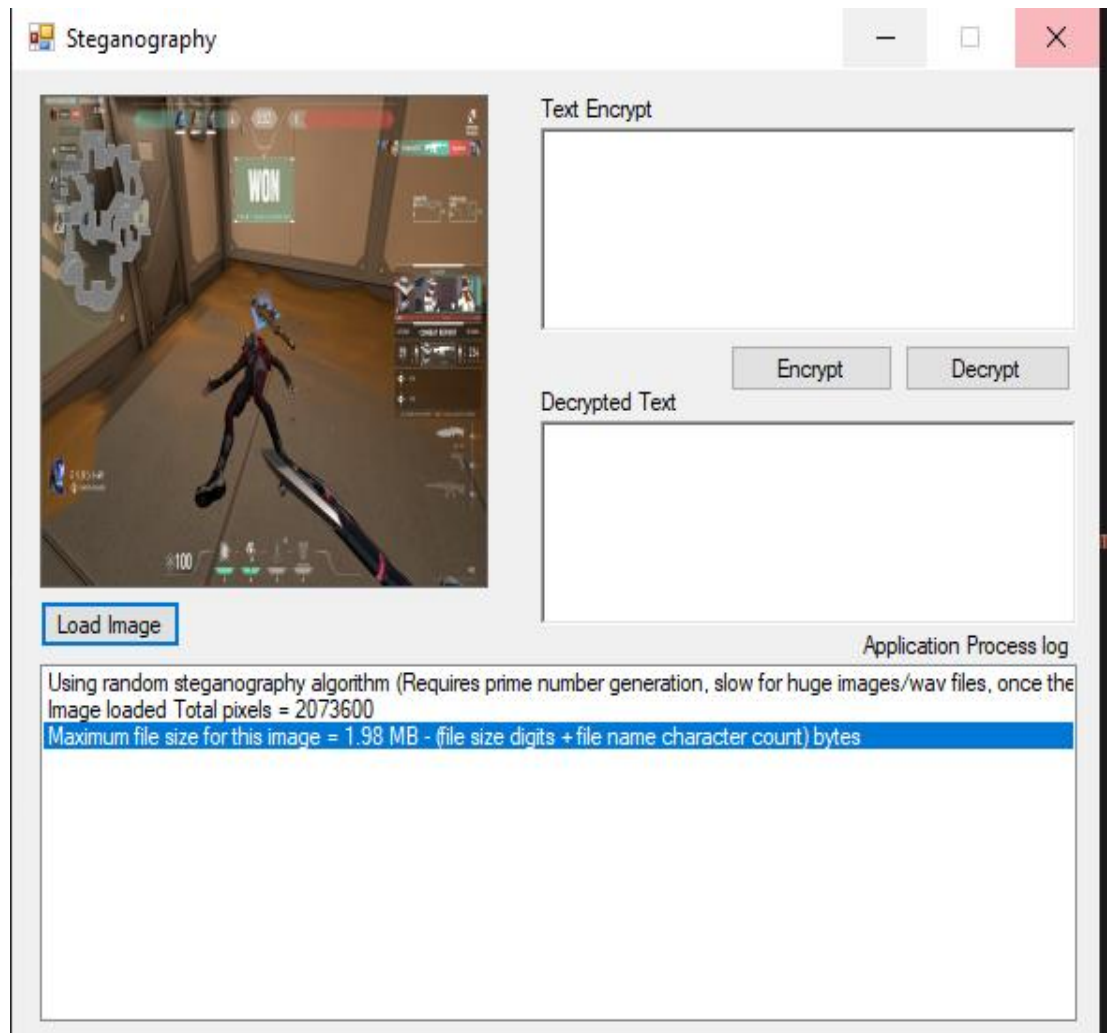


Figure: 6.3 Load Image

6.4 Input Message

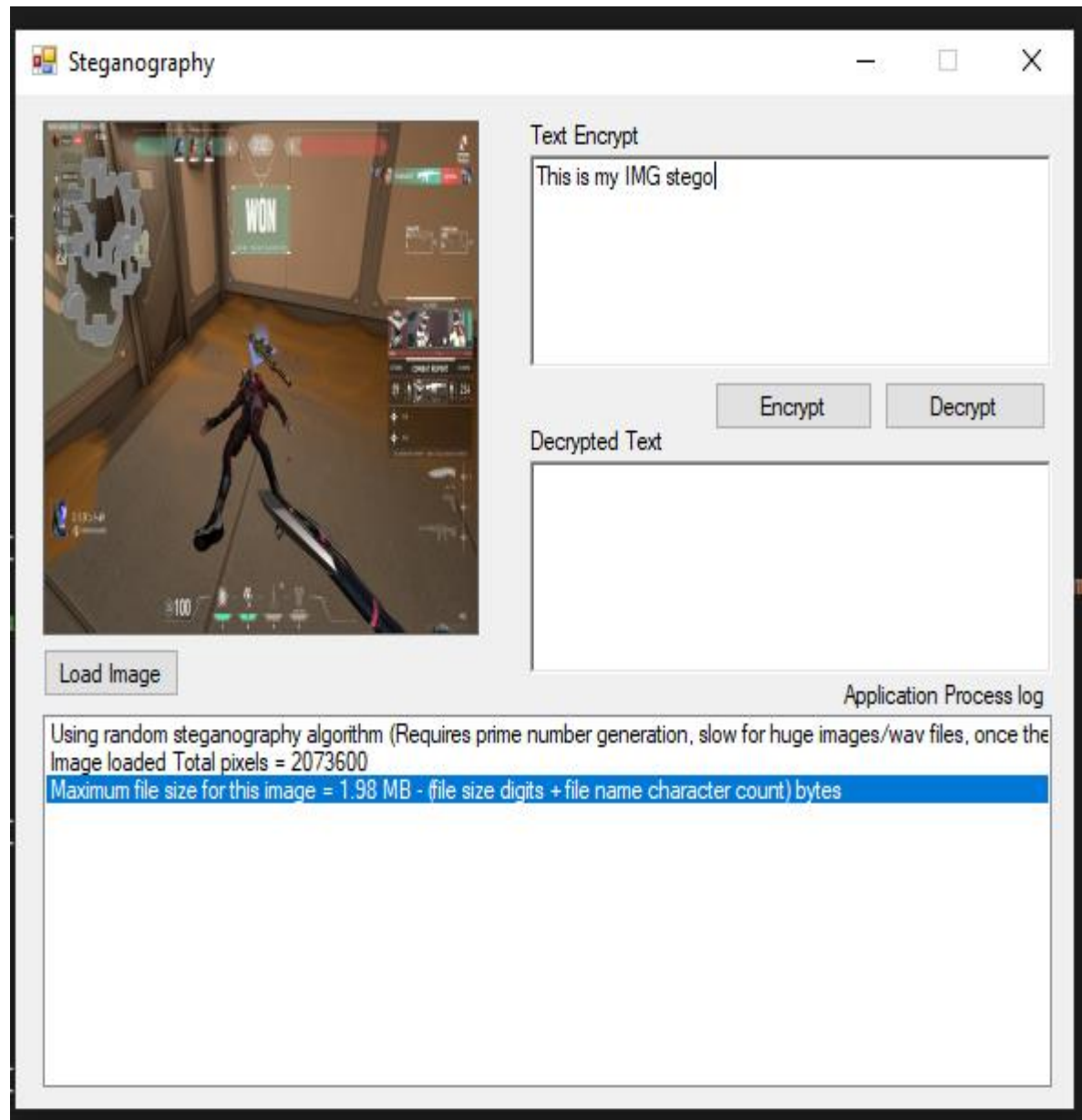


Figure: 6.4 Input Messages

6.5Stego Image

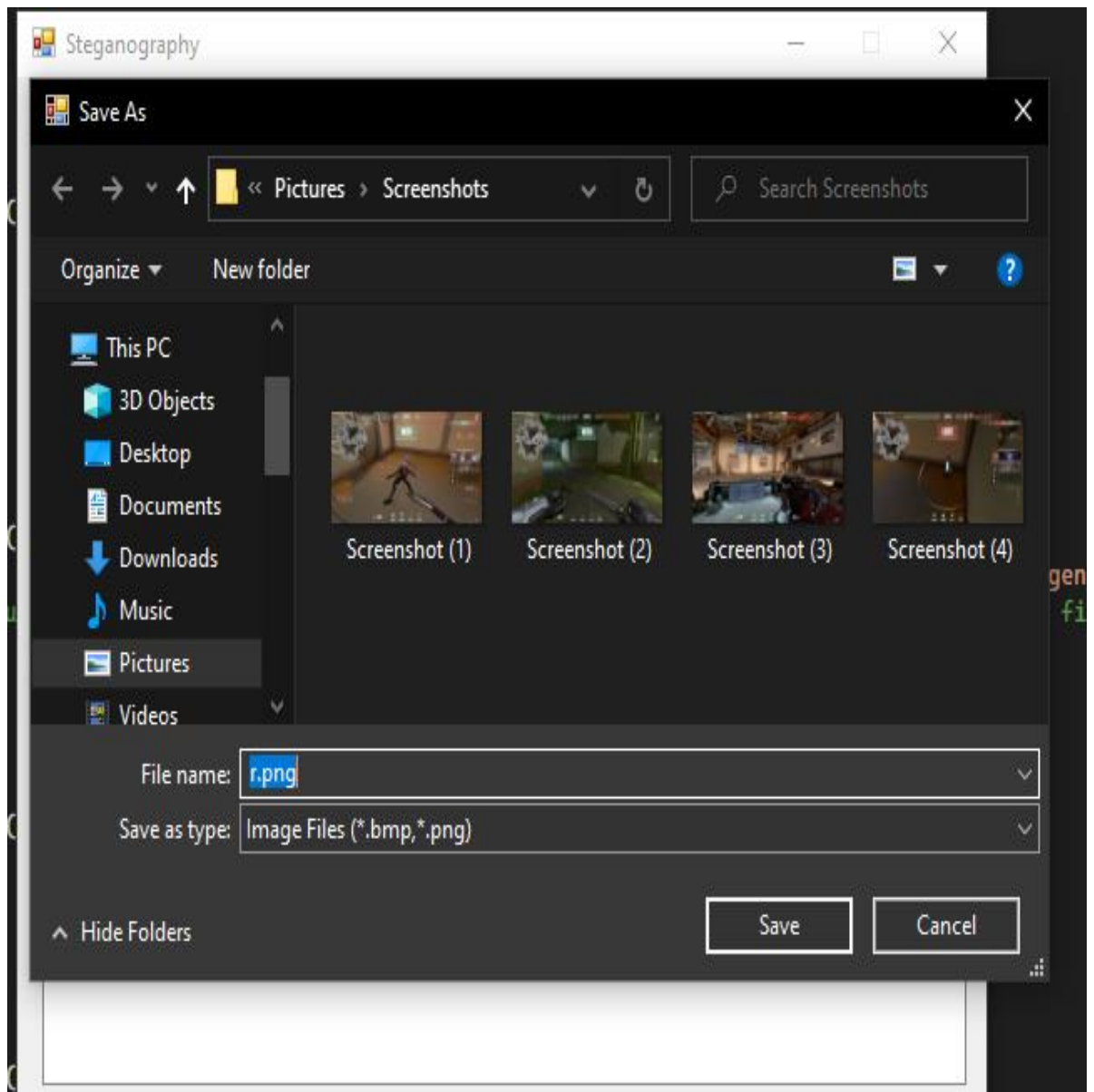


Figure: 6.5Stego Image

6.6 Text Encrypted

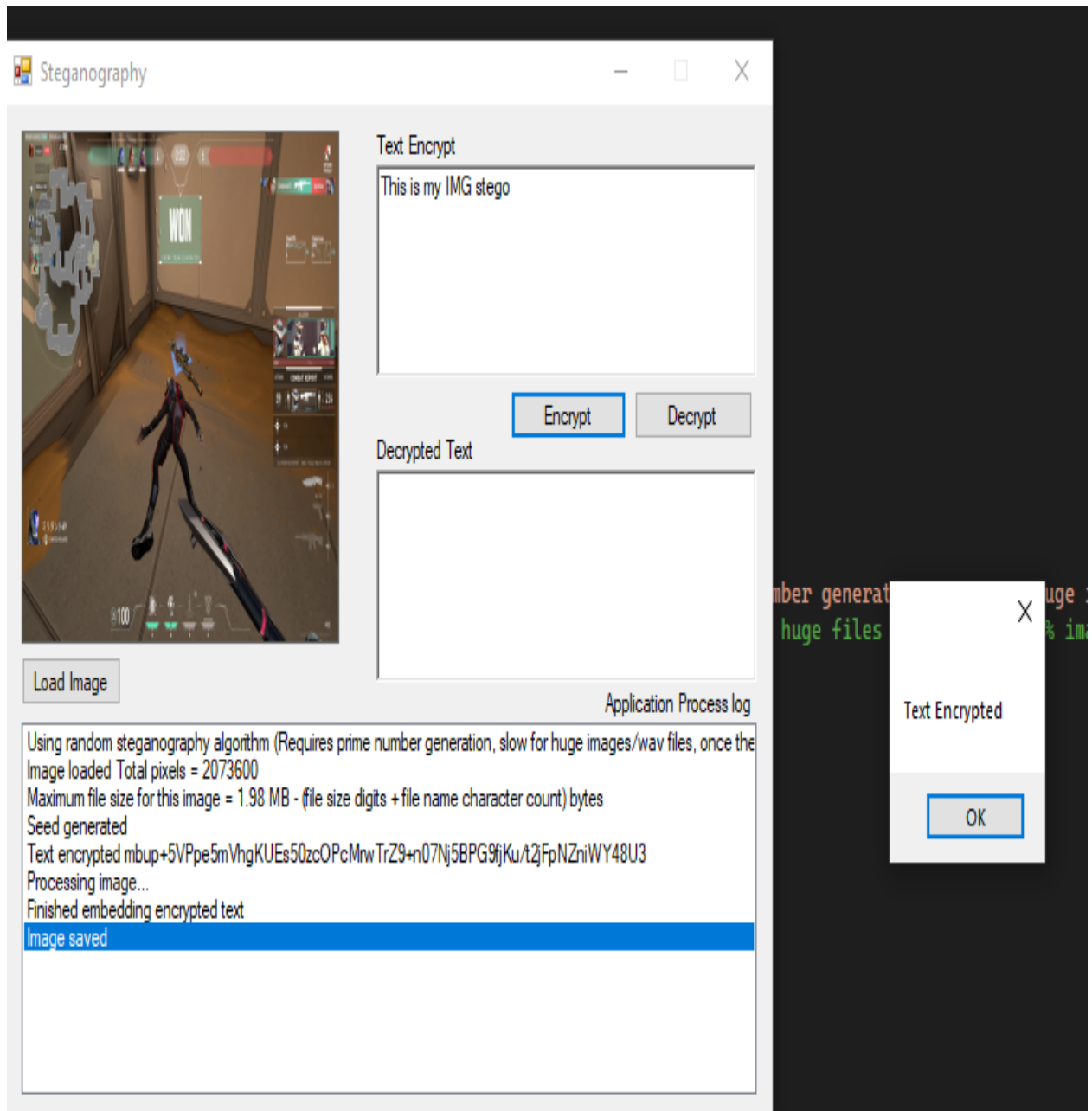


Figure: 6.6 Texts Encrypted

6.7 Load Stego Image

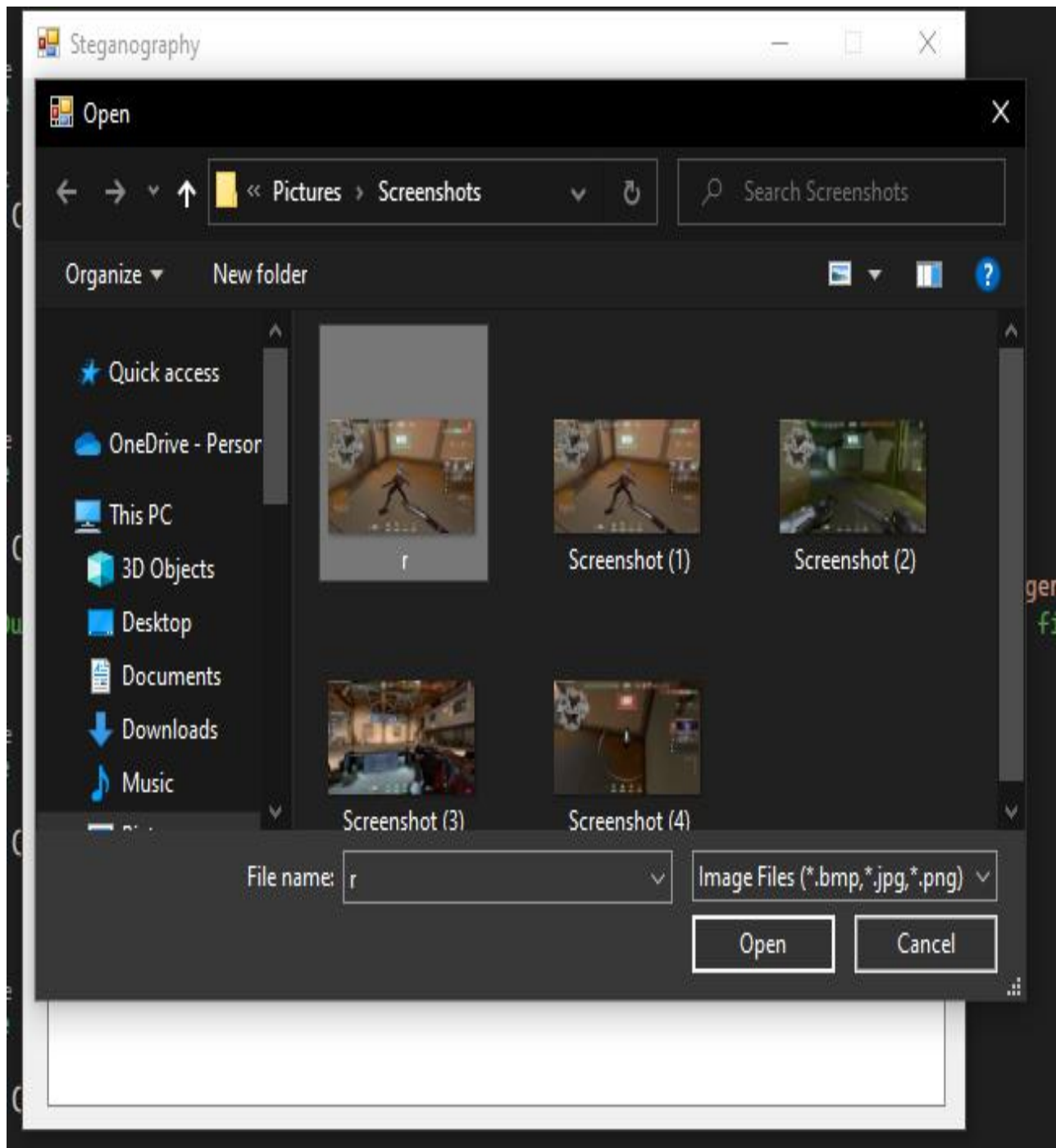


Figure: 6.7 Load Stego Image

6.8 Enter Decrypt

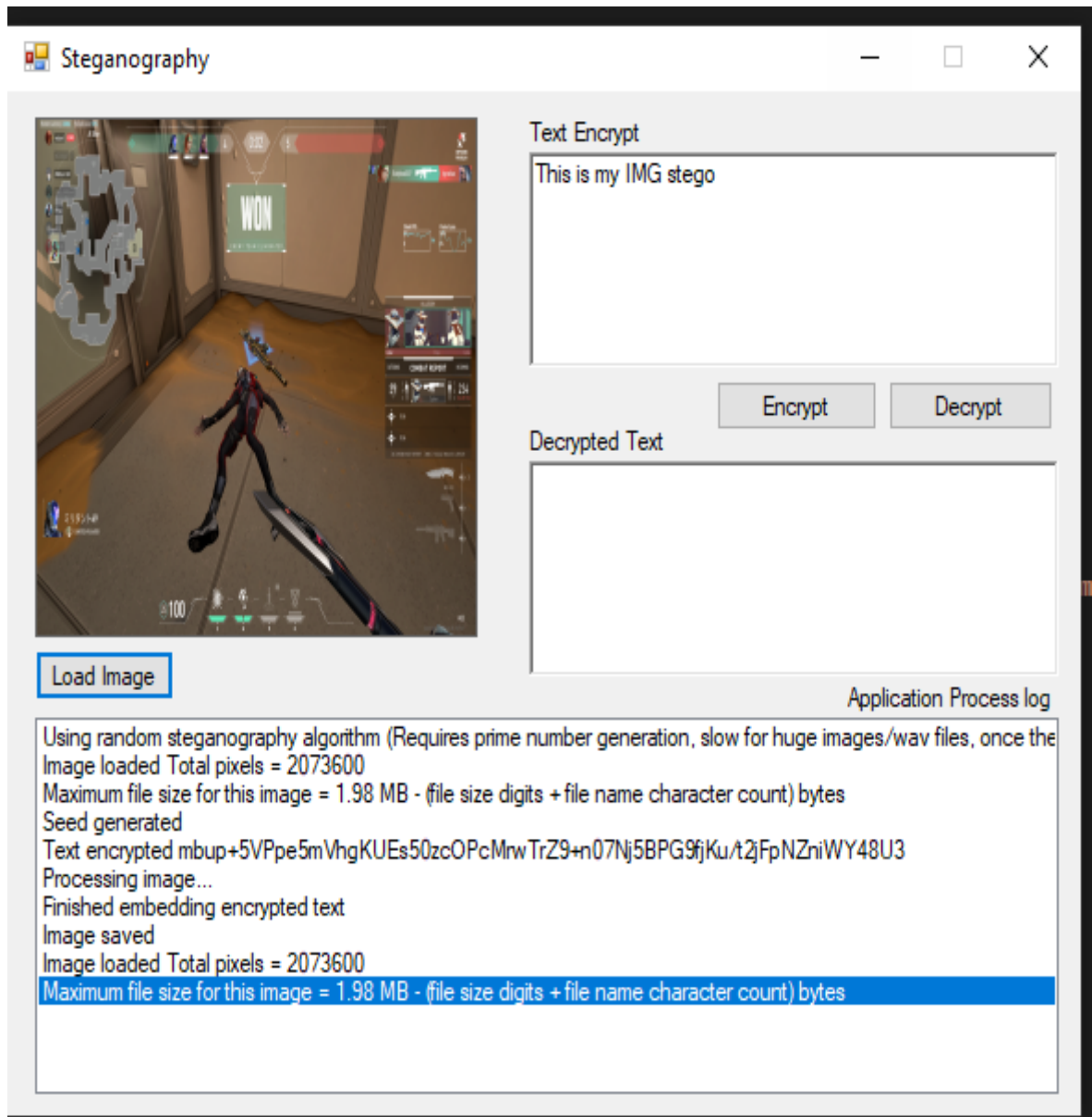


Figure: 6.8 Enter Decrypt

6.9 Text Decrypted

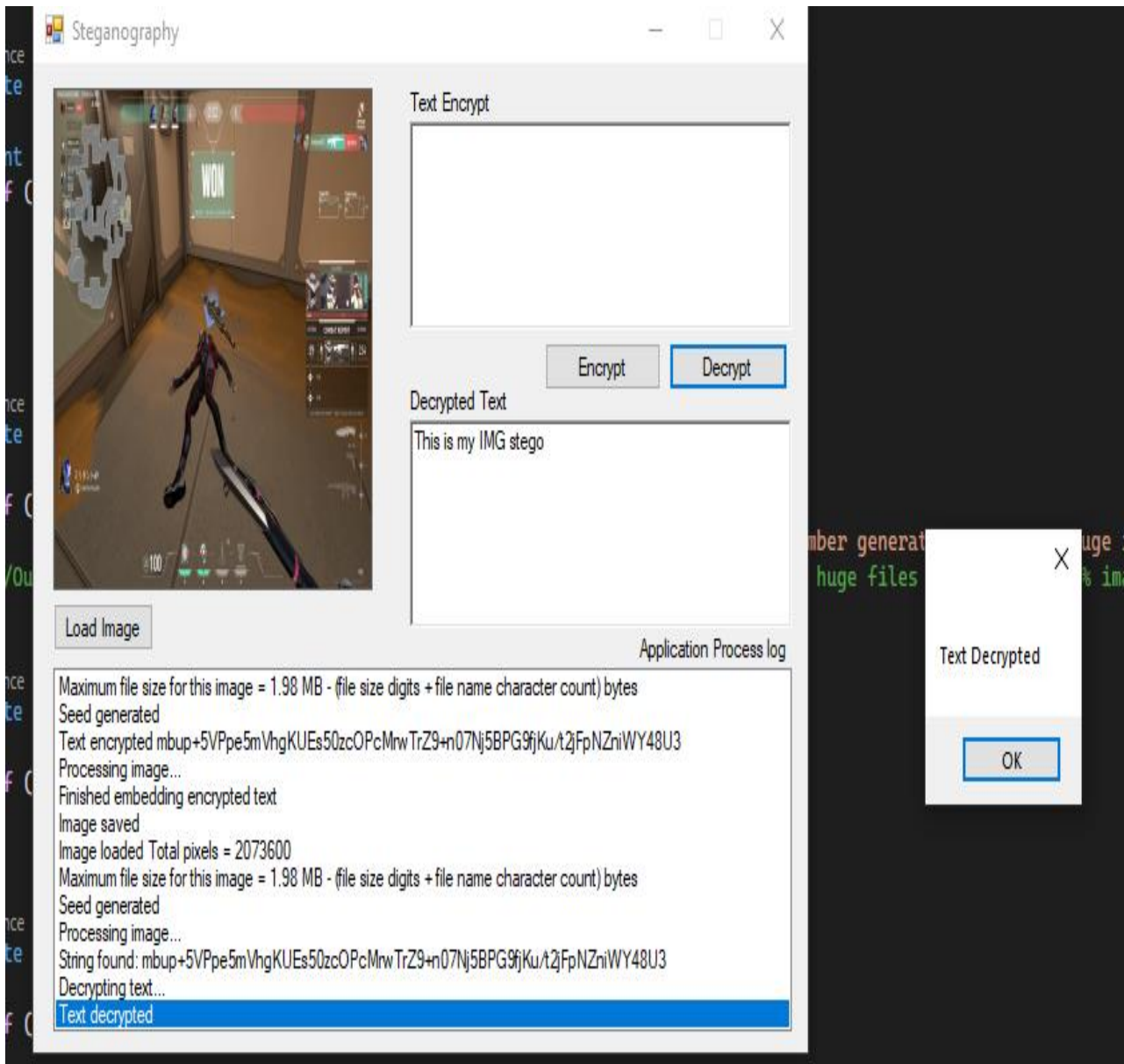


Figure: 6.9 Texts Decrypted

Chapter 7

Project Summery

6.1 SUMMARY

Although only a few of the most common image steganography techniques were covered in this document, it is clear that there are many different methods for concealing information in photographs. Each of the main image file formats has a unique way of hiding messages, each with different strengths and weaknesses. The other strategy lacks robustness where the first technique lacks payload capacity. For instance, the patchwork technique is quite resistant against the majority of attacks but can only conceal a very tiny quantity of data.

The strategy advocated in this research makes use of image steganography, a fresh method of steganography. The personal information is contained inside the cover file image that the application creates as a stego image.

6.2 SUGGESTIONS FOR THE FUTURE

The application's main restriction is that it was made to open image files. All carrier files must be pictures. Enhancing the image to text compression ratio will be the focus of future work on this project. The scope of this project can be increased to the point where it can be applied to many sorts of multimedia files.

GitLink: <https://github.com/rupak8108/ImageSteganography.git>

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ABSTRACT The art of image steganography involves concealing data—text, images, or even videos—within a cover image. The secret information is concealed such that it cannot be seen by human eyes. Recently, there has been more focus on deep learning technology, which has proven to be an effective tool in many fields, including image steganography. The primary objective of this study is to investigate and discuss the various deep learning techniques that are used in the field of image steganography. Traditional approaches, Convolutional Neural Network-based methods, and General Adversarial Network-based methods are the three basic categories into which deep learning techniques used for image steganography can be separated. This paper includes a detailed overview of the approach as well as a list of the datasets used, experimental setups taken into account, and regularly employed evaluation criteria. Approval

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II Declaration

.....

II Acknowledgement

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Abstract

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II Chapter 1:

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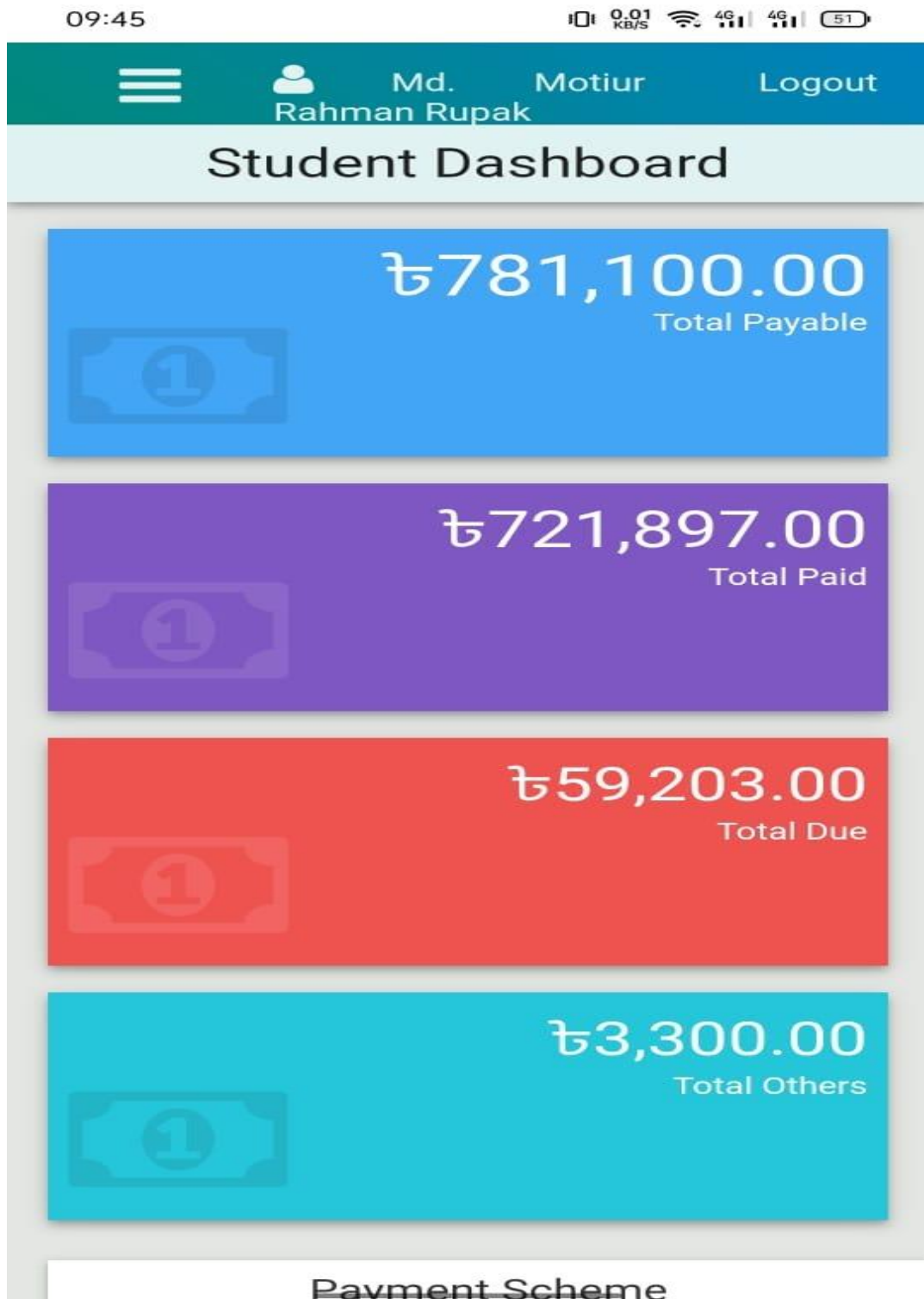
CHAPTER 1: INTRODUCTION

1.1 INTRODUCTION The science and art of concealing the existence of a message between the sender and the intended recipient is known as

steganography. It is a type of security technique on digital security. Secret messages have been concealed via steganography in a variety of formats, including digital image. 1.2 MOTIVATION Now a days information encryption is very necessary. Steganography is less known process. By using image steganography, we can hide our message securely. 1.3 OBJECTIVES The aim of image steganography is to conceal a concealed message within an image in a way that no one can tell that it is there. Steganography, to put it simply, "means concealing one piece of data within another." In technical terms, 1.4 EXPECTED OUTCOME In contrast, the aim of image steganography is to subtly modify a message by concealing it within another original message. It is emphasized that the changed message will appear fairly similar to the original message. 1.5 Goals Image steganography serves as a means of concealment and deception. It is a type of covert communication that uses any media to encrypt messages. Since it doesn't include data encryption or the usage of a key, it isn't a type of cryptography. Instead, it is a method of data concealing that can be used in cunning ways. 1.6 Project Scope A helpful technology for secret information transfer via a communication channel is steganography. The concealed message is produced by fusing the carrier image and secret image. It is challenging to find the hidden image without retrieval. 1.7 Stakeholders Basically, those who are using our Desktop system and involve with this system users. + User (Sender,Receiver) Brief descriptions about stakeholder are given below. User: who are capable of accessing or using all an application modules and who have significant control over the entire systems process. 1.8 Project Schedule Activities Durachn (In weeks) Total weeks. Preparation Week-1 1 Find Problem & Analysis Week-2 1 Planning Week-3 1 Detail Design Week-4, 5 2 Coding Week-6, 7, 8 3 Development Week-9 1 Teaching Week-10, 11 2 Documentation Week-12 1 Delivery Week-13 1 Total =13 1.9 Release Plan Release plan is given below: Version Feature Date V-1.0 All activities of assistant, Sender and Receiver 21-10-2022 Chapter 02: Software Requirement Specification 2.1 Functional Requirement User 1. Take image and message input 2. Give output Non Functional Requirement User 1. A high-quality system requires its every function be fully functional. 2. User-friendly interface 3. The application must appropriately store the image from the image after hiding it within the image. 4. The software must process data quickly. 5. The program will be presented in English. 2.2 Features 1. Encrypt Message In Image 2. Decrypt Message From Image 3. Secret Capacity 4. Transparency of Reception 5. Tamper-resistance 6. Robustness 2.3 Requirement Specification The construction of requirements specifications for steganographic systems is the main topic of the study. The fundamental ideas and application areas of steganography are briefly discussed. The many non-functional needs that can be evaluated using these criteria are grouped, and their potential metrics are provided along with examples and sample requirements. The authors offer a unique methodical approach to developing steganographic system requirements based on the field of usage and the significance of each criterion in the chosen field. The strategy is similar to the idea of the Universal Spec constructor, which ensures that clients obtain the necessary steganographic system from the developers, and it also permits automated selection of steganographic algorithms based on the needs. 2.3.1 Functional Requirement FR-1 Select Image Description User can input image Stakeholders User FR-2 Upload Image Description The user have to upload the image that has been selected Stakeholders User FR-3 Encryption Description User have to input the message want to embed and hit encryption button Stakeholders User FR-4 Load stego image Description User who wants the secret text have to upload the stego image to the system Stakeholders User FR-5 Decryption Description Being uploaded the image then the user have to hit the decryption button Stakeholders User 2.3.2 Data Requirement 1. Image 2. Text which wants to embed 2.3.3 Performance Requirement: Three factors can be used to evaluate the effectiveness of a steganographic process. 1. hiding capacity 2. distortion control 3. security The quantity of data that may be completely concealed in an image is referred to as the concealing capacity. It can also be expressed as the quantity of bits in a single pixel. 2.3.4 Security Requirement: Image steganography's security is reliant on the secret key that is employed to insert the hidden image. The hidden image can be obtained by using the secret key, which has been revealed. We suggest a new kind of steganography technique employing visual cryptography to address this security issue. Chapter 03: System Design 3.1 Use Case Diagram 3.2 Use Case Description Table 3.2.1 Sender Side Use Case No. 01 Use Case Name Image Steganography Actor Sender Description Allow to Encrypt Precondition Way Image Steganography Trigger Click Encrypt Button Flow of Event 1. Select Image 2. Press Encrypt Button 3. Hidden Encrypted Message In Image Table 3.2.2 Receiver Side Use Case No. 02 Use Case Name Image Steganography Actor Receiver Description Allow to Decrypt Precondition Way Image Steganography Trigger Click Decrypt Button Flow of Event 1. Select Stegano Image 2. Press Decrypt Button 3. Show Hidden Encrypted Message 3.3 Activity Diagram 3.4 Data Flow Diagram 3.5 Class Diagram Chapter 04: System Test and Development 4.1 Testing Introduction Software testing is a crucial part of software quality assurance, and many software companies devote up to 40% of their budgets to it. Testing critical software can be quite expensive. This has led to a large number of studies on risk analysis. In software projects, this term refers to the likelihood of unfavorable occurrences like schedule delays, cost overruns, software testing There are various methods for testing an application built with

the.NET framework. The many best kinds are: 1. [Link reading](#) 2. [Walkdown reading](#) 3. [Image extraction reading](#) 4. [User acceptance reading](#) 5. [Output reading](#) 6. [Black box and white box reading](#) . 4.2 Maintenance and Environment It's one of the most popular approaches since it allows for the hiding of sensitive information within an image so that no one can discover it. This approach involves adding the message on the image's edge. Message can be read if image is viewed in text editor (other than Image Viewer application, which ignores concealed message). 4.3 Development 4.3.1 Tools and Technology Platform Windows 10 Programming Language C# Tools 1. .Net Framework 2. Visual studio Chapter 5: Risk Management 5.1 Software Risk Identification Objective processes are used to identify risks. More knowledge about the program will be obtained as it goes along, and the risk statements will be modified to reflect this knowledge. As the project moves forward through its life cycle, more risks will be found. Making a risk list is a step in the risk identification process. Identification of risks may have consistently occurred in past software projects is necessary for the creation of a risk list. 5.2 Risk Analysis and Prioritization • Analysis is the evaluation of the working conditions within an organization. • Determining the issues posing risk to the project. • Determining how the issue is affecting people. • [Create a table with all the values in it, and rank the risks according to the risk exposure factor.](#) Risk: No Problems Probability of Problem Occurrence Impact of Problem Risk Exposure Priority R-1 Delay of load Image 3 4 7 10 R-2 Text Capacity 2 3 1 7 R-3 Design is no robust 1 9 8 5 5.3 Risk Matrix 1. Decide which event outcomes should be given top priority. 2. Provide an effective graphical representation of project-wide risks. 3. Facilitates the process of risk management. 4. Aids in identifying potential risk reduction areas 5. Offer a timely and reasonably priced risk analysis. 6. Make it possible to concentrate more in-depth investigation on high-risk regions. Chapter 06: User Manual 6.1 Home Page 6.2 Input Image 6.3 Load Image 6.4 Input Message 6.5 Save Image 6.6 Text Encrypted 6.7 Load Save Image 6.8 Enter Decrypted 6.9 Text Decrypted Chapter 7: Project Summary [6.1. SUMMARY Although only a few of the more common image steganographic techniques were covered in this document, it is clear that there are many different methods for concealing information in photographs. Each of the main image file formats has a unique way of hiding messages, each with different strengths and weaknesses. The cover strategy lacks consistency versus the flag technique, lacks payload capacity. For instance, one can use a flag technique to quite reliably encode the majority of attacks, but can only conceal a very tiny quantity of data. The strategy advocated in this research makes use of image steganography, a fresh method of steganography. The personal information is concealed inside the cover file image that the application creates as a save image. 6.2 SUGGESTIONS FOR THE FUTURE The application's main restriction is that it was made to open image files. All carrier files must be pictures. Enhancing the image to text compression ratio will be the focus of future work on this project. The scope of this project can be increased so one could where it can be applied to many sorts of multimedia files. G.U.LINK: Reference : 1. \[2\]\(#\) \[3\]\(#\) \[4\]\(#\) \[5\]\(#\) \[6\]\(#\) \[7\]\(#\) 8 \[Daffodil International University\]\(#\) 9 \[Daffodil International University\]\(#\) 10 \[Daffodil International University\]\(#\) 11 \[Daffodil International University\]\(#\) 12 \[Daffodil International University\]\(#\) 13 \[Daffodil International University\]\(#\) 14 \[Daffodil International University\]\(#\) 15 \[Daffodil International University\]\(#\) 17](#)

Accounts clearance



Hall clearance

Daffodil Smart City, Ashulia, Dhaka, Bangladesh.

Hall Clearance Application

Apply Date: 03-07-2022

Student Name: Md. Motiur Rahman Rupak

Student ID: 182-35-354

Request ID: HCREQ-00349

Booking Date: 06-10-2021

Hall: Younus Khan Scholar
Garden-1 (BLOCK-A)

Level: Level 2

Room: E-215

Total Staying month: 4

(N.B: when apply for Hall Seat cancel, you must Clear all Hall Dues).

Clearance Status:

| Hall | Library | IT | Accounts | Provost |
|------|---------|----|----------|---------|
| ✓ | ✓ | ✓ | ✓ | ✗ |

Gate Pass

Student Name: Md. Motiur Rahman Rupak

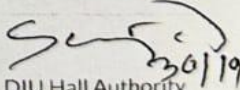
Student ID: 182-35-354

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Hall: Younus Khan Scholar
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DIU Hall Authority 30/1/22